



# Lecture 5

## Deductive Verification of Control Protocols



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EECI, 20 Mar 2013

### Outline

- Brief review: where we are at in the course so far
- Barrier certificates and verification of hybrid control systems
- Verification of async control protocols for multi-agent, cooperative control

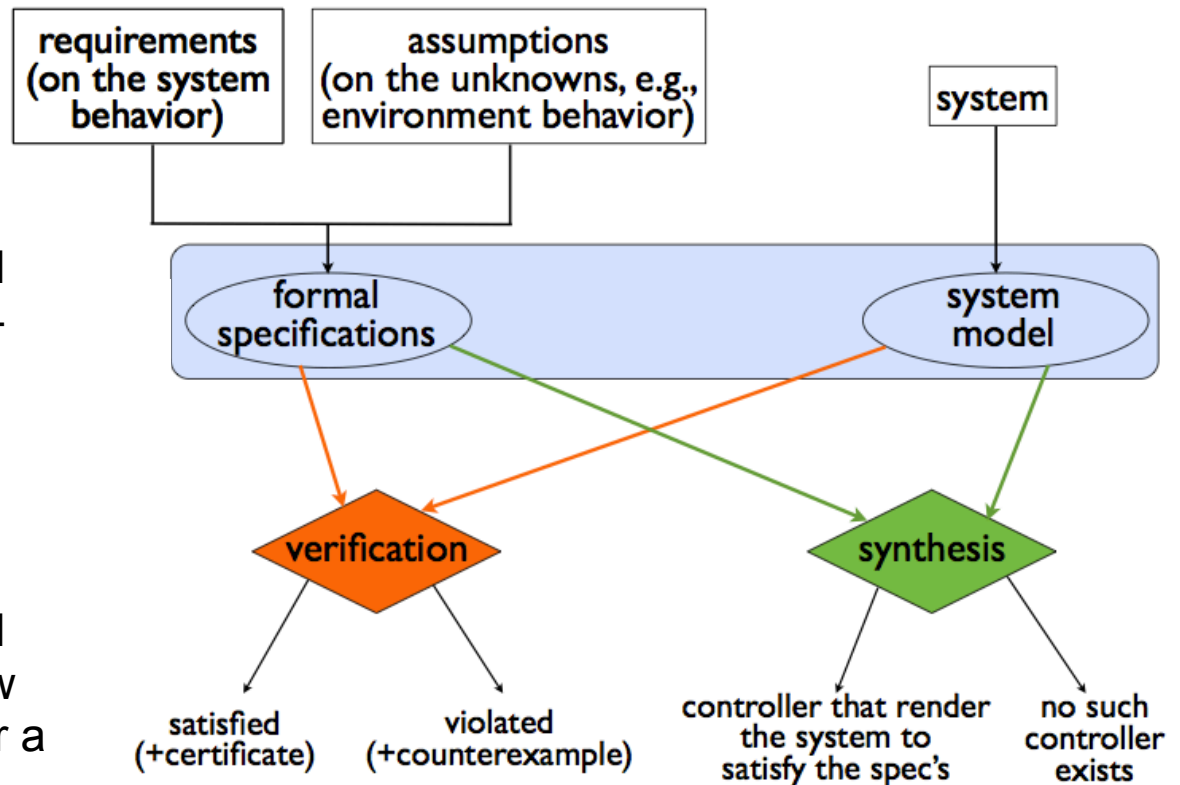
# Formal Methods for System Verification

## Specification using LTL

- Linear temporal logic (LTL) is a math'l language for describing linear-time prop's
- Provides a particularly useful set of operators for constructing LT properties without specifying sets

## Methods for verifying an LTL specification

- *Theorem proving*: use formal logical manipulations to show that a property is satisfied for a given system model
- *Model checking*: explicitly check all possible executions of a system model and verify that each of them satisfies the formal specification
  - Roughly like trying to prove stability by simulating *every* initial condition
  - Works because discrete transition systems have finite number of states
  - Very good tools now exist for doing this efficiently (SPIN, nuSMV, etc)



# Hybrid, Multi-Agent System Description

## Subsystem/agent dynamics - continuous

$$\begin{aligned}\dot{x}^i &= f^i(x^i, \alpha^i, y^{\sim i}, u^i) & x^i &\in \mathbb{R}^n, u^i \in \mathbb{R}^m \\ y^i &= h^i(x^i, \alpha^i) & y^i &\in \mathbb{R}^q\end{aligned}$$

## Agent mode (or “role”) - discrete

- $\alpha \in \mathcal{A}$  encodes internal state + relationship to current task
- Transition  $\alpha' = r(x, \alpha)$

## Communications graph $\mathcal{G}$

- Encodes the system information flow
- Neighbor set  $\mathcal{N}^i(x, \alpha)$

## Communications channel

- Communicated information can be lost, delayed, reordered; rate constraints

$$y_j^i[k] = \gamma y^i(t_k - \tau_j) \quad t_{k+1} - t_k > T_r$$

- $\gamma$  = binary random process (packet loss)

## Task

- Encode task as finite horizon optimal control + temporal logic (assume coupled)

$$J = \int_0^T L(x, \alpha, u) dt + V(x(T), \alpha(T)),$$

$$(\varphi_{init} \wedge \Box \varphi_e) \implies (\Box \varphi_s \wedge \Diamond \varphi_g)$$

## Strategy

- Control action for individual agents

$$u^i = \gamma(x, \alpha) \quad \{g_j^i(x, \alpha) : r_j^i(x, \alpha)\}$$

$$\alpha^{i'} = \begin{cases} r_j^i(x, \alpha) & g(x, \alpha) = \text{true} \\ \text{unchanged} & \text{otherwise.} \end{cases}$$

## Decentralized strategy

$$u^i(x, \alpha) = u^i(x^i, \alpha^i, y^{-i}, \alpha^{-i})$$

$$y^{-i} = \{y^{j_1}, \dots, y^{j_{m_i}}\}$$

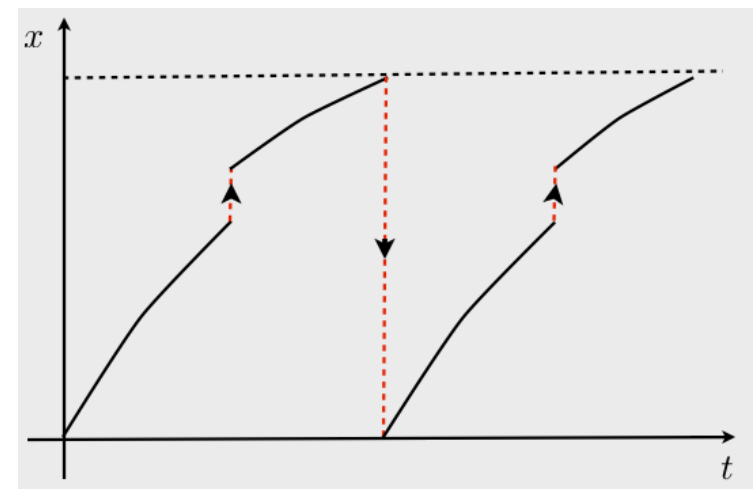
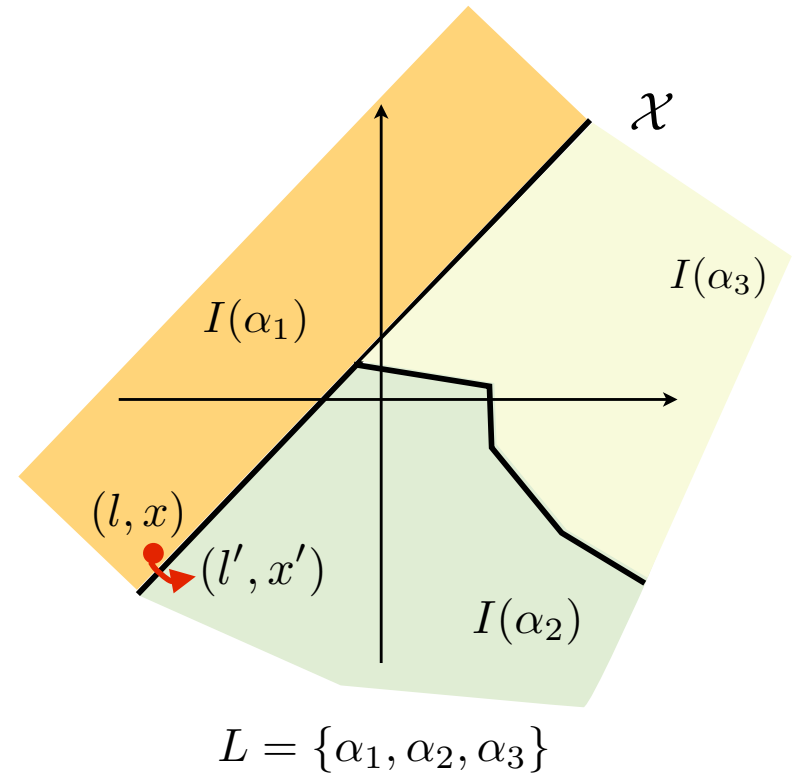
$$j_k \in \mathcal{N}^i \quad m_i = |\mathcal{N}^i|$$

