



Specification, Design & Verification of Distributed Embedded Systems



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Ufuk Topcu

U. Penn

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OAP (Thailand)

HYCON-EECI Graduate School on Control 2013

18-22 March 2013

Goals for the course:

- Review recent applications in “protocol-based” control systems
- Provide an overview of basic tools from computer science and control theory that can be used as a basis for further studies
- Review recent results in formal methods, logic synthesis, hybrid systems and receding horizon, temporal logic planning (RHTLP)
- Discuss open research problems and emerging control applications

Course Instructors



Richard M. Murray
Caltech

Education

- BS, Caltech, EE
- PhD UC Berkeley, EECS
- Professor, Caltech

Research interests

- Networked control
- Verification of distributed control systems
- Biological circuit design



Ufuk Topcu
U. Penn

Education

- MS, UC Irvine, MAE
- PhD UC Berkeley, ME
- Postdoc, Caltech

Research interests

- Distributed embedded systems
- Uncertainty quantification and management
- Optimization/control of multiscale networked systems



**Tichakorn (Nok)
Wongpiromsarn**

OAP (Thailand)

Education

- BS, Cornell, ME
- PhD, Caltech, ME
- Postdoc, MIT/Singapore

Research interests

- Verification and synthesis of hybrid control systems

Comments on Style and Approach

Protocol-based control is an emerging research area

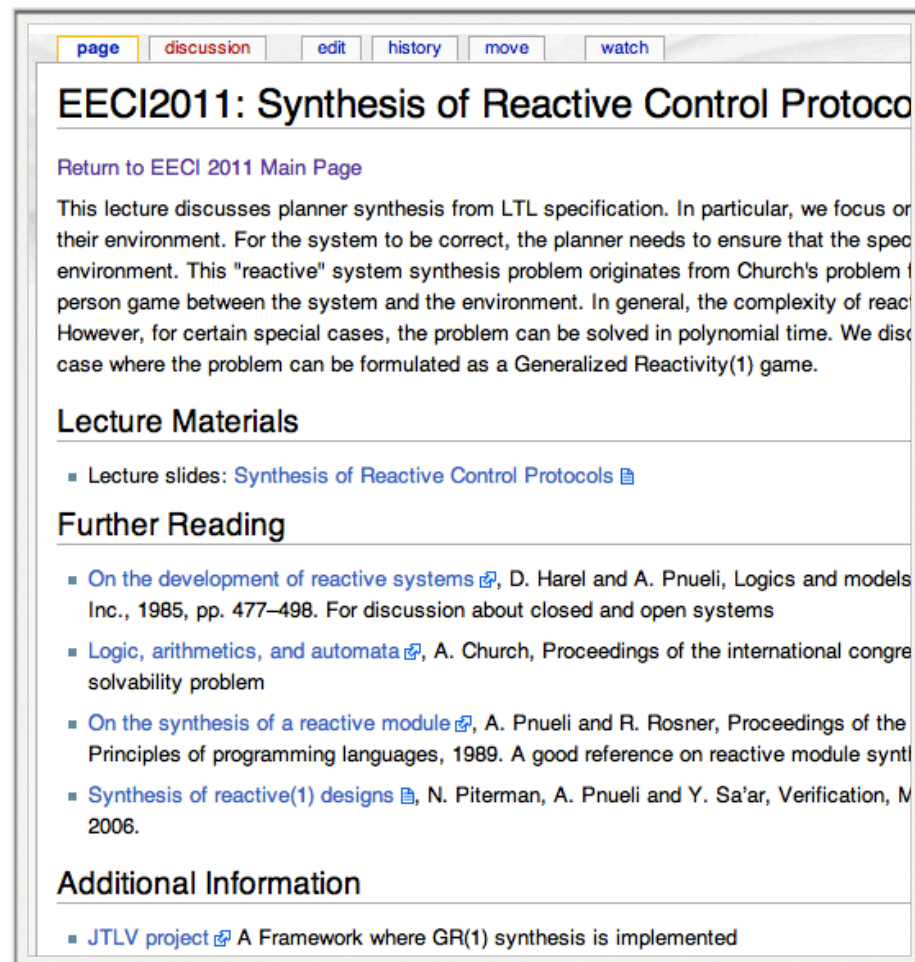
- Many results are new (in the last 5 years) and haven't yet been standardized
- Integration between different aspects of the research are a work in progress

Course uses new language and concepts

- Basic ideas will be familiar to control researchers: stability, reachability, simulations vs proofs, etc
- Much of the terminology will be strange ($TS \models \Box(\neg b \rightarrow \Box(a \wedge \neg b)) \Rightarrow$ ask questions if you get lost

Lots of additional material online

- Additional references, web pages, etc are posted on the wiki pages
- Copies of slides/lecture notes available



The screenshot shows a wiki page with a navigation bar at the top containing links: page, discussion, edit, history, move, and watch. The main title is "EECI2011: Synthesis of Reactive Control Protocols". Below the title is a link "Return to EECI 2011 Main Page". The text of the page discusses planner synthesis from LTL specification, focusing on the system's environment and the complexity of reactive synthesis. It mentions Church's problem and a game between the system and the environment. It also states that for certain special cases, the problem can be solved in polynomial time. Below the text is a section "Lecture Materials" with a link to "Lecture slides: Synthesis of Reactive Control Protocols". Another section "Further Reading" lists several references: "On the development of reactive systems" by D. Harel and A. Pnueli, "Logic, arithmetics, and automata" by A. Church, "On the synthesis of a reactive module" by A. Pnueli and R. Rosner, and "Synthesis of reactive(1) designs" by N. Piterman, A. Pnueli and Y. Sa'ar. A final section "Additional Information" contains a link to the "JTLV project" and a description of it as a framework where GR(1) synthesis is implemented.

