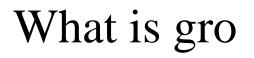
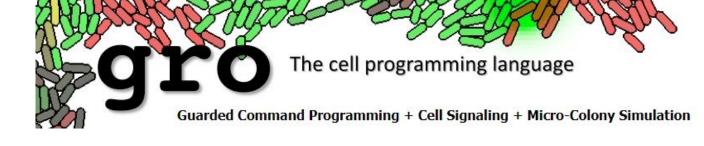
Gro Programming and Simulation:

BE 240 Lecture 5

Cindy Ren 05/07/2020

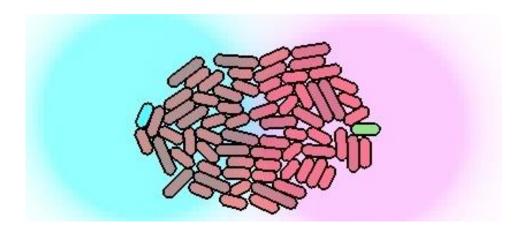




Developed by <u>The Klavins Lab</u>, University Washington, Seattle, WA <u>http://depts.washington.edu/soslab/gro/index.html</u>

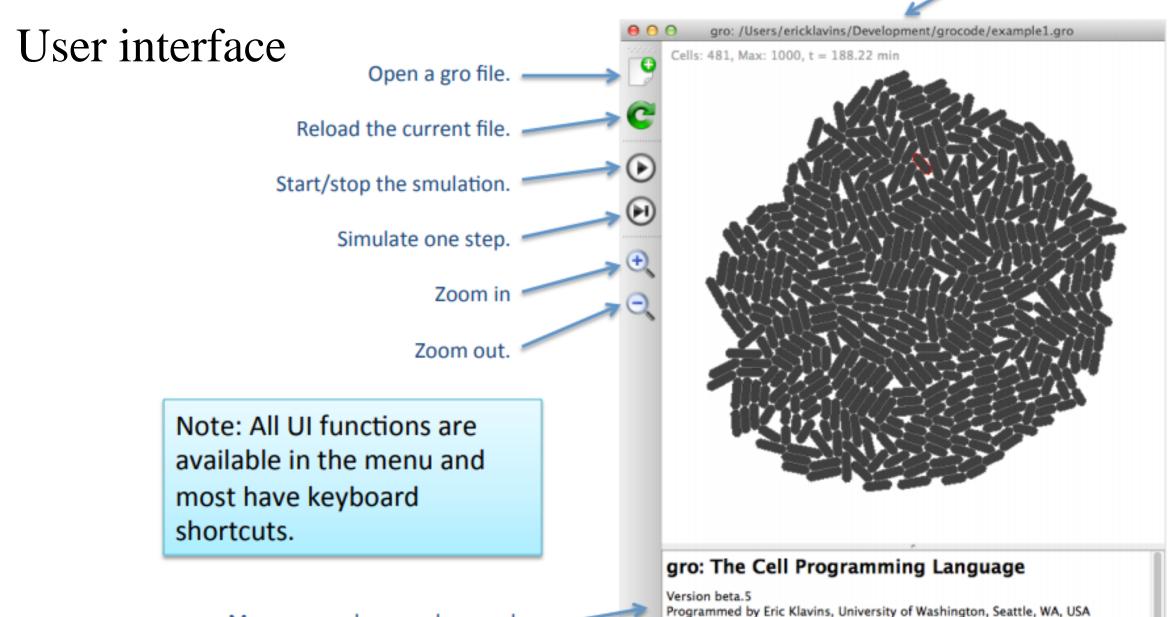
A tool for programming, modeling, specifying and simulating of multicellular behaviors in growing microcolonies in a 2D environment.

- Cell growth/division
- Cell crowding
- Signal diffusion
- Molecular reactions



E. coli microcolonies growing in a single layer \leftrightarrow fluorescence microscope

Name of current file.



Messages and errors show up here.

Copyright © 2011-2012, University of Washington (GNU V. 2) See http://depts.washington.edu/soslab/gro for more information.

