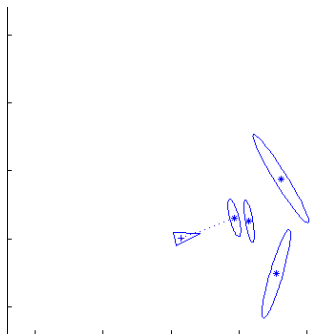


# Data Association and Loop Closing

Brian Williams

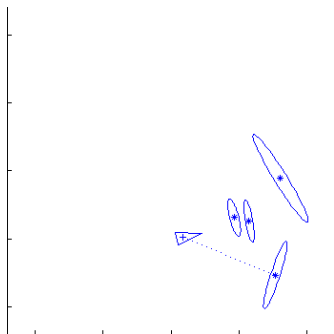
# Introduction



## Localization and Mapping

Observations of map features help improve our estimates of both the map and the robot position.

# Introduction



## Localization and Mapping

Observations of map features help improve our estimates of both the map and the robot position.

# Introduction

In order to use a sensor measurement the robot must know what that measurement corresponds to:

- an observation of a feature already in the map
- the first observation of a new part of the world
- a spurious observation due to noise

## Data Association

Data association is the process of making this decision for each sensor observation.



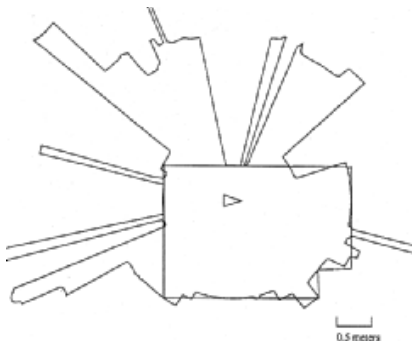
# Why Data Association is Difficult



## Difficulties in Data Association

- Some parts of the world appear the same to the sensor.

# Why Data Association is Difficult



Noisy Ultrasound Scan

## Difficulties in Data Association

- Sensor measurements are noisy

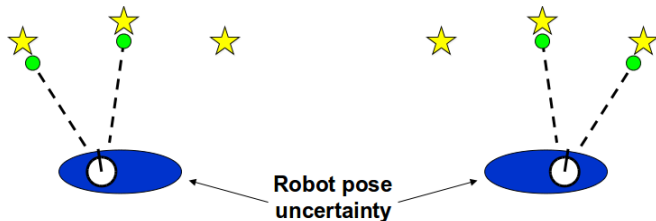
# Why Data Association is Difficult



## Difficulties in Data Association

- Unmodeled objects in the environment.

# Why Data Association is Difficult



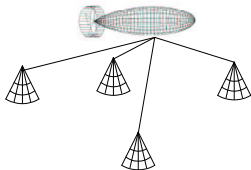
## Difficulties in Data Association

- The relative position of the robot and the map features is uncertain.

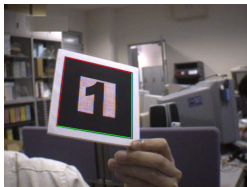
## Artificial Landmarks

Data association can be made much easier if the environment can be altered to suit the robot.

- Give each artificial landmark a unique ID visible to the sensor.



Sonar Beacons



ARToolkit

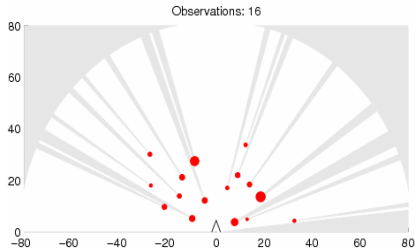


Infrared Beacons

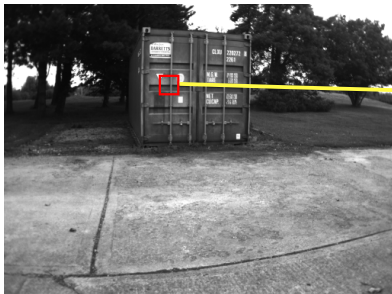
## Natural Landmarks

In an unaltered environment, a natural difference between landmarks can be used.