[http://www.cds.caltech.edu/~murray/
wiki/eeci-sp13](http://www.cds.caltech.edu/~murray/wiki/eeci-sp13)

Lecture Schedule

	Mon	Tue	Wed	Thu	Fri
9:00	L1: Intro to Protocol-Based Control Systems	Computer Lab 1	L5: Deductive Verification of Control Protocols	Computer Lab 2	L9: Distributed and Switching Control Protocols
11:00	L2: Automata Theory	Spin	L6: Algorithmic Verification of Control Protocols	TuLiP	L10: Extensions, Applications and Open Problems
12:30	Lunch	Lunch	Lunch	Lunch	Lunch
14:00	L3: Linear Temporal Logic		L7: Synthesis of Reactive Control Protocols		
16:00	L4: Model Checking and Logic Synthesis		L8: Receding Horizon Temporal Logic Planning		

Introductions and Administration

Introductions: Please tell everyone

- Name
- Affiliation (university, company)
- Stage of research (2nd year graduate student, principal engineer, etc)
- Rough area of interest

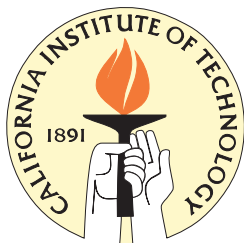
Administration

- Sign-in sheet: make sure to sign every day for course credit
- Course validation: see Richard and Ufuk during one of the breaks
 - Pick one of the “exercises” during the lectures to work on after the course
 - Also OK to make up a different problem (eg, from your research)
 - Send e-mail to Richard next week with a proposal for what you will work on
 - Work out the problem and write up a 3-5 page report on approach + results

Coffee breaks and lunch

- Coffee breaks: OK to leave things here; we can lock the door
- Lunch: someone will come tell us what to do at 12:30 pm

<http://www.cds.caltech.edu/~murray/wiki/eeci-sp13>



Lecture 1: Introduction to Protocol-Based Control Systems

Richard M. Murray

Caltech Control and Dynamical Systems

18 Mar 2013

Goals:

- Describe current and emerging applications of networked control systems
- Discuss the role that control “protocols” play in NCS
- Provide an overview into what we will learn in the course

Reading:

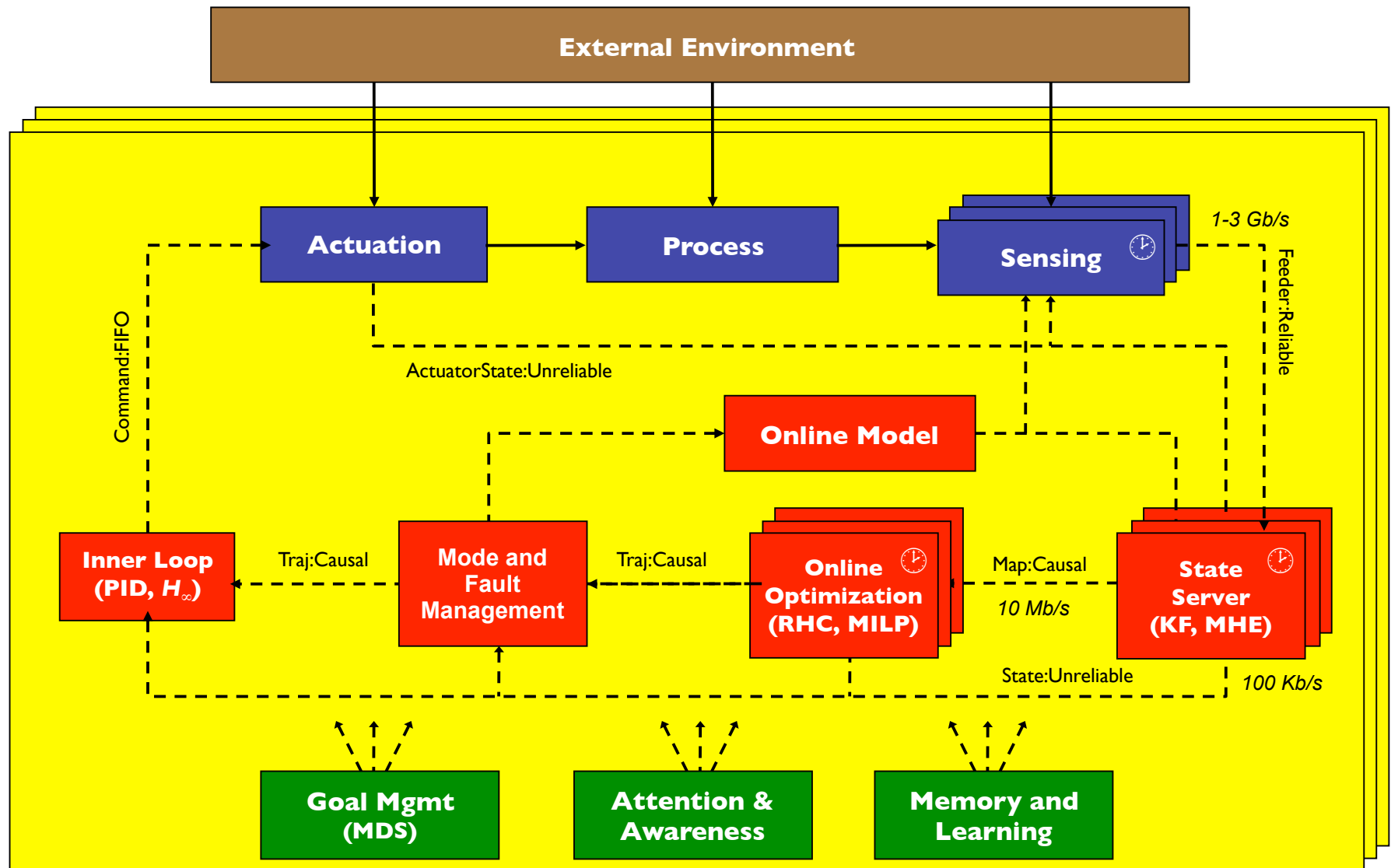
- Control in an Information Rich World, Sections 1, 3.2 and 3.3
- Sensing, Navigation and Reasoning Technologies for the DARPA Urban Challenge, 2007