Installation

http://depts.washington.edu/soslab/gro/download.php

Mac OS X

Date	Release	Description	_
Aug. 23, 2012	gro_mac_beta.4.dmg	This version has an improved gui, reacting signals, more modifiable parameters, new examples, and the return of the command line. See the changelog below for more details. Note : gro needs to stay in the same directory as the examples and include folders that are included in the disk image.	small bug: path configuration
Older	gro_mac_beta.3.dmg gro_a.5.4.tar.gz)	
Windows 7			
Date	Release	Description	
Aug. 23, 2012	gro_win_beta.4.zip	This version is (hopefully) the same as the mac version above, except compiled for Windows. Qt supposedly takes care of cross-compatability issues. Since the development team (i.e. Eric) uses a Mac to test everything, the Windows version might stil have some issues which you should please report if you find any.	_
Older	gro_win_beta.3.zip		

Installation

https://github.com/murrayrm/gro

MacOS

You will need the following packages in order to compile gro:

- CCL: https://github.com/klavinslab/ccl
- Chipmunk 5.3.5: https://chipmunk-physics.net/release/Chipmunk-5.x/
- XCode

Once you have these pre-requisties, you can install gro by running qmake and telling it where to find the ccl and chipmunk source directories (which should also have the compiled library files).

```
qmake CCL=<cclpath> CHIPMUNK=<chipmunkpath>
make
```

This will create directory gro.app that can run using the command

Installation

https://github.com/murrayrm/gro

Linux

You will need the following packages in order to compile gro:

- CCL: https://github.com/klavinslab/ccl
- Chipmunk 5.3.5: https://chipmunk-physics.net/release/Chipmunk-5.x/
- Linux build tools (via apt): build-essential, flex, bison, libreadline-dev
- OpenGL: freeglut3-dev

Once you have these pre-requisties, you can install gro by running qmake and telling it where to find the ccl and chipmunk source directories (which should also have the compiled library files).

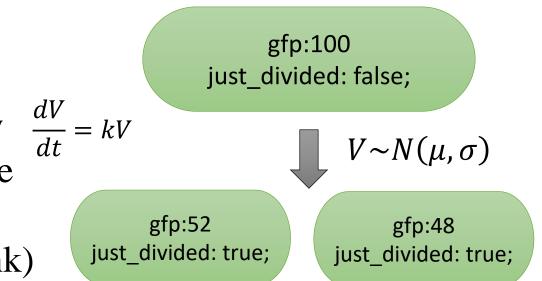
qmake CCL=<cclpath> CHIPMUNK=<chipmunkpath>
make

The file useful/chipmunk.gro in the main gro directory is available to allow compilation of chipmunk via qmake. To use it, copy useful/chipmunk.gro to the chipmunk main source directory and run qmake then make.

Simulation environment

E. coli-like bacteria

- Cell growth: volume grows exponentially
- Cell division: divides after doubled in size
- Cell death: removed after dead
- Cell crowding: physics contact (Chipmunk)

