

# Lecture 8

## Receding Horizon Temporal Logic Planning & Compositional Protocol Synthesis

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### Outline:

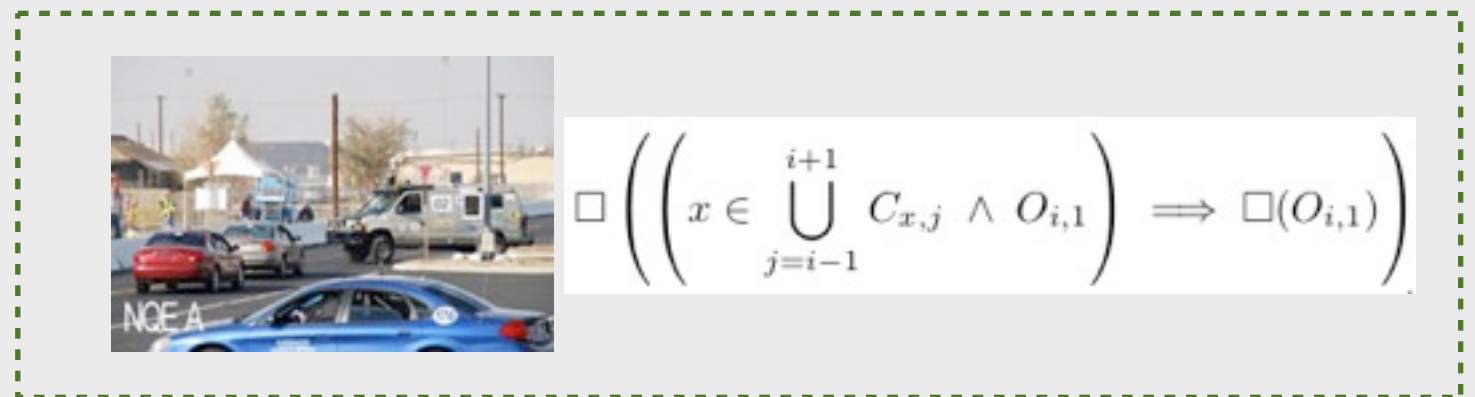
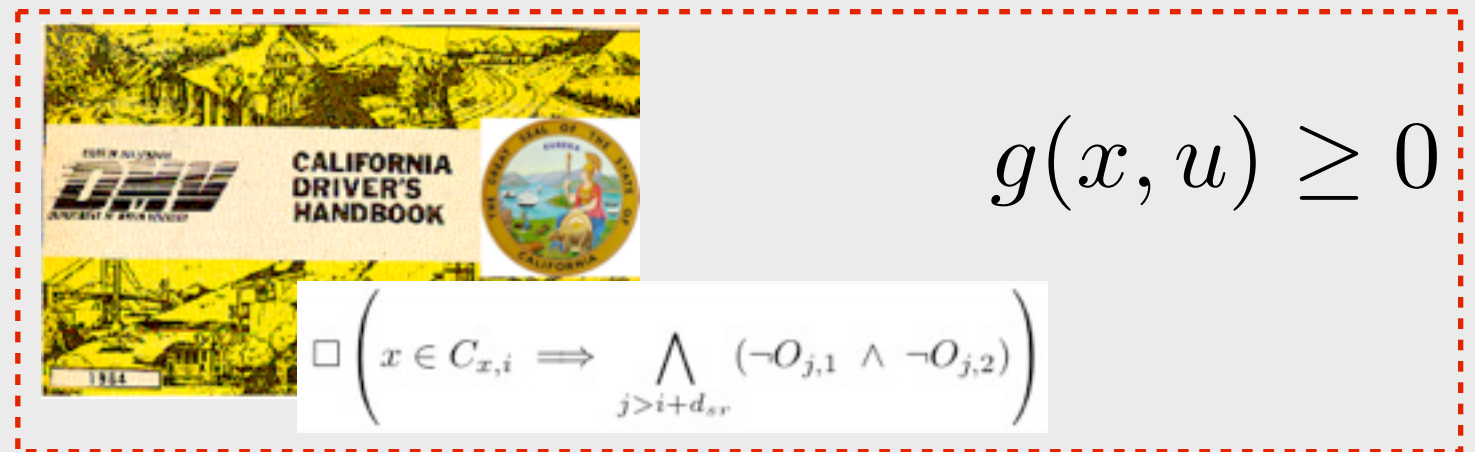
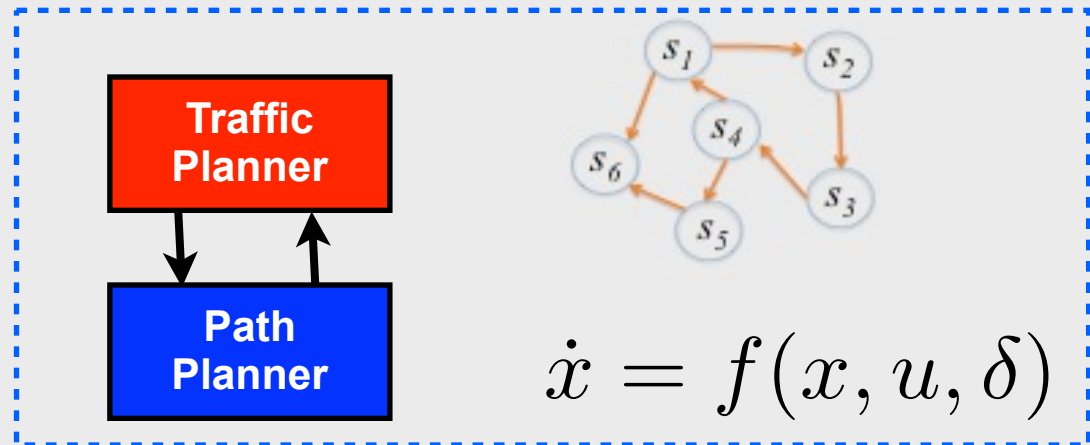
- Receding horizon temporal logic planning (RHTLP)
  - Basic idea & main result
  - Discussion of the key details of implementation
  - Hierarchical control architecture
  - Autonomous driving examples
- Compositional control protocol synthesis and its application to smart camera networks and resource allocation

# Problem: Design control protocols, that...

Handle mixture of discrete and continuous dynamics

Account for both high-level specs and low-level constraints

Reactively respond to changes in environment,

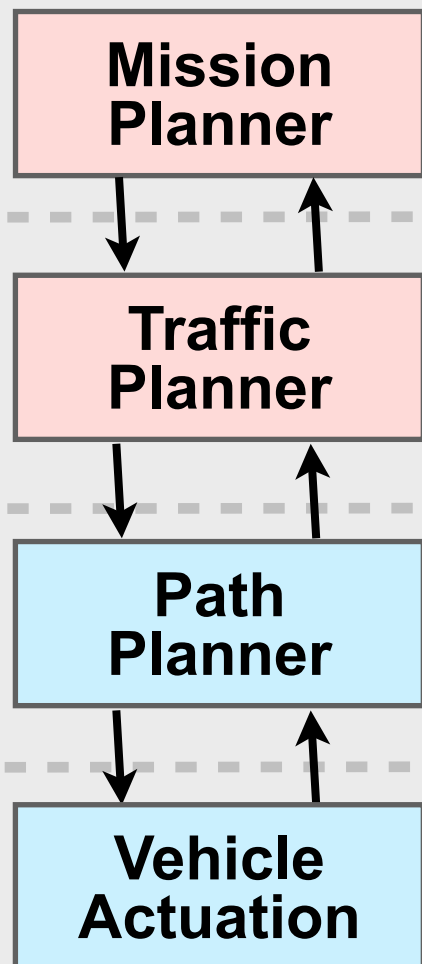


... with "correctness certificates."

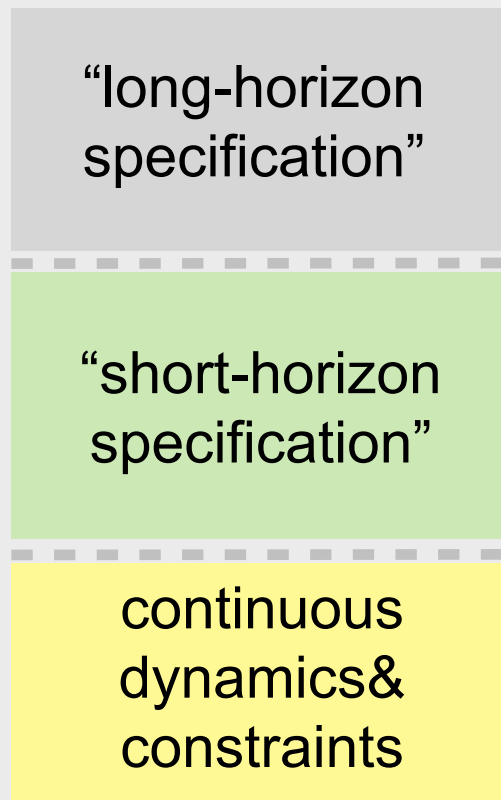
$$\left[ (\varphi_{init} \wedge \varphi_{env}) \rightarrow (\varphi_{safety} \wedge \varphi_{goal}) \right]$$

# Preview

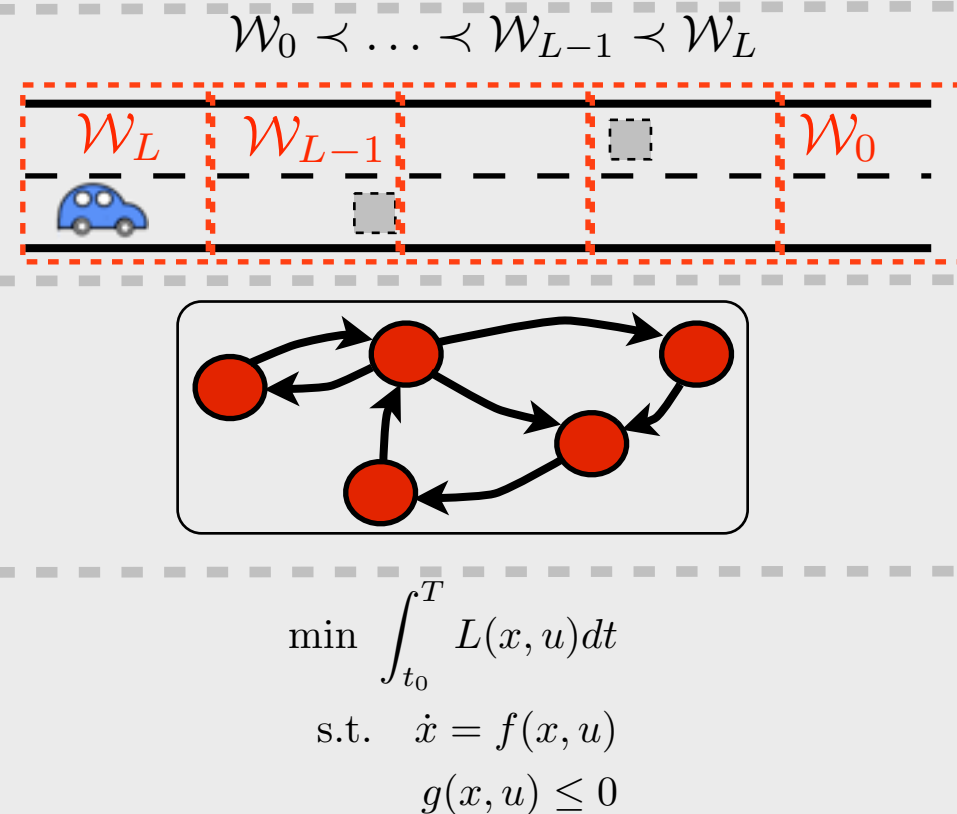
## Alice's navigation stack



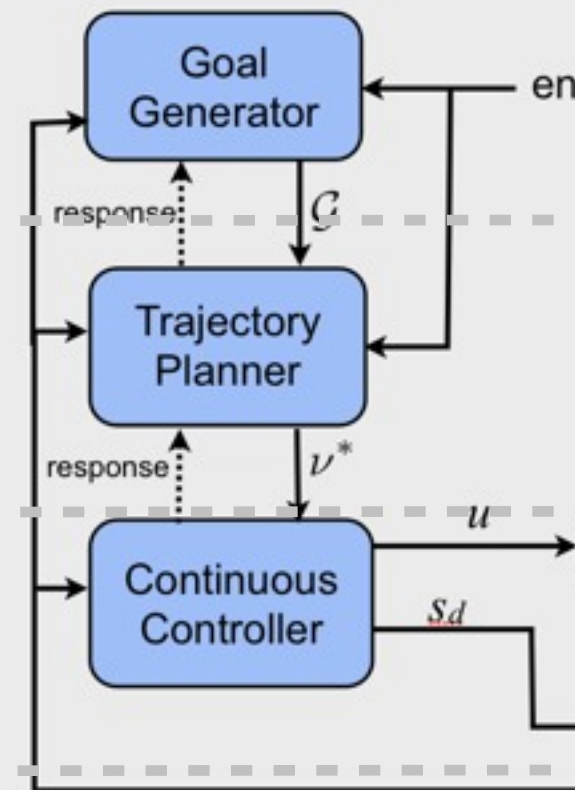
## Different views



## Multi-scale models



## Hierarchical control architecture

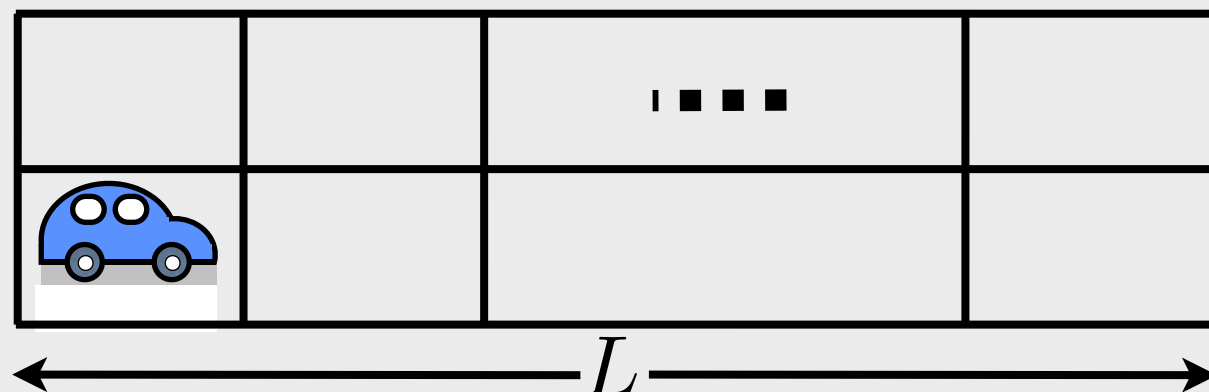


## Multi-layer approach

- Use optimal trajectory generation to create a discrete abstraction that captures the dynamics at a simplified level
- Reactive planner based on GR(1) synthesis (possibly RHC)
- High level planner sends specifications to reactive planner
- Online versus offline decisions at each level



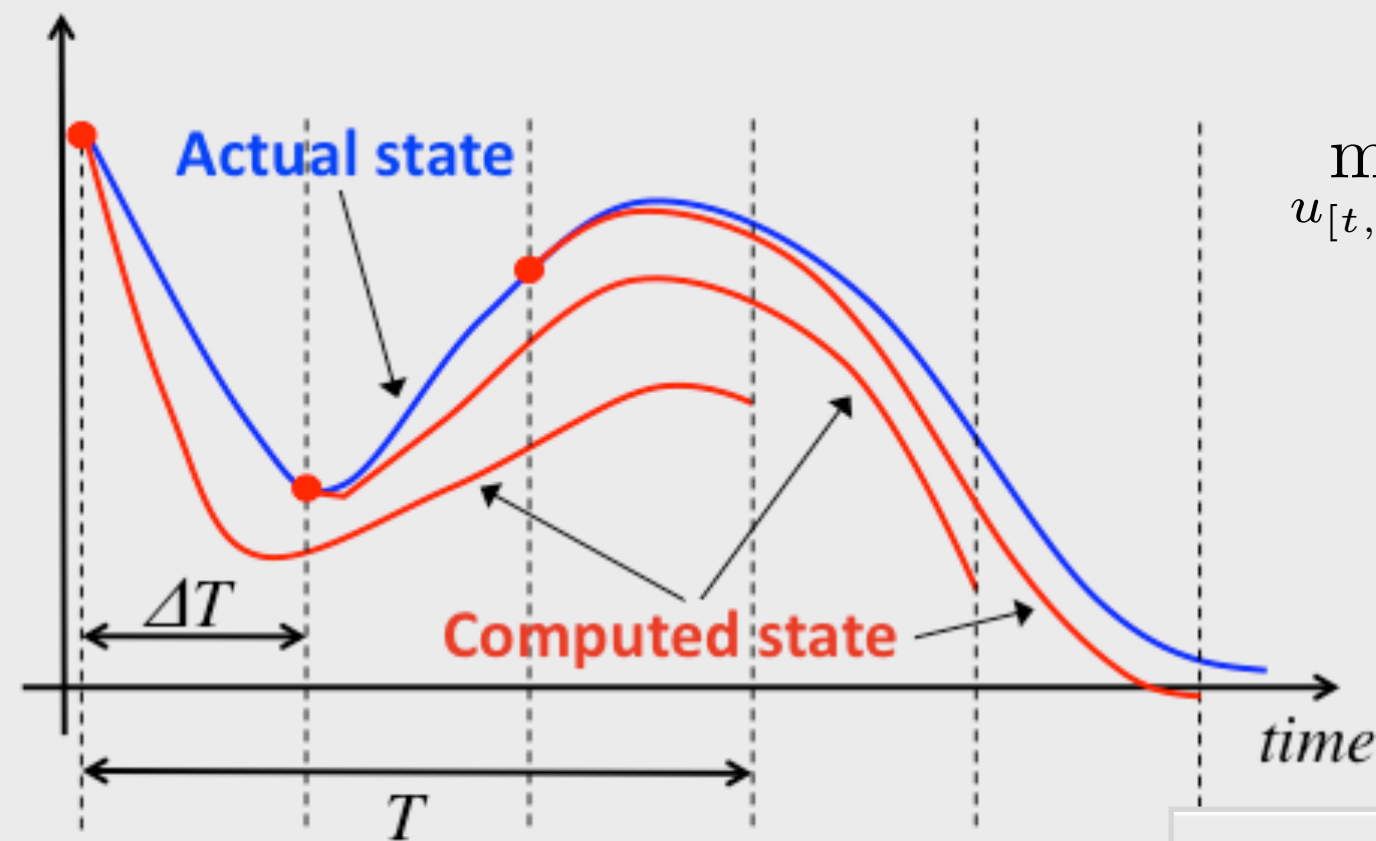
# Computational Complexity



- Each of these cells may be occupied by an obstacle.
- The vehicle can be in any of these cells.