} Available on
course wiki page

<http://www.cds.caltech.edu/~murray/wiki/eeci-sp13>

Networked Control Systems

(following P. R. Kumar)



Some Important Trends in Control in the Last Decade

(Online) Optimization-based control

- Increased use of online optimization (MPC/RHC)
- Use knowledge of (current) constraints & environment to allow performance and adaptability

Layering and architectures

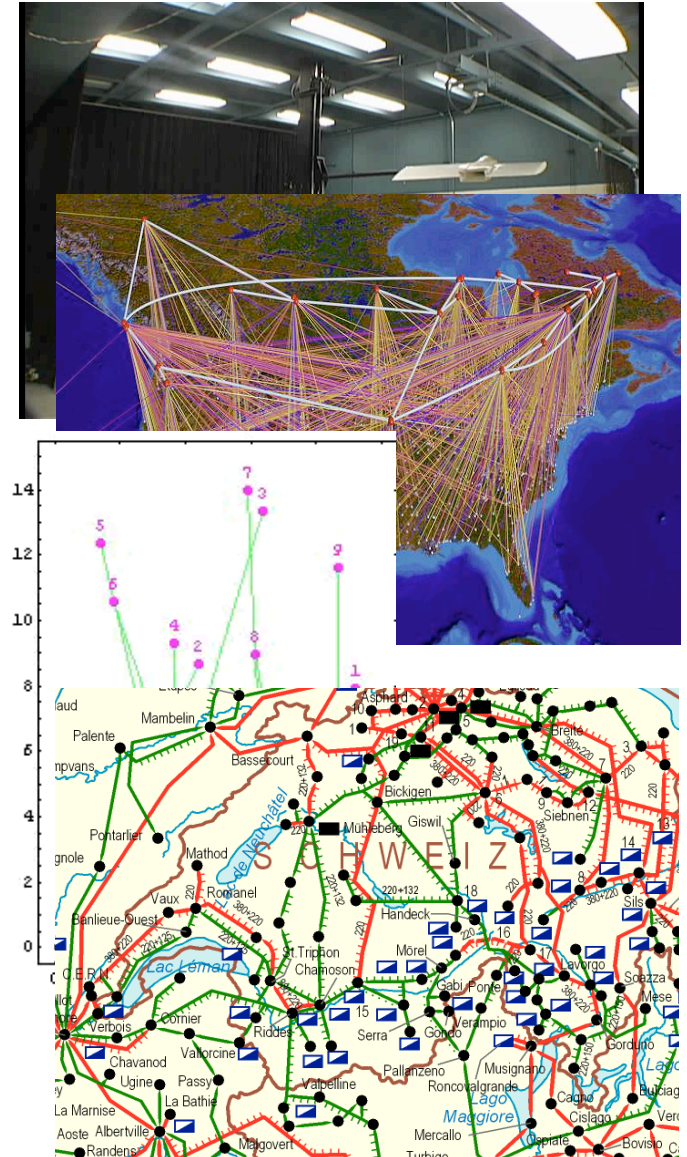
- Command & control at multiple levels of abstraction
- Modularity in product families via layers

Formal methods for analysis, design and synthesis

- Combinations of continuous and discrete systems
- Formal methods from computer science, adapted for hybrid systems (mixed continuous & discrete states)

Components → Systems → Enterprise

- Movement of control techniques from “inner loop” to “outer loop” to entire enterprise (eg, supply chains)
- Use of *systematic* modeling, analysis and synthesis techniques at all levels
- Integration of “software” with “controls” (Internet of things, cyber-physical systems, etc)





Motivating Example: Alice (DGC07)