- Similar structure for role update

# A (simple) hybrid system model

Hybrid system:  $H = (\mathcal{X}, L, X_0, I, F, T)$  with

- $\mathcal{X}$ , continuous state space;
- $L$ , finite set of locations (modes);
- Overall state space  $X = \mathcal{X} \times L$ ;
- $X_0 \subseteq X$ , set of initial states;
- $I : L \rightarrow 2^{\mathcal{X}}$ , *invariant* that maps  $l \in L$  to the set of possible continuous states while in location  $l$ ;
- $F : X \rightarrow 2^{\mathbb{R}^n}$ , set of vector fields, i.e.,  $\dot{x} \in F(l, x)$ ;
- $T \subseteq X \times X$ , relation capturing discrete transitions between locations.



# Verification of hybrid systems: Overview

*Why not directly use model checking?*

- Model checking applied to finite transitions systems
- Exhaustively search for counterexamples....
  - if found, property does not hold.
  - if there is no counterexample in all possible executions, the property is verified.

*Exhaustive search is not possible over continuous state spaces.*

## **Approaches for hybrid system verification:**

1. Construct finite-state approximations and apply model checking

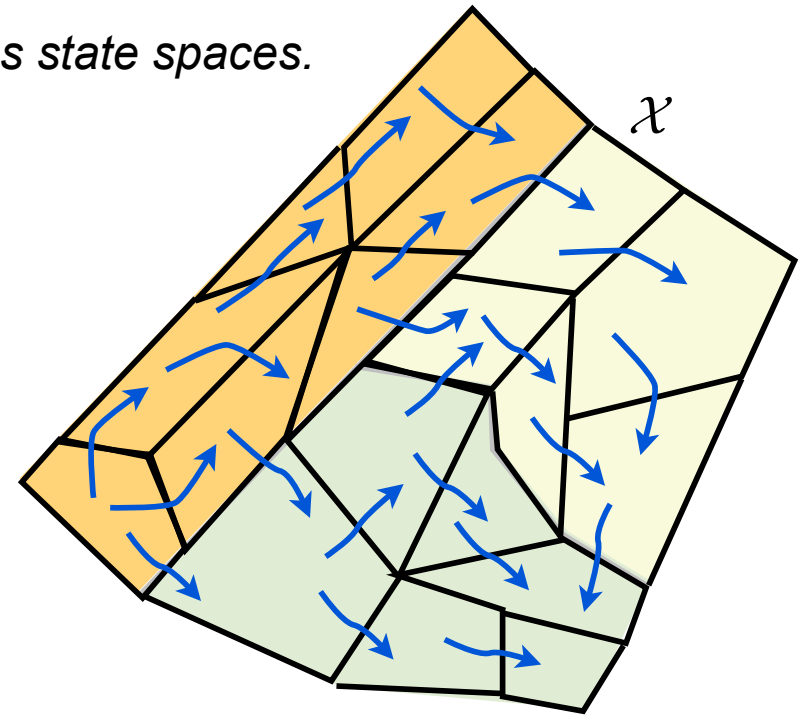
- Preserve the meaning of the properties, i.e., proposition preserving partitions
- Use “over”- or “under”-approximations

2. Deductive verification

- Construct Lyapunov-type certificates
- Account for the discrete jumps in the construction of the certificate

3. Explicitly construct the set of reachable states

- Limited classes of temporal properties (e.g., reachability and safety)
- Not covered in this lecture



# What does deductive verification mean?

**Example with continuous, nonlinear dynamics:**

$$\dot{x}(t) = f(x(t))$$

where  $x(t) \in \mathbb{R}^n$ ,  $f(0) = 0$ ,  $x = 0$  is an asymptotically stable equilibrium.

Region-of-attraction:  $\mathcal{R} := \left\{ x : \lim_{t \rightarrow \infty} \phi(t; x) = 0 \right\}$

**Question 1** (a system analysis question):

Given  $S \subset \mathbb{R}^n$ , is  $S$  invariant and  $S \subseteq \mathcal{R}$ ?

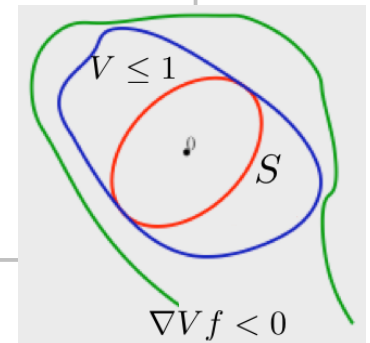
the question we want to answer

the question we attempt to answer

**Question 2** (an algebraic question):

Does there exist a continuously differentiable function  $V : \mathbb{R}^n \rightarrow \mathbb{R}$  such that

- $V$  is positive definite,
- $V(0) = 0$ ,
- $\Omega := \{x : V(x) \leq 1\} \subset \{x : \nabla V \cdot f(x) < 0\} \cup \{0\}$
- $S \subseteq \Omega$ ?



**Yes to Question 2  $\rightarrow$  Yes to Question 1.**

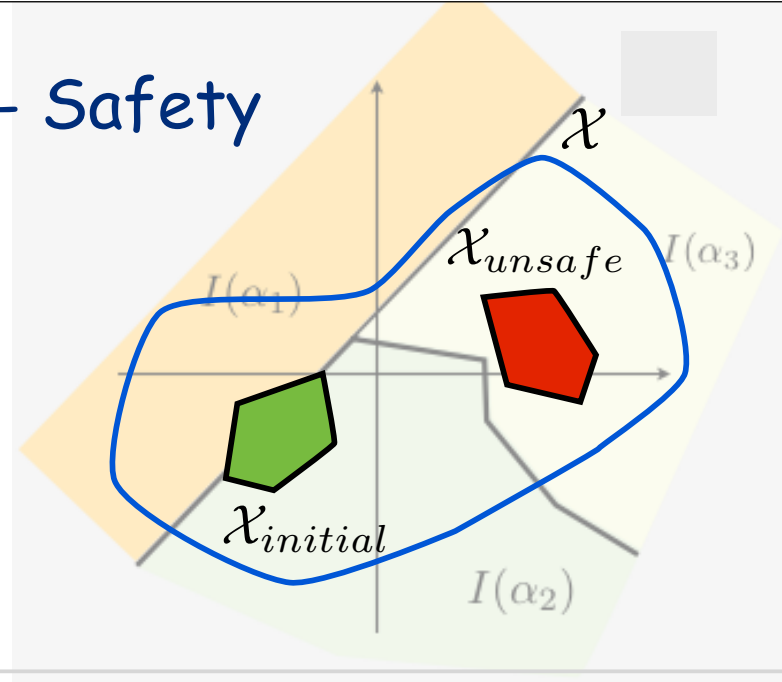
# Barrier Certificates - Safety

Safety property holds if there exists no  $T \geq 0$  and trajectory such that:

$$x = \phi(0; x) \in \mathcal{X}_{initial}$$

$$\phi(T; x) \in \mathcal{X}_{unsafe}$$

$$\phi(t; x) \in \mathcal{X} \quad \forall t \in [0, T].$$



## Continuous dynamics:

$$\dot{x}(t) = f(x(t))$$

Suppose there exists a differentiable function  $B$  such that

$$B(x) \leq 0, \quad \forall x \in \mathcal{X}_{initial}$$

$$B(x) > 0, \quad \forall x \in \mathcal{X}_{unsafe}$$

$$\frac{\partial B}{\partial x} f(x) \leq 0, \quad \forall x \in \mathcal{X}.$$

Then, the safety property holds.

