

Geometric Mechanics

Some Recent Progress

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Control and Dynamical Systems,
Caltech

Oberwolfach, July 21, 2008

Collaborators: as we go along



CALTECH
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Reduction Theory

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 - ★ Cotangent bundle (in, eg, Foundations of Mechanics)
 - ★ Poisson reduction (various + JM and Ratiu, 1986)
 - ★ Lagrangian reduction (Scheurle, JM Cendra, Ratiu).
 - ★ Dirac structures and reduction (Bloch, Crouch, van der Schaft, Blankenstein, Ratiu, Weinstein and "oids" folks, Cendra, JM, Ratiu, Yoshimura...)

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- Lets talk about *reduction by stages* to be specific.

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- ***Hamiltonian reduction by stages*** ...

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Lagrangian Reduction by Stages

Memoirs of the American Mathematical Society

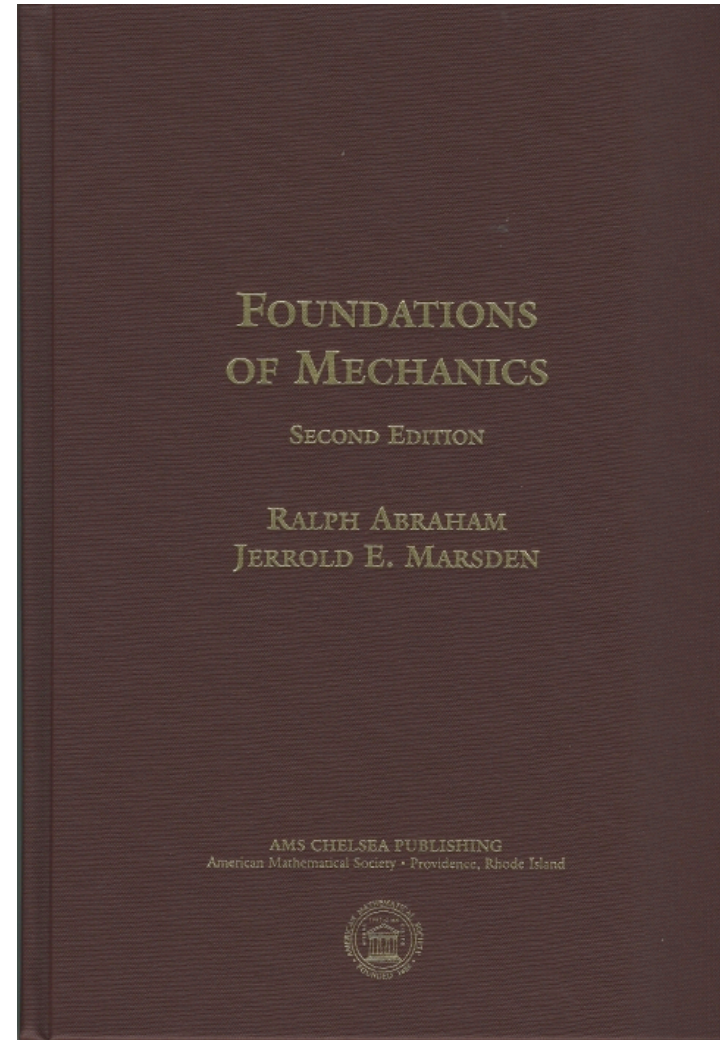
152, no 722, July 2001, 108 pp.

(Received by the AMS, April, 1999).