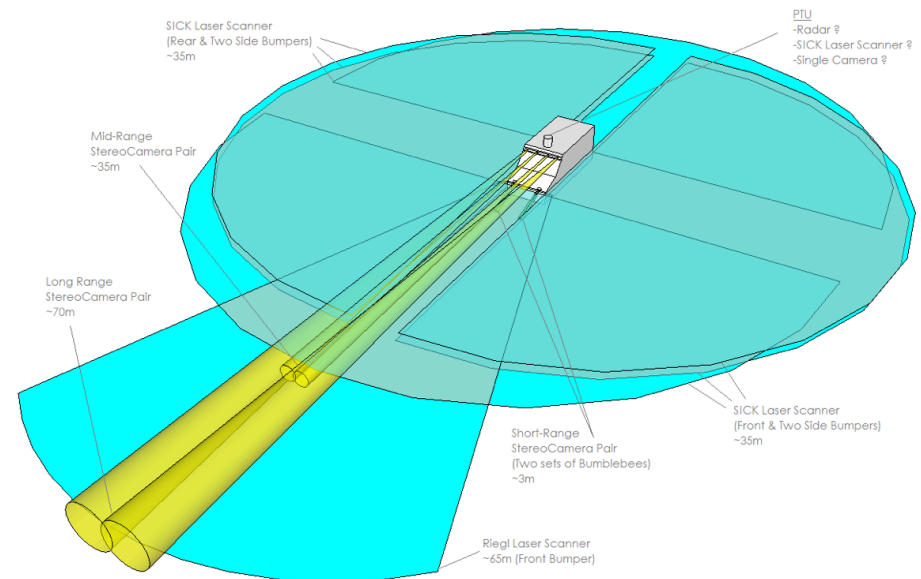
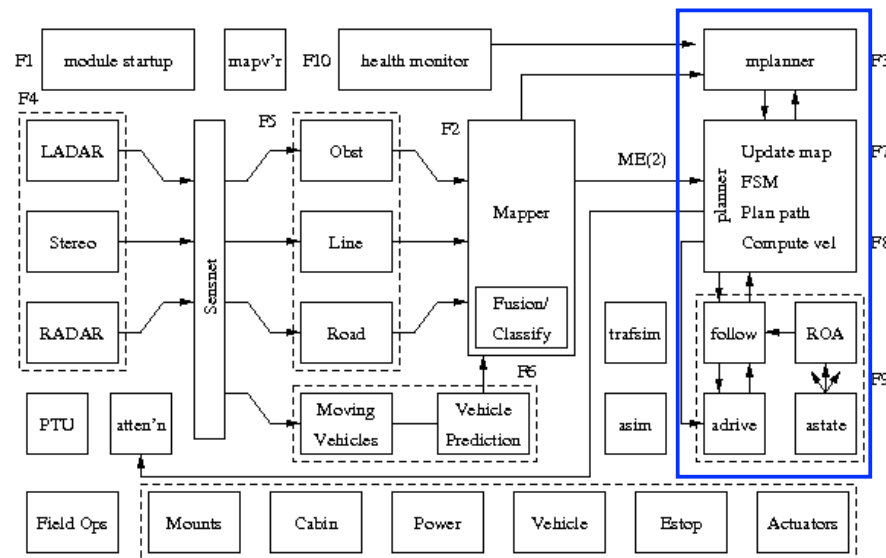


Alice

- 300+ miles of fully autonomous driving
- 8 cameras, 8 LADAR, 2 RADAR
- 12 Core 2 Duo CPUs + Quad Core
- ~75 person team over 18 months

Software

- 25 programs with ~200 exec threads
- 237,467 lines of executable code





Planner Stack



Mission Planner performs high level decision-making

- Graph search for best routes; replan if routes are blocked

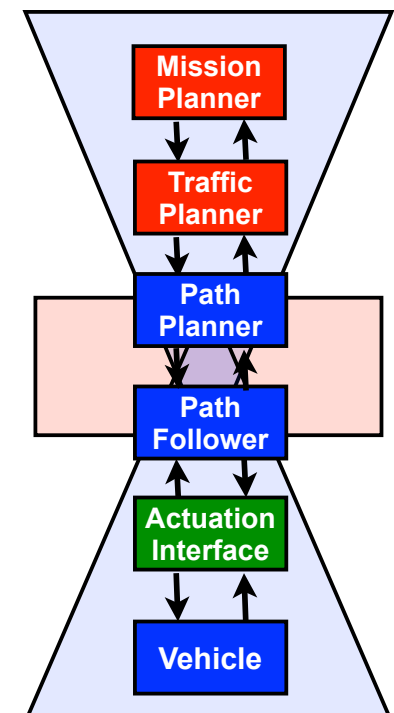
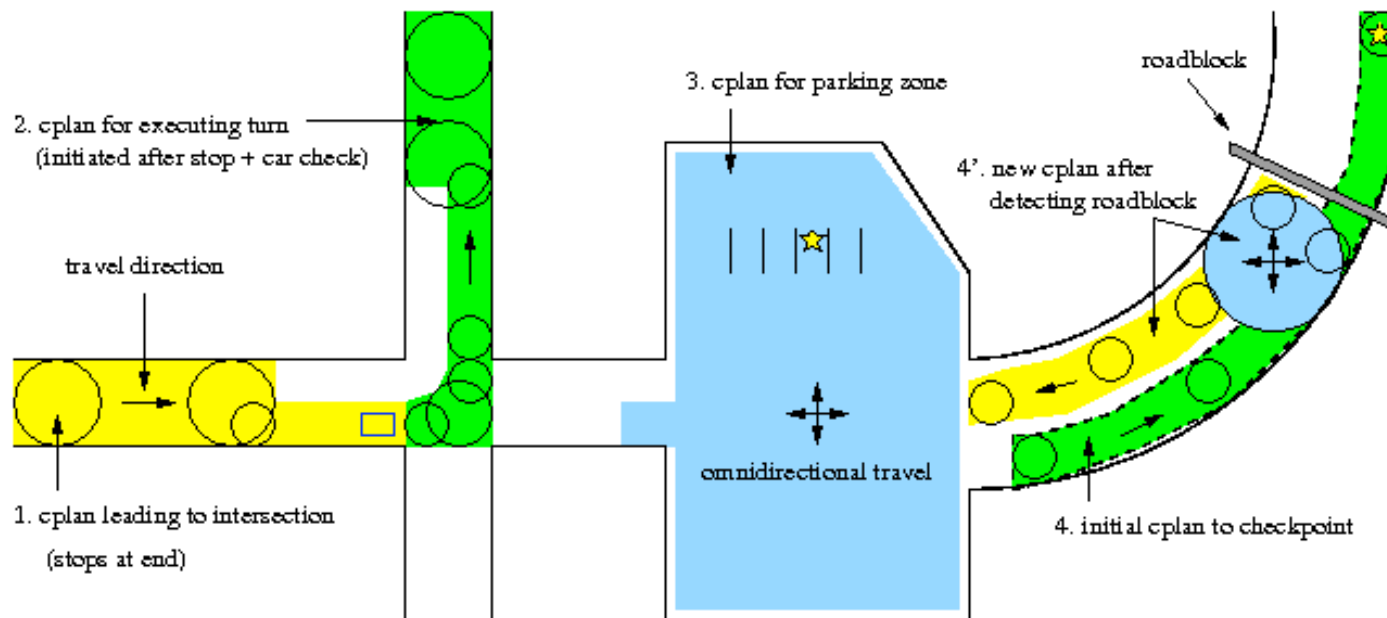
Burdick et al, 2007