## Hybrid dynamics:

$$H = (\mathcal{X}, L, X_0, I, F, \mathcal{T})$$

Suppose there exist differentiable functions  $B_l$  (for each mode) such that

$$B_l(x) \leq 0, \quad \forall x \in I(l) \cap \mathcal{X}_{initial}$$

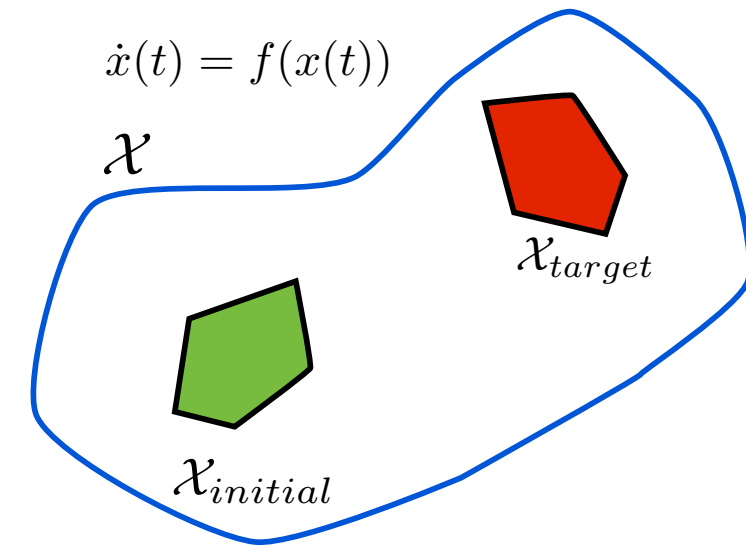
$$B_l(x) > 0, \quad \forall x \in I(l) \cap \mathcal{X}_{unsafe}$$

$$\frac{\partial B_l}{\partial x} F(x) \leq 0, \quad \forall x \in I(l)$$

$$B_{l'}(x') - B_l(x) \leq 0, \quad \text{for each jump } (l, x) \rightarrow (l', x')$$

Then, the safety property holds.

# Barrier Certificates - Eventuality



$\mathcal{X}$ ,  $\mathcal{X}_{target}$ ,  $\mathcal{X}_{initial}$  are bounded

don't leave  $\mathcal{X}$

before reaching  $\mathcal{X}_{target}$

leave  $\mathcal{X} \setminus \mathcal{X}_{target}$  in finite time

Eventuality property holds if for all  $x_0 \in \mathcal{X}_{initial}$ ,

$$\phi(T; x_0) \in \mathcal{X}_{target}$$

$$\phi(t; x_0) \in \mathcal{X}, \forall t \in [0, T]$$

for some non-negative  $T$ .

notation: set closure

Suppose that  $f$  is continuously differentiable and there exists a continuously differentiable function  $B$  such that

$$B(x) \leq 0, \forall x \in \mathcal{X}_{initial}$$

$$B(x) > 0, \forall x \in \overline{\partial \mathcal{X} \setminus \partial \mathcal{X}_{target}}$$

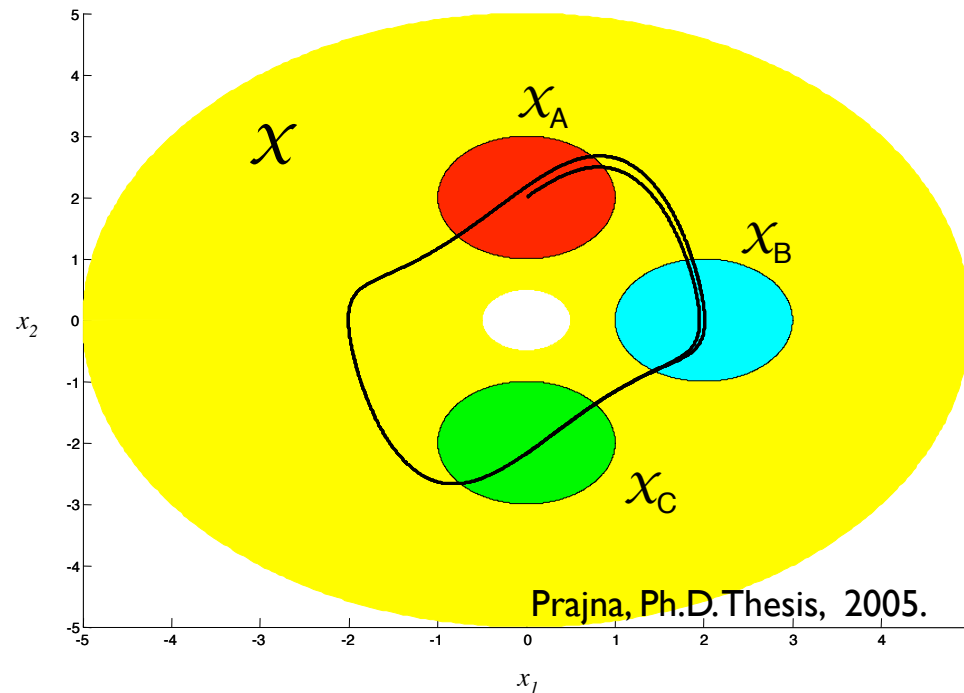
$$\frac{\partial B}{\partial x}(x) \cdot f(x) < 0, \forall x \in \overline{\mathcal{X} \setminus \mathcal{X}_{target}}$$

Then, the eventuality property holds.

- Straightforward extensions for hybrid dynamics as in safety verification are possible.



# Composing Barrier Certificates



If system starts in  $\mathcal{X}_A$ , then both  $\mathcal{X}_B$  and  $\mathcal{X}_C$  are reached in finite time, but  $\mathcal{X}_C$  will not be reached before system reaches  $\mathcal{X}_B$ .

$$\left\{ \begin{array}{l} B_1(x) \leq 0 \quad \forall x \in \mathcal{X}_A, \\ B_1(x) > 0 \quad \forall x \in \partial\mathcal{X} \cup \mathcal{X}_C, \\ \frac{\partial B_1}{\partial x}(x)f(x, d) \leq -\epsilon \quad \forall (x, d) \in (\mathcal{X} \setminus \mathcal{X}_B) \times \mathcal{D}, \end{array} \right.$$

$$\left\{ \begin{array}{l} B_2(x) \leq 0 \quad \forall x \in \mathcal{X}_A, \\ B_2(x) > 0 \quad \forall x \in \partial\mathcal{X}, \\ \frac{\partial B_2}{\partial x}(x)f(x, d) \leq -\epsilon \quad \forall x \in (\mathcal{X} \setminus \mathcal{X}_C) \times \mathcal{D}, \end{array} \right.$$

incorporating  
disturbances and  
uncertainties

# Constructing Barrier Certificates

## Step 1: System properties $\rightarrow$ algebraic conditions

- Lyapunov functions, barrier certificates, dissipation inequalities



Problem-  
dependent

## Step 2: Algebraic conditions $\rightarrow$ numerical optimization

- Restrict attention to polynomial vector fields, polynomial certificates
- S-procedure like conditions for set containment constraints
- Sum-of-square (SOS) relaxations for polynomial non-negativity
- Convert to semi-definite programming (SDP) problems

## Step 3: Solve resulting set of SDPs

- Often in the form of linear matrix inequalities (LMIs)