- Some variable aspect of the landmarks must be visible to the sensor.

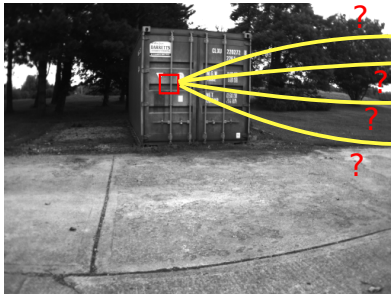


Data association in laser scans using tree trunk width.



## Visual Observations

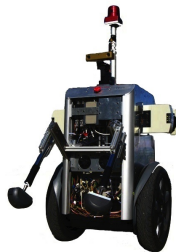
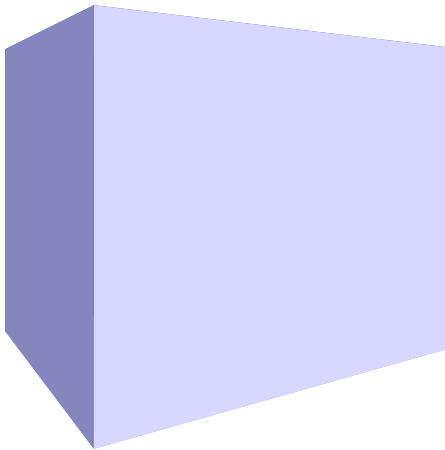
Cameras provide rich sensor data which makes data association easier – but there are still ambiguities.



## Visual Observations

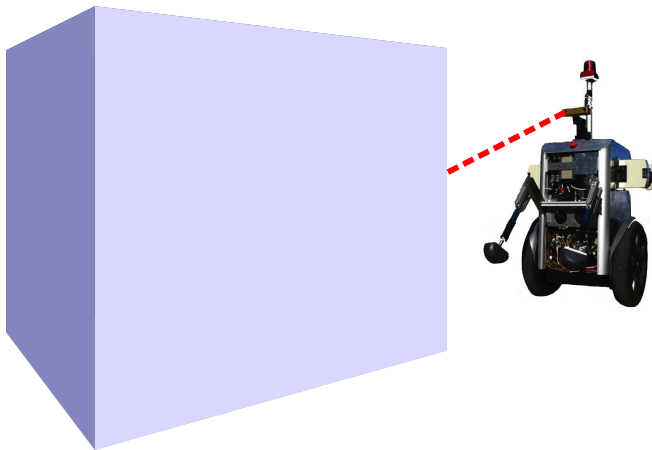
Cameras provide rich sensor data which makes data association easier – but there are still ambiguities.





## Use the Prediction

The current SLAM estimate for the robot pose and the map feature position in 3D can provide a predicted observation (image coordinates) for each map feature.



## Use the Prediction

The current SLAM estimate for the robot pose and the map feature position in 3D can provide a predicted observation (image coordinates) for each map feature.

## Predicted Observation Position



## Predicted Observation Uncertainty



## Two Possible Measurements Within $3\sigma$



## Measurement Closest to Prediction



# Algorithm 1: Nearest Neighbor

## Nearest Neighbor

Select the observation which is closest to the predicted measurement using the Mahalanobis Distance,  $D_M(x)$ , and the Innovation Covariance,  $S$ .