$(2L)(2^{2L})$  possible states!

# Receding Horizon Control



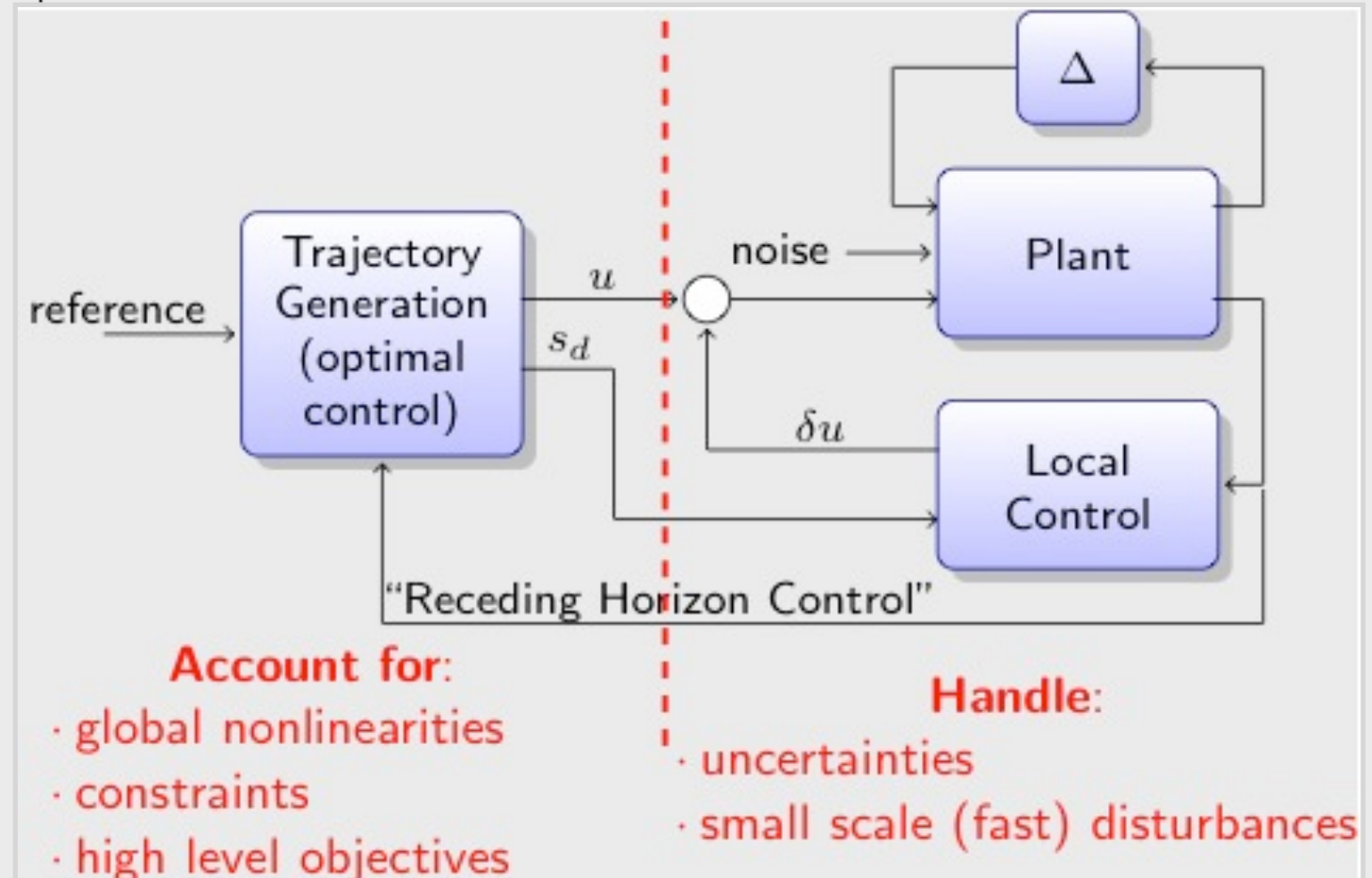
$$\min_{u[t, t+T]} \int_t^{t+T} C(x(\tau), u(\tau)) d\tau + V(x(t+T))$$

subject to:

$$\dot{x} = f(x, u), \quad x(t) \text{ given}$$

$$g(x, u) \leq 0$$

- Reduces the computational cost by solving smaller problems.
- Real-time (re)computation improves robustness.



# Receding Horizon Control

- If not implemented properly, global properties, e.g., stability, are not guaranteed.
- Increasing  $T$  helps for stability at the expense of increased computational cost.

$$\min_{u[t, t+T]} \int_t^{t+T} C(x(\tau), u(\tau)) d\tau + V(x(t+T))$$

subject to:

$\dot{x} = f(x, u), \quad x(t) \text{ given}$   
 $g(x, u) \leq 0$

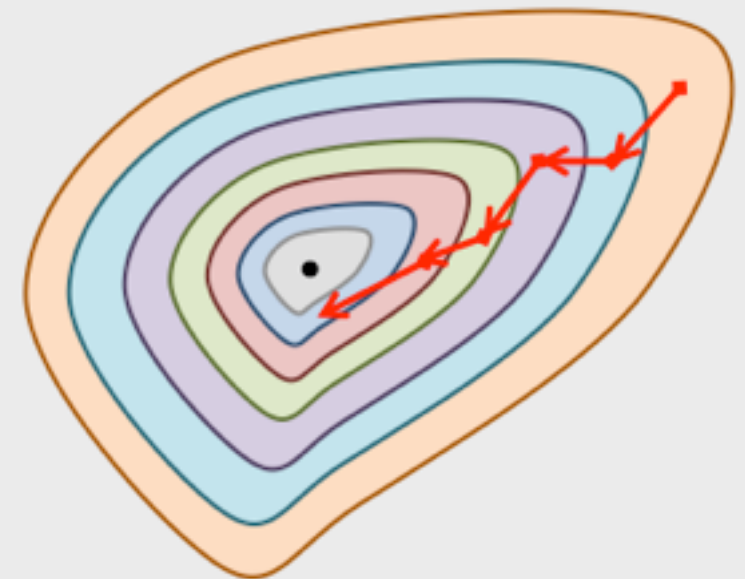
finite-horizon optimization      terminal cost

- If the terminal cost is chosen as a control Lyapunov function, i.e.,  $V$  is (locally) positive definite and satisfy (for some  $r > 0$ )

$$\min_u (\dot{V} + C)(x, u) < 0, \quad \forall x \in \{x : V(x) \leq r^2\}$$

then stability is guaranteed.

- Alternative (related) approach, imposed contractiveness constraints in short-horizon problems.





# Receding Horizon for LTL Synthesis

[TAC'11(submitted),  
HSCC'10]

**Global (long-horizon) specification:**

$$(\varphi_{\text{init}} \wedge \varphi_{\text{env}}) \rightarrow (\varphi_{\text{safety}} \wedge \varphi_{\text{goal}})$$

state satisfying  $\varphi_{\text{goal}}$

**Basic idea:**

- Partition the state space into a partially ordered set  $(\{\mathcal{W}_j\}, \preceq_{\varphi_g})$
- Goal-induced partial order

**Short-horizon specification:** For each  $i$ ,

$$(\underbrace{(\nu \in \mathcal{W}_i)}_{\text{Plan from the current cell on}} \wedge \underbrace{\Phi \wedge \varphi_{\text{env}}}_{\text{Receding horizon invariant: rules out "corner" cases}} \rightarrow (\underbrace{\square \Phi \wedge \varphi_{\text{safety}} \wedge \diamond(\nu \in \mathcal{F}_i(\mathcal{W}_i))}_{\text{Get closer to goal rather than reaching. } \mathcal{F}: \text{"horizon" length}}))$$

Plan from  
the current  
cell on

Receding horizon invariant:  
rules out "corner" cases

Get closer to goal  
rather than reaching.  
 $\mathcal{F}$ : "horizon" length"

**Theorem:** Receding horizon implementation of the short-horizon strategies ensures the correctness of the global specification.

**Trade-offs:**

computational  
cost

vs.

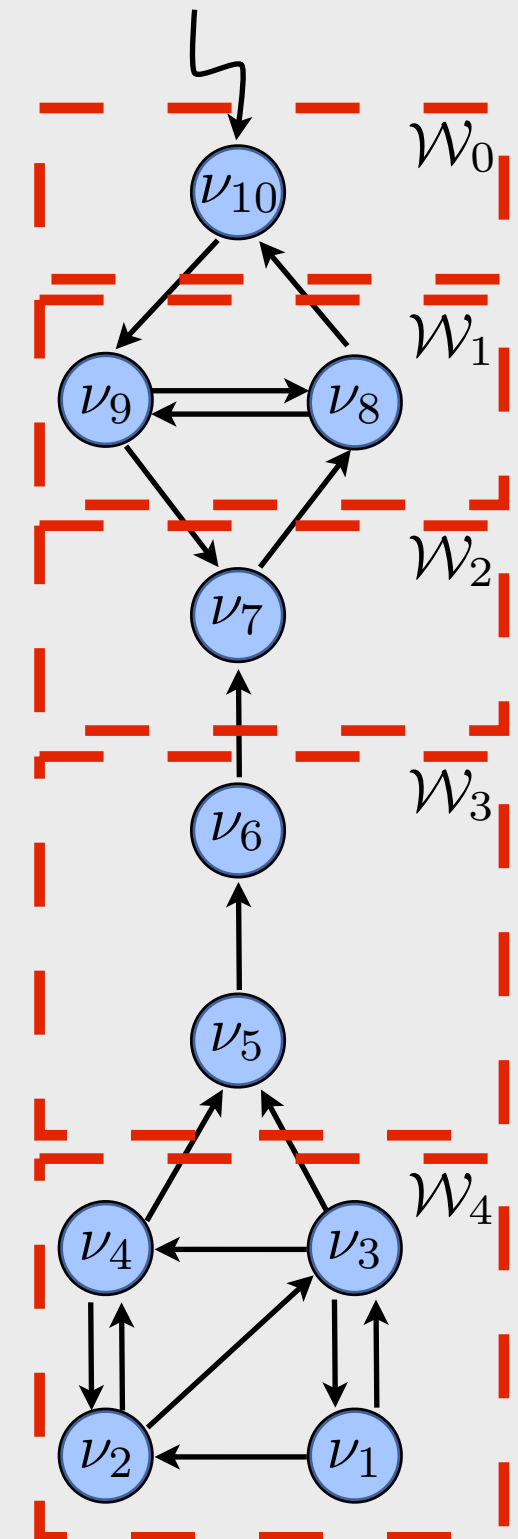
horizon  
length

vs.

strength of  
invariant

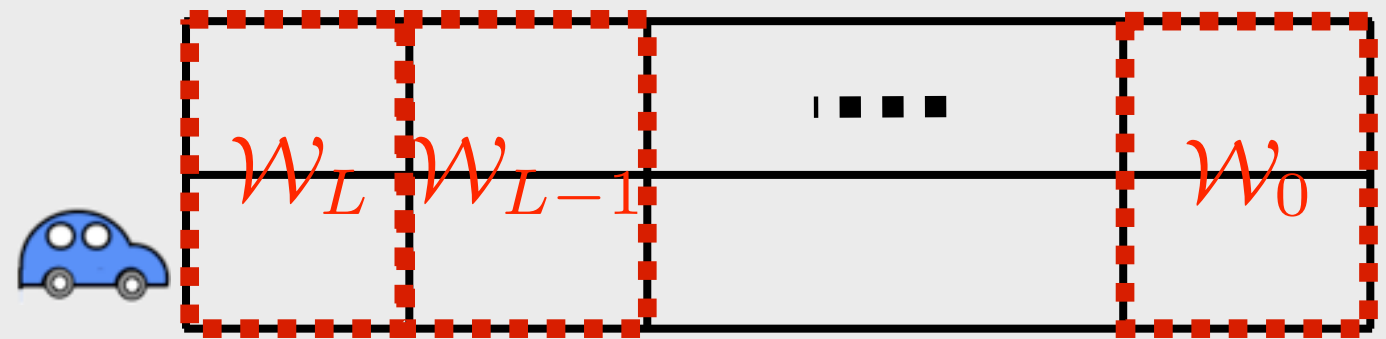
vs.

conservatism



# How to come up with a partial order, $\mathcal{F}$ and $\Phi$ ?

- In general, problem-dependent and requires user guidance.
- Partial automation is possible (discussed later).
- Partial order: “measure of closeness” to the goal, i.e, to the states satisfying.
- The map  $\mathcal{F}$  determines the “horizon length.



$$\mathcal{W}_0 \prec \dots \prec \mathcal{W}_{L-1} \prec \mathcal{W}_L$$

$$\mathcal{F}(\mathcal{W}_j) = \mathcal{W}_{j-2}, \quad j \geq 2$$

$$\mathcal{F}(\mathcal{W}_j) = \mathcal{W}_0, \quad j < 2$$

- The invariant  $\Phi$  (in this example) rules out the states that render the short horizon problems unrealizable.
- In the example above, it is the conjunction of the following propositional formulas on the initial states for each subproblem:
  - no collision in the initial state
  - vehicle cannot be in the left lane unless there is an obstacle in the right lane in the initial state
  - vehicle is able to progress from the initial state