## Step 4: Construct polynomial certificates based on SDP solutions

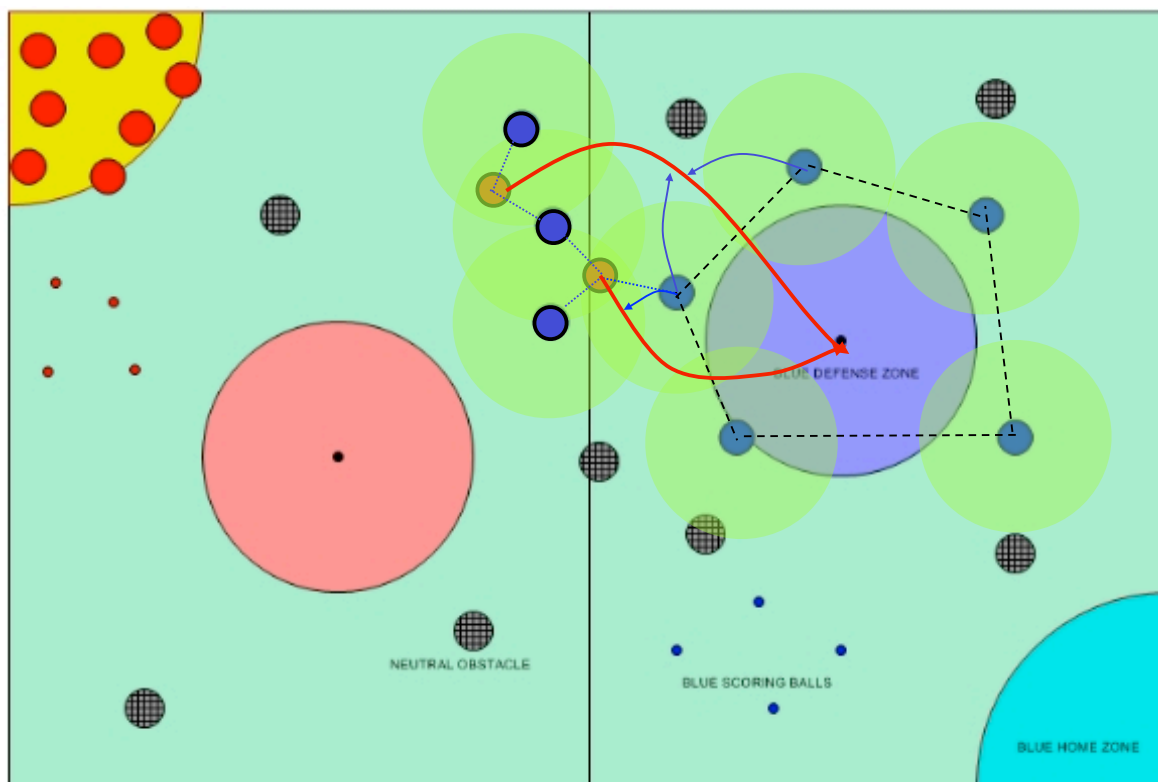


Generally  
taken care of  
by software  
packages.

## More details: see references on course web page

- Basic message: using barrier certificates we can verify some LTL-like properties for hybrid dynamical systems
- Problems: properties are somewhat limited; computations become intractable quickly

# RoboFlag Subproblems



## 1. Formation control

- Maintain positions to guard defense zone

## 2. Distributed estimation

- Fuse sensor data to determine opponent location

## 3. Distributed assignment

- Assign individuals to tag incoming vehicles

## Desirable features for designing and verifying distributed protocols

- Controls: stability, performance, robustness
- Computer science: safety, fairness, liveness
- Real-world: delays, asynchronous executions, (information loss)

# Distributed Decision Making: RoboFlag Drill

## Task description

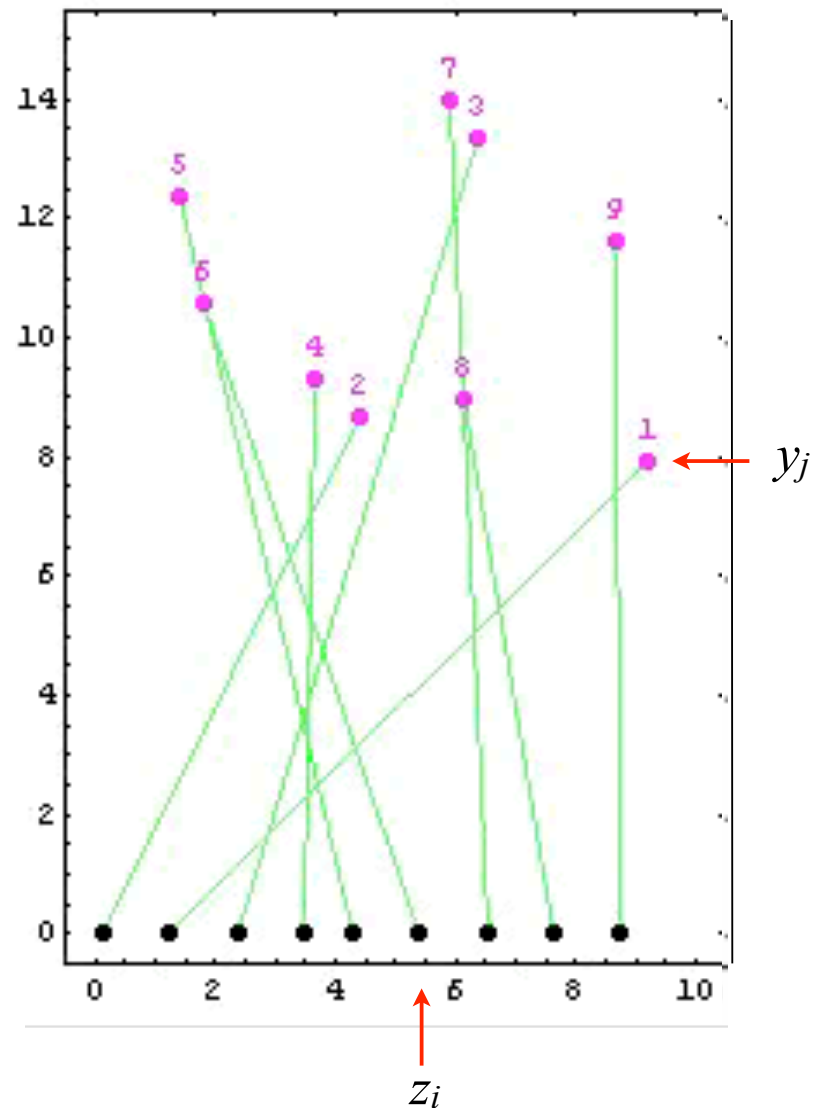
- Incoming robots should be blocked by defending robots
- Incoming robots are assigned randomly to whoever is free
- Defending robots must move to block, but cannot run into or cross over others
- Allow robots to communicate with left and right neighbors and switch assignments

## Goals

- Would like a provably correct, distributed protocol for solving this problem
- Should (eventually) allow for lost data, incomplete information

## Questions

- How do we describe task in terms of LTL?
- Given a protocol, how do we prove specs?
- How do we design the protocol given specs?





# CCL: Computation and Control Language

Formal Language for Provably Correct Control Protocols


$$P(k_1, k_2) := \{$$

initializers  
guard<sub>1</sub>:rule<sub>1</sub>  
guard<sub>2</sub>:rule<sub>2</sub>  
...  
}

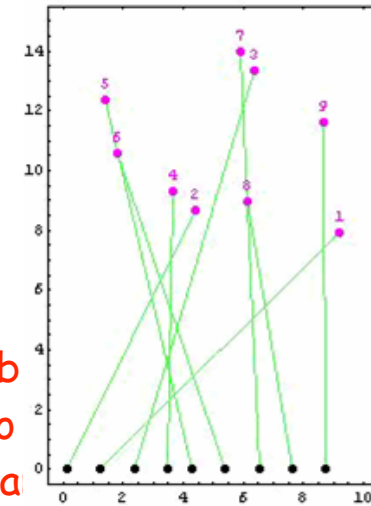
"soup" of  
guarded commands

composition = union

non-shared variables  
remain local to  
component programs

$$S(k_1, k_2) := P(k_1, k_2) + C(k_1 + 1)$$

sharing  $y, u$



CCL Protocol for  
Decentralized  
Target Allocation

## CCL Interpreter

Formal programming language for control and computation. Interfaces with libraries in other languages.