## Mahalanobis Distance

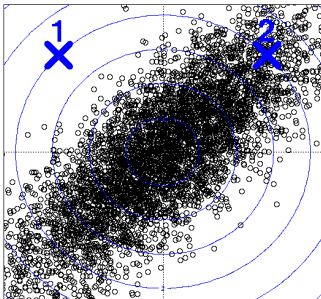
$$D_M(x) = \sqrt{(\mathbf{x} - \boldsymbol{\mu})^\top \mathbf{S}^{-1} (\mathbf{x} - \boldsymbol{\mu})}$$

## Innovation Covariance

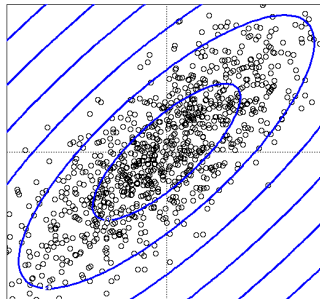
$$\mathbf{S} = \mathbf{H}_x \underbrace{\mathbf{P}(k|k-1)}_{\text{State Covariance}} \mathbf{H}_x^\top + \underbrace{\mathbf{R}}_{\text{Measurement Uncertainty}}$$

# Mahalanobis Distance

Contour plot of the Euclidian distance to the origin

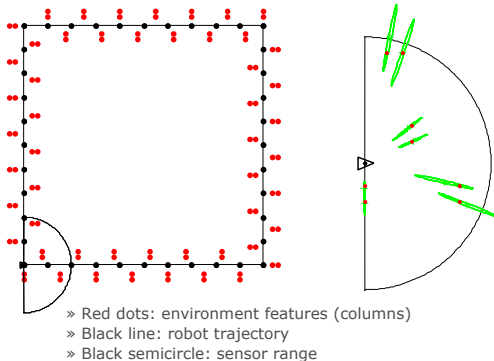


Contour plot of the Mahalanobis distance to the origin





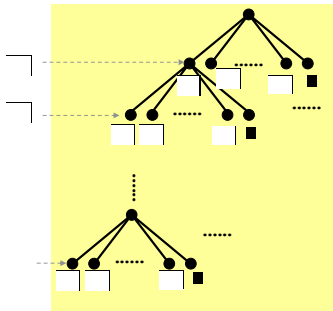
# Simulated Example



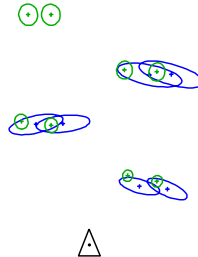
## Simulated Example

- Robot moves around a 2D cloister
- Measure range and bearing to columns

## Interpretation tree



$(n + 1)^m$  possible hypotheses



Green points: measurements  
Blue Points: predicted features

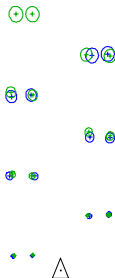
## Data Association

The data association algorithm must interpret each sensor scan.  
For each observation corresponds to:

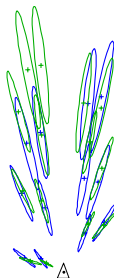
- one of the features in the map
- or a previously unmapped feature

# Sensor Noise

- Low sensor error



- High sensor error

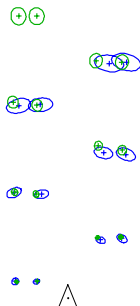


## Sensor Noise

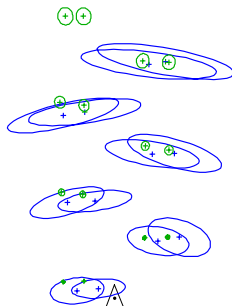
- Noisy sensors make data association more difficult.

# Odometry Noise

- Low odometry error



- High odometry error

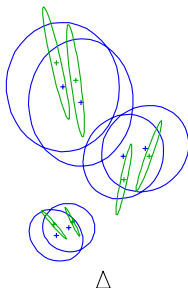


## Odometry Noise

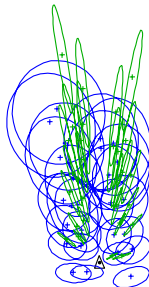
- A larger uncertainty in the robot pose makes data association more difficult.