# Navigation of point-mass omnidirectional vehicle

nondimensionalized dynamics:

$$\ddot{x} + \dot{x} = q_x(t)$$

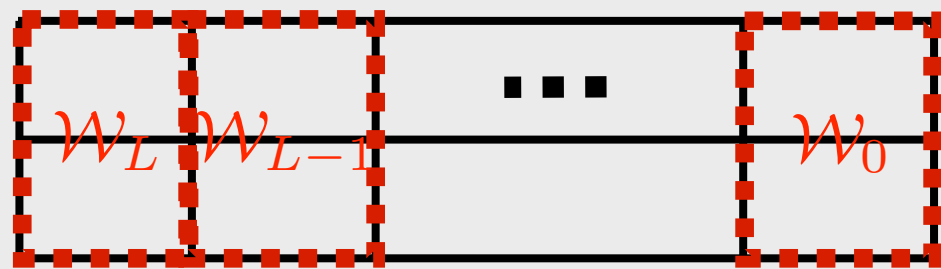
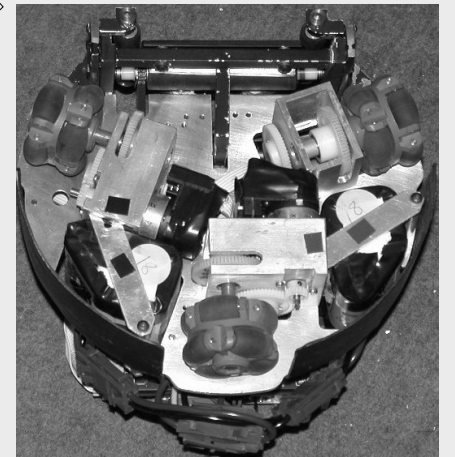
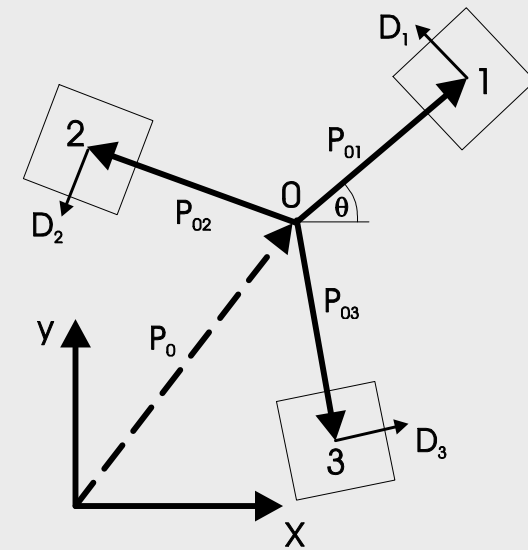
$$\ddot{y} + \dot{y} = q_y(t)$$

$$\ddot{\theta} + \frac{2mL^2}{J}\dot{\theta} = q_\theta$$

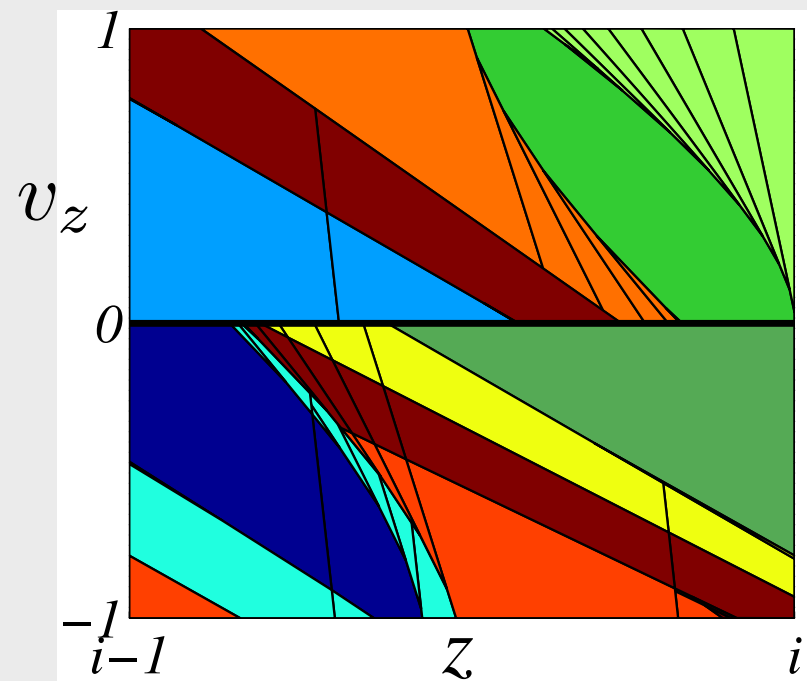
conservative bounds on control authority to decouple the dynamics:

$$|q_x(t)|, |q_y(t)| \leq \sqrt{0.5}$$

$$|q_\theta(t)| \leq 1$$

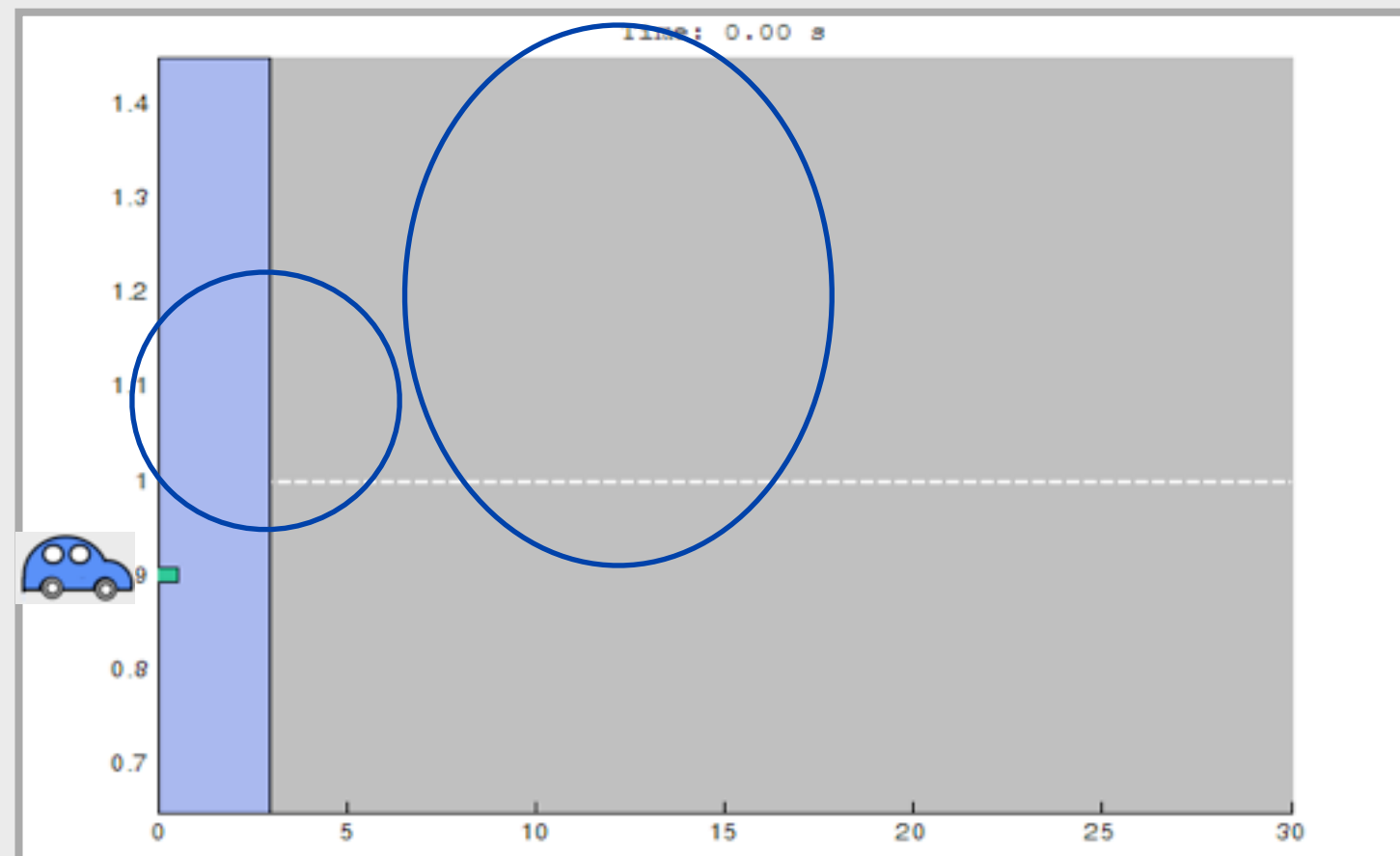


Partition (in two consecutive cells):



Reasons for the non-intuitive trajectories:

- Synthesis: feasibility rather than “optimality.”
- Specifications are not rich enough.



# Example: Navigation In Urban-Like Environment

Dynamics:  $\dot{x}(t) = u_x(t) + d_x(t)$ ,  $\dot{y}(t) = u_y(t) + d_y(t)$

Actuation limits:  $u_x(t), u_y(t) \in [-1, 1]$ ,  $\forall t \geq 0$

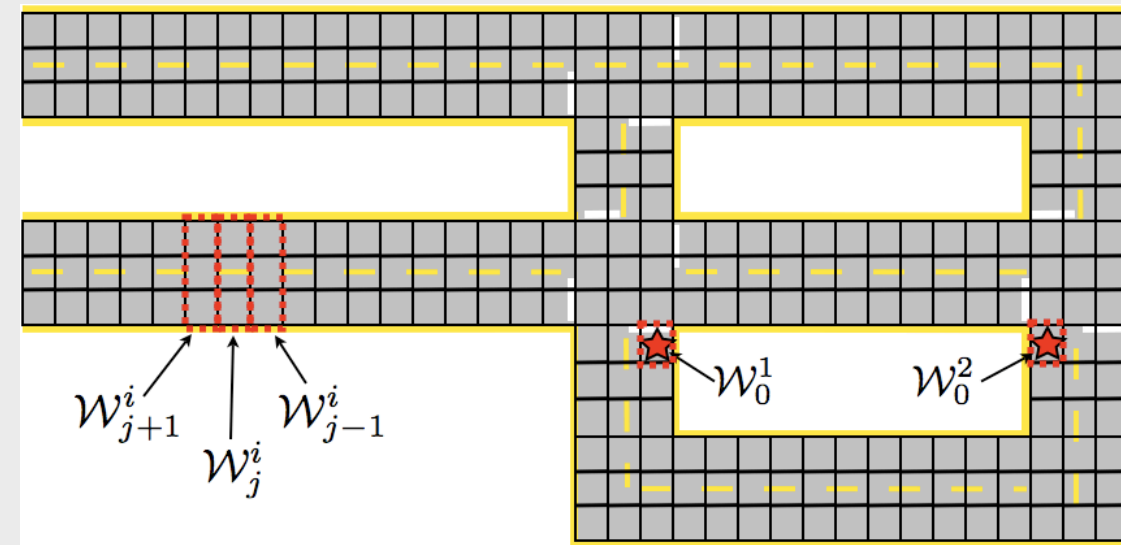
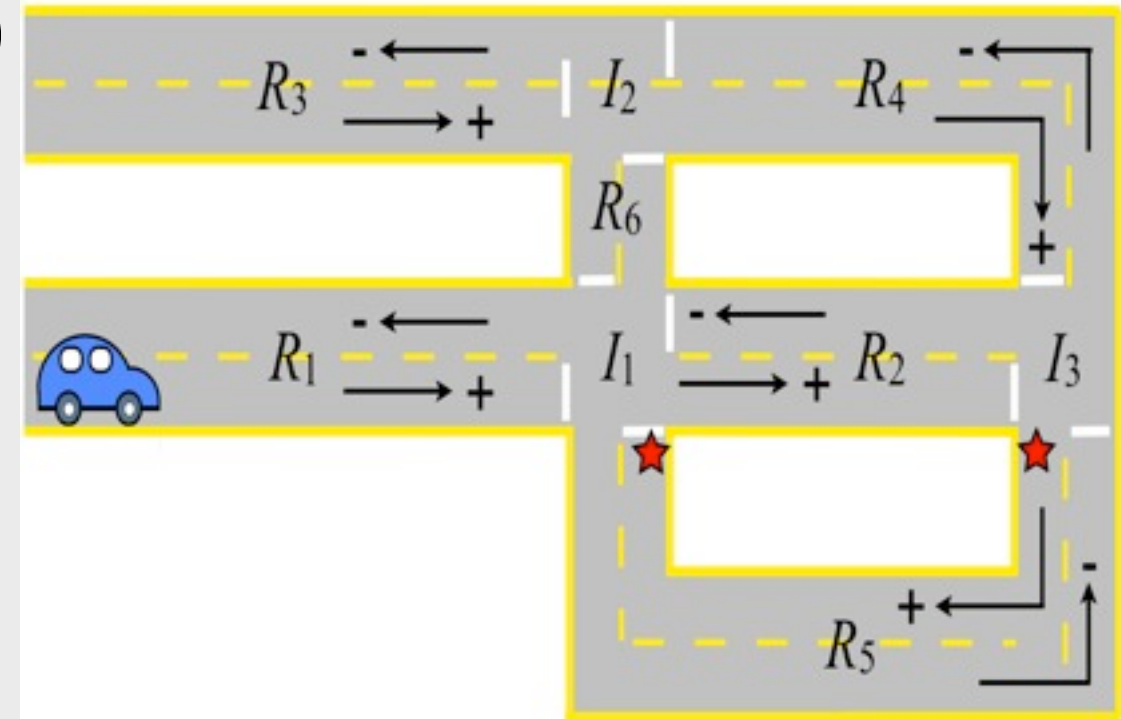
Disturbances:  $d_x(t), d_y(t) \in [-.1, .1]$ ,  $\forall t \geq 0$

## Traffic rules:

- No collision
- Stay in right lane unless blocked by obstacle
- Proceed through intersection only when clear

## Environment assumptions:

- Obstacle may not block a road
- Obstacle is detected before it gets too close
- Limited sensing range (2 cells ahead)
- Obstacle does not disappear when the vehicle is in its vicinity
- Obstacles don't span more than certain # of consecutive cells in the middle of the road
- Each intersection is clear infinitely often
- Cells marked by star and adjacent cells are not occupied by obstacle infinitely often



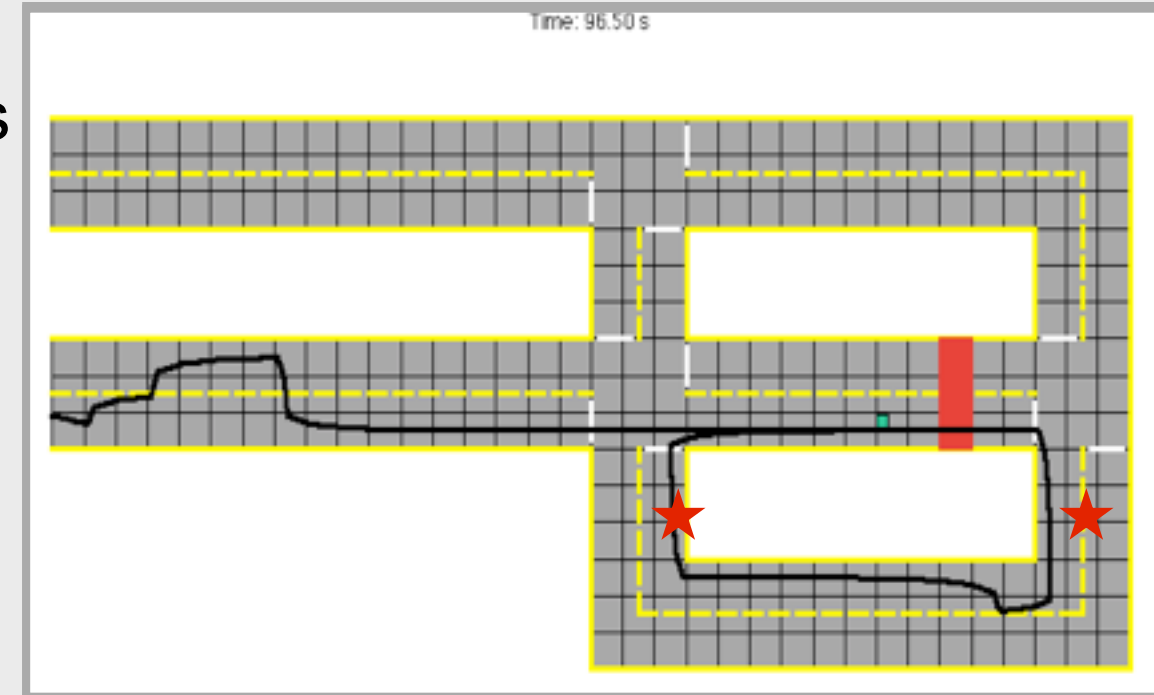
Goals: Visit the cells with \*'s infinitely often.