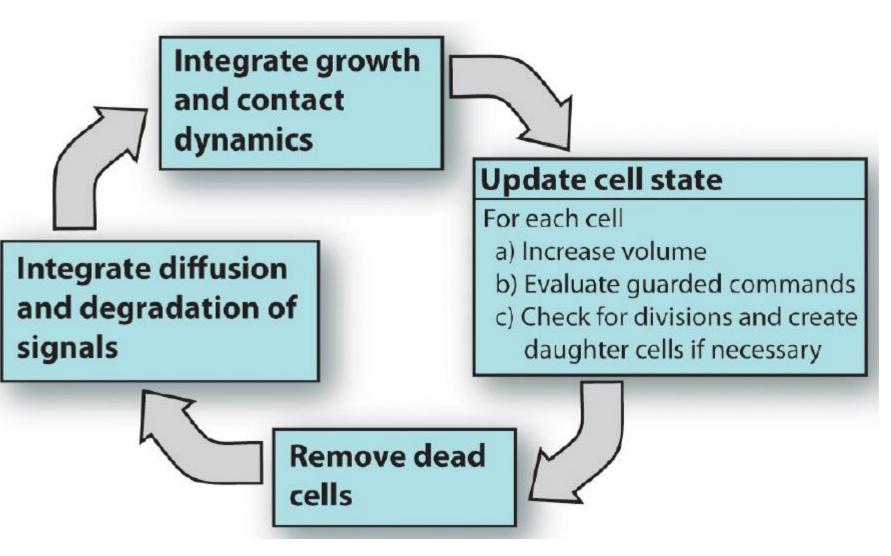


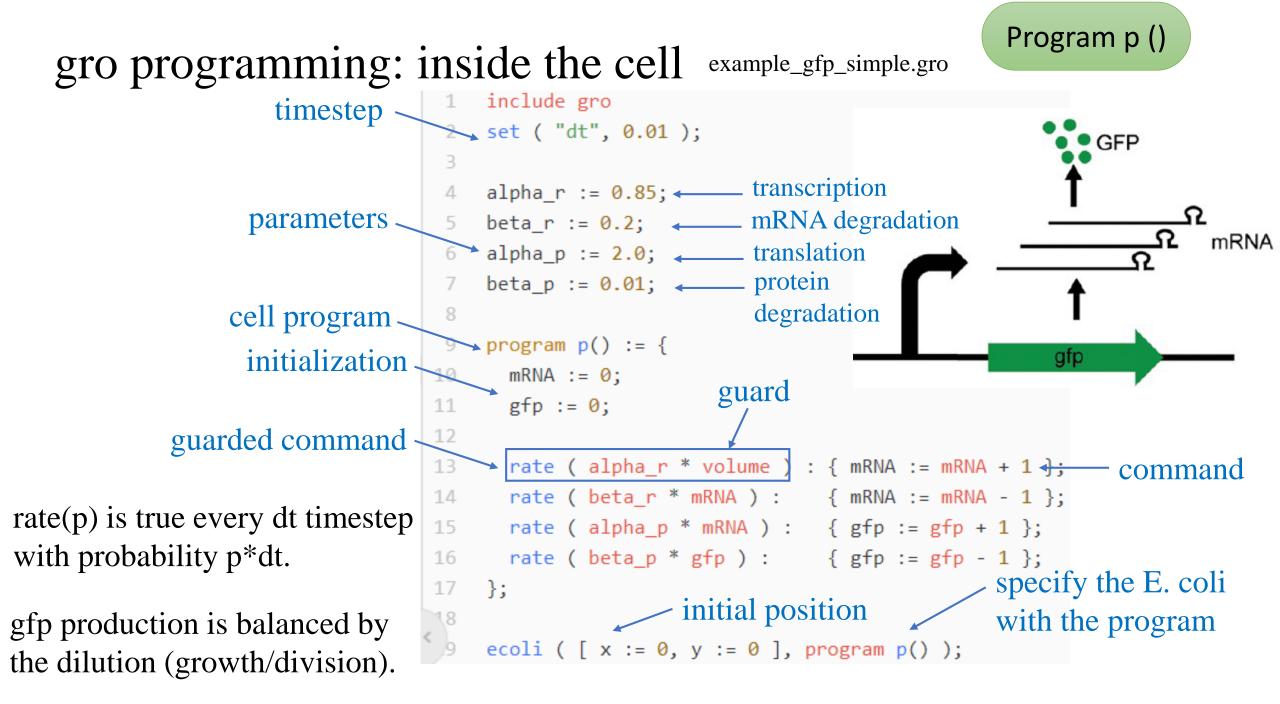
- Signal diffusion: 2D grid of square elements (Finite element method)
- Molecular reactions: stochastic events (guarded command g:c)
- Chemostat mode

Simulation environment

E. coli-like bacteria

- Cell growth
- Cell division
- Cell death
- Cell crowding
- Signal diffusion
- Molecular reaction





Program p ()

gro programming: more functions

Mass action propensities:

Define functions:

Non-mass action rate (hill v k x) : { gfp := gfp + 1 };
propensities:

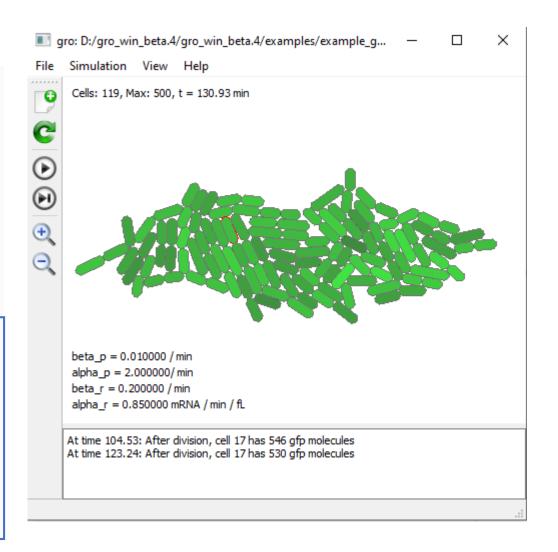
$$f_{logistic}(v, kmax, x) = v \left(1 - \frac{x}{kmax}\right) x \quad \text{fun logistic } v \quad \text{kmax } x \quad v \quad * \quad (1 - x / kmax) \quad * \quad x;$$