Hernán Cendra

Jerrold E. Marsden

Tudor S. Ratiu



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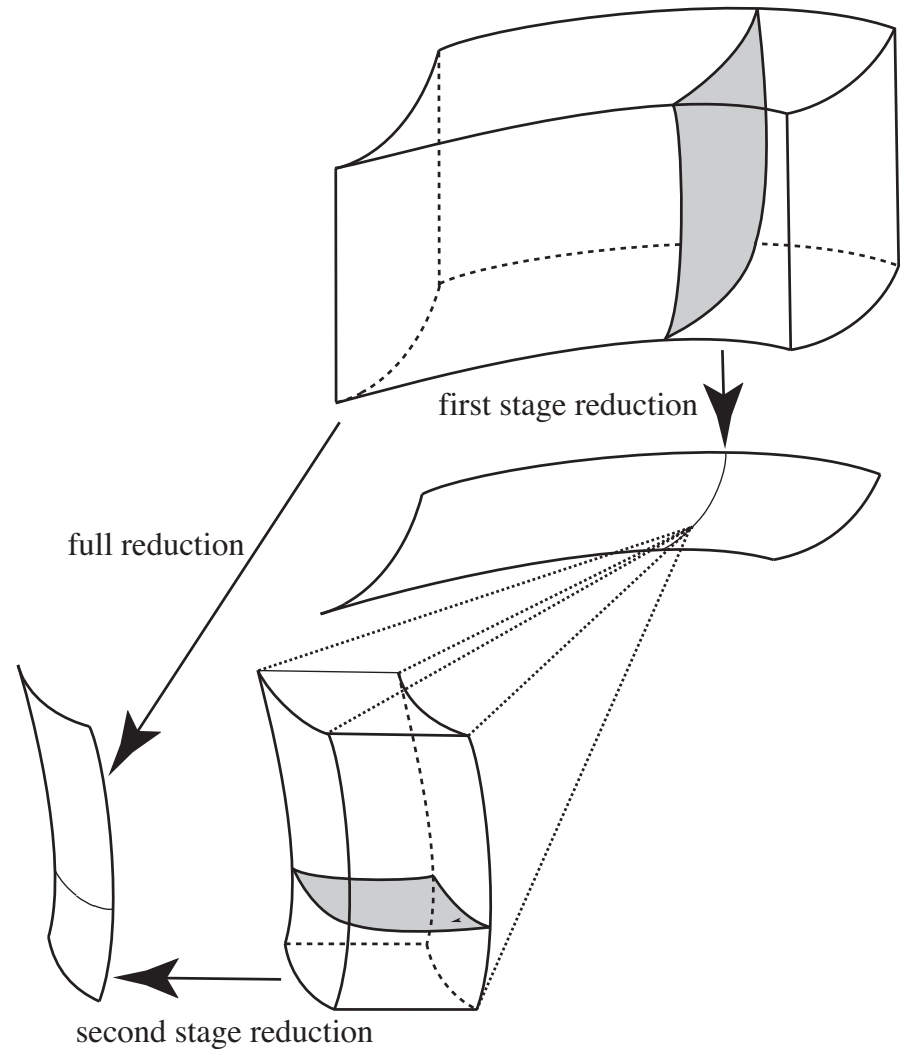
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- The first group is the particle relabeling group, while the second one is the Euclidean group. The big group is the synthesis of the two—the full symmetry group of the problem.
- The “hand calculation” of the resulting Hamiltonian and variational structure is difficult—Shashikanth et al and Borisov and Mamaev. Reduction by stages gives this (and more general) and how they are related.

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- Different sort of reduction (model reduction) in work of Tomohiro Yanao---radii of gyration in molecular systems. Geometric mechanics methods critical !
- Work of Cendra, Etchechoury, JM on Dirac-Gotay-Nester constraints in the Dirac Structure Context. Confused?