# Navigation In Urban-Like Environment

[TAC'11(submit),  
HSCC'10]

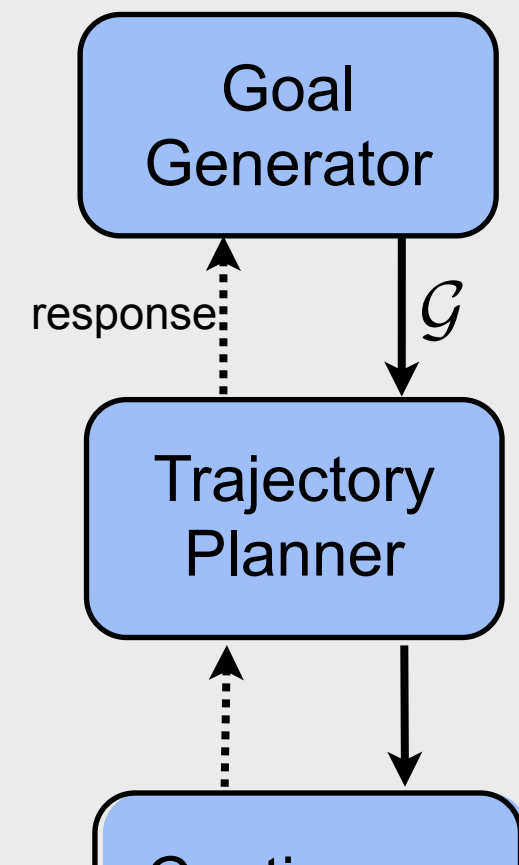
## Setup:

- Dynamics: Fully actuated with actuation limits and bounded disturbances
- Specifications:
  - Traffic rules
  - Assumptions on obstacles, sensing range, intersections,...
- Goals: Visit the two stars infinitely often



## Results:

- Without receding horizon:  $1e87$  states (hence, not solvable)
- Receding horizon:
  - Partial order: From the top layer of the control hierarchy
  - Horizon length = 2 ( $\mathcal{F}(\mathcal{W}_j^i) = \mathcal{W}_{j-2}^i$ .)
  - Invariant: Not surrounded by obstacles. If started in left lane, obstacle in right lane.
  - $1e4$  states in the automaton.
  - ~1.5 sec for each short-horizon problem
  - Milliseconds for partial order generation



# What is $\Phi$ ?

- A propositional formula (that we call receding horizon invariant).
- Used to exclude the initial states that render synthesis infeasible, e.g., states from which collision is unavoidable

Short-horizon specification:

$$((\nu \in \mathcal{W}_i) \wedge \Phi \wedge \varphi_{\text{env}}) \rightarrow (\Box \Phi \wedge \varphi_{\text{safety}} \wedge \Diamond(\nu \in \mathcal{F}_i(\mathcal{W}_i)))$$

Given partial order and  $\mathcal{F}$ , computation of the invariant can be automated:

- Check realizability
- If realizable, done.
- If not, collect violating initiation conditions. Negate them and put in  $\Phi$ .
- Repeat until all subproblems or all possible states are excluded (in the latter case, either the global problem is infeasible or RHTLP with given partial order and  $\mathcal{F}$  is inconclusive.)



# Generalization to multiple “goals”

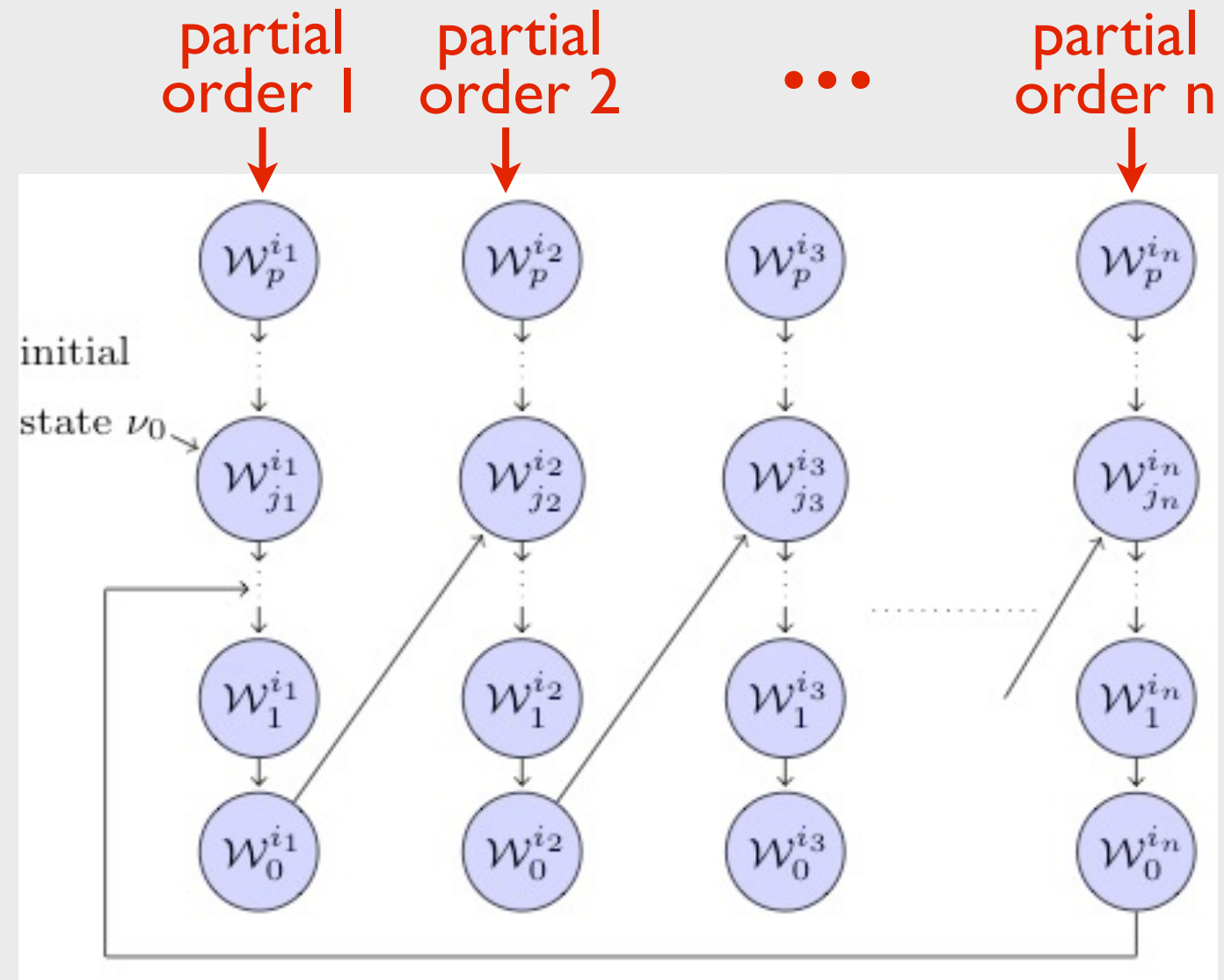
General form of LTL specifications considered in reactive control protocol synthesis:

$$\left( \psi_{init} \wedge \square \psi_e \wedge \left( \bigwedge_{i \in I_f} \square \diamond \psi_{f,i} \right) \right) \rightarrow \left( \left( \bigwedge_{i \in I_s} \square \psi_{s,i} \right) \wedge \overbrace{\left( \bigwedge_{i \in I_g} \square \diamond \psi_{g,i} \right)}^{\text{multiple “goals”}} \right)$$

Each partial order covers the discrete (system) state space. For each  $\nu \in \mathcal{W}_0^{i,j}$ , one can find a cell in the “proceeding” partial order that  $\nu$  belongs to.

Strategy: While in  $\mathcal{W}_j^i$  implement (in a receding horizon fashion) the controller that realizes

$$\begin{aligned} & \left( (\nu \in \mathcal{W}_j^i) \wedge \Phi \wedge \square \psi_e^e \wedge \bigwedge_{k \in I_f} \square \diamond \psi_{f,k}^e \right) \\ & \implies \left( \bigwedge_{k \in I_s} \square \psi_{s,k} \wedge \square \diamond (\nu \in \mathcal{F}^i(\mathcal{W}_j^i)) \wedge \square \Phi \right) \end{aligned}$$



# Computational complexity & completeness

For Generalized Reactivity [1] formulas, the computation time of synthesis is  $O(mn|\Sigma|^3)$ , where  $|\Sigma|$  is the number of discrete states.

$$\bigwedge_{i=1}^m \square \diamond p_i^e \rightarrow \bigwedge_{j=1}^n \square \diamond q_j^s$$

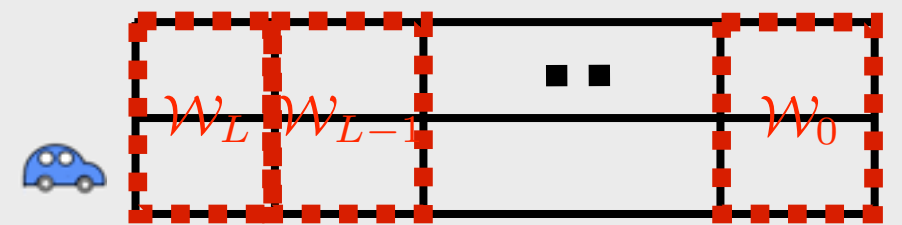
Receding horizon implementation...

- reduces the computational complexity by restricting the state space considered in each subproblem; and
- is not complete, i.e., the global problem may be solvable but the choice of  $\{\mathcal{W}_j\}$ , the partial order, the maps  $\mathcal{F}_i$ , and  $\Phi$  may not lead to a solution.

Choose  $\mathcal{F}_i$  to give “longer horizon”:

- Subproblems in RHTLP are more likely to be realizable.
- Computational cost is higher.

E.g., for urban-like driving example is infeasible with horizon length of one.



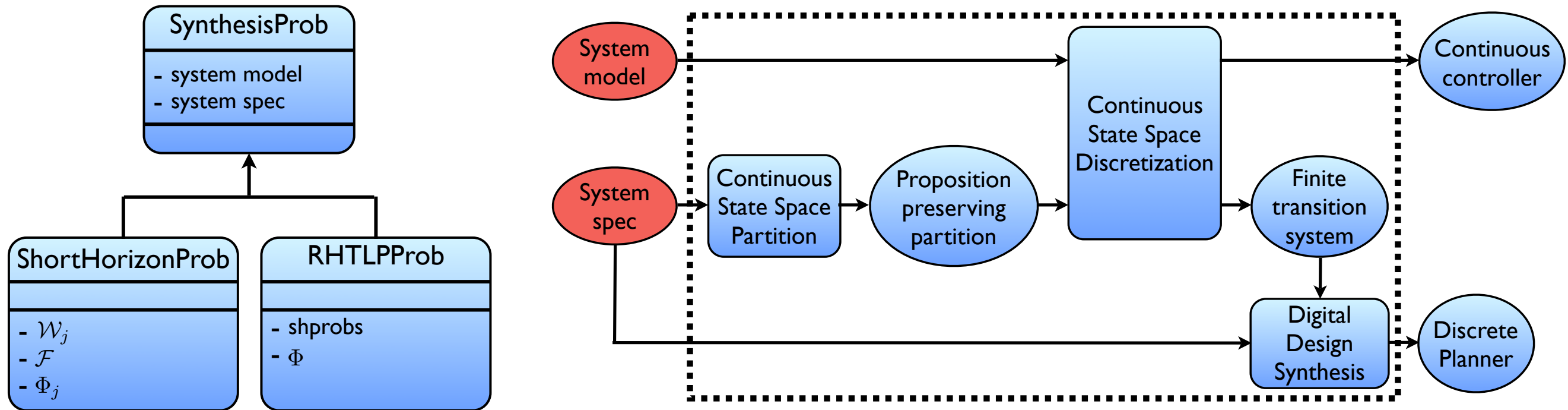
Global synthesis problem

$$(\varphi_{init} \wedge \varphi_{env}) \rightarrow (\varphi_{safety} \wedge \varphi_{goal})$$

Subproblems in RHTLP

$$((v \in \mathcal{W}_i) \wedge \Phi \wedge \varphi_{end}) \rightarrow (\varphi_{safety} \wedge \diamond(v \in \mathcal{F}_i(\mathcal{W}_i) \wedge \square \Phi))$$

# RHTLP in TuLiP



**ShortHorizonProb**: a class for defining a short horizon problem

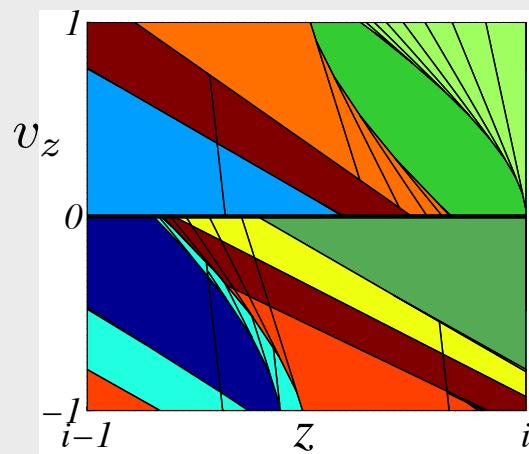
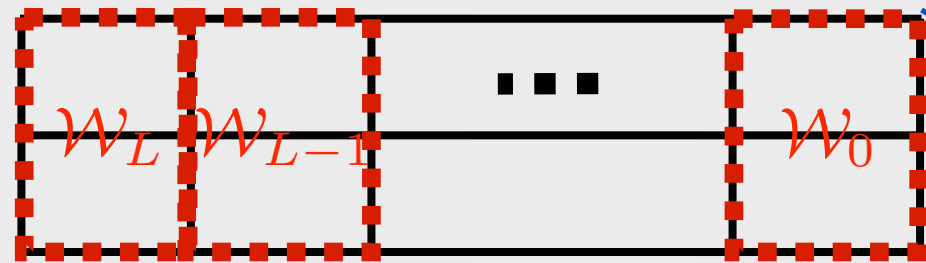
- **computeLocalPhi()**: compute  $\phi$  that makes this short horizon problem realizable.

**RHTLPProb**: a class for defining a receding horizon temporal logic planning problem

- Contains a collection of short-horizon problems
- Useful methods
  - **computePhi()**: compute  $\phi$  for this RHTLP problem if one exists.
  - **validate()**: validate that the sufficient conditions for applying RHTLP hold