Other functions:

gro simulation example_gfp_const.gro

• Keep track of the time

```
program p() := {
 9
10
    mRNA := 0;
11 gfp := 0;
12
13
      rate ( alpha r * volume ) : { mRNA := mRNA + 1 };
      rate ( beta r * mRNA ) : { mRNA := mRNA - 1 };
14
      rate ( alpha_p * mRNA ) : { gfp := gfp + 1 };
15
      rate ( beta_p * gfp ) : { gfp := gfp - 1 };
16
17
                            hide time in a record
      r := [ t := 0 ];
18
19
      selected & just_divided : {
20
        print ( "At time ", r.t, ": After division, cell ",
      id, " has ", gfp, " gfp molecules" )
21
         track the cell id
22
      };
23
      true : { r.t := r.t + dt };
24
    };
                            time increments
```



$gro\ simulation\ {\tt example_gfp_const.gro}$

• Keep track of the time by composing two program

```
17 };
  v program report(period) := {
43
       t := 0;
44
    s := 0;
   needs gfp; ____ get the shared gfp
45
46
      true : { t := t + dt, s := s + dt }
      s >= period : {
47 v
      print ( id, "," , t, ", ", gfp, ", ", volume, "\n" ),
48
         s := 0:
49
50
     }
                                                  Only shared variables get cut
51
    };
                                                  in half when cell divides
52
    program q() := p() + report(1.0) sharing gfp, mRNA;
53
```

```
program p() := {
    mRNA := 0;
    gfp := 0;
    rate ( alpha_r * volume ) : { mRNA := mRNA + 1 };
    rate ( beta_r * mRNA ) : { mRNA := mRNA - 1 };
    rate ( alpha_p * mRNA ) : { gfp := gfp + 1 };
    rate ( beta_p * gfp ) : { gfp := gfp - 1 };
};
```

10

11 12

13

14

15

16

gro simulation example_gfp_const.gro

Save data in csv write here

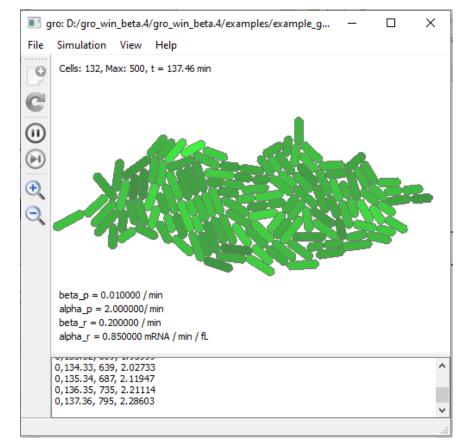
```
fp := fopen ( "/tmp/example gfp.csv", "w" );
```