Traffic Planner handles rules of the road

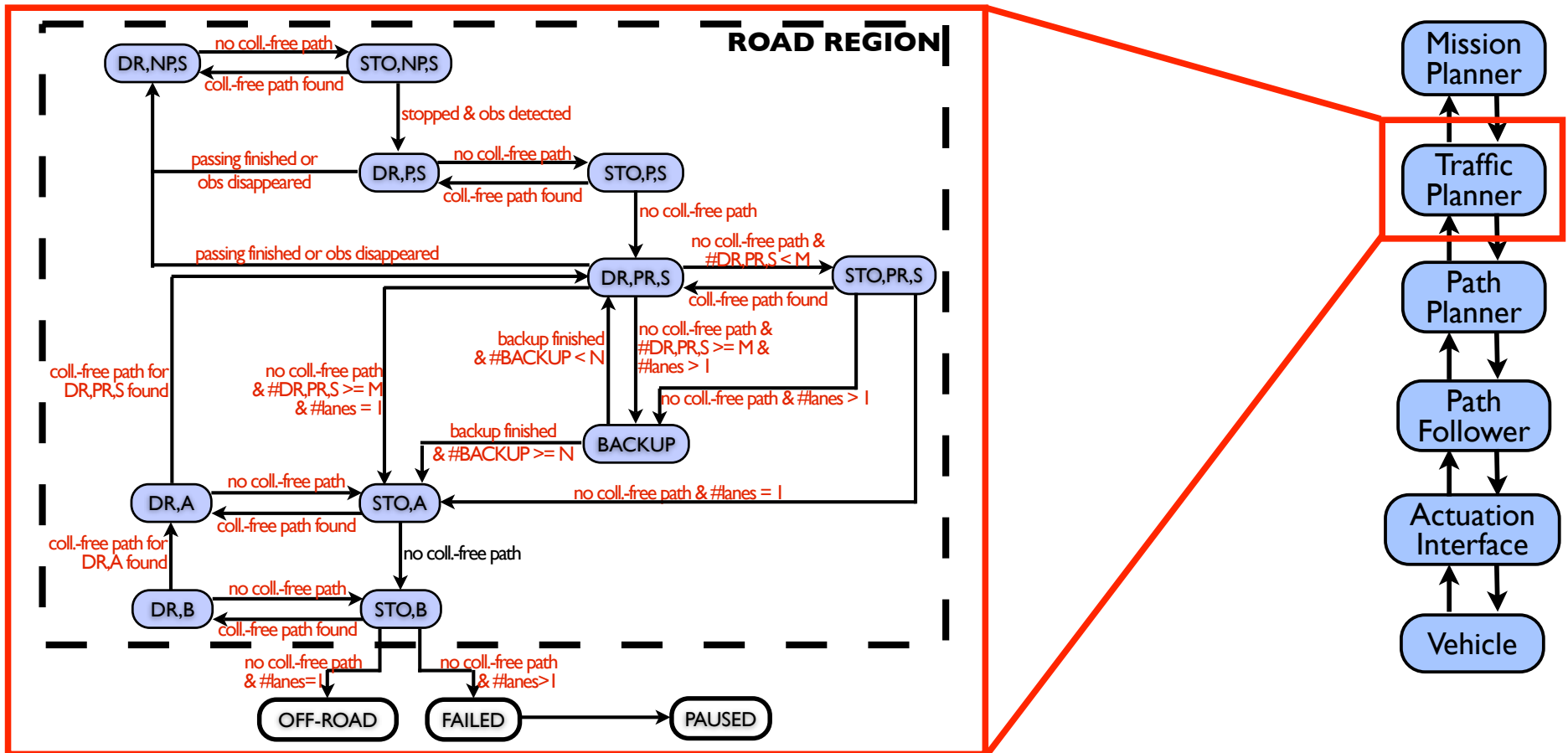
- Control execution of path following & planning (multi-point turns)
- Encode traffic rules - when can we change lanes, proceed thru intersection, etc

Path Planner/Path Follower generate trajectories and track them

- Optimized trajectory generation + PID control (w/ anti-windup)
- Substantial control logic to handle failures, command interface, etc