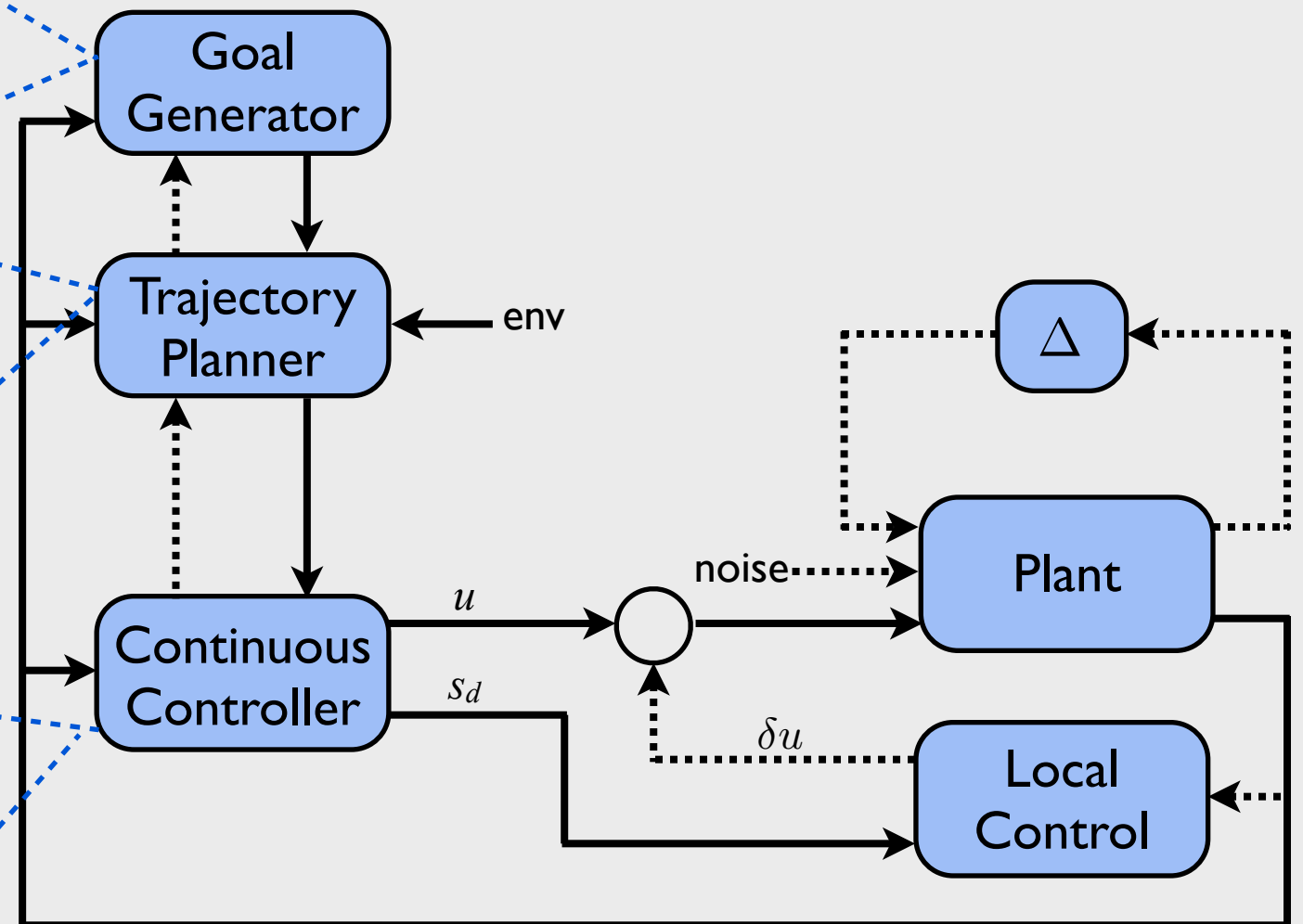
# Hierarchical control structure

models of varying fidelity



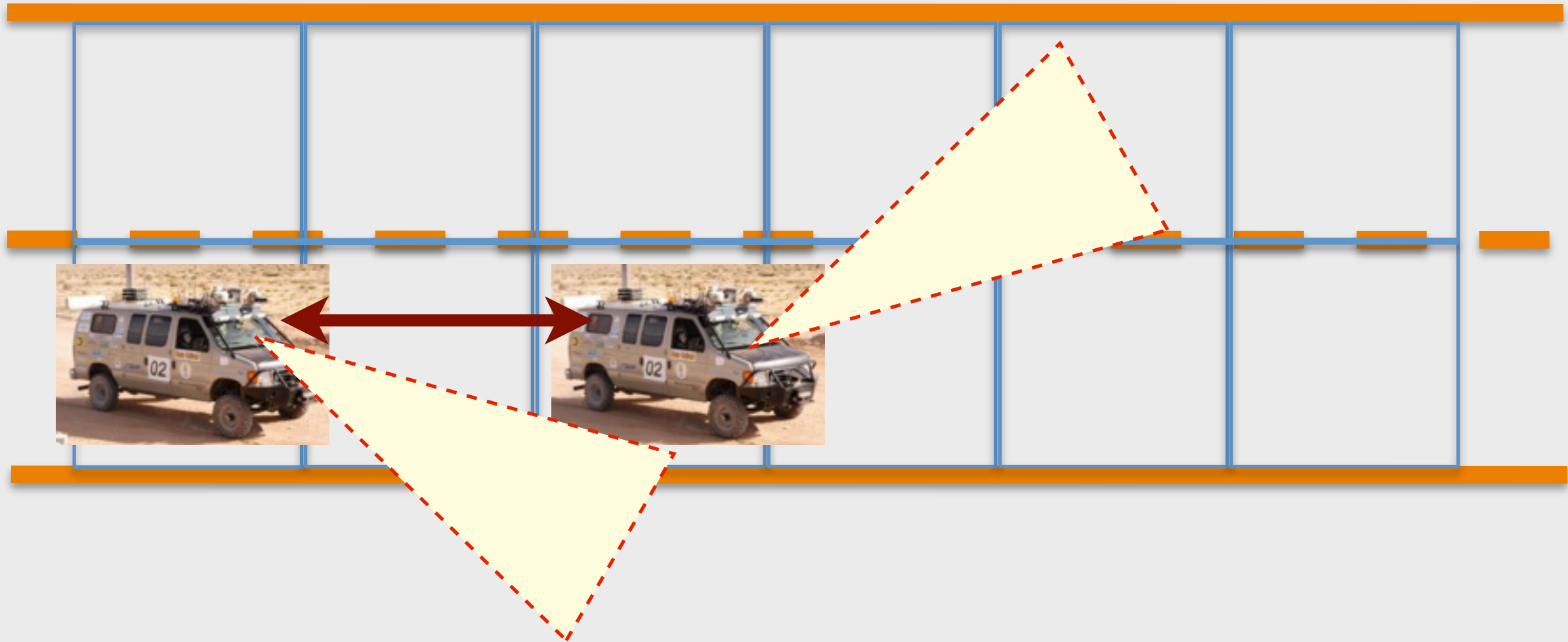
Abstraction procedure and bisimulations relate models of different fidelity level.

$$\begin{aligned} \ddot{x} + \dot{x} &= q_x(t) \\ \ddot{y} + \dot{y} &= q_y(t) \\ \ddot{\theta} + \frac{2mL^2}{J}\dot{\theta} &= q_\theta \end{aligned} \quad \begin{aligned} |q_x(t)|, |q_y(t)| &\leq \sqrt{0.5} \\ |q_\theta(t)| &\leq 1 \end{aligned}$$





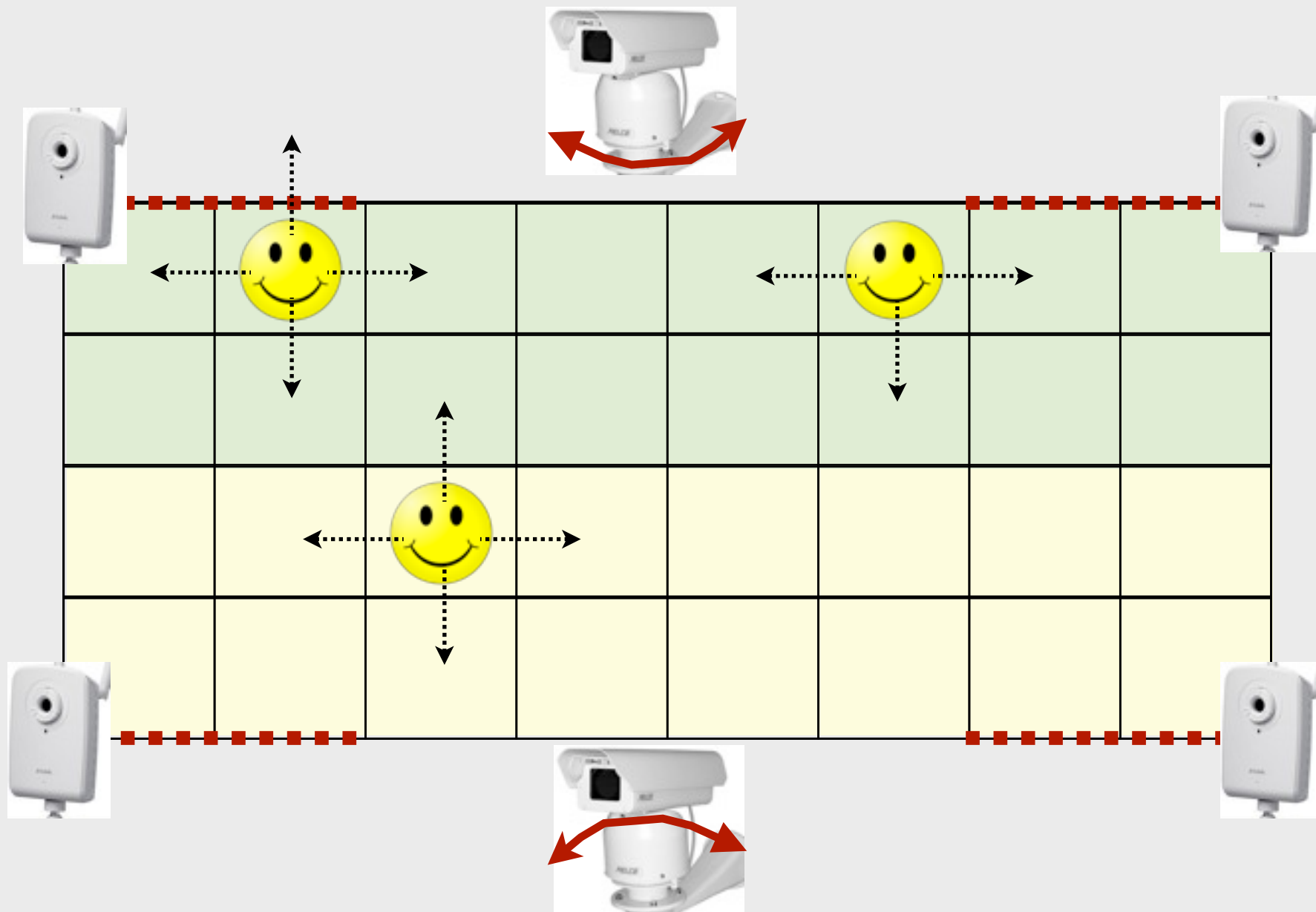
# Decompositions in the state space



Decompositions  
induced by ...

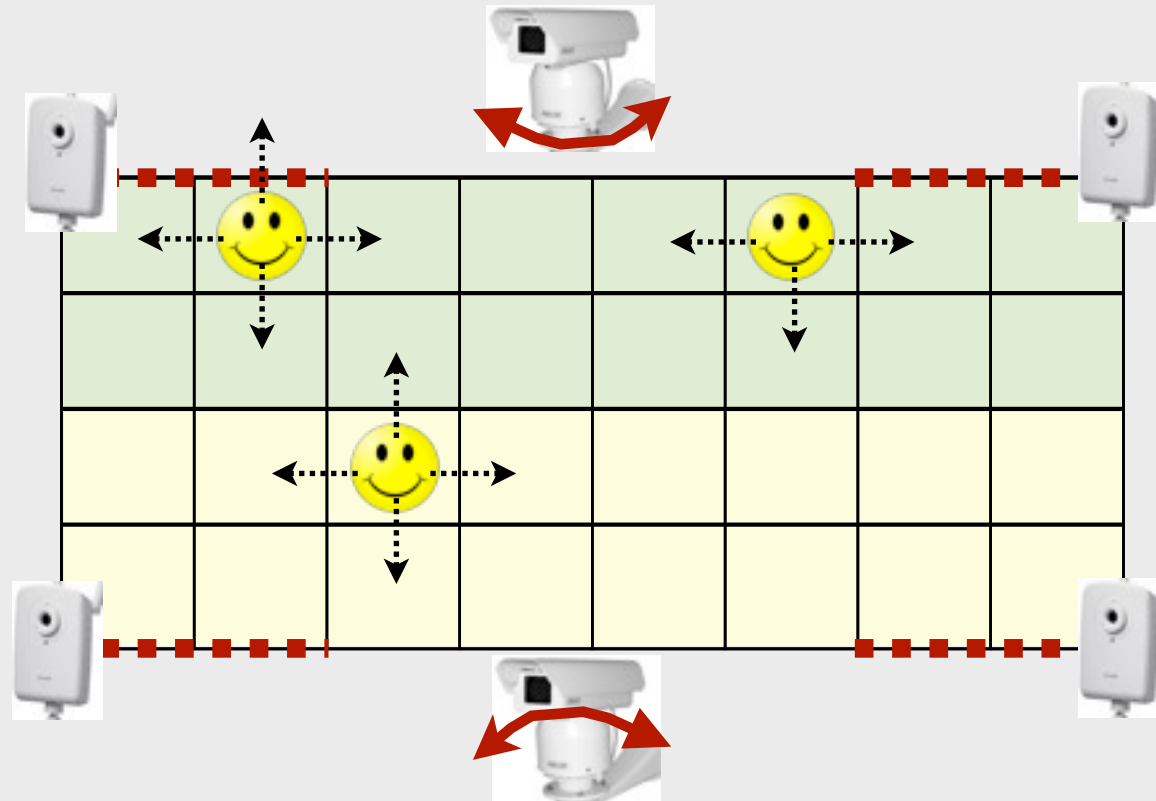
receding horizon	goal
distributed synthesis	underlying network

Smart camera networks {  
- static cameras for tracking targets  
- pan-tilt-zoom (PTZ) for active recognition



**Goal:** synthesize control protocols for PTZ to ensure that one high resolution image of each target is captured at least once

# Synthesis of protocols for active surveillance



## System:

- region of view of PTZs
- governed by finite state automata

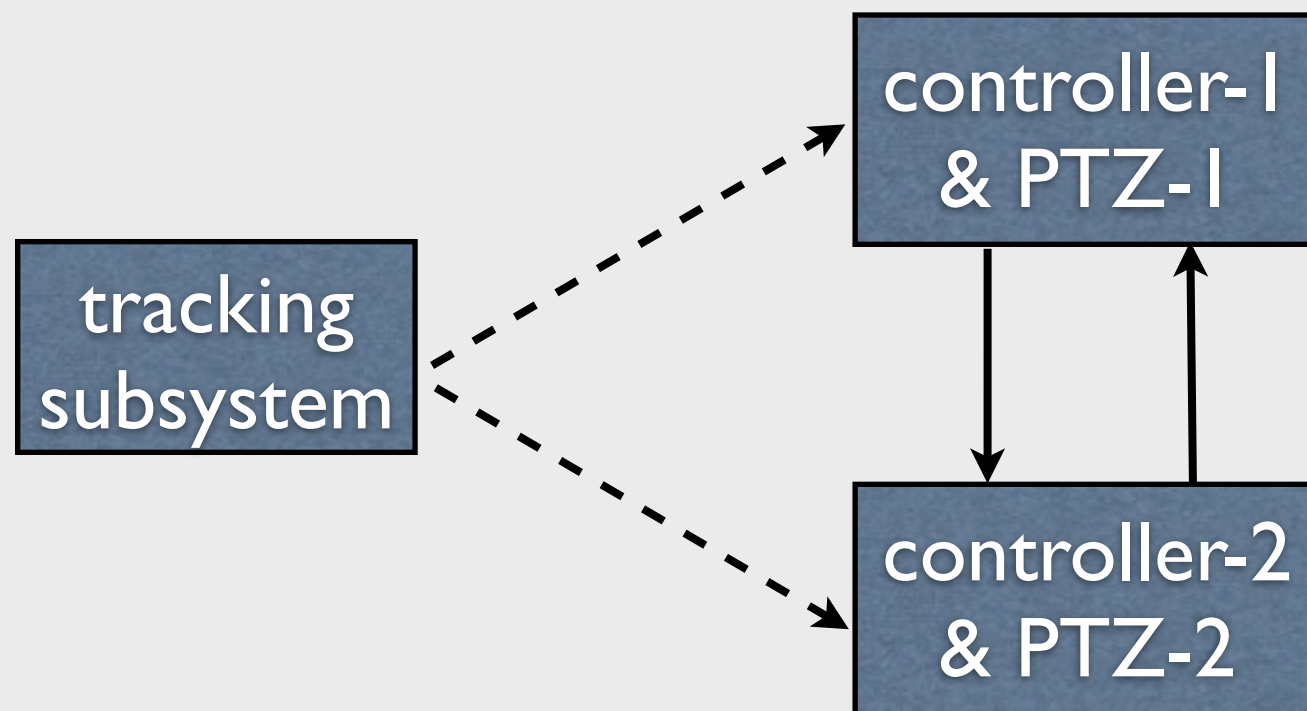
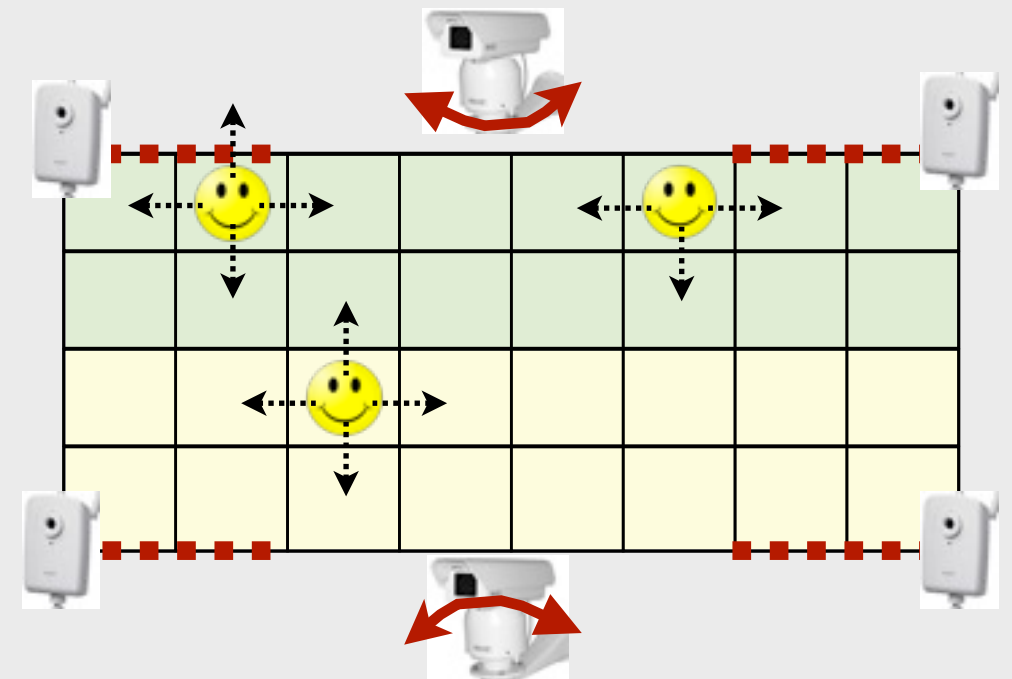
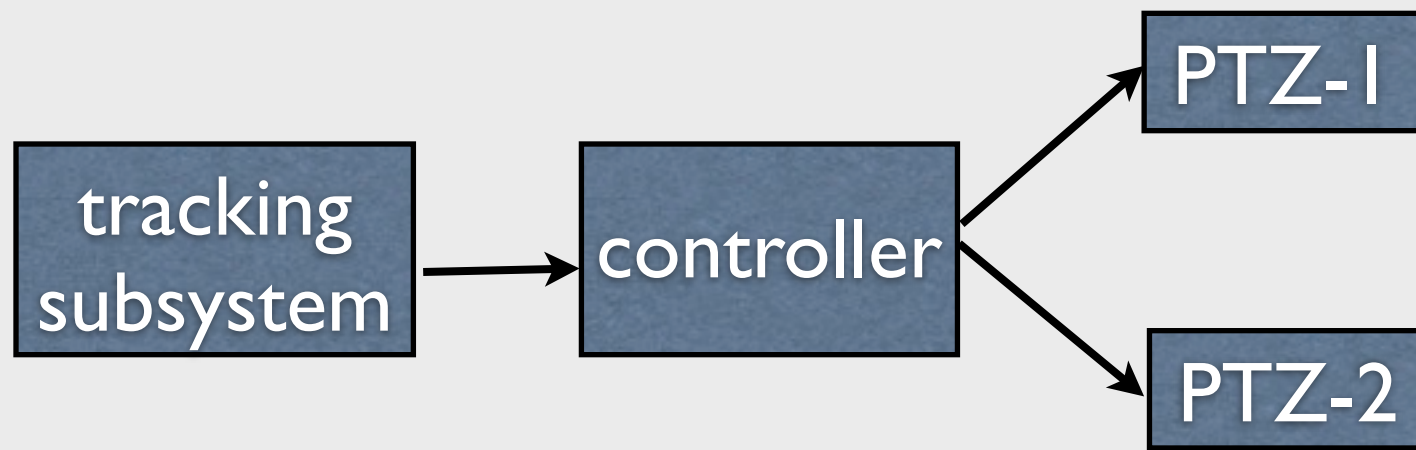
## Additional requirement:

- Zoom-in the corner cells infinitely often.