# Feature Density

- Low feature density



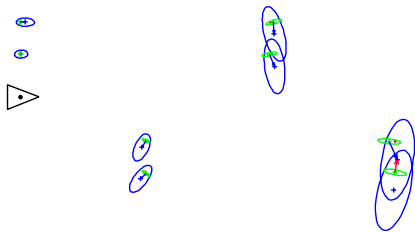
- High feature density



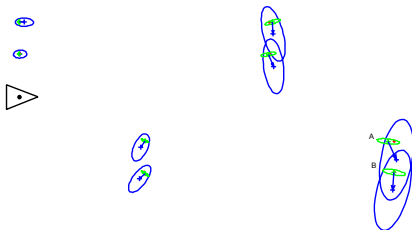
## Feature Density

- High feature density makes data association more difficult.

# Nearest Neighbor Failure



# Nearest Neighbor Failure



## Algorithm 2: JCBB

### Joint Compatibility Branch and Bound

- Consider all observations in a scan jointly.
- Uses branch and bound algorithm to efficiently search for a good joint interpretation.

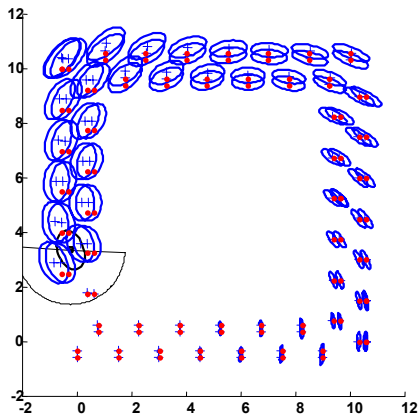


# Comparison of Data Association Algorithms

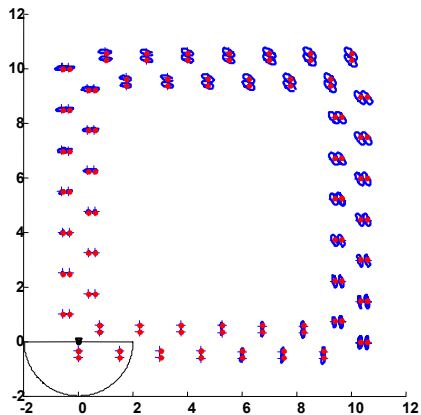
Comparison Video

## Loop Closure

# Loop Closure



# Loop Closure

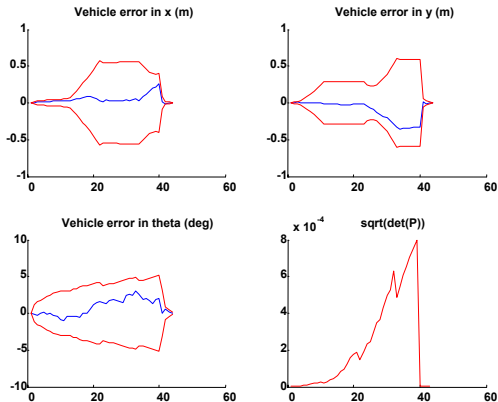


# Loop Closure

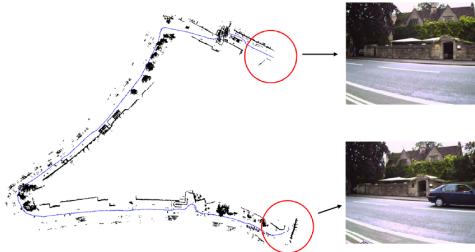
## Loop Closure

- Loop closure is
  - the recognition of when the robot has returned to a previously mapped region
  - and the use of this information to reduce the uncertainty in the map estimate.
- Without loop closure, the uncertainty grows without bounds.

# Loop Closure



# Loop Closure



Appearance information can recover position where metric approaches may fail.

## Loop Closure Detection

- After traversing a large loop the map is
  - locally good throughout the loop
  - globally very bad.
- The local data association techniques cannot be trusted to match observations during the loop closure.