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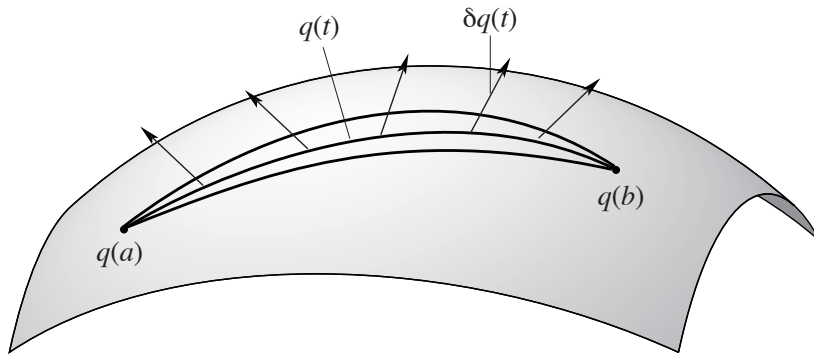
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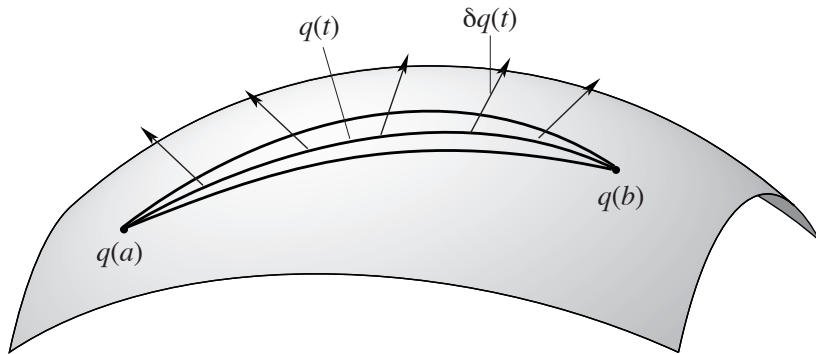
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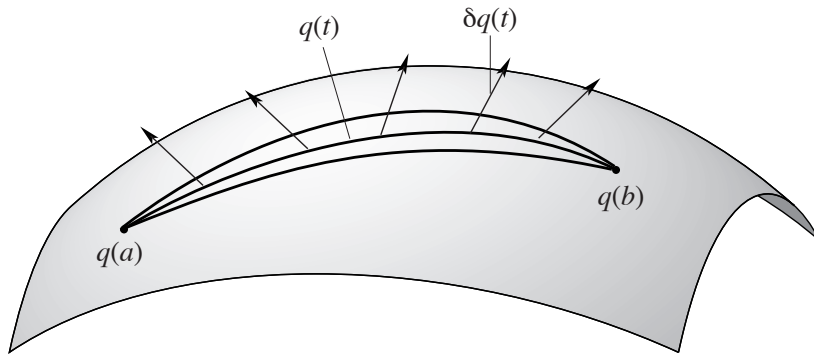
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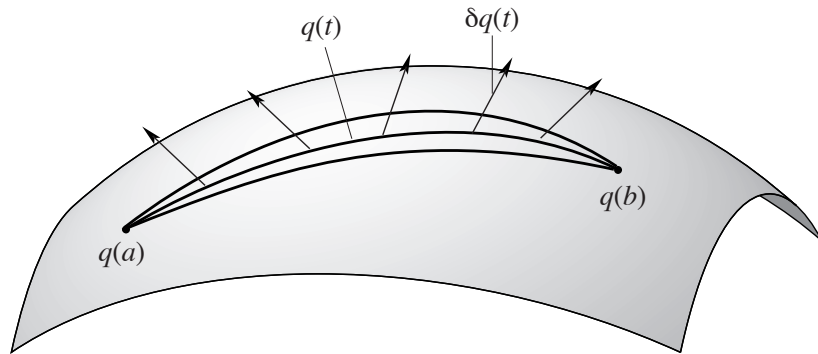
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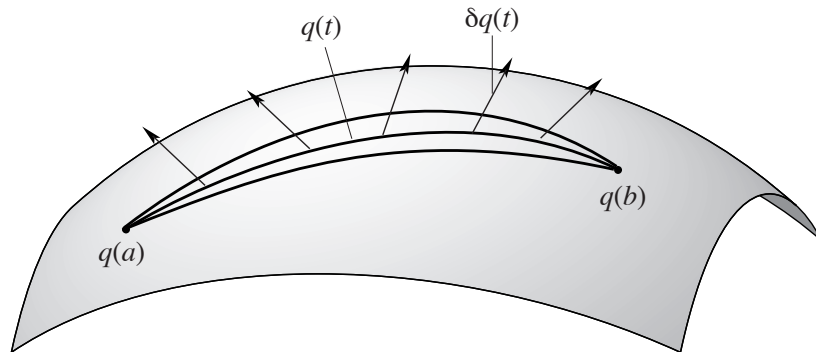
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