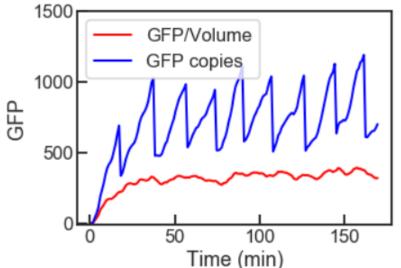
```
11
     program p() := {
```

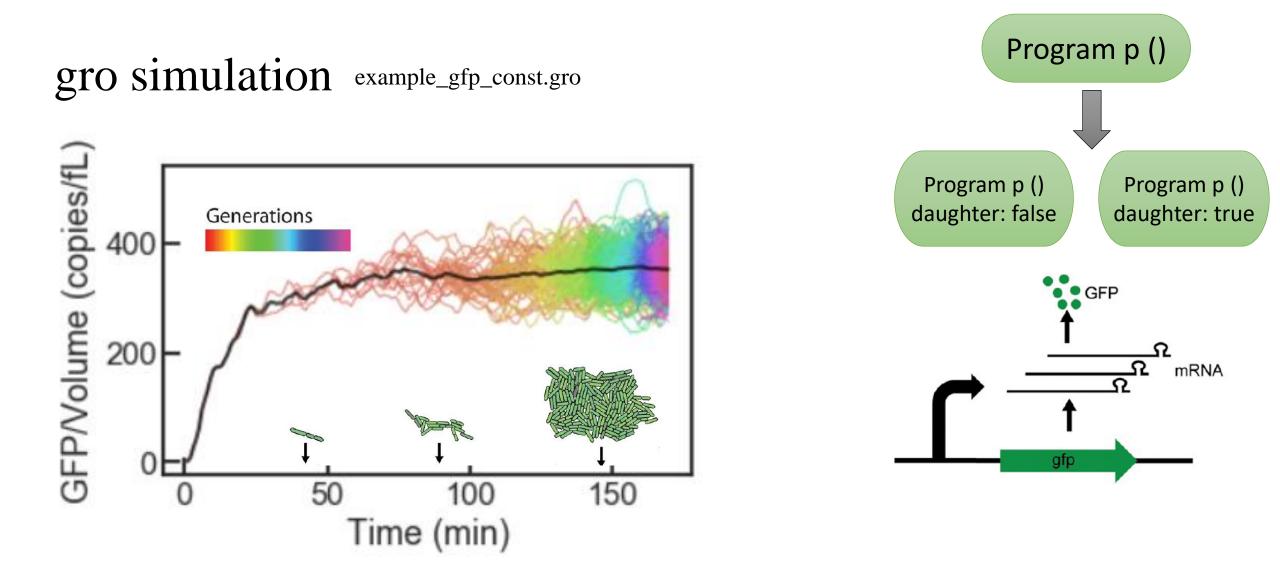
```
12
      mRNA := 0;
```

10

```
13
      gfp := 0;
14
      rate ( alpha r * volume ) : { mRNA := mRNA + 1 };
15
      rate ( beta r * mRNA ) : { mRNA := mRNA - 1 };
16
17
      rate (alpha p * mRNA) : { gfp := gfp + 1 };
      rate ( beta p * gfp ) : { gfp := gfp - 1 };
18
19
      r := [ t := 0, s := 0 ];______ r.t track simulation time
20
      id = 0 \& r.s \ge 1.0 : { r.s time gap for saving data
21
22
<
        print ( id, "," , r.t, ", ", gfp, ", ", volume, "\n" ),
        fprint ( fp, id, "," , r.t, ", ", gfp, ", ", volume, "\n" ),
24
       r.s := 0; save data
25
      };
26
      true : { r.t := r.t + dt, r.s := r.s + dt };
27
                                   time increments
     };
```







program is copied
numerical variables are cut
in half approximately

 $\rightarrow 2^n$ copies of program after n generations

gro simulation example_gfp_const.gro

• Save snapshots for movies

```
45
    program main() := {
46
       t := 0; // framerate time tracker
       s := 0; // total time tracker
47
       n := 0;
48
       true : { t := t + dt, s := s + dt }
49

    File path and name

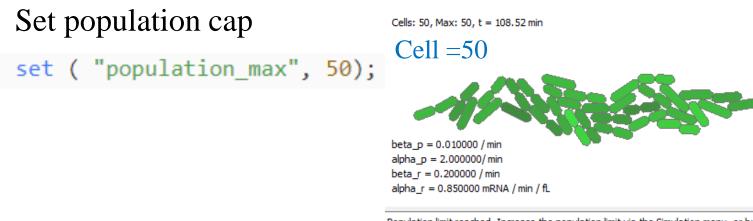
       t > 5 : {
50
         snapshot ( "/movie/expression" <> if n <10 then "0" else "" end <> tostring(n) <> ".tif" ),
51
52
       n := n + 1,
                                                                                             expressionNN.tif
       t := 0
53
                                        takes snapshots every 5
54
       }
       s > 150 : { stop() }
55
                                      program minutes and stops
56 };
                                             at 150 minutes
```

Cell = 130

$gro\ simulation\ example_gfp_const.gro$

- Chemostat Mode
- 1 include gro
- 3 set ("chemostat_width", 40);
- 4 set ("chemostat_height", 200);

Chemostat mode allows you to keep a more or less fixed population of cells in the simulation.



Population limit reached. Increase the population limit via the Simulation menu, or by setting the parameter "population_max" in your gro program.

beta_p = 0.010000 / min alpha_p = 2.000000 / min beta_r = 0.200000 / min alpha_r = 0.850000 mRNA / min / ft Media flow —