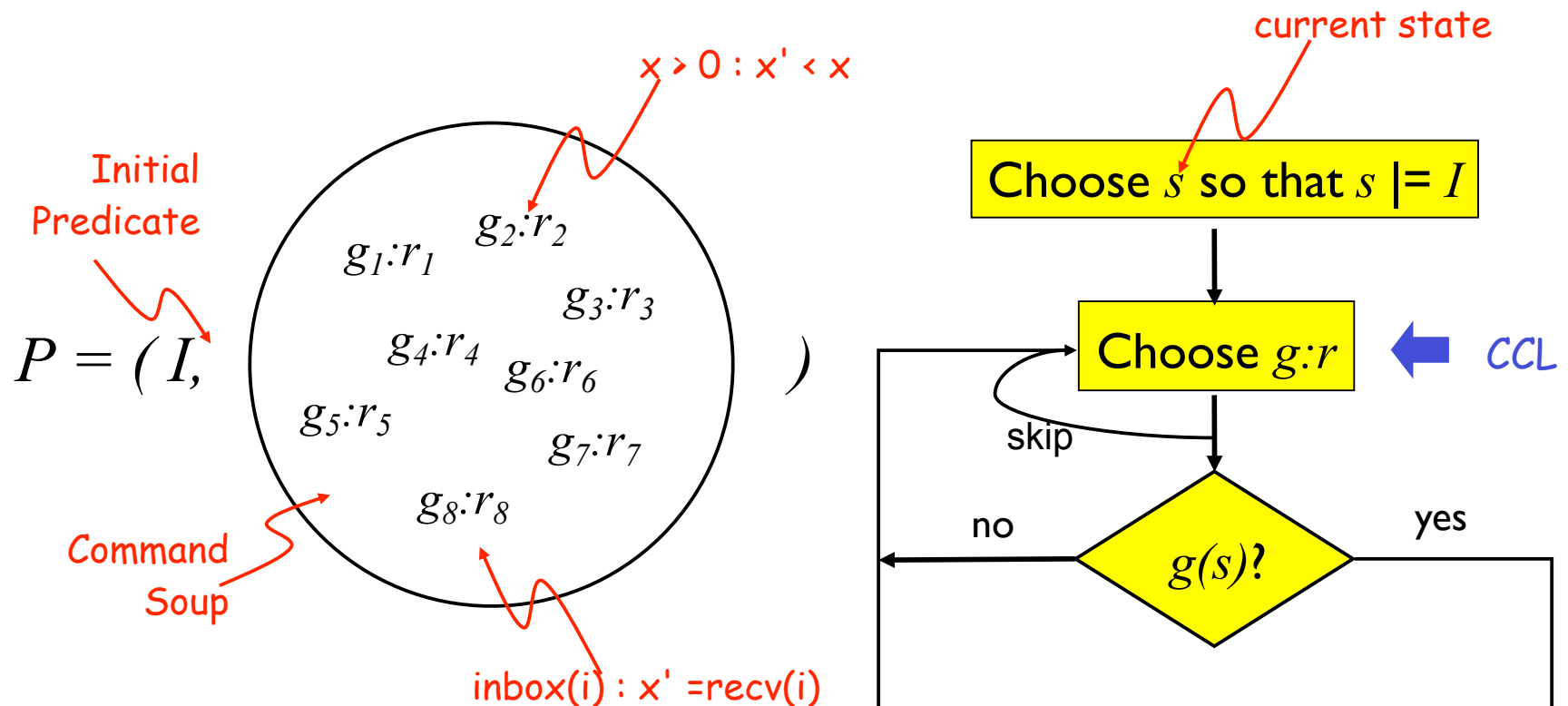
## Formal Results

Formal semantics in transition systems and temporal logic. *RoboFlag* drill formalized and basic algorithms verified.

## Automated Verification

CCL encoded in the *Isabelle* theorem prover; basic specs verified semi-automatically. Investigating various model checking tools.

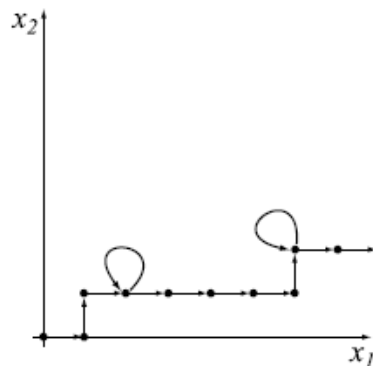
# Guarded Command Programs



- Non-deterministic execution schedule models concurrency
- Easy to reason about programs
- Guarded commands = update functions

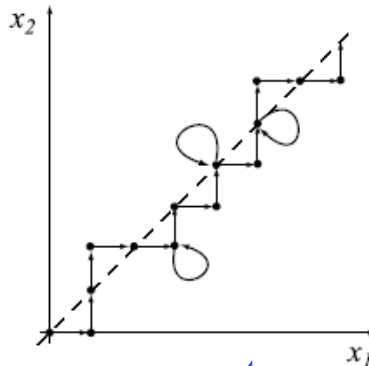
Any sequence of states produced by this process is a possible behavior of the system. We want to reason about them all.

# Scheduling and Composition



## UNITY

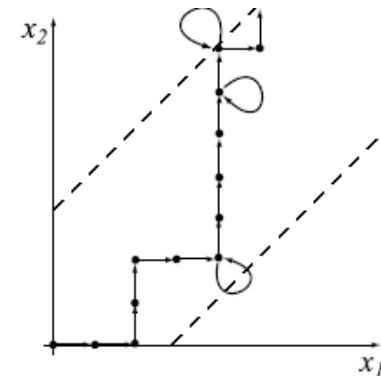
Each command must be executed infinitely often.



## EPOCH

Each command is executed before any are again.

CCL



## SYNCH( $\tau$ )

In any interval, the difference in the number of times any two commands are executed is  $\leq \tau$ .

$P(i)$	
Initial	$x_i = 0$
Commands	$true : x'_i = x_i + 1$

Program composition:

$$(I_1, C_1) + (I_2, C_2) = (I_1 \wedge I_2, C_1 \cup C_2)$$

$$Q = P(1) + P(2)$$

Thm:  $SYNCH(1) \subseteq EPOCH \subseteq SYNCH(2) \subseteq SYNCH(3) \subseteq \dots \subseteq UNITY$ .

# An Example CCL Program

```
include standard.ccl
```

```
program plant ( a, b, x0, delta ) := {  
  x := x0;  
  y := x;  
  u := 0.0;  
  true : {  
    x := x + delta * ( a * x + b * u ),  
    y := x,  
    print ( " x = ", x, "\n" )  
  };  
};
```

```
program control() := {  
  y := 0.0;  
  u := 0.0;  
  true : { u := -y };  
};
```

