Gro Programming and Simulation:

BE 240 Lecture 6

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A tool for the simulation of multicellular behaviors in a 2D environment.

- Cell growth/division
- Cell crowding
- Signal diffusion
- Molecular reactions (stochastic)
- Multi-levels of programming
- Growth control
- Well-mixed vs spatial





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Levels of modeling

- Gro allows behaviors to be specified at whatever level of abstraction makes sense: from **high level code of logic**, to **low level biomolecular interactions**.
- First try for complicated temporal/spatial dynamics.
- Finite state machines: abstraction of biomolecular reactions



Levels of modeling: coupled oscillation coupled_oscillator.gro



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```
program oscillator(g0) := {
39
      gfp := 0.5*volume*g0;
      p := [mode := G0, t := 0, x := g0];
40
      true : {gfp := 0.5*volume * p.x}
41
      // advance the oscillation phase
42
      p.mode = GO & rate (k0) : {p.x := p.x + 0.01^*(150-p.x)}
43
      p.mode = GO \& rate(kb*get signal(s)) : {p.x := p.x + 0.01*(150-p.x)}
44
      // phase reset
45
      p.x > 100 : \{
46
47
      p.x := 0,
     p.mode := WAIT,
48
49
        emit signal(s, se)
50
      }
51
      // refractory period timer
52
      p.mode = WAIT : \{p.t := p.t+dt\}
53
      p.mode = WAIT & p.t > tr : {
54
        p.mode := GO,
55
        p.t := 0
56
57
    };
58
```

Levels of modeling: chemotaxis chemotaxis.gro



30	<pre>program p() := {</pre>
31	
32	<pre>set ("ecoli_growth_rate", 0.0);</pre>
33	m1 := 0;
34	m2 := 0;
35	t := 0;
36	mode := 0;
37	
38	t > 0.25 : {
39	t := 0,
40	m1 := m2,
41	<pre>m2 := get_signal(s)</pre>
42	}
43	
44	mode = 0 : { run (8) }
45	<pre>mode = 1 : { tumble (800) }</pre>
46	
47	<pre>mode = 0 & m2 < m1 & rate (0.5) : { mode := 1 }</pre>
48	<pre>mode = 0 & m2 > m1 & rate (0.01) : { mode := 1 }</pre>
49	
50	<pre>mode = 1 & rate (0.01) : { mode := 0 }</pre>
51	
52	true : { t := t + dt }
53	
54	};





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Easy for growth control circuits

• Gro has growth, division and death features and automatically updates cell volume. It also mimics the spread of microcolonies.

```
• Growth
```

```
set ( "ecoli_growth_rate", 0.0346574 ); // reactions/min
set ( "ecoli_init_size", 1.57 ); // fL
set ( "ecoli_division_size_mean", 3.14 ); // fL
set ( "ecoli_division_size_var", 0.005 ); // fL
set ( "ecoli_diameter", 1.0 ); // fL
```

• Death

rate (dC): { die() }

Same ODE model: $\frac{dN}{dt} = kN - dN$ Different behaviors

slow down the growth

Growth control: growth rate

```
fun rep x . 2 / ( 2+ x^2 );
program growth() := {
  gfp := 100*volume;
  Sget := get_signal( S );
  true : {
    gfp := 100*volume;
    emit_signal( S, kS );
    Sget := get_signal( S );
    set ( "ecoli_growth_rate", k*(rep Sget));
  };
```



Cells: 1, Max: 2000, t = 1.66 min

increase the death

Growth control: death rate (lysed)

```
fun act x . x^2 / (2 + x^2);
```

```
program lyse() := {
 gfp := 100*volume;
 Sget := get signal( S );
 true : {
   gfp := 100*volume;
   emit_signal( S, kS );
    Sget := get_signal( S );
 };
 rate( d* (act Sget) ) : {
    die();
```

};

Cells: 1, Max: 2000, t = 1.56 min



increase the death

Growth control: death rate (not lysed)