# Loop Closure

University Courtyard Video

Map Before Loop Closure Video

Map After Loop Closure Video

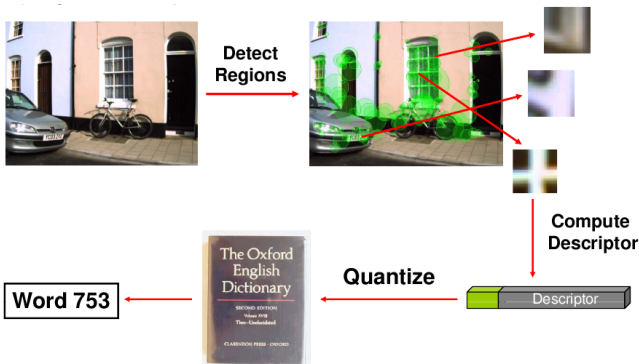


# Loop Closure

## Loop Closure Detection Techniques

- Map-to-Map
  - Match geometric features within the map
- Map-to-Sensor
  - Match the latest sensor data to other regions of the map
- Sensor-to-Sensor
  - Match the latest sensor data to some previously acquired sensor data

# Appearance Based Loop Closure Detection



Salient visual features in the image are identified and matched to a visual vocabulary.

# Appearance Based Loop Closure Detection

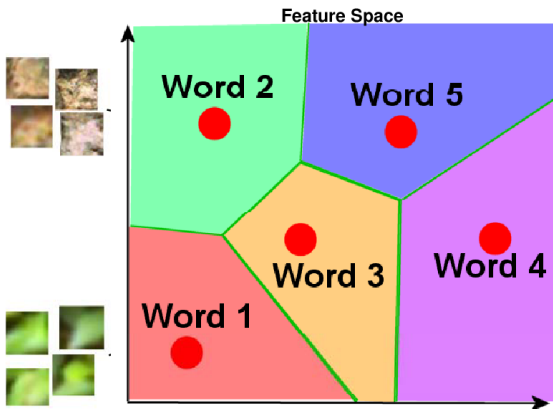
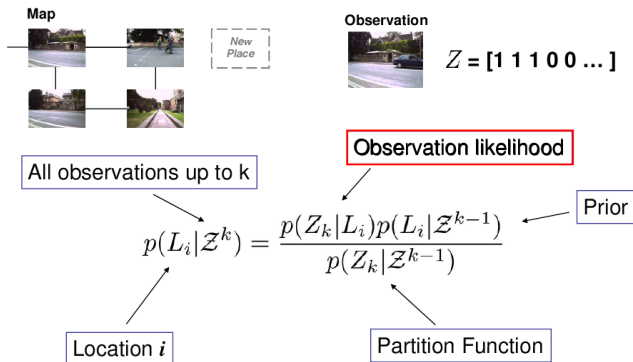


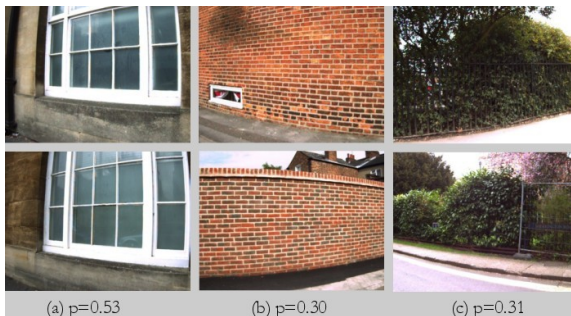
Image features are quantized to words in a previously learned visual vocabulary.

# Appearance Based Loop Closure Detection



Observations for each frame is a binary vector indicating which words in the vocabulary were present in the image.

# Appearance Based Loop Closure Detection



Prior training allows the algorithm to account for visual words that tend to occur together in the world to reduce false positive loop closures.