Media flow

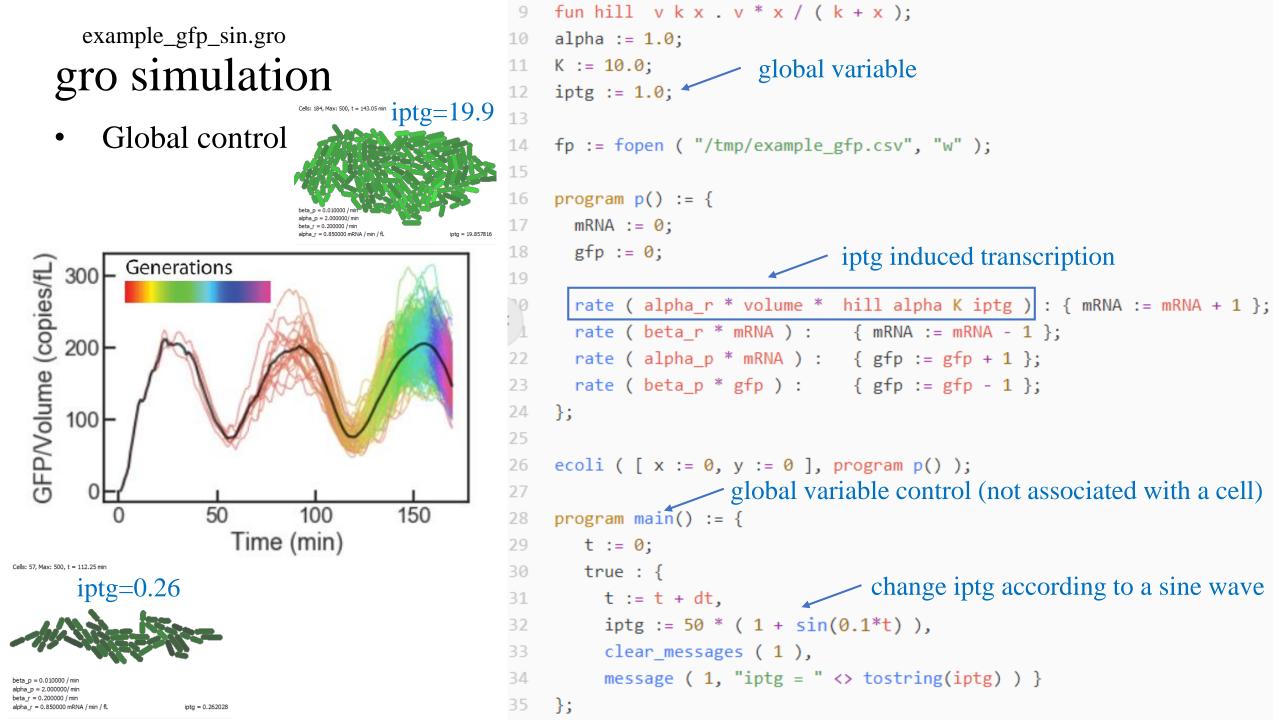
Cells: 24, Max: 500, t = 198.82 min

Cell =24

beta_p = 0.010000 / min

alpha_p = 2.000000/ min

beta_r = 0.200000 / min alpha_r = 0.850000 mRNA / min / fL



gro simulation

Simulation control 22 Run multiple simulations with different iptg.

16 17

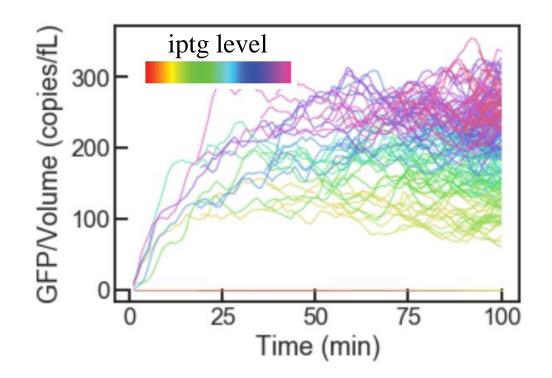
18

19

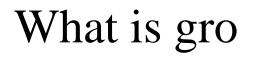
24

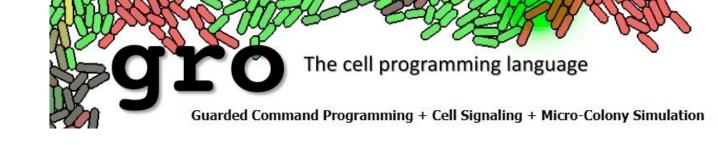
```
program main() := {
46
                                             25
      t := 0;
47
      true : { t := t + dt }
48
      t > 100 : {
49
50
        print ( iptg, ", ", maptocells gfp/volume end ),
        51
52
        reset(),
                                     100 min
        ecoli ( [ x := 0, y := 0 ], program p() ),
53
        start(),
54
                      reset() deletes all the cells, so you
        t := 0
55
                     need to add a new cell after calling it
56
57
      iptg > 30 : { stop() }
    };
```

```
program p() := {
      mRNA := 0;
      gfp := 0;
      rate ( alpha_r * volume * hill alpha K iptg ) : { mRNA := mRNA + 1 };
      rate ( beta r * mRNA ) : { mRNA := mRNA - 1 };
      rate ( alpha_p * mRNA ) : { gfp := gfp + 1 };
      rate ( beta_p * gfp ) : { gfp := gfp - 1 };
   };
26 ecoli ( [ x := 0, y := 0 ], program p() );
```



start(), stop(), and reset()





A tool for the simulation of multicellular behaviors in a 2D environment.