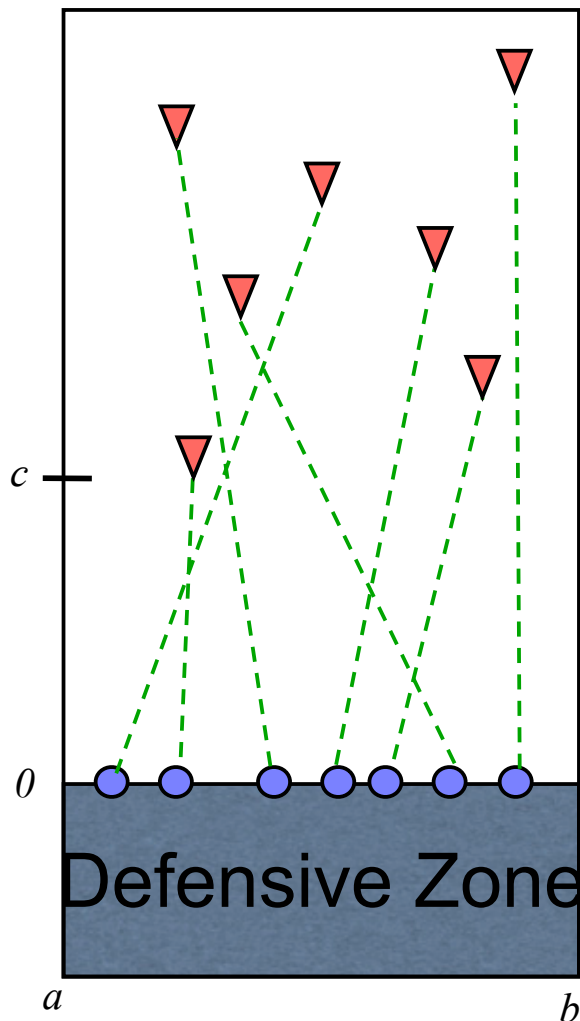
```
program sys ( a, b, x0 ) := plant ( a, b, x0, 0.1 ) +  
                             control ( 2*a/b ) sharing u, y;
```

```
exec sys ( 3.1, 0.75, 15.23 );
```

```
x = 3.216250  
x = 3.095641  
x = 2.979554  
x = 2.867821  
x = 2.760278  
x = 2.656767  
x = 2.557138  
x = 2.461246  
x = 2.368949  
x = 2.280113  
x = 2.194609  
x = 2.112311  
x = 2.033100  
x = 1.956858  
x = 1.883476  
x = 1.812846  
x = 1.744864  
x = 1.679432  
x = 1.616453  
...
```



# Example: RoboFlag Drill



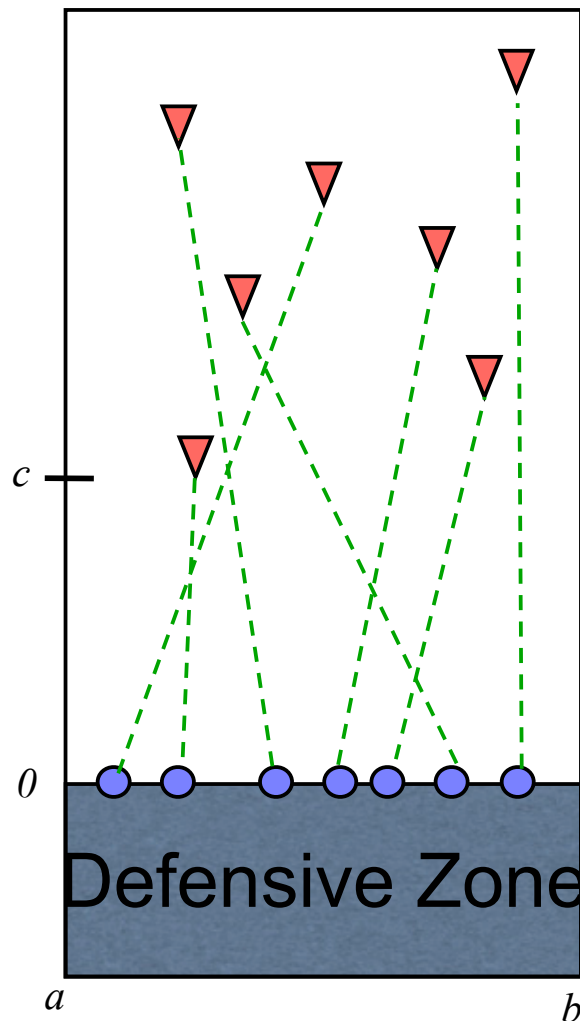
$Red(i)$	
Initial	$x_i \in [a, b] \wedge y_i > c$
Commands	$y_i > \delta : y'_i = y_i - \delta$ $y_i \leq \delta : x'_i \in [a, b] \wedge y_i > c$

$$P_{Red}(n) = +_{i=1}^n Red(i)$$

$Blue(i)$	
Initial	$z_i \in [a, b] \wedge z_i < z_{i+1}$
Commands	$z_i < x_{\alpha(i)} \wedge z_i < z_{i+1} - \delta : z'_i = z_i + \delta$ $z_i > x_{\alpha(i)} \wedge z_i > z_{i-1} + \delta : z'_i = z_i - \delta$

$$P_{Blue}(n) = +_{i=1}^n Blue(i)$$

# RoboFlag Control Protocol



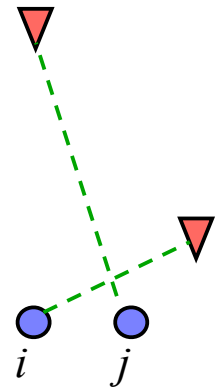
$$r(i, j) = \begin{cases} 1 & \text{if } y_{\alpha(j)} < |z_i - x_{\alpha(j)}| \\ 0 & \text{otherwise} \end{cases}$$

$\alpha(j)$  is too far down for  $i$  to get

$$\begin{aligned} \text{switch}(i, j) &= r(i, j) + r(j, i) < r(i, i) + r(j, j) \\ &\vee (r(i, j) + r(j, i) = r(i, i) + r(j, j) \\ &\quad \wedge x_{\alpha(i)} > x_{\alpha(j)}) \end{aligned}$$

$Proto(i)$	
Initial	$i \neq j \Rightarrow \alpha(i) \neq \alpha(j)$
Commands	$\text{switch}(i, i+1) : \alpha(i)' = \alpha(i+1)$ $\alpha(i+1)' = \alpha(i)$

$$P_{Proto}(n) = +_{i=1}^{n-1} Proto(i)$$



# CCL Program for Switching Assignments

```
program Blue ( i ) := {  
  
  red[alpha[i]][0] > blue[i] & blue[i] +  
  delta < toplimit i : {  
    blue[i] := blue[i] + delta  
  }  
  
  red[alpha[i]][0] < blue[i] & blue[i] -  
  delta > botlimit i : {  
    blue[i] := blue[i] - delta  
  }  
  
};
```

```
program Red ( i ) := {  
  
  red[i][1] > delta : {  
    red[i][1] := red[i][1] - delta  
  }  
  
  red[i][1] < delta : {  
    red[i] := { rrand 0 n, rrand lowerlimit  
n }  
  }  
  
};
```

```
fun r i j .  
  if red[alpha[j]][1] < abs ( blue[i] -  
red[alpha[j]][0] )  
    then 1  
    else 0  
end;  
  
fun switch i j .  
  r i j + r j i < r i i + r j j  
  | ( r i j + r j i = r i i + r j j  
    & red[alpha[i]][0] > red[alpha[j]][0] );  
  
program ProtoPair ( i, j ) := {  
  
  temp := 0;  
  
  switch i j : {  
    temp := alpha[i],  
    alpha[i] := alpha[j],  
    alpha[j] := temp,  
  }  
  
};
```

# Properties for RoboFlag program

## Safety (Defenders do not collide)

$$z_i < z_{i+1} \text{ co } z_i < z_{i+1}$$

## Stability (switch predicate stays false)

$$\forall i . \underbrace{y_i > 2\delta \wedge z_i + 2\delta < z_{i+1}}_{\text{Robots are "far enough" apart.}} \wedge \neg \text{switch}_{i,i+1} \text{ co } \neg \text{switch}_{i,i+1}$$

Robots are "far enough" apart.