```
fun act x . x^2 / (2 + x^2);
```

```
program death() := {
  gfp := 100*volume;
  Sget := get_signal( S );
  state:= [alive := 1];
```

```
(state.alive = 1) : {
  gfp := 100*volume;
  emit_signal( S, kS );
  Sget := get_signal( S );
};
```

```
rate( dC * (act Sget) ) : {
    state.alive := 0;
    gfp := 2*volume;
    set("ecoli_growth_rate",0);
  };
};
```

Cells: 1, Max: 2000, t = 1.60 min







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Well-mixed vs spatial assumptions

- Cell growth → expand microcolonies →self-organize into patterns
- Signal diffusion → only affect cells within the diffusion range
- Environment heterogeneity → cell behaviors affected by nutrients, antibiotics, oxygen...





Well-mixed vs spatial assumptions

- Cell growth → expand microcolonies →self-organize into patterns
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Cell growth: patterning depends on growth mechanisms

Interactions: activation/repression of growth/death

L-V
Model
$$\frac{dC_1}{dt} = k_C \left(1 - \frac{C_1 + C_2}{C_{\text{max}}} \right) C_1 + (a_{11}C_1 + a_{12}C_2) C_1,$$
$$\frac{dC_2}{dt} = k_C \left(1 - \frac{C_1 + C_2}{C_{\text{max}}} \right) C_2 + (a_{21}C_1 + a_{22}C_2) C_2.$$

Same ODE model repression of growth = activation of death: a < 0activation of growth = repression of death: a > 0

Different spatial behaviors slow growth \neq fast death (not lysed) \neq fast death (lysed)

Different mechanisms:

Cell growth: patterning depends on growth mechanisms

Cooperation: $a_{12} > 0$, $a_{21} > 0$



Activation/repression of growth



Repression/activation of death (lysed)



Cell growth: coexistence stability depends on interactions

Interactions: activation/repression of growth/death

L-V
Model
$$\frac{dC_1}{dt} = k_C \left(1 - \frac{C_1 + C_2}{C_{\text{max}}} \right) C_1 + \left(a_{11}C_1 + a_{12}C_2 \right) C_1,$$
$$\frac{dC_2}{dt} = k_C \left(1 - \frac{C_1 + C_2}{C_{\text{max}}} \right) C_2 + \left(a_{21}C_1 + a_{22}C_2 \right) C_2.$$



ODE model: stable coexistence



Spatial model: stable -> unstable



Cell growth: coexistence stability depends on interactions

Perturbation





Competition



Segregated patterning

Cooperation



Intermixing patterning

Ren, X., & Murray, R. M. 2019 *ECC* Momeni, Babak, et al. *Elife* 2 (2013).

Well-mixed vs spatial assumptions

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Signal diffusion: rate determines range

Green cells inhibit red cells





Signal diffusion: rate determines range



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Environmental heterogeneity

Nutrient distribution





Environmental heterogeneity



```
declare a signals (no diffusion
    biomass := signal(0, 0);
    enzyme := signal(4,0.3);
                                 or degradation for biomass)
    food := signal(5, 0.1);
                                              enzyme catalyzes biomass
                                                   and generates food
    reaction({biomass,enzyme},{food,enzyme},5);
    set("ecoli_growth_rate",0.0); 
                                        - set cell growth rate without food
10
    program bioprocessor() := {
11
12
     true : {
                                                      cell growth
     set("ecoli_growth_rate",get_signal(food)),
13
                                                   depends on food
     emit_signal(enzyme,1)
14
15
                               cell secrets enzymes
16
17
18
    program main() := {
     t := 0;
19
     true: { t := t + dt }
20
                                                  initializing biomass
21
     foreach i in range 500 do {
     set_signal(biomass, rand(300), (rand(500)-250), 10)
22
23
     } end;
24
25
    ecoli ( [], program bioprocessor() );
```





What can we simulate with gro?

- **Gro programming at different levels** High level logic → biomolecular reactions
- Growth control circuit with different mechanisms Growth, death, lysis
- Well-mixed vs spatial assumptions Cell growth Signal diffusion Environment heterogeneity