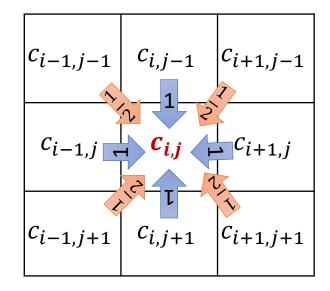
- Cell growth/division : try with bioscrape lineage
- Cell crowding
- Signal diffusion
- Molecular reactions (with noise) : try with bioscrape

Spatial pattern formation, heterogeneity in populations...

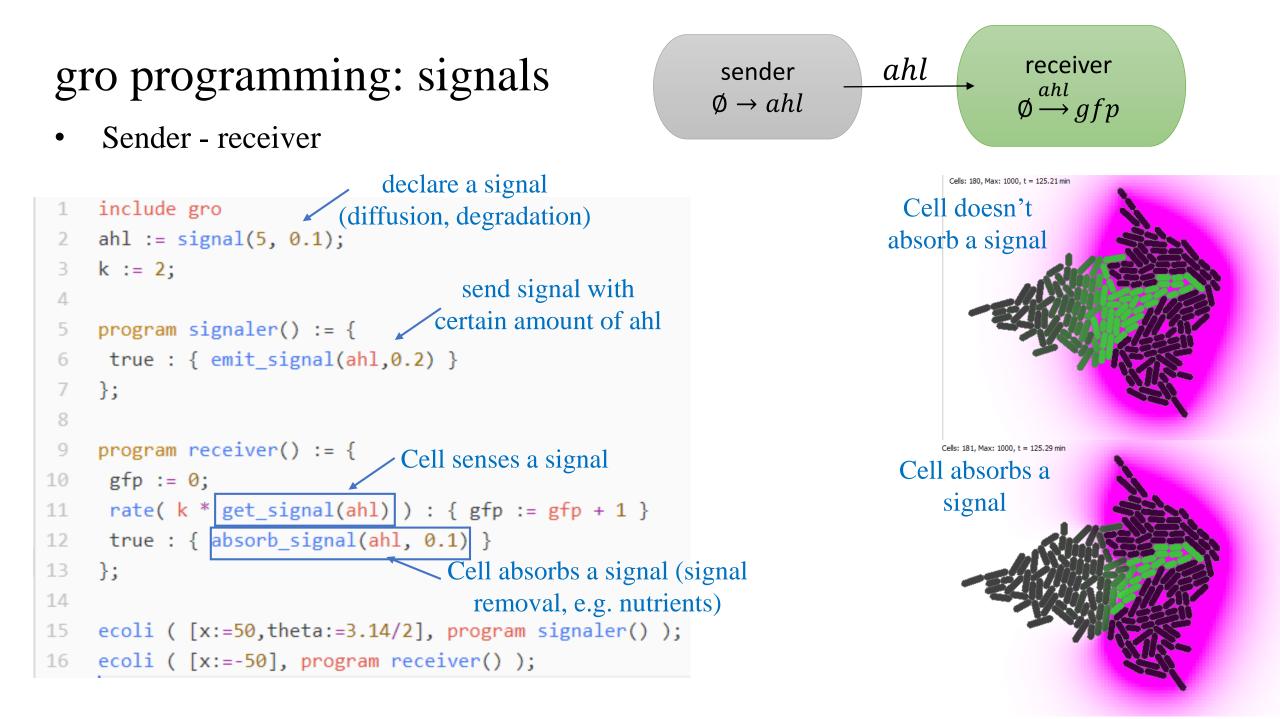
gro signals : finte element model

- The 2D environment of the simulation is gridded up into 0.5 μ m * 0.5 μ m elements.
- The concentration of each element $c_{i,j}$ is updated at each time step via

$$\begin{split} &\Delta c_{i,j} \\ &= k_{diff} \big(0.5 c_{i+1,j-1} + c_{i+1,j} \\ &+ 0.5 c_{i+1,j+1} + c_{i,j-1} + c_{i,j+1} \end{split}$$