- skip  $\forall v . v' = v$  state remains unchanged
- $p \text{ co } q$   $\Box(p \rightarrow [(\bigcirc q \vee \text{skip}) \wedge \Diamond \bigcirc q])$   
"if p is true, then next time state changes, q will be true"

True if robots i and i + 1 have targets that cause crossed paths

## "Lyapunov" stability

- Let  $\rho$  be the number of blue robots that are too far away to reach their red robots
- Let  $\beta$  be the total number of conflicts in the current assignment
- Define the Lyapunov function that captures "energy" of current state ( $V = 0$  is desired)

$$V = \left[ \binom{n}{2} + 1 \right] \rho + \beta \quad \rho = \sum_{i=1}^n r(i, i) \quad \beta = \sum_{i=1}^n \sum_{j=i+1}^n \gamma(i, j) \quad \text{where} \quad \gamma(i, j) = \begin{cases} 1 & \text{if } x_{\alpha(i)} > x_{\alpha(j)} \\ 0 & \text{otherwise} \end{cases}$$

- Can show that V always decreases whenever a switch occurs

$$\forall i . z_i + 2\delta m < z_{i+1} \wedge \exists j . \text{switch}_{j,j+1} \wedge V = m \text{ co } V < m$$

# Sketch of Proof for RoboFlag Drill

**Thm**  $\text{Prf}(n) \models \Box z_i < z_{i+1}$

- For the RoboFlag drill with  $n$  defenders and  $n$  attackers, the location of defender will always be to the left of defender  $i+1$ .

## More notation:

- Hoare triple notation:  $\{p\} a \{q\} \equiv \forall s \xrightarrow{a} t, s \models p \rightarrow t \models q$ 
  - $\{p\} a \{q\}$  is true if the predicate  $p$  being true implies that  $q$  is true after action  $a$

**Lemma** (Klavins, 5.2) Let  $P = (I, C)$  be a program and  $p$  and  $q$  be predicates. If for all commands  $c$  in  $C$  we have  $\{p\} c \{q\}$  then  $P \models p \text{ co } q$ .

- If  $p$  is true then any action in the program  $P$  that can be applied in the current state leaves  $q$  true
- Thus to check if  $p \text{ co } q$  is true for a program, check each possible action

Proof. Using the lemma, it suffices to check that for all commands  $c$  in  $C$  we have  $\{p\} c \{q\}$ , where  $p = q = z_i < z_{i+1}$ . So, we need to show that if  $z_i < z_{i+1}$  then any command that changes  $z_i$  or  $z_{i+1}$  leaves the order unchanged. Two cases:  $i$  moves or  $i+1$  moves. For the first case,  $\{p\} c \{q\}$  becomes

$$z_i < z_{i+1} \wedge (z_i < x_{\alpha(i)} \wedge z_i < z_{i+1} - \delta : z'_i = z_i + \delta) \implies z'_i < z'_{i+1}$$

From the definition of the guarded command, this is true. Similar for second case.

# RoboFlag Simulation

**Specification 1** Red Robot Dynamics:  $\Pi_{red}(i)$

**Initial:**

$$x_i \in [min, max] \wedge y_i > max$$

**Clauses:**

$$y_i - \delta > 0 : y'_i = y_i - \delta$$

**Specification 2** Blue Robot Control:  $\Pi_{blue}(i)$

**Initial:**

$$z_i \in [min, r]$$

**Clauses:**

$$z_i < x_{\alpha(i)} \wedge z_i > x_{\alpha(i)} + 2\delta : z'_i = z_i - \delta$$

**Project 2:** create a model of the RoboFlag drill in Promela and verify correctness using SPIN model checker

**Specification 3**

**Initial:**

$\alpha$  is a bijection from  $\{1, \dots, n\}$  to  $\{1, \dots, n\}$ .

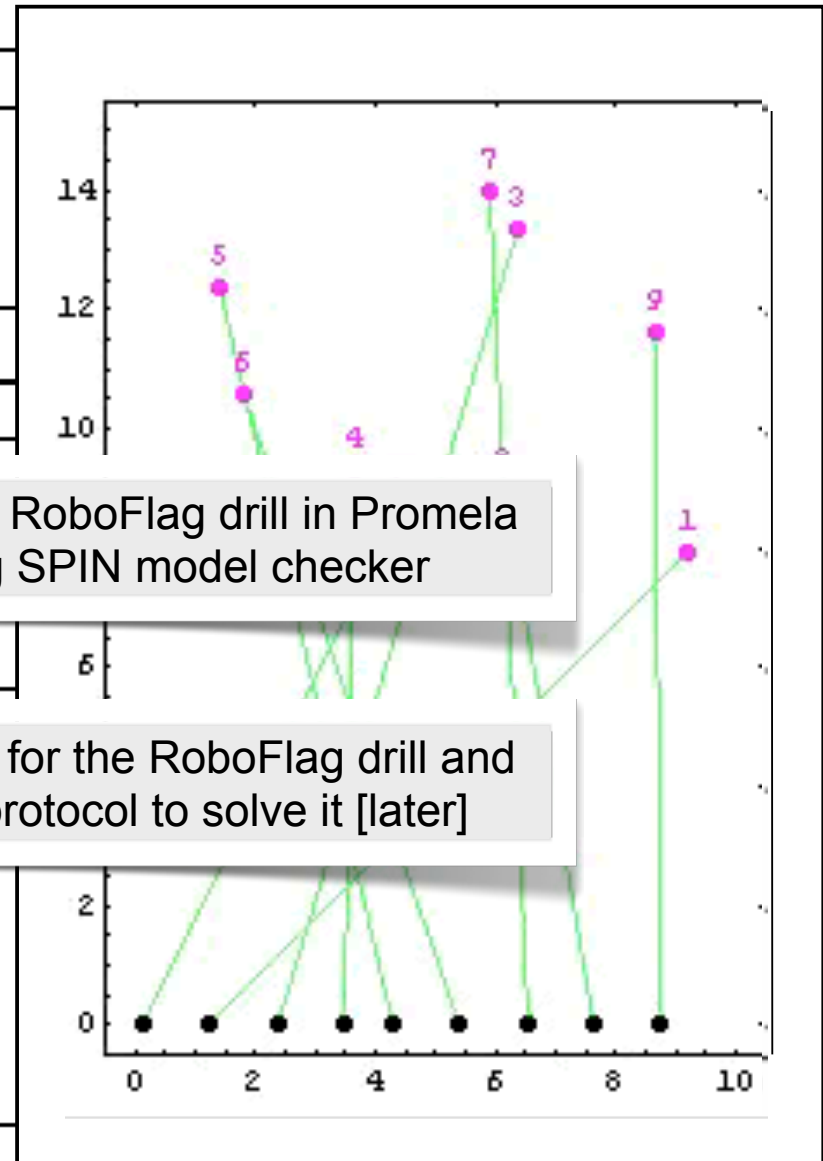
**Clauses:**

$$switch_{1,2} : (\alpha(1)', \alpha(2)') = (\alpha(2), \alpha(1))$$

...

$$switch_{n-1,n} : (\alpha(n-1)', \alpha(n)') = (\alpha(n), \alpha(n-1))$$

**Project 3:** create a specification for the RoboFlag drill and *synthesize* a (decentralized) protocol to solve it [later]