## Environment specifications:

- At most  $N$  targets at a time.
- Every target remains at least  $T$  time steps and eventually leaves.
- Can only enter/exit through doors.
- Can only move to neighbors.

# Centralized vs. decentralized control architecture



How to design control protocols that can be

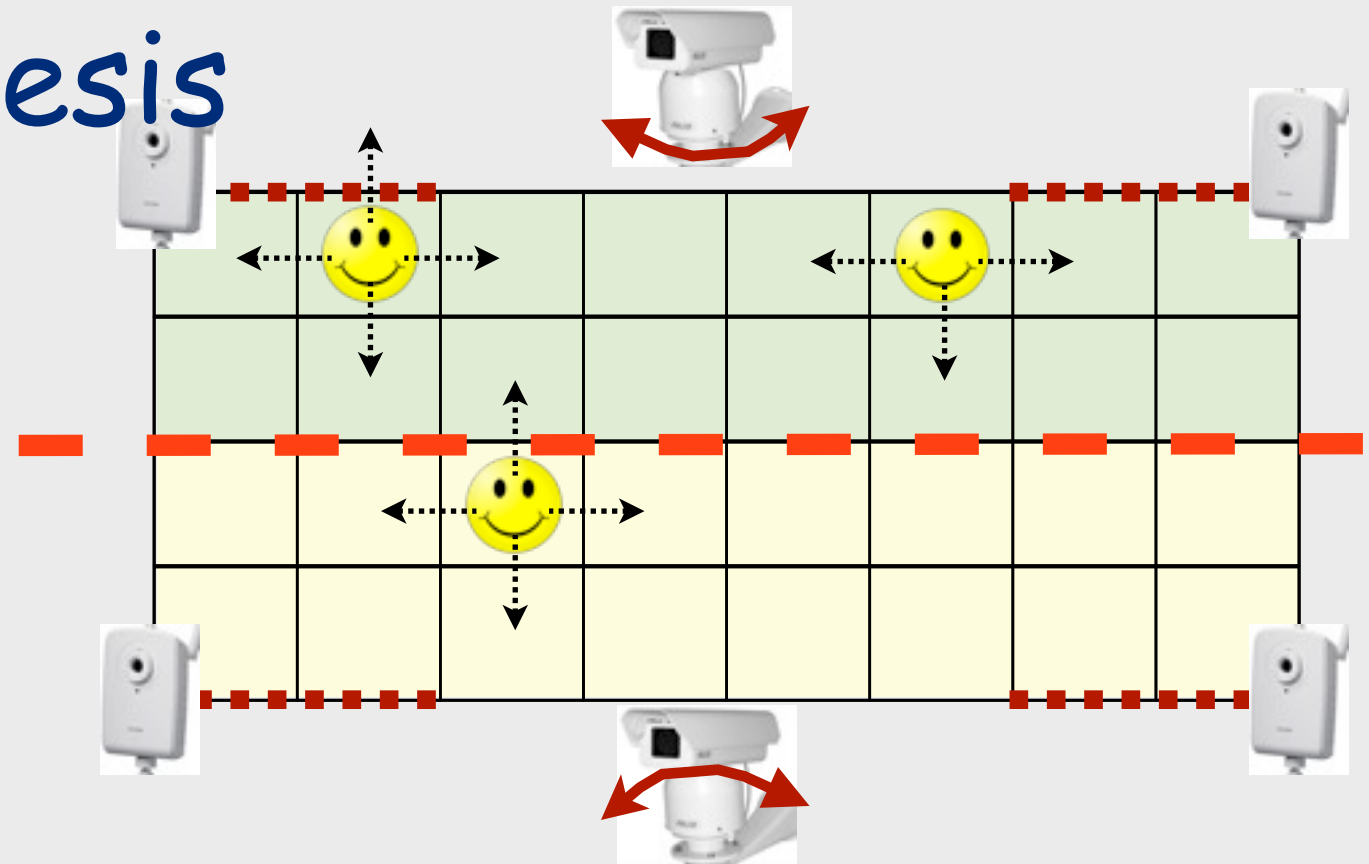
- synthesized
- implemented in a decentralized way?

What information exchange & interface models are needed?



# Compositional Synthesis

Goal: Find control protocols for PTZ-1 & PTZ-2 so that  $\varphi_e \rightarrow \varphi_s$  holds.



Simple & not very useful composition:

Any execution of the env't, satisfying  $\varphi_e$ , also satisfies  $\varphi_{e_1} \wedge \varphi_{e_2}$

Any execution of the system, satisfying  $\varphi_{s_1} \wedge \varphi_{s_2}$ , also satisfies  $\varphi_s$

No common controlled variables in  $\varphi_{s_1}$  and  $\varphi_{s_2}$

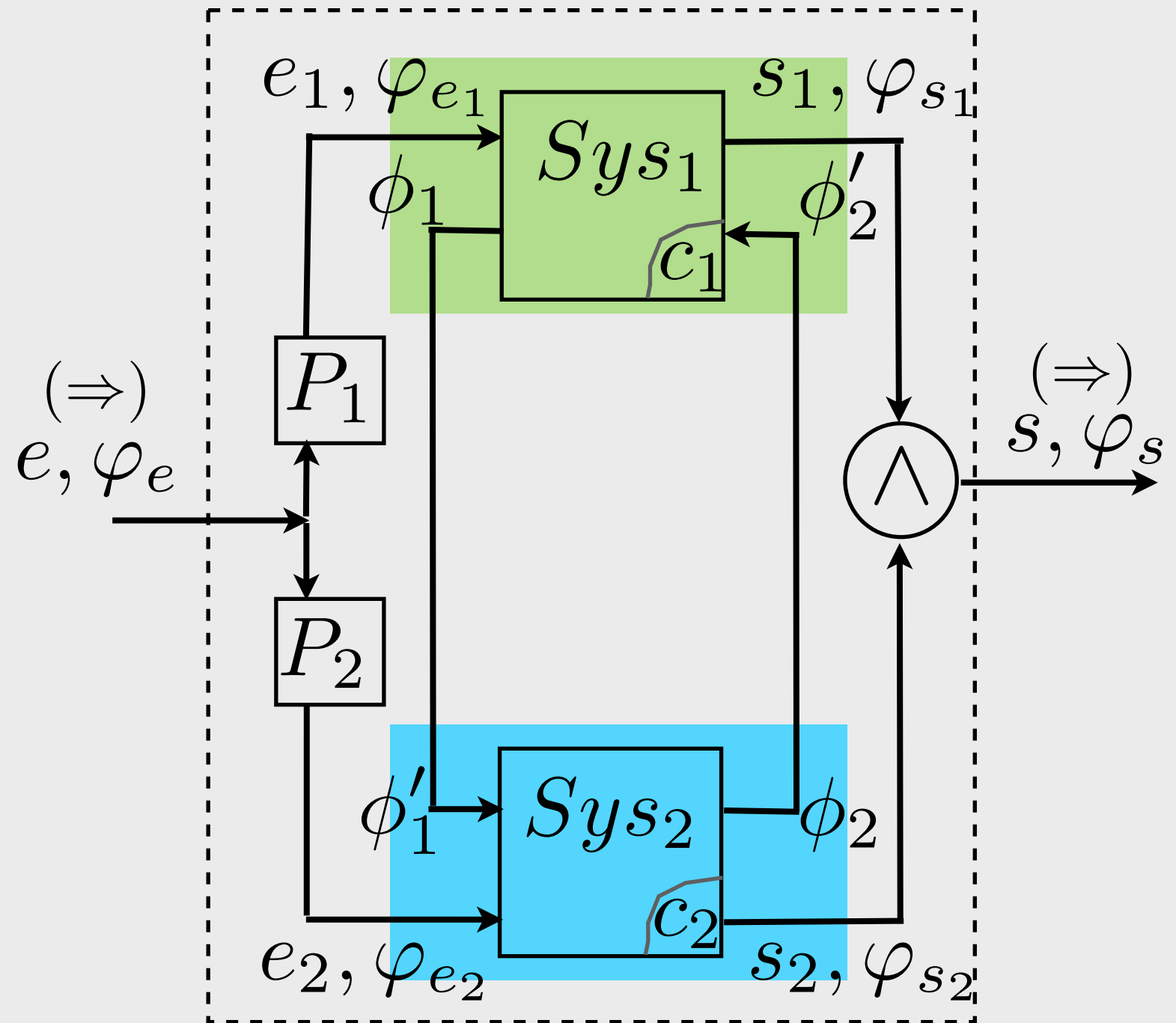
There exist control protocols that realize  $\varphi_{e_1} \rightarrow \varphi_{s_1}$  &  $\varphi_{e_2} \rightarrow \varphi_{s_2}$

➡  $\varphi_e \rightarrow \varphi_s$  is realized.

# Central



# Compositional



# (Refined) Compositional Synthesis

As before:

Any execution of the env't, satisfying  $\varphi_e$ , also satisfies  $\varphi_{e_1} \wedge \varphi_{e_2}$

Any execution of the system, satisfying  $\varphi_{s_1} \wedge \varphi_{s_2}$ , also satisfies  $\varphi_s$

No common controlled variables in  $\varphi_{s_1}$  and  $\varphi_{s_2}$

Refined interfaces:

There exist control protocols that realize  
 $(\phi'_2 \wedge \varphi_{e_1}) \rightarrow (\varphi_{s_1} \wedge \phi_1) \quad \& \quad (\phi'_1 \wedge \varphi_{e_2}) \rightarrow (\varphi_{s_2} \wedge \phi_2)$

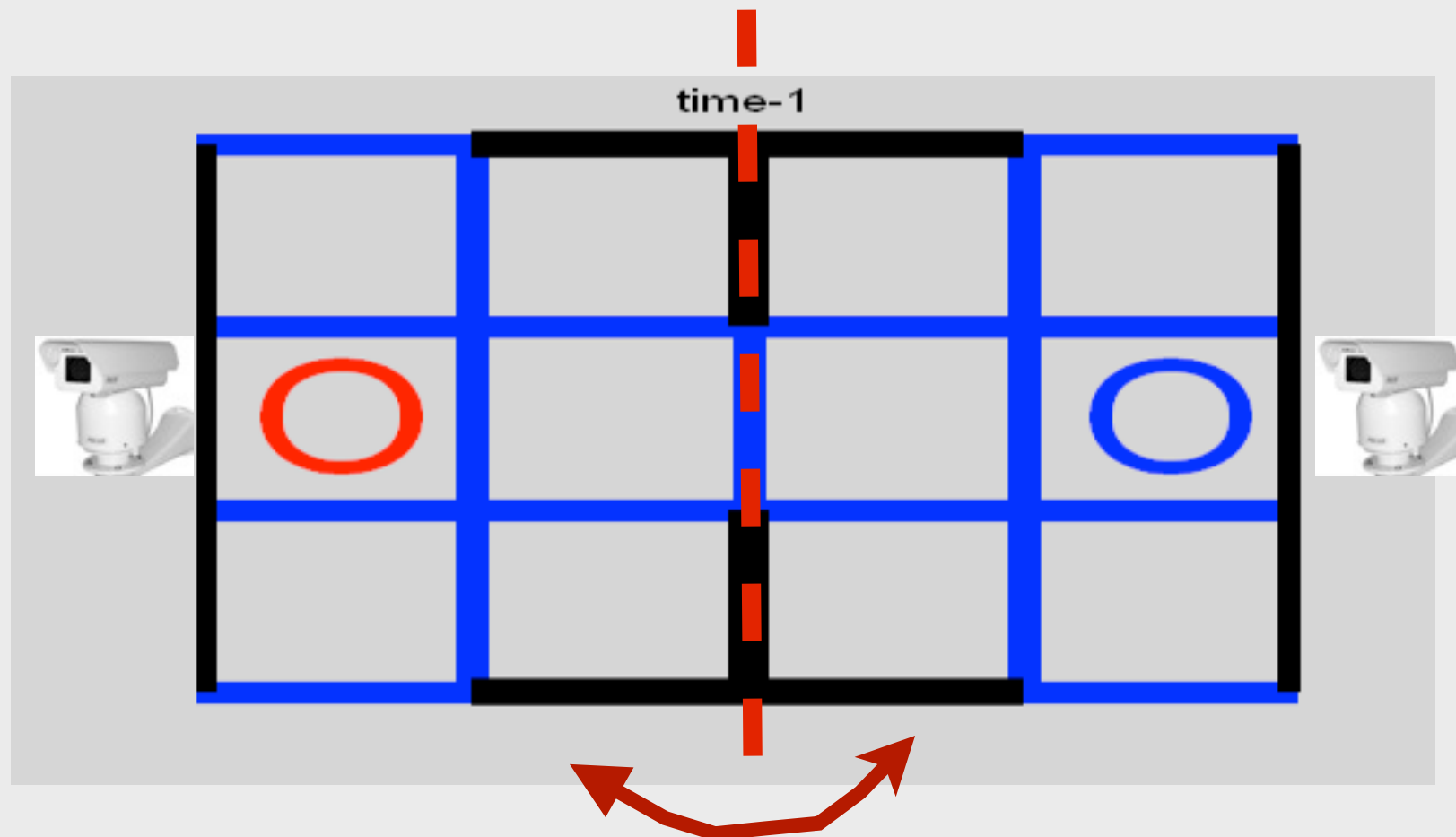
For soundness and to avoid circularity:

$\Box (\phi_i \rightarrow \circ \phi'_i) \quad \text{for } i = 1, 2$

  $\varphi_e \rightarrow \varphi_s$  is realized.