Traffic Planner Logic

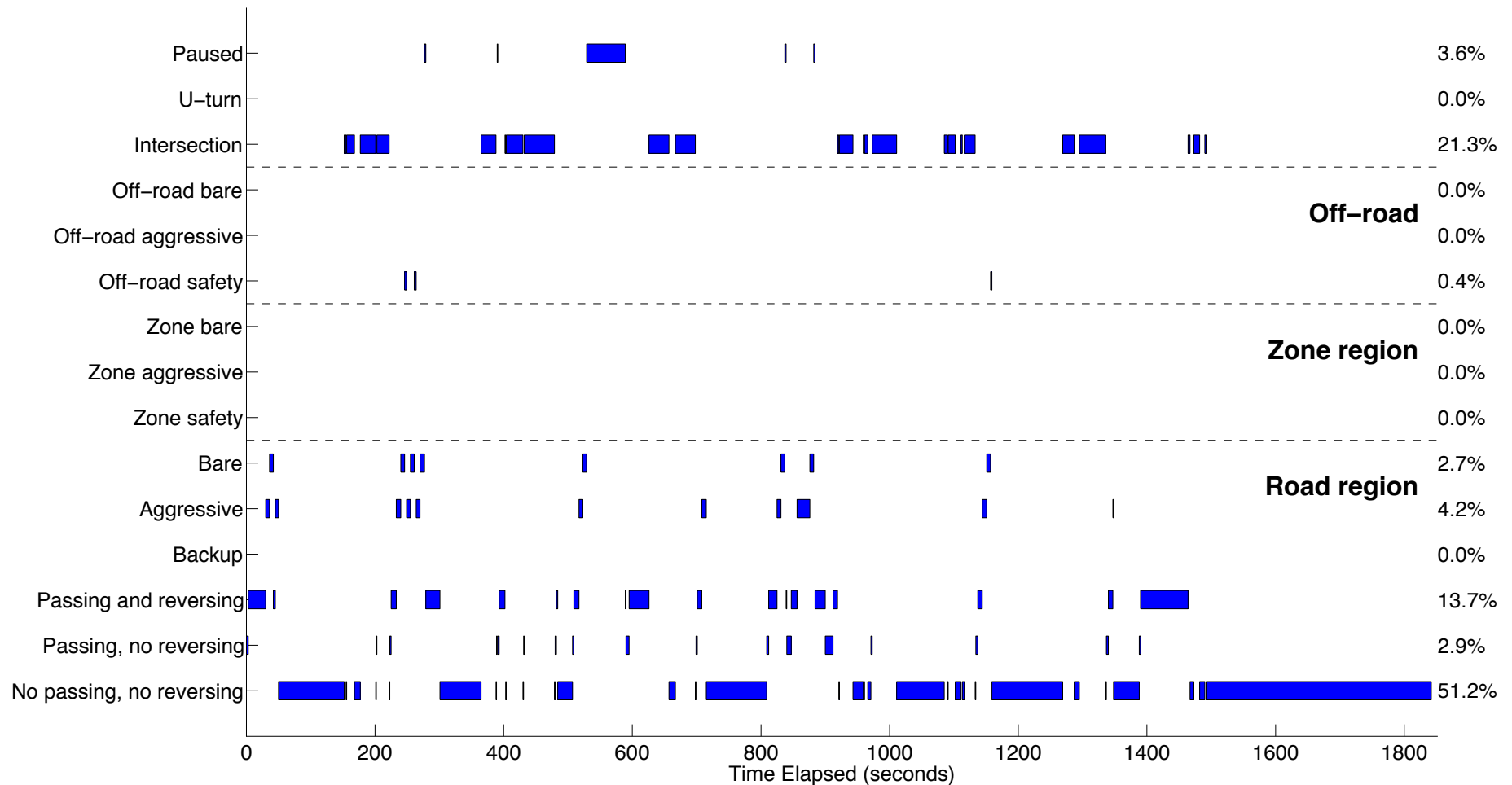


Goal: move from verification of human-designed FSA (hard!) to synthesis

- Given specification + model of the environment, can we produce the FSA?
- Key enabler: new tools in logic synthesis (eg, Kress-Gazit & Pappas, Sa'ar)

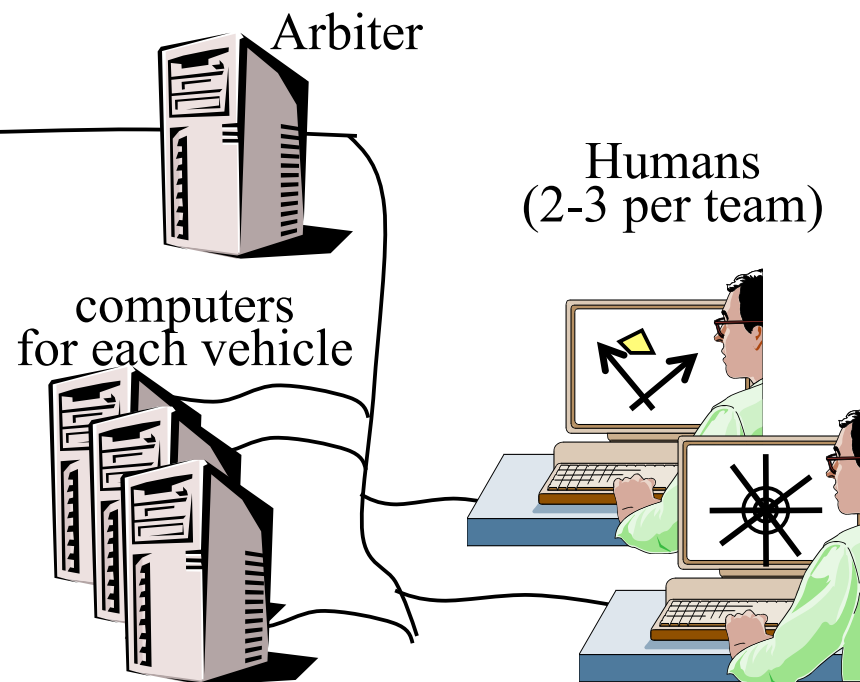


Mode Transitions



The diagram illustrates a soccer field with various elements and movement paths:

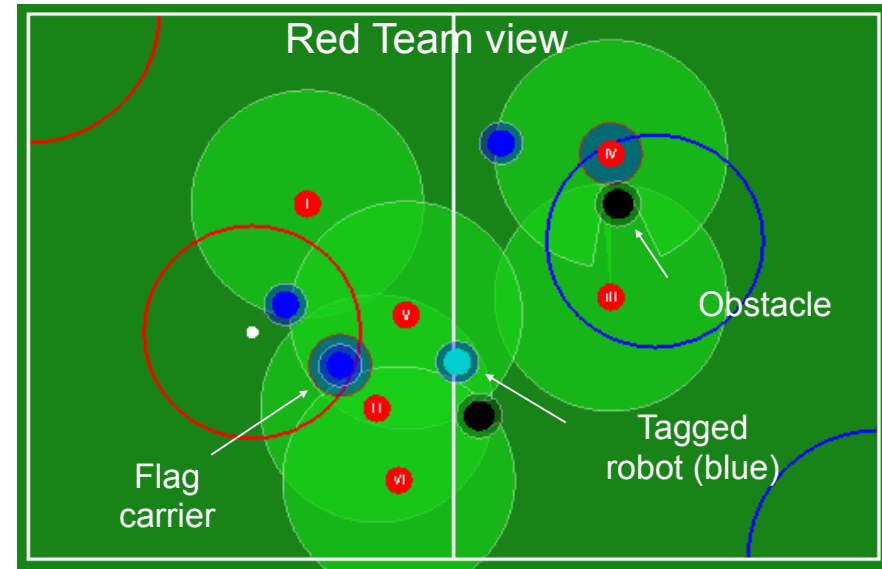
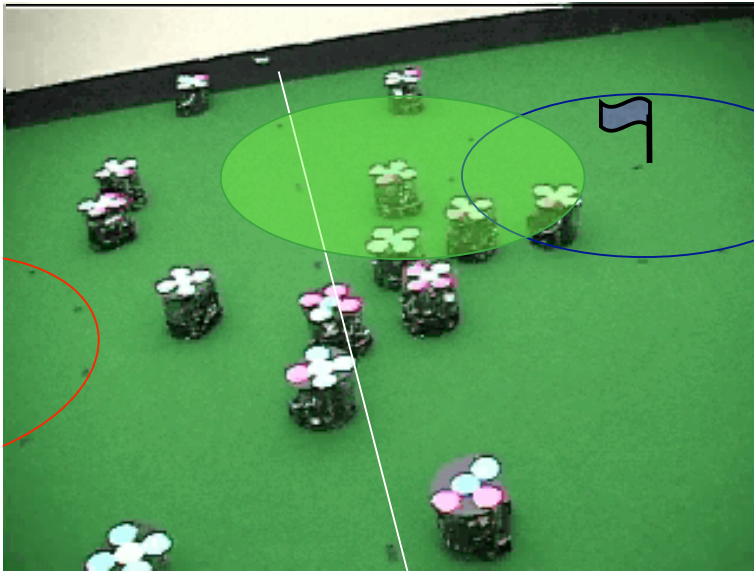
- Yellow Scoring Ball:** A red ball located near the bottom left, near the Yellow Home Zone.
- Yellow Robot:** A red ball located near the bottom left, near the Yellow Home Zone.
- Yellow Home Zone:** A red rectangular area at the bottom left.
- Obstacle:** A green circle located near the bottom right.
- Yellow Defense Zone:** A large circle labeled "YELLOW DEFENSE ZONE" located near the bottom right.
- Blue Robots:** Several blue circles representing robots, with yellow lightning bolts indicating their movement paths.
- Blue Goal:** A blue rectangular area at the top right.
- Other Elements:** A large black circle at the top left, a green circle at the top right, and several small red dots in the center.



- Teams try to capture flag of opposing team without getting tagged
- Mixed initiative system: two humans controlling up to 6-10 robots
- Limited BW comms + limited sensing