# Planner Stack



Burdick et al, 2007

## Mission Planner performs high level decision-making

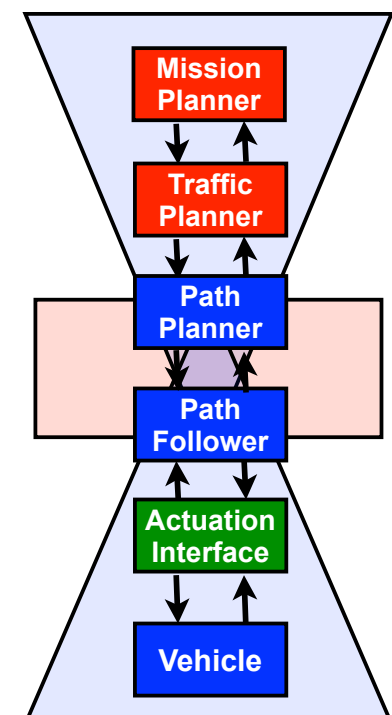
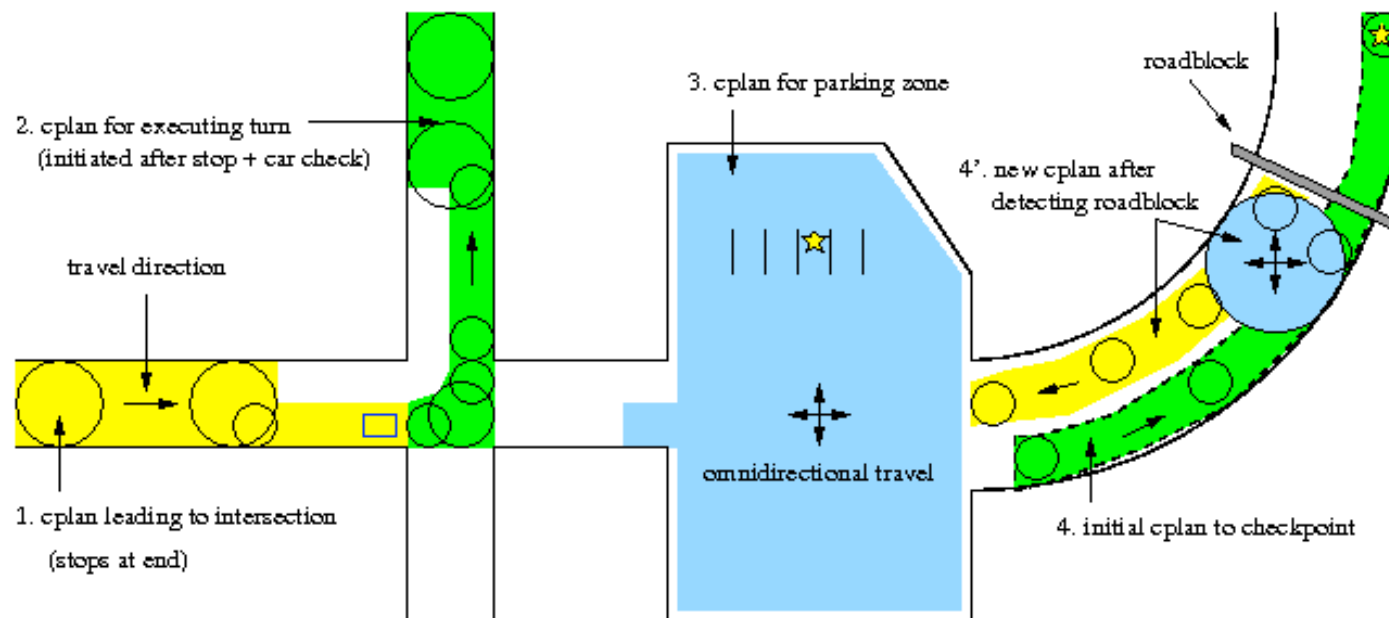
- Graph search for best routes; replan if routes are blocked

## Traffic Planner handles rules of the road

- Control execution of path following & planning (multi-point turns)
- Encode traffic rules - when can we change lanes, proceed thru intersection, etc

## Path Planner/Path Follower generate trajectories and track them

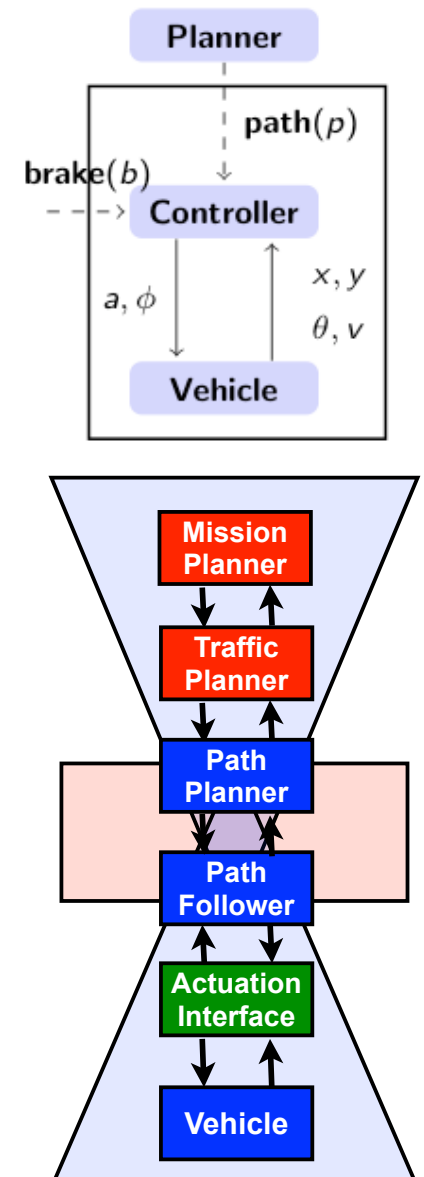
- Optimized trajectory generation + PID control (w/ anti-windup)
- Substantial control logic to handle failures, command interface, etc



# Verification of Periodically Controlled Hybrid Systems

## Hybrid system: continuous dynamics + discrete updates

- Vehicle
  - Captures the state (position, orientation and velocity) of the vehicle.
  - Specifies the dynamics of the autonomous ground vehicle with respect to the acceleration and the angle of the steering wheel.
  - Limits the magnitude of the steering input to  $\phi_{\max}$ .
- Controller
  - Receives the state of the vehicle, a path and an externally triggered brake input.
  - Periodically computes the input steering
  - Restricts the steering angle to  $\delta v$  for mechanical protection of the steering.
  - Sampling period:  $\Delta \in \mathbb{R}_+$ .
- Desired properties
  - (Safety) At all reachable states, the deviation of the vehicle from the current path is upper-bounded by  $e_{\max}$ .
  - (Progress) The vehicle reaches successive waypoints.

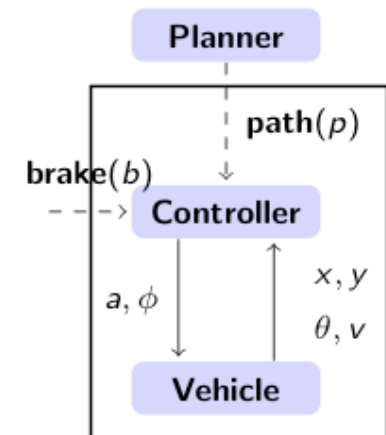




# Periodically Controlled Hybrid Automata (PCHA)

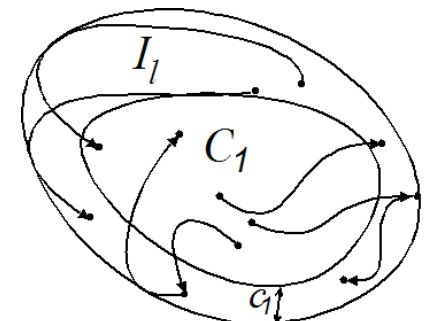
## PCHA setup

- Continuous dynamics with piecewise constant inputs
- Controller executes with period  $T \in [\Delta_1, \Delta_2]$
- Input commands are received asynchronously
- Execution consists of trajectory segments + discrete updates
- Verify safety (avoid collisions) + performance (turn corner)



## Proof technique: verify invariant (safe) set via barrier functions

- Let  $I$  be an (safe) set specified by a set of functions  $F_i(x) \geq 0$
- Step 1: show that the control action renders  $I$  invariant
- Step 2: show that between updates we can bound the continuous trajectories to live within appropriate sets
- Step 3: show progress by moving between nested collection of invariant sets  $I_1 \rightarrow I_2$ , etc



## Remarks

- Can use this to show that settings in Alice were not properly chosen; modified settings lead to proper operation (after the fact)
- Very difficult to find invariant sets (barrier functions) for given control system...

# Verification of hybrid systems: Overview

*Why not directly use model checking?*

- Model checking applied to finite transitions systems
- Exhaustively search for counterexamples....
  - if found, property does not hold.
  - if there is no counterexample in all possible executions, the property is verified.

*Exhaustive search is not possible over continuous state spaces.*

**Approaches for hybrid system verification:**

1. Construct finite-state approximations and apply model checking

- Preserve the meaning of the properties, i.e., proposition preserving partitions
- Use “over”- or “under”-approximations

2. Deductive verification

- Construct Lyapunov-type certificates
- Account for the discrete jumps in the construction of the certificate

3. Explicitly construct the set of reachable states

- Limited classes of temporal properties (e.g., reachability and safety)
- Not covered in this lecture