OTWM@ICCPs II (s)

# Application to a (very simple) smart camera network



IsZoomed & StepsInZone

$\phi_1$  and  $\phi'_1$   
limit the number of unzoomed targets  
entering zone 2 from zone 1



# Case Study: Synthesis of Protocols for Electric Power Management

## Multiple criticality levels:

- flight controllers
- active de-icing
- environmental control

↑ increasing  
criticality

## Environment variables:

- wind gust (w)
- outside temperature (T)

## Controlled variables:

- altitude
- power supply to different components



Source: <http://www.e-envi2009.org/presentations/S3/Derouineau.pdf>

For environment & control variables, use crude discretization over their respective ranges. For example,  $T \in \{\text{low, low-medium, medium-high, high}\}$  representing the range of  $[-22^{\circ}F, 32^{\circ}F]$

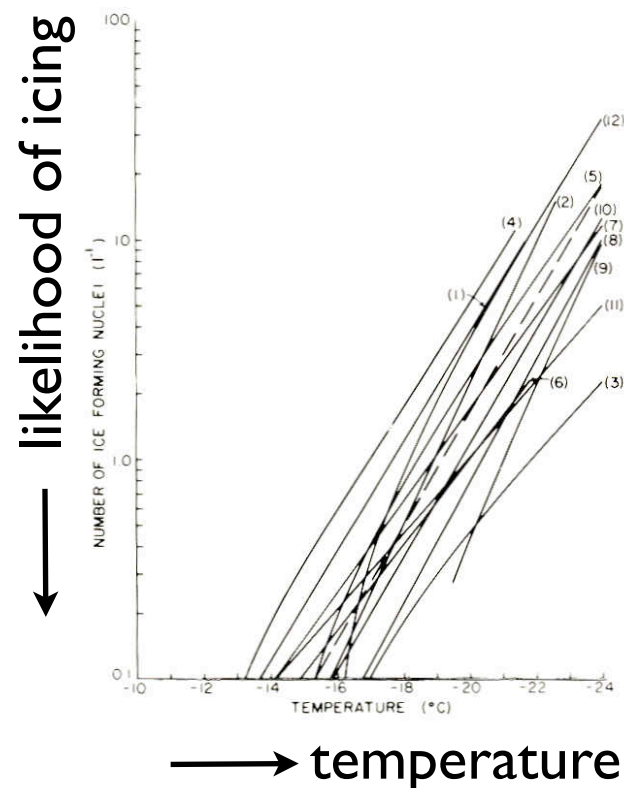
## Dependent (state) variables:

- level of ice accumulation
- state-of-charge of the batteries
- cabin pressure level

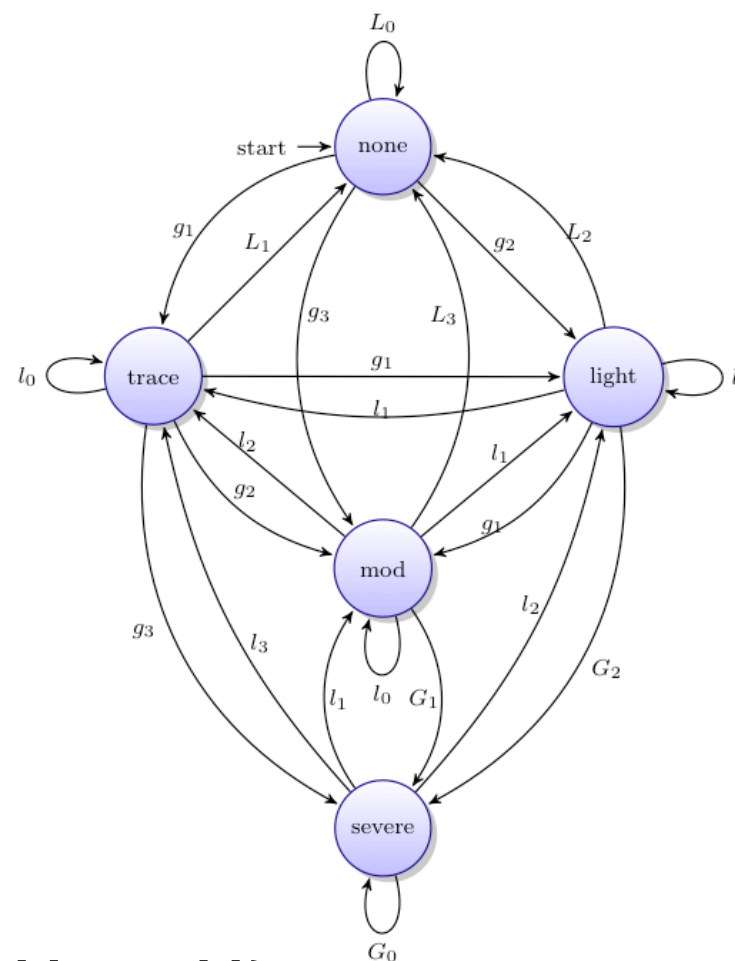
# Modeling & The Dependent Variables

Use models based on finite transitions systems from a combination of empirical data and first principles.

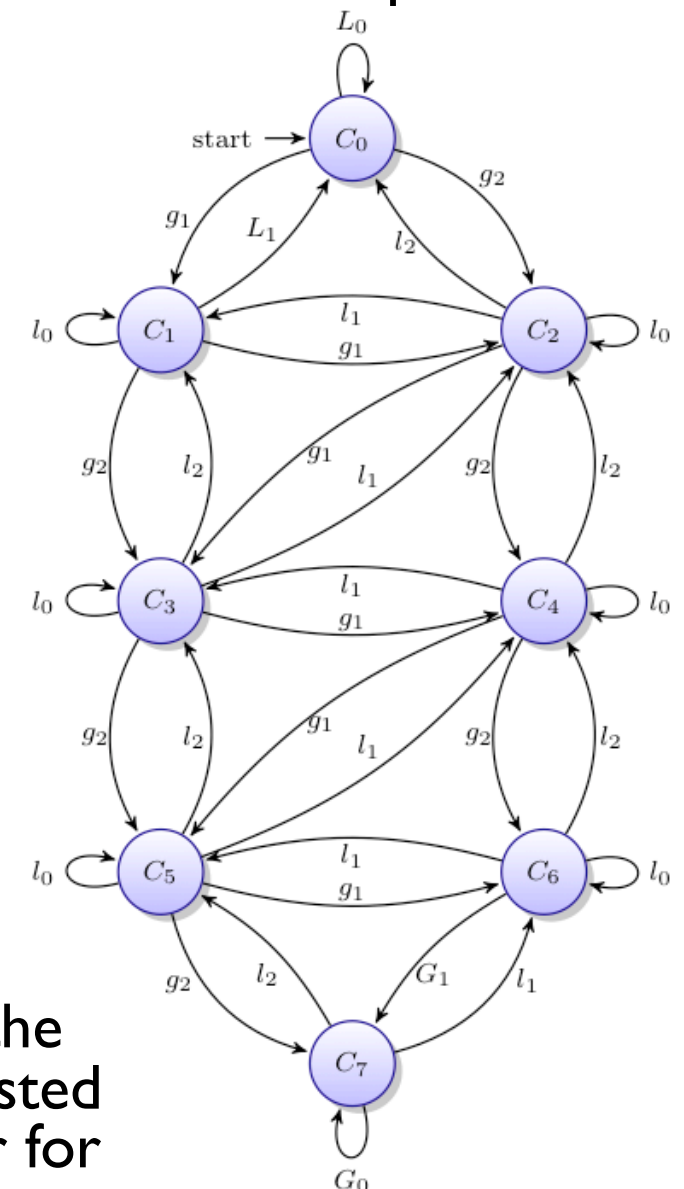
icing level	airspeed reduction	power increase to regain airspeed	climb-rate reduction	reduction in control authority
trace	< 10 knots	< 10%	< 10%	no effect
light	10 – 19 knots	10 – 19%	10 – 19%	no effect
moderate	20 – 39 knots	20 – 39%	$\geq 20\%$	slow or overly sensitive response
severe	$\geq 40$ knots	unable	unable	limited or no response



model of icing level



model of cabin pressure level



State-of-charge evolves with:

$$b[t + 1] = \min\{B, b[t] + \bar{P} - p_f[t] - p_d[t] - p_e[t]\}$$

storage capacity      generation capacity      power supply to each functionality

Transitions model the gap between requested and supplied power for each functionality.

# Sample Specifications

power requests from flight controller (f),  
deicing (d), and pressure control (e):

$$r_f \equiv r_f(h, a, w)$$

$$r_d \equiv r_d(T, h)$$

$$r_e \equiv r_e(T, h)$$

Resource constraint:

$$\Box(p_f + p_d + p_e \leq \bar{P} + b)$$

Prioritization:

$$\Box(p_f \geq r_f)$$

$$\Box(p_f = \text{high} \wedge p_d = \text{high} \Rightarrow p_e = \text{low})$$

Safety:

Altitude cannot change too much between to consecutive instants, e.g.,

$$\Box(h = \text{low} \Rightarrow (\circ h \neq \text{medium-high} \wedge \circ h \neq \text{high}))$$

Ice accumulation limits allowable altitude change, e.g.,

$$\Box(a = \text{severe} \Rightarrow \circ h = h)$$

Ice accumulation cannot be severe:  $\Box(a \neq \text{severe})$

Performance:

Cabin pressure does not exceed the level at 8000 ft.

Always go back to the desirable altitude:  $\Box \diamond (h = \text{high})$

Assumptions:

Wind gusts cannot be severe too many consecutive steps.

$$\Box(n_w \geq N_w \Rightarrow \circ(w \neq \text{severe}))$$

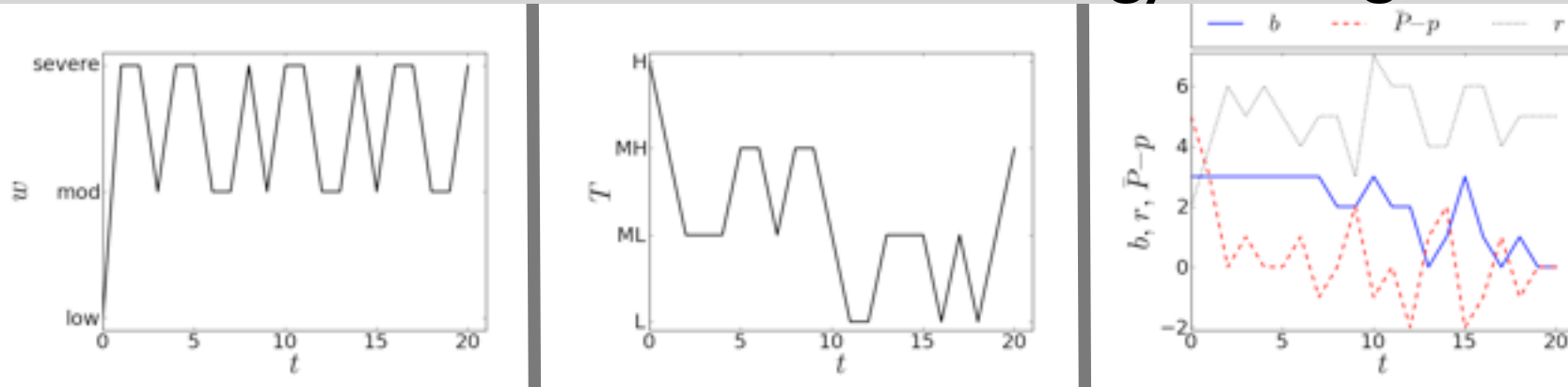
No abrupt change in outside temperature, e.g.,

$$\Box(T = \text{medium-low} \Rightarrow \circ T \neq \text{high})$$

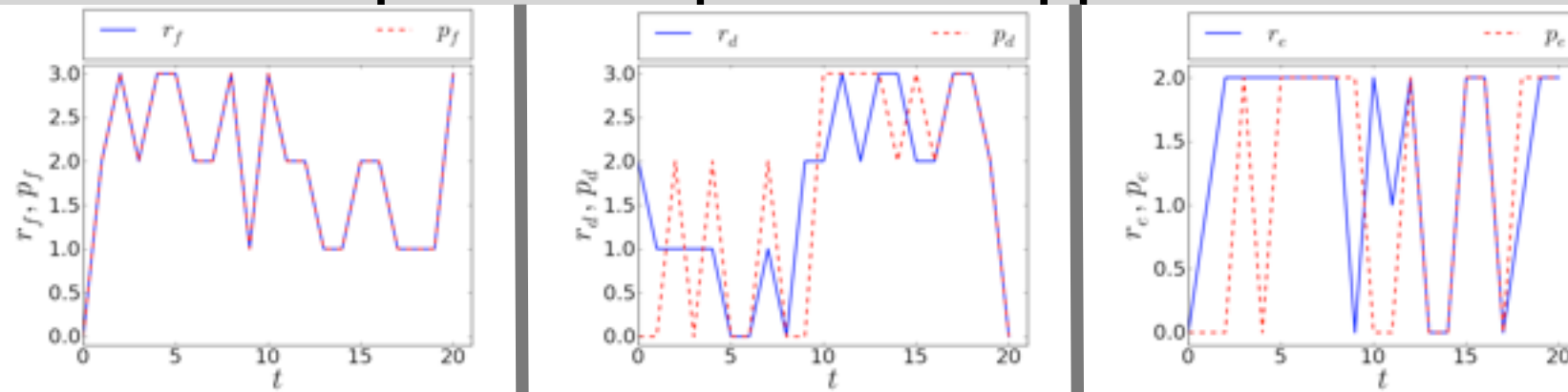
Notation may not be fully explained. Ask, if confused!!!

# Dynamic power allocation allows reductions in peak power (i.e., generator weight) requirements.

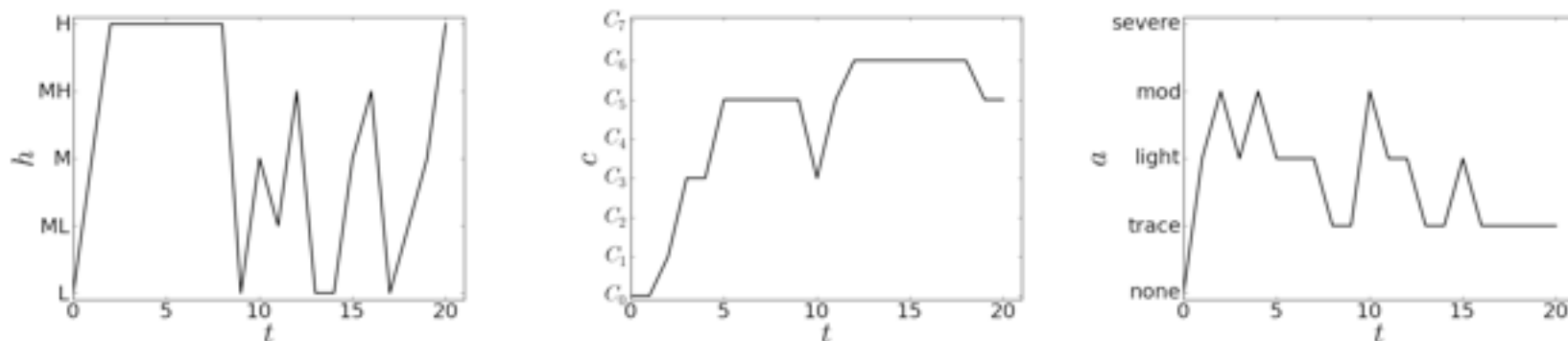
## environment variables & energy storage



## power requests & supplies



## dependent variables



Formulate as a temporal logic, reactive planning problem

$$(\varphi_{environment} \wedge \varphi_{initial} \wedge \varphi_{criticality})$$