# Appearance Based Loop Closure Detection

Appearance Based Loop Closure Video

## Global Localization

# Global Localization

## Kidnapped Robot Problem

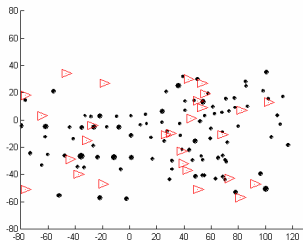
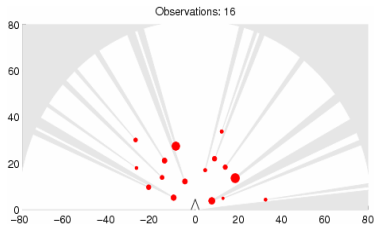
- The robot is provided with a map of the environment but has no idea where in the map it is.
- The goal is to determine the robot's pose using the sensor measurements.



# Global Localization

Kidnapped Robot Problem Video

# Global Localization



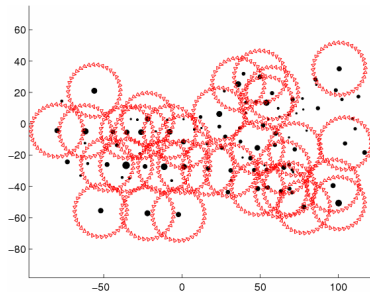
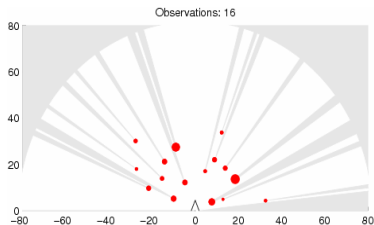
## Monte Carlo Localization

- Randomly sample robot locations in Configuration Space.

# Global Localization

Monte Carlo Localization Video

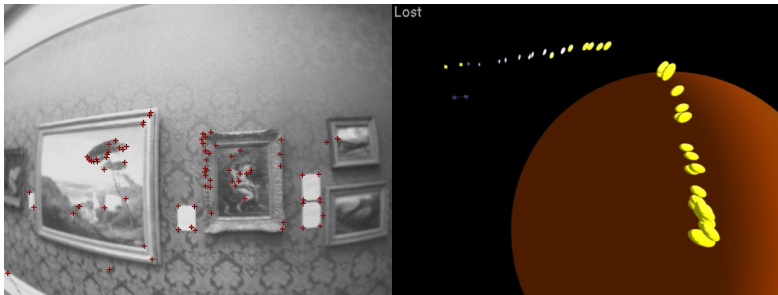
# Global Localization



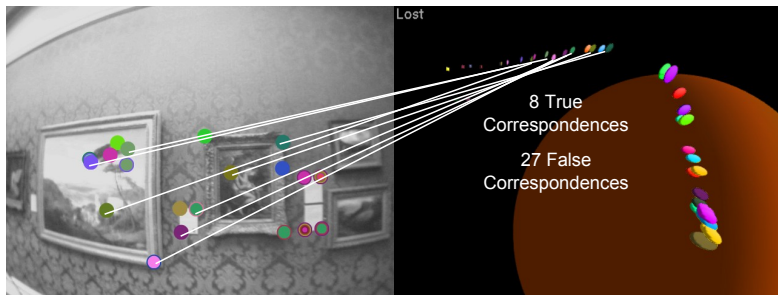
## Correspondence Space Localization

- Consider consistent combinations of measurement-feature pairings.