- Unspecified height, the units for signal concentration are proportional to moles / L.
- Euler integration: high diffusion rate of a signal → obvious numerical errors → decrease dt

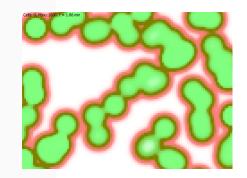


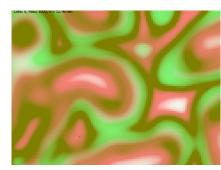
gro programming: signals

- Environment signals position and amount of
 program main() := { signal in the environment
 true : { set_signal(ahl, 50, -50, 10) }
 };
- 19 ecoli ([x:=-50], program receiver());
- Reaction-diffusion

chemicals that can (1) react with each other (or themselves) and (2) diffuse

```
X := signal ( 1.0, 0.0 );
28
                                 signal interacting reactions
    Y := signal (1.0, 0.0);
29
                                  (reactants, products, rate)
30
    reaction ( {X,Y}, {Y,Y}, 5 );
31
    reaction ( {X}, {X,X}, 5 );
32
    reaction ({Y}, {}, 5);
33
                                         signal initialization
34
    foreach i in range 100 do {
35
        set_signal ( X, rand(800)-400, rand(800)-400, 1 ),
        set_signal ( Y, rand(800)-400, rand(800)-400, 1 )
37
      end;
```

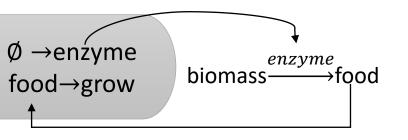


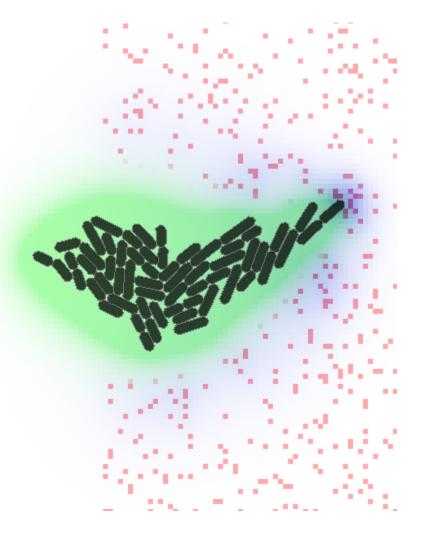


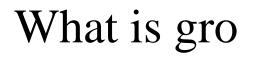
gro programming: signals

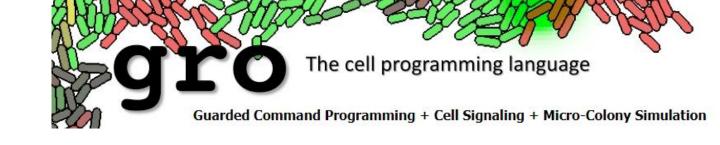
• Bioprocessing

```
declare a signals (no diffusion
    biomass := signal(0, 0);
    enzyme := signal(4,0.3);
                                 or degradation for biomass)
    food := signal(5, 0.1);
                                              enzyme catalyzes biomass
                                                  and generates food
    reaction({biomass,enzyme},{food,enzyme},5);
    set("ecoli_growth_rate",0.0); 
                                       - set cell growth rate without food
10
11
    program bioprocessor() := {
12
     true : {
                                                      cell growth
     set("ecoli_growth_rate",get_signal(food)),
13
                                                   depends on food
     emit_signal(enzyme,1)
14
15
                               cell secrets enzymes
16
17
18
    program main() := {
19
     t := 0;
20
     true: { t := t + dt }
                                                  initializing biomass
21
     foreach i in range 500 do {
     set_signal(biomass, rand(300), (rand(500)-250), 10)
22
23
     } end;
24
25
    ecoli ( [], program bioprocessor() );
```









A tool for the simulation of multicellular behaviors in a 2D environment.

- Cell growth/division : try with bioscrape lineage
- Cell crowding
- Signal diffusion : try with PDE solver
- Molecular reactions (with noise) : try with bioscrape

The environment shapes the microbial organisms. Cells self-organize into certain patterns via signaling.

Try simulate the same circuit/system in well-mixed (bioscrape) VS spatial (gro).