

Search Spaces II

ME/CS 132b

Advanced Robotics: Navigation and Perception

4/07/2011

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Before we get started...

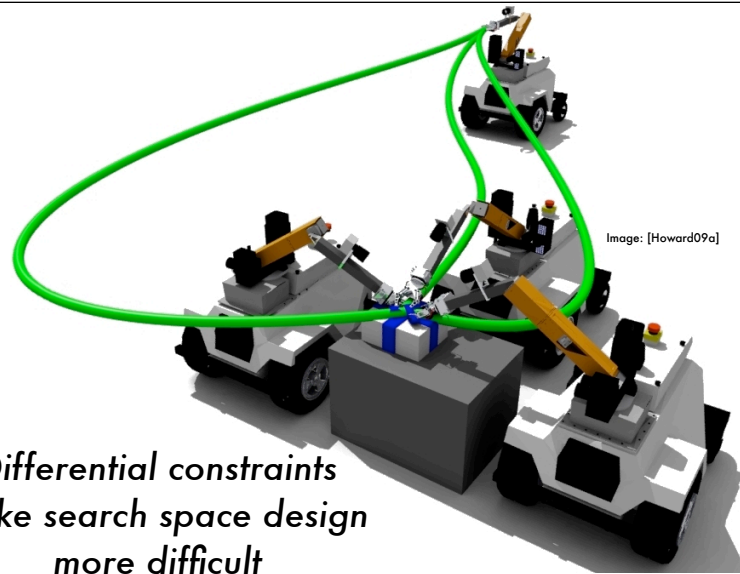
Homework Set #1 due date pushed back one week

Homework Set #2 assigned today

Book chapter review and Matlab exercises

Due one week from today (4/14)





*Differential constraints
make search space design
more difficult*



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Search Space Lectures Outline

Part I

Introductory Topology

Configuration Spaces

Search Space Design

Part II

Search Space Design with
Differential Constraints

Applications

Research Topics

Covers topics in
Chapters 3, 4, 5, and
14 in S. LaValle's
Planning Algorithms



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Recap of Search Spaces I

Topology

Topological Space, Manifold

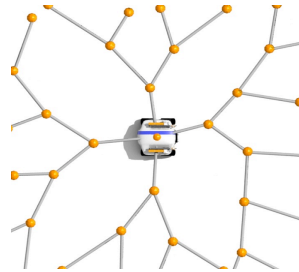
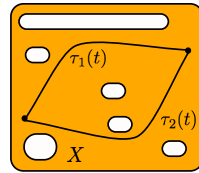
Homotopy

Geometric Transformations

2D, 3D, Quaternions

Search Spaces

Grid, Lattices, RTD, PRM



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Search Space Design with Differential Constraints *Concepts*

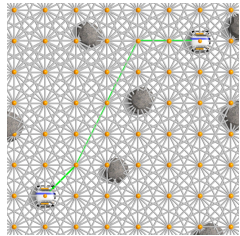


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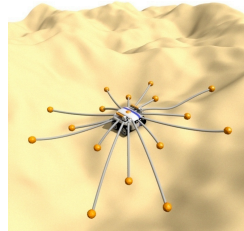
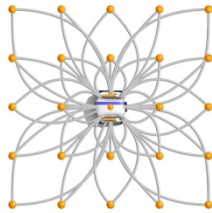
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Challenges of Search Space Design with Differential Constraints



Efficiency

Expressiveness
and
Reachability



Feasibility



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Motion Planning Problem Formulation

A world exists with an obstacle region \mathcal{O}
and configuration space \mathcal{C} that maps into a
state space \mathbf{X}

The state space is a smooth manifold $\mathbf{x} \in \mathbf{X}$

An action space is defined for all states $\mathbf{u} \in \mathbf{U}(\mathbf{x})$

Obstacles are a subset of the state space

A state transition equation is known $\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u})$

The initial state and goal region are known



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Differences in Planning Terminology

Nonholonomic Planning

Planning that deals only with non-integrable kinematic constraints

Kinodynamic Planning

Planning with kinematic and dynamic constraints

Trajectory Planning

Similar to kinodynamic planning but typically involves separating path and velocity planning



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Planning with Differential Constraints