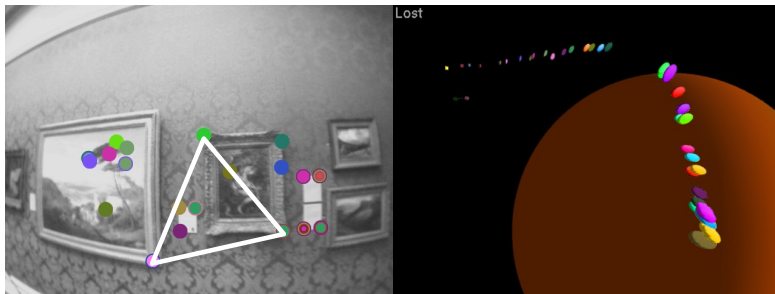
# Correspondence Space Localization



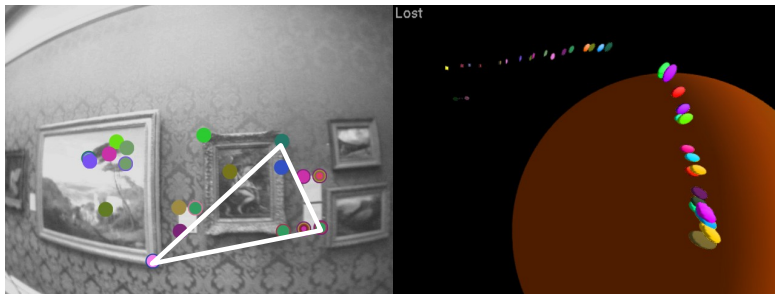
# Correspondence Space Localization



# Correspondence Space Localization

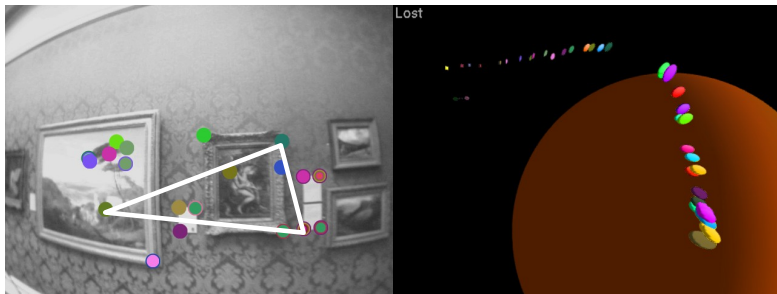


# Correspondence Space Localization

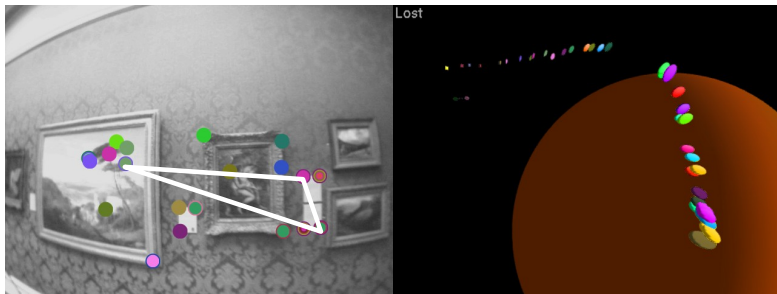




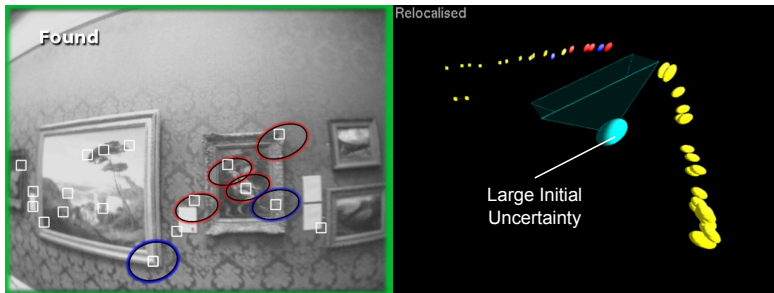
# Correspondence Space Localization



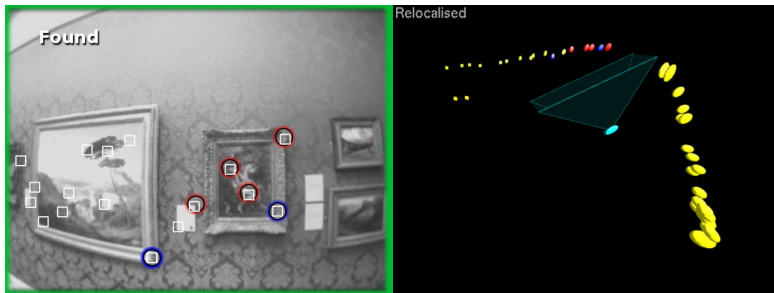
# Correspondence Space Localization



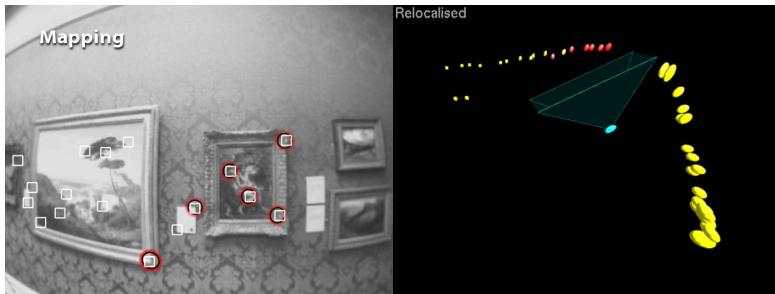
# Correspondence Space Localization



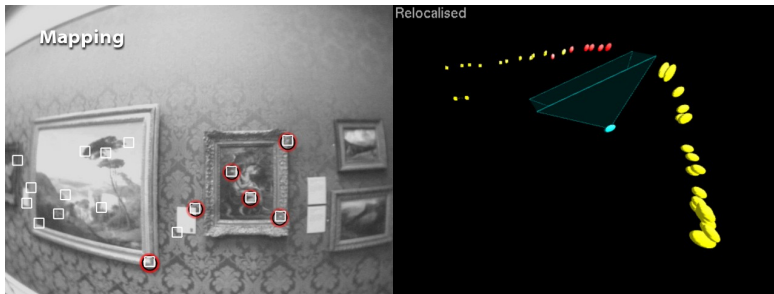
# Correspondence Space Localization



# Correspondence Space Localization



# Correspondence Space Localization

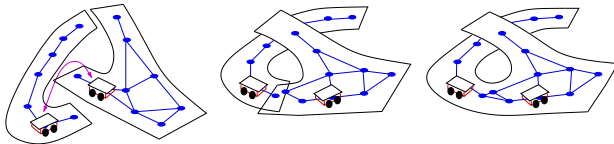


# Global Localization

Ransac Localization Video

## Multi-Robot Mapping

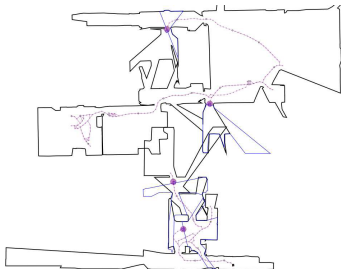




## Multi-Robot Mapping

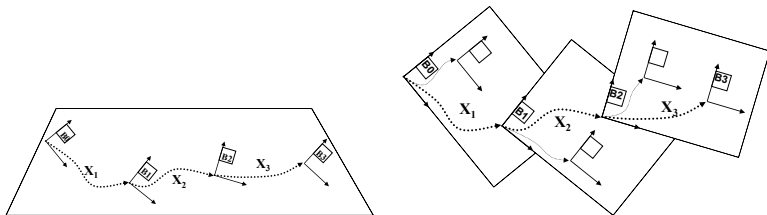
- Each robot begins building an independent map of the environment.
- When these maps overlap, the relative transformation is determined and the maps are joined.
- The overlap is recognised:
  - When the other robot is observed, or
  - Using loop closing / global localization techniques.

# Multi-Robot Mapping



## Submapping

# Submapping



## Submapping

Creates a series of small submaps rather than one large global map.

- Improved consistency
- Reduced computation time
- Loop closure is handled topologically on the global level

## Conclusion

# Conclusion

## Data Association

- Determining which sensor measurement corresponds to which part of the map.

## Loop Closure

- Detecting when the robot has returned to a previously visited region of the world.
- Essential for limiting the growth in uncertainty.

## Global Localisation

- Solving the kidnapped robot problem.

## Multi-robot Mapping

- Join independent maps when overlaps are found.