RoboFlag Demonstration



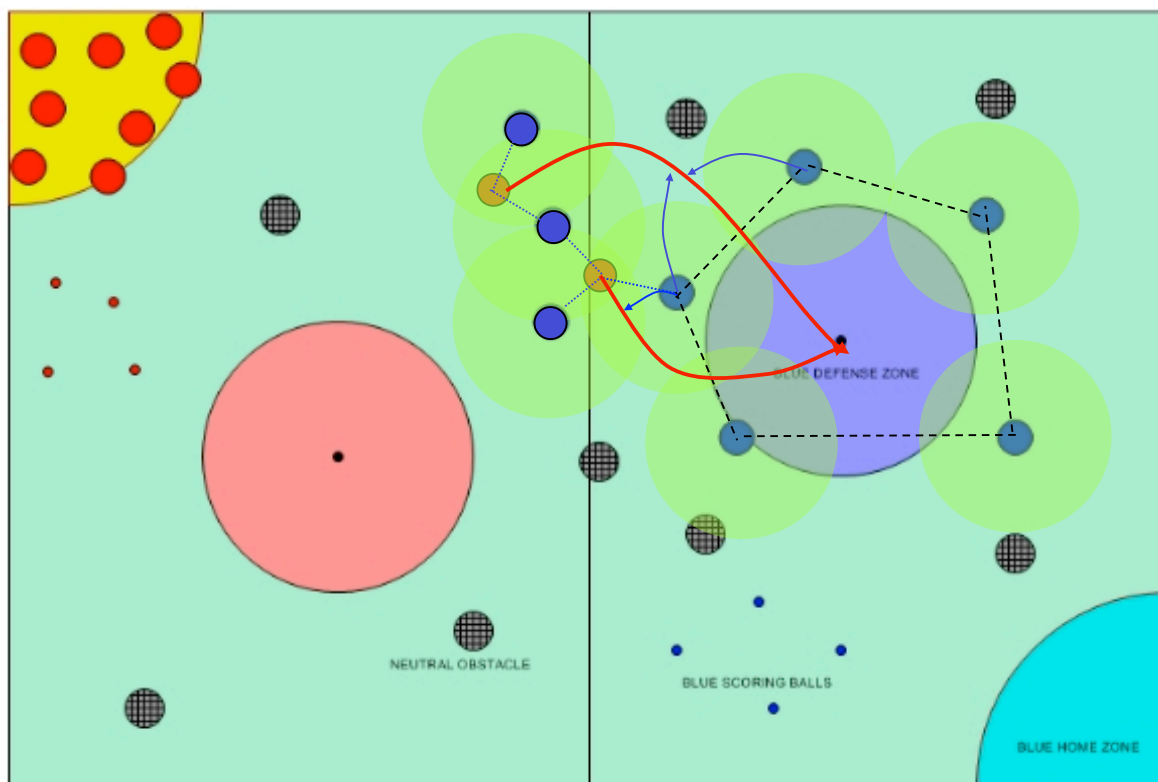
Integration of computer science, communications, and control

- Time scales don't allow standard abstractions to isolate disciplines
- Example: how do we maintain a consistent, shared view of the field?

Higher levels of decision making and mixed initiative systems

- Where do we put the humans in the loop? what do we present to them?
- Example: predict "plays" by the other team, predict next step, and react

RoboFlag Subproblems



1. Formation control

- Maintain positions to guard defense zone

2. Distributed estimation

- Fuse sensor data to determine opponent location

3. Distributed consensus

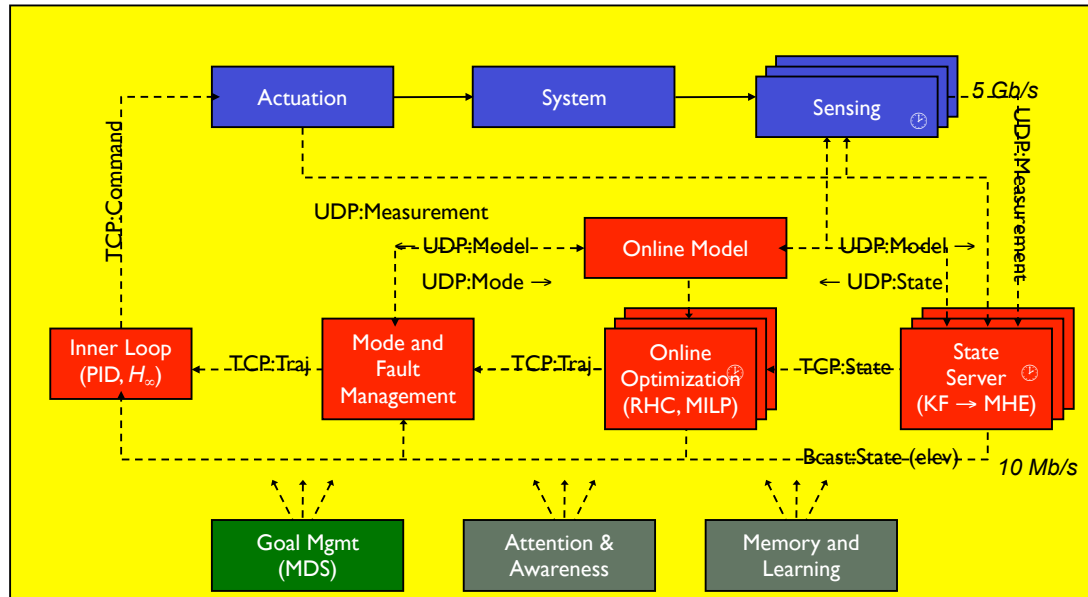
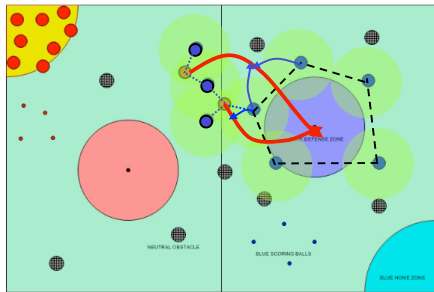
- Assign individuals to tag incoming vehicles

Goal: develop systematic techniques for solving subproblems

- Cooperative control and graph Laplacians
- Distributed estimation and sensor fusion
- Distributed receding horizon control
- Packet-based estimation and control
- Verifiable protocols for consensus and control

Implement and test
as part of annual
RoboFlag competition

Summary: Protocol-Based Control Systems



Control Challenges

- How should we distribute computing load burden between computers?
- How should we handle communication limits and dropped packets?
- How do multiple computers cooperate in a shared task (with common view)?
- What types of protocols should we use for making correct (safe) decisions?

Specification

- How do we describe correct behavior?

Design

- What tools can we use to design protocols to implement that behavior?

Verification

- How do we know if it is actually correct?

Synthesis

- Can we generate protocols from specs?

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