Edge Generation

Action/Trajectory Planning



Trajectory generation for a differential drive mobile manipulator

Search Space Generation

Reachable Sets

Sampling-Based Techniques

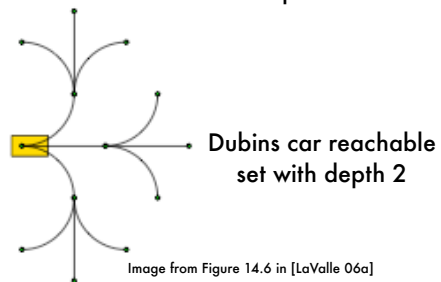


Image from Figure 14.6 in [LaValle 06a]



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Search Space Design with Differential Constraints

Edge Generation



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Model-Predictive Trajectory Planning

One method for generating actions that satisfy general mobility constraints (many other methods exist)

Parameterize the space of inputs

$$\mathbf{u}(\mathbf{x}, t) \rightarrow \mathbf{u}(\mathbf{p}, \mathbf{x}, t)$$

Generate parameter corrections based on gradients of simulated motion

Numerically estimate partial derivatives to achieve applicability to various motion models



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Three Classes of Problems

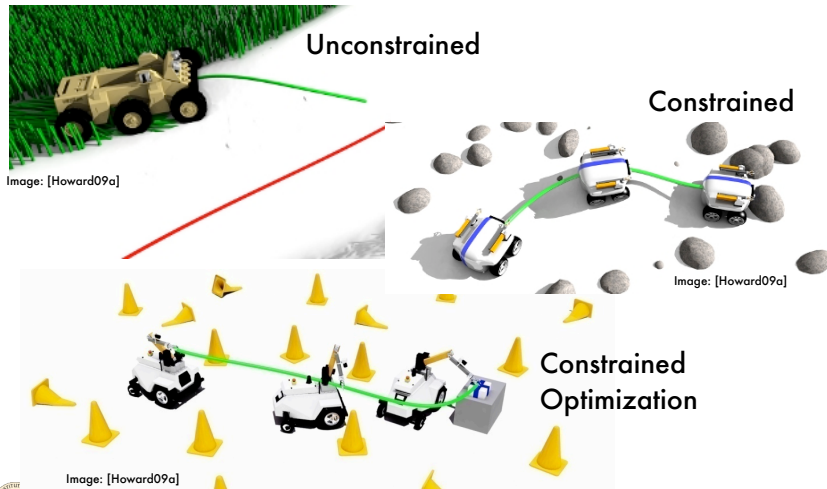


Image: [Howard09a]

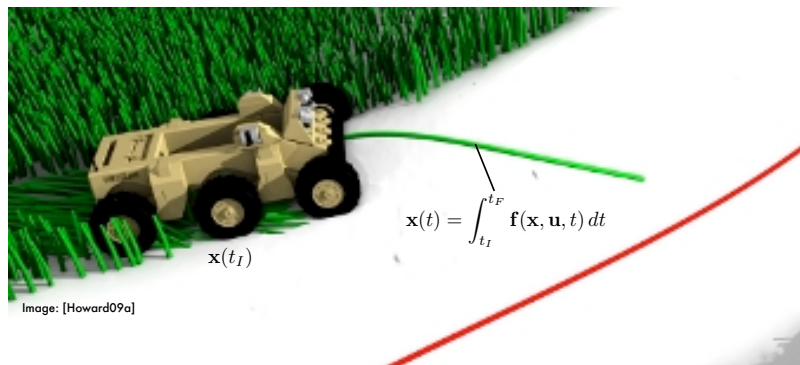
Image: [Howard09a]

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Unconstrained Trajectory Generation



Minimize $J(\mathbf{x}, \mathbf{u}, t_I, t_F)$ Satisfy

$$\begin{aligned} \dot{\mathbf{x}} &= \mathbf{f}(\mathbf{x}, \mathbf{u}, t) \\ \mathbf{x}(t_I) &= \mathbf{x}_I \end{aligned}$$

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Trajectory Cost

The trajectory cost is defined as a functional J consisting of a boundary state penalty Φ and an integrated Lagrangian \mathcal{L}

$$J(\mathbf{x}, \mathbf{u}, t_I, t_F) = \Phi(\mathbf{x}(t_I), t_I, \mathbf{x}(t_F), t_F) + \int_{t_I}^{t_F} \mathcal{L}(\mathbf{x}(t), \mathbf{u}(t), t) dt$$

Cost functional represents a weighted combination of penalties associated with trajectory state or actions