$$(\varphi_{performance} \wedge \varphi_{safety})$$

$$N_w = 2, B = 3$$

$$\bar{P} = 5$$

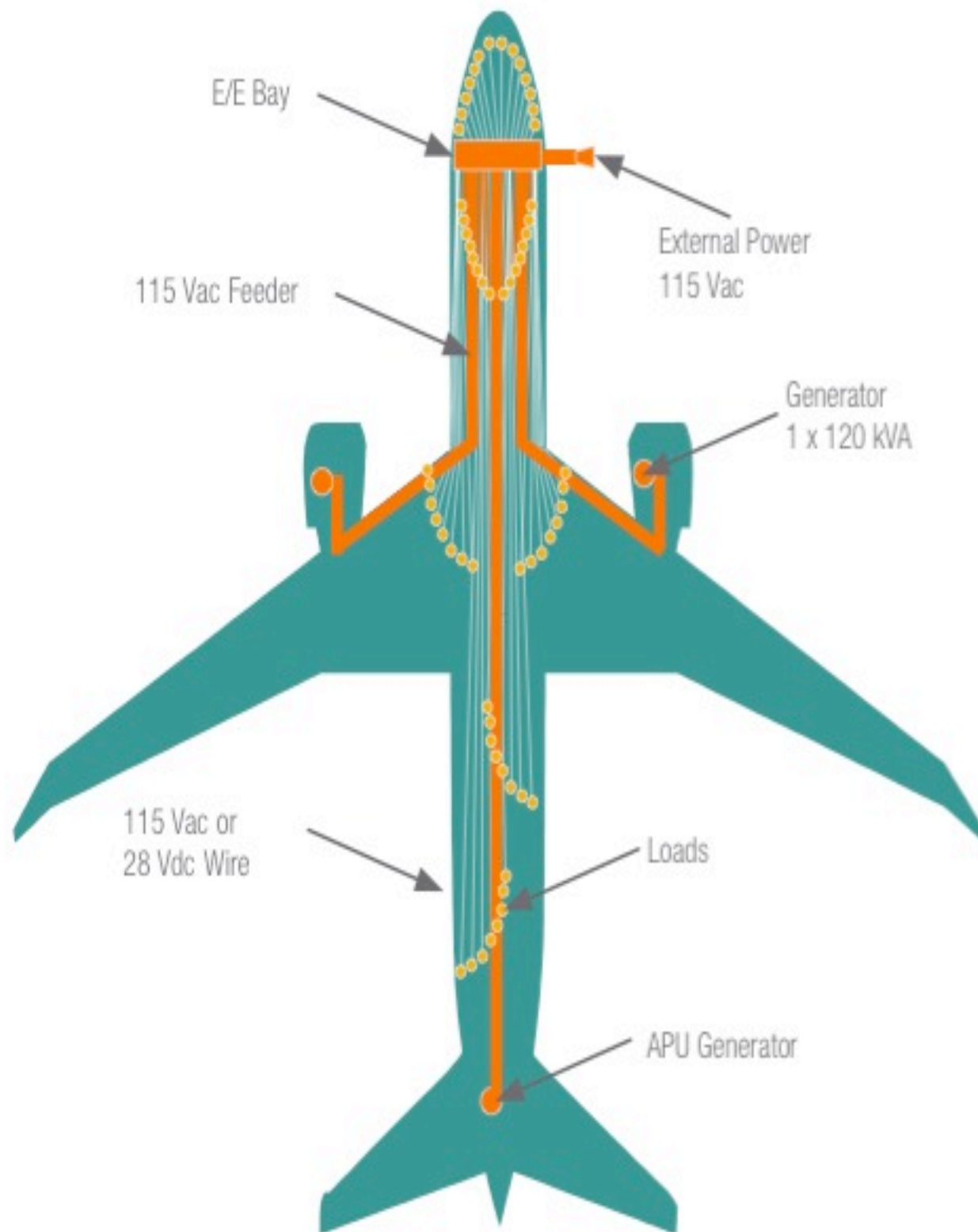
$$r_f, r_d \in \{0, 1, 2, 3\}$$

$$r_e \in \{0, 1, 2\}$$

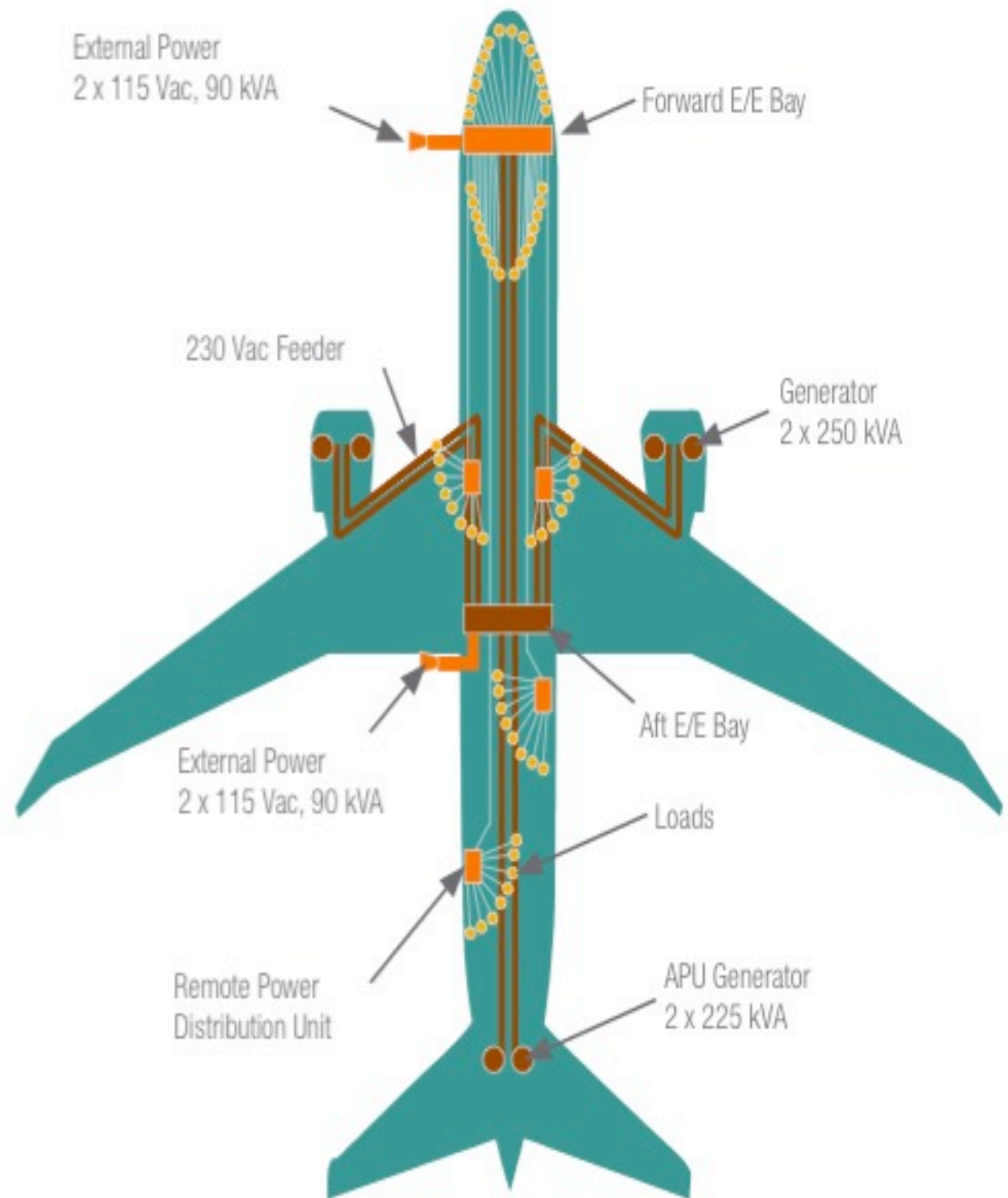


# Conventional vs. Boeing 787 Electric Power Network Structure

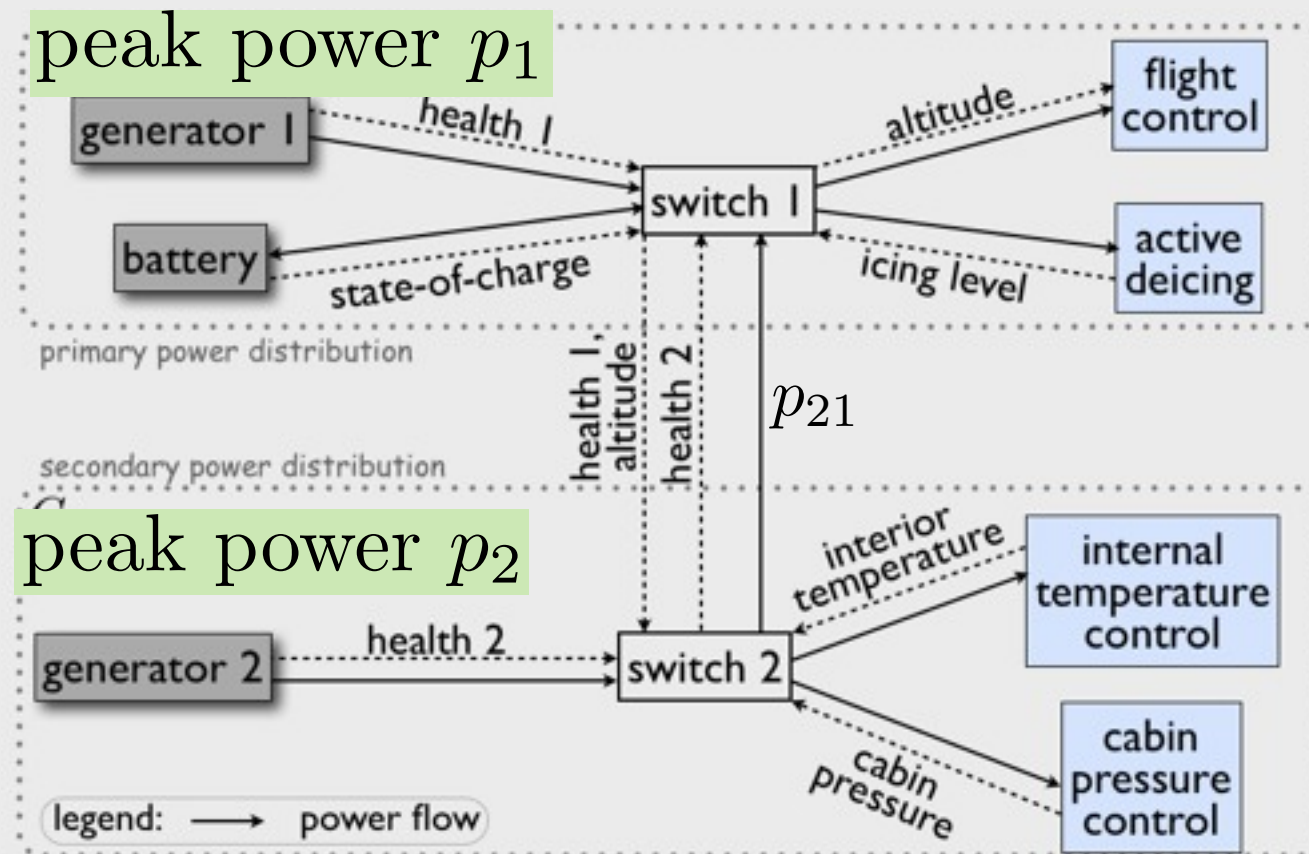
pre-787



787: distributed



# Distributed resource allocation



## Controlled variables:

- Power supplies to each function
- Altitude

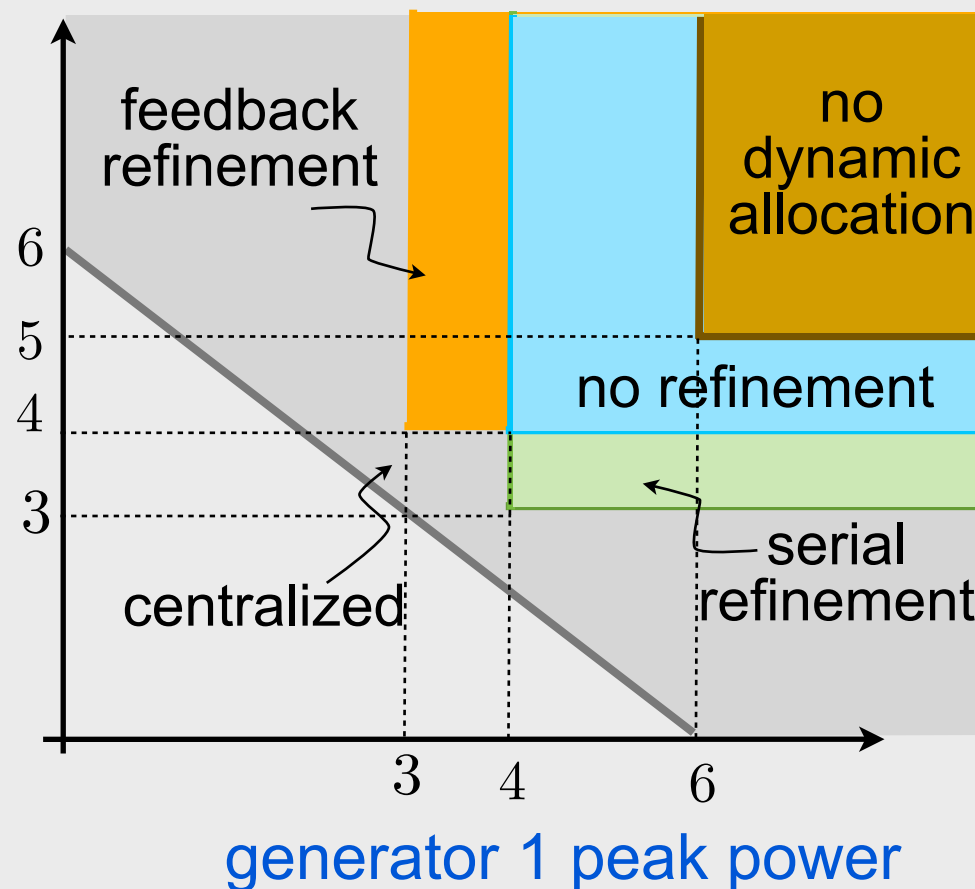
## Environment variables:

- Wind gusts
- Outside temperature
- Generator health status

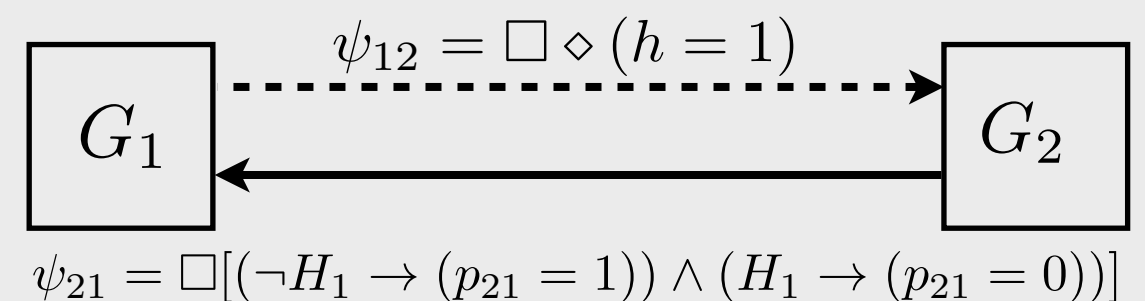
## Dependent variables:

- Level of ice accumulation
- State-of-charge of the battery
- Cabin pressure & temperature

generator 2  
peak power

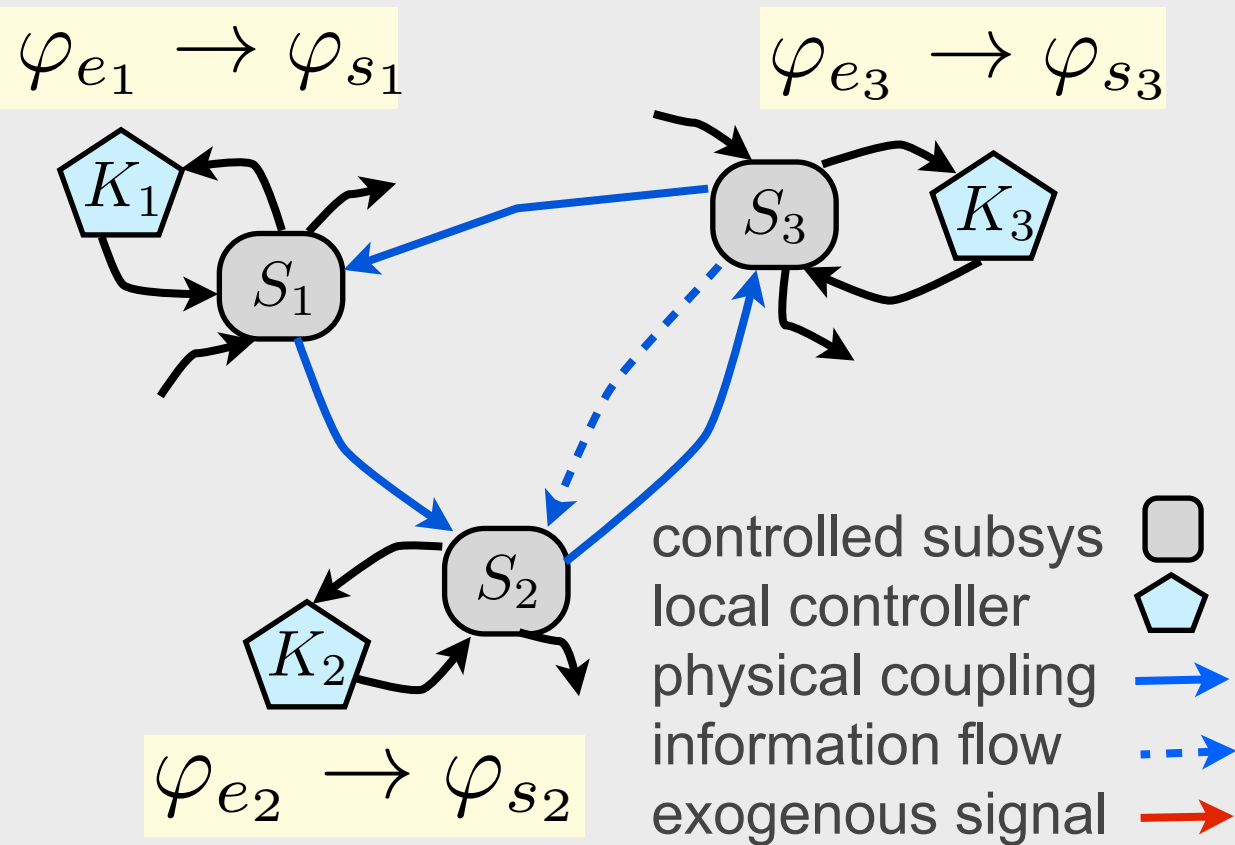


## Interface refinements





# Compositional Synthesis of Distributed Protocols



$$\underbrace{\bigwedge_i \varphi_{e_i} \rightarrow \varphi_e \rightarrow \varphi_s}_{\text{"weaker" environment assumptions}} \rightarrow \underbrace{\bigwedge_i \varphi_{s_i}}_{\text{"stronger" system requirements}}$$

Extra (mild) technical conditions: No common controlled variables & loops are well-posed.

**Theorem:**  $\varphi_e \rightarrow \varphi_s$  is realizable if every  $\varphi_{e_i} \rightarrow \varphi_{s_i}$  is realizable.

**Contracts** formalize the coupling and information exchange between subsystems.

**Trade-offs:**

conservatism

vs.

expressiveness  
of contracts

vs.

need for coordination  
& computational cost