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Unconstrained Trajectory Generation

Minimize $J(\mathbf{x}, \mathbf{u}, t_I, t_F)$

Satisfy $\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u}, t)$

$\mathbf{x}(t_I) = \mathbf{x}_I$

Apply Gradient-Based Optimization

$$\mathbf{p}_{i+1} = \mathbf{p}_i - \delta \nabla J(\mathbf{x}, \mathbf{u}(\mathbf{p}), t)$$

$$i \geq 0 \quad \delta > 0$$

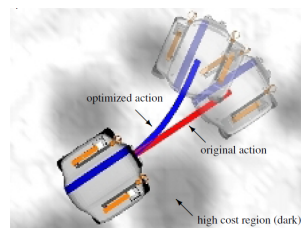
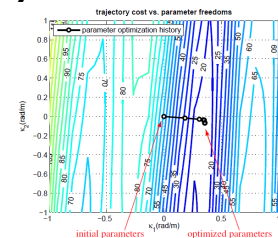


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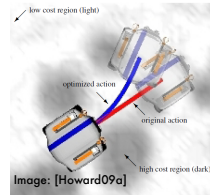
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Numerical Cost Jacobian Estimation

Often the integral of the state transition equation is non-differentiable

Estimate the Jacobian numerically



$$\nabla J(\mathbf{x}, \mathbf{u}(\mathbf{p}), t) = \left[\frac{\delta J(\mathbf{x}, \mathbf{u}(\mathbf{p}), t)}{\delta p_0} \quad \dots \quad \frac{\delta J(\mathbf{x}, \mathbf{u}(\mathbf{p}), t)}{\delta p_n} \right]$$

$$\frac{\delta J(\mathbf{x}, \mathbf{u}(\mathbf{p}), t)}{\delta p_n} = \frac{J(\mathbf{x}, \mathbf{u}(\mathbf{p}, p_n + \eta), t) - J(\mathbf{x}, \mathbf{u}(\mathbf{p}), t)}{\eta}$$

$$\eta \rightarrow 0$$



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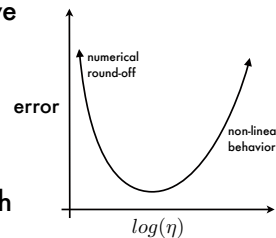
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Issues with Numerical Estimation

This technique for estimation of the Jacobian is computationally expensive and numerically sensitive

Cost Jacobian requires $n + 1$ simulations

Partial derivative accuracy varies with value of η



$$\frac{\delta J(\mathbf{x}, \mathbf{u}(\mathbf{p}), t)}{\delta p_n} = \frac{J(\mathbf{x}, \mathbf{u}(\mathbf{p}, p_n + \eta), t) - J(\mathbf{x}, \mathbf{u}(\mathbf{p}), t)}{\eta}$$

$$\eta \rightarrow 0$$



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Another Example

Suspension Optimization

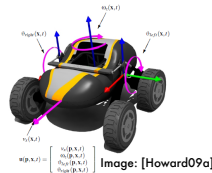


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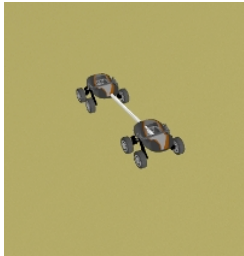
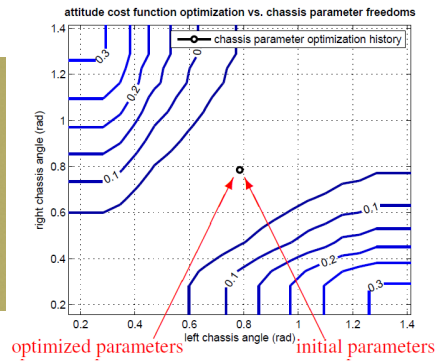


Image: [Howard09a]



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Constrained Trajectory Generation

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u}, t)$$

Satisfy $\mathbf{x}(t_I) = \mathbf{x}_I$

$$\mathbf{x}(t_F) = \mathbf{x}_F$$

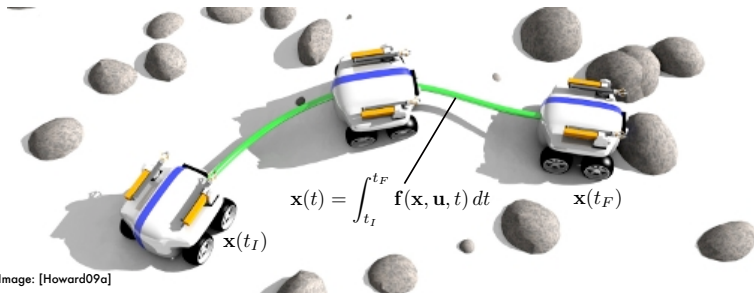


Image: [Howard09a]



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Constrained Trajectory Generation

Satisfy $\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u}, t)$

$$\mathbf{x}(t_I) = \mathbf{x}_I$$

$$\mathbf{x}(t_F) = \mathbf{x}_F$$

Define a constraint error

$$\Delta \mathbf{x}_T(\mathbf{p}) = \mathbf{x}_F - \left(\mathbf{x}_I + \int_{t_I}^{t_F} \mathbf{f}(\mathbf{x}, \mathbf{u}(\mathbf{p}), t) dt \right)$$

Solve using root finding techniques to drive $\Delta \mathbf{x}_T(\mathbf{p})$ to zero



Constraint Satisfaction

Iterative refinement of action parameters

$$\mathbf{p}_{i+1} = \mathbf{p}_i - \left[\frac{\delta \Delta \mathbf{x}_T(\mathbf{p})}{\delta \mathbf{p}} \right]^{-1} \Delta \mathbf{x}_T(\mathbf{p}_i) \quad i \geq 0$$

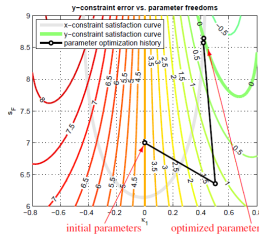
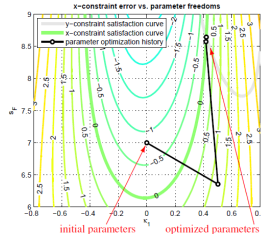
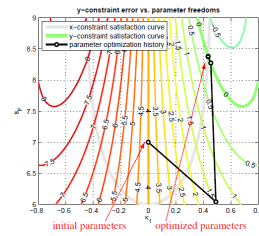
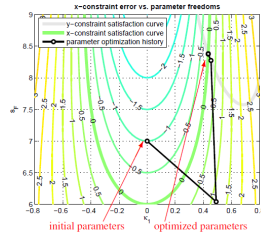
Estimate the constraint Jacobian numerically

$$\frac{\delta \Delta \mathbf{x}_T(\mathbf{p})}{\delta \mathbf{p}} = \begin{bmatrix} \delta \Delta \mathbf{x}_{T0}(\mathbf{p}) \\ \vdots \\ \delta \Delta \mathbf{x}_{Tn}(\mathbf{p}) \end{bmatrix} = \begin{bmatrix} \delta \Delta \mathbf{x}_{T0}(p_0) & \delta \Delta \mathbf{x}_{T0}(p_1) & \dots & \delta \Delta \mathbf{x}_{T0}(p_m) \\ \delta \Delta \mathbf{x}_{T1}(p_0) & \delta \Delta \mathbf{x}_{T1}(p_1) & \dots & \delta \Delta \mathbf{x}_{T1}(p_m) \\ \vdots & \ddots & \dots & \vdots \\ \delta \Delta \mathbf{x}_{Tn}(p_0) & \delta \Delta \mathbf{x}_{Tn}(p_1) & \dots & \delta \Delta \mathbf{x}_{Tn}(p_m) \end{bmatrix}$$

Constraint Jacobian requires $n + 1$ simulations
simulations



Trajectory Generation Example



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Action Parameterization

It is good to match the number of degrees of freedom in the action with the number of boundary state constraints in the system (square constraint Jacobian)

For example,

$$\mathbf{x}_I = (\kappa_I) \quad \mathbf{p} = (\kappa_0, \kappa_1, \kappa_2, \kappa_3, s_F)$$

$$\mathbf{x}_F = (x_F, y_F, \theta_F, \kappa_F) \quad \text{for } s_I \leq s \leq s_F$$

$$\mathbf{u}(\mathbf{p}, \mathbf{x}, t) = \kappa(\mathbf{p}, \mathbf{x}, t) = a(\mathbf{p}, \mathbf{x}, t) + b(\mathbf{p}, \mathbf{x}, t)s + c(\mathbf{p}, \mathbf{x}, t)s^2 + d(\mathbf{p}, \mathbf{x}, t)s^3$$

$$\begin{aligned} a(\mathbf{p}) &= \kappa_0 & c(\mathbf{p}) &= \frac{9 - \kappa_3 + 2\kappa_0 - 5\kappa_1 + 4\kappa_2}{2(s_F - s_I)^2} \\ b(\mathbf{p}) &= -\frac{1 - 2\kappa_3 + 11\kappa_0 - 18\kappa_1 + 9\kappa_2}{2(s_F - s_I)} & d(\mathbf{p}) &= -\frac{9 - \kappa_3 + \kappa_0 - 3\kappa_1 + 3\kappa_2}{2(s_F - s_I)^3} \end{aligned}$$



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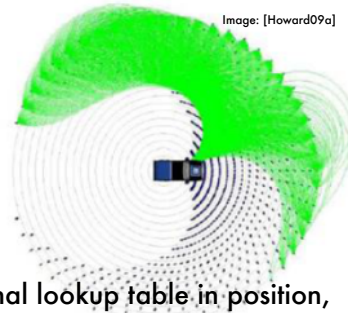
Parameter Initialization

Since the technique is local optimization or root finding technique, a good initial guess of parameters is necessary

Methods:

Precomputed lookup tables

Machine learning techniques



5-dimensional lookup table in position, orientation, velocity, and curvature



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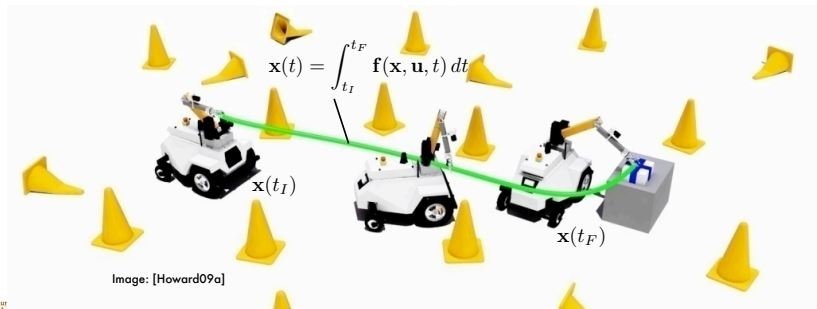
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Constrained Optimization Trajectory Generation

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u}, t)$$

Minimize $J(\mathbf{x}, \mathbf{u}, t_I, t_F)$ Satisfy $\mathbf{x}(t_I) = \mathbf{x}_I$

$$\mathbf{x}(t_F) = \mathbf{x}_F$$



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Solution Technique

Form a Hamiltonian that represents the path cost and constraint error

$$\mathcal{H}(\mathbf{x}, \mathbf{u}, t_I, t_F, \lambda) = J(\mathbf{x}, \mathbf{u}, t_I, t_f) + \lambda^T \Delta x_T(\mathbf{x}_I, \mathbf{u}(\mathbf{p}))$$

Solve the system of first-order necessary conditions for optimality numerically

$$\frac{\mathcal{H}(\mathbf{x}, \mathbf{u}, t_I, t_F, \lambda)}{\delta \mathbf{p}} = \frac{J(\mathbf{x}, \mathbf{u}, t_I, t_f)}{\delta \mathbf{p}} + \lambda^T \frac{\Delta x_T(\mathbf{x}_I, \mathbf{u}(\mathbf{p}))}{\delta \mathbf{p}} = 0$$

$$\frac{\mathcal{H}(\mathbf{x}, \mathbf{u}, t_I, t_F, \lambda)}{\delta \lambda} = \lambda^T \Delta x_T(\mathbf{x}_I, \mathbf{u}(\mathbf{p})) = 0$$

Hamiltonian Hessian requires $n^2 + 1$ simulations



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An Example

Constrained Solution

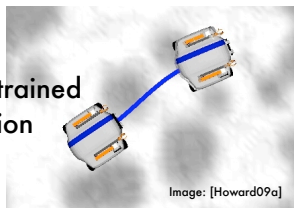


Image: [Howard09a]

Constrained Optimization Solution

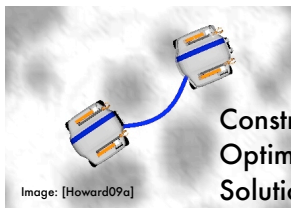
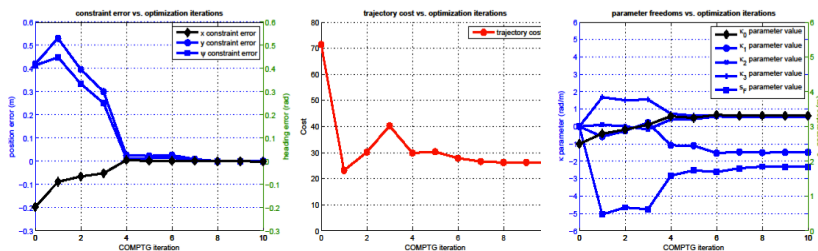


Image: [Howard09a]



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Search Space Design with Differential Constraints

Graph Generation



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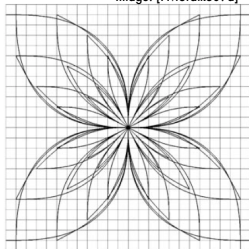
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Reachable Sets

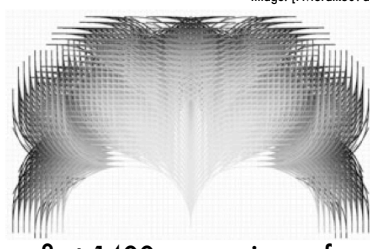
Must search densely in state space (a function of the sampling of action space)

Image: [Pivtoraiko09a]



control set

Image: [Pivtoraiko09a]



first 1400 expansions of a
state lattice



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Dubins Car Reachable Set [Dubins57a]

Dubins Car Mobility: A car that only moves forward or at the maximum steering angle in either direction

Reachability tree for a Dubins car control set (depth = 4)

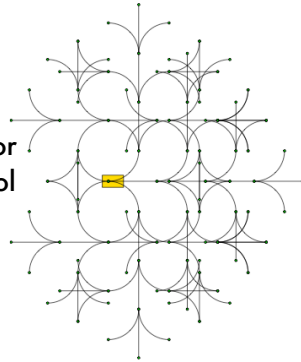


Image from Figure 14.6 in [LaValle 06a]
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Tree Pruning

By discretizing the space and allowing only a single state at each node a smaller tree can be formed

w/o
pruning

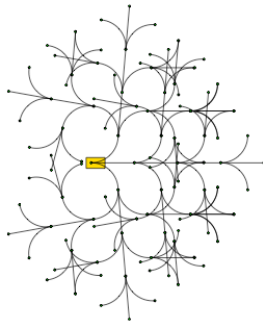


Image from Figure 14.16 in [LaValle 06a]

w/
pruning

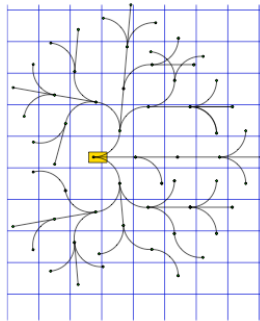


Image from Figure 14.16 in [LaValle 06a]

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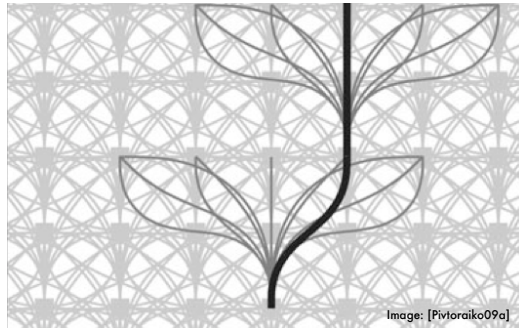
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Recombinant State Lattices

By defining a repeatable control set for each state in a discretized graph a feasible search that recombines can be generated

discretized
and
continuous
in x, y, θ



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Rapidly Exploring Dense Trees [LaValle99a]

The same general technique applies but requires a local planner to determine an action that drives towards the sample

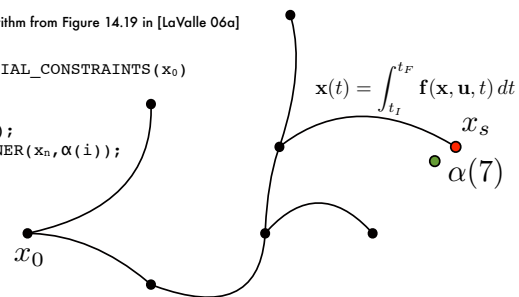
Algorithm from Figure 14.19 in [LaValle 06a]

SIMPLE_RDT_WITH_DIFFERENTIAL_CONSTRAINTS(x_0)

```

1 G.init( $x_0$ );
2 for i = 1 to k do
3    $x_n \leftarrow \text{NEAREST}(S, \alpha(i))$ ;
4    $(u, x_s) \leftarrow \text{LOCAL\_PLANNER}(x_n, \alpha(i))$ ;
5   G.add_vertex( $x_s$ );
6   G.add_edge(u);

```



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Applications

Local/Global Navigation



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Feasible Search Spaces (Depth 1)

Image: [Howard09a]

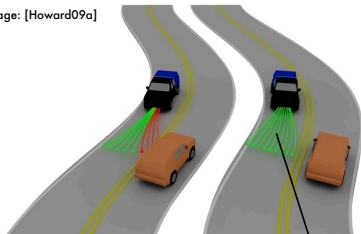
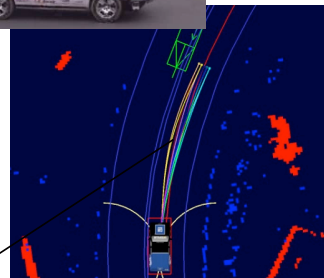
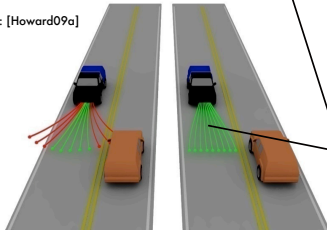


Image: [Howard09a]



feasible graphs

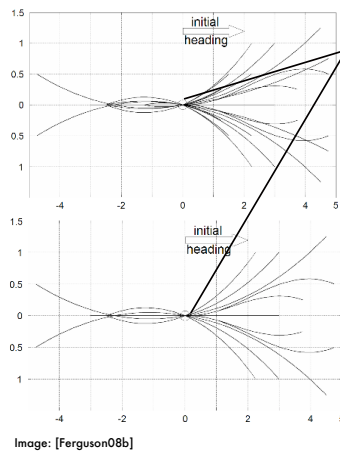


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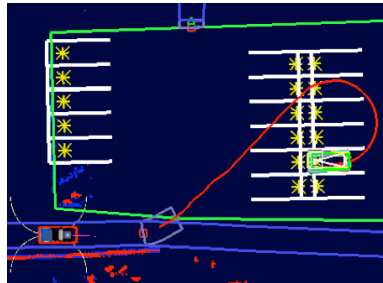
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Feasible Search Spaces (Lattices)



multi-resolution
control sets

Image: [Ferguson08b]



motion plan generated on
a feasible lattice



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Research Topics

Graph Adaptation



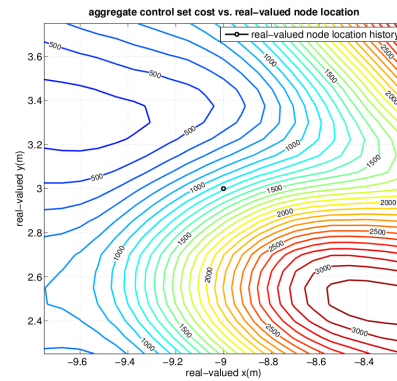
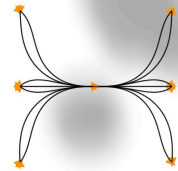
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Exploiting Environmental Information

regular discretization



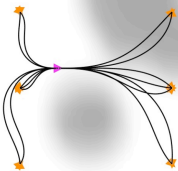
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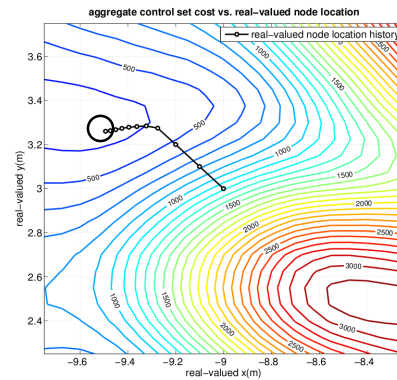
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Exploiting Environmental Information

with x,y optimization



68% reduction in
aggregate edge cost

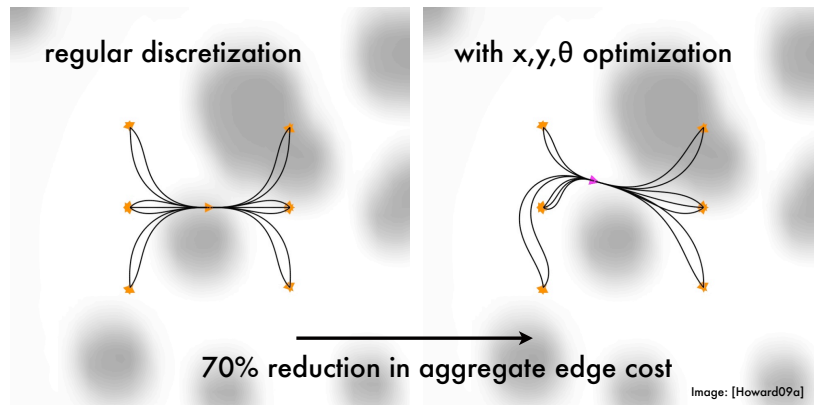


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Exploiting Environmental Information

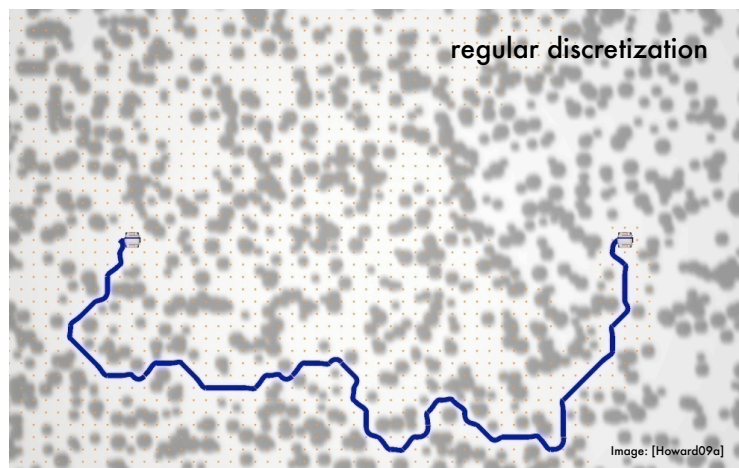


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Graph Adaptation

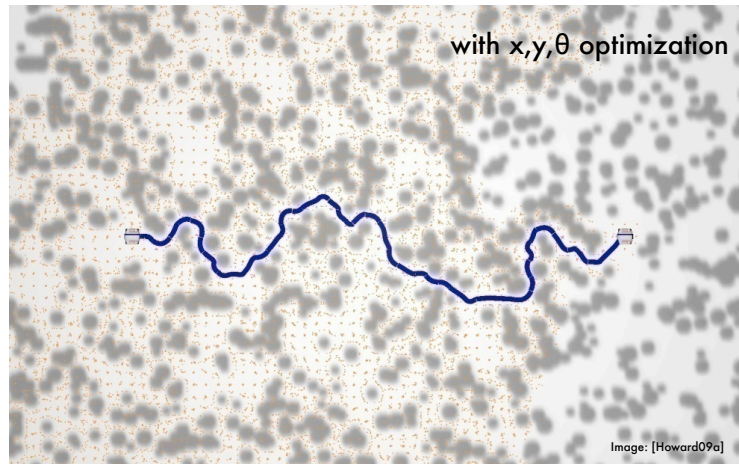


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Graph Adaptation



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Summary

Edge generation requires solving for actions to satisfy boundary state constraints subject to a variety of kinematic and dynamic constraints

Extensions of existing configuration space sampling techniques can be extended to planning with differential constraints by integrating a local motion planner or trajectory generator

Planning with differential constraints is more computationally expensive than without but it is sometimes necessary to guarantee safety



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Next Lecture (4/7)

Obstacles and Cost

C-Space Expansion

Continuous Valued Obstacle Representation



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Document/Image References

[Howard 09a] T.M. Howard, "Adaptive Model-Predictive Motion Planning for Navigation in Complex Environments". Ph.D. Thesis, Carnegie Mellon University, August 2009

[LaValle99a] S. M. LaValle and J. J. Kuffner. Randomized kinodynamic planning. In Proceedings IEEE International Conference on Robotics and Automation, pages 473–479, 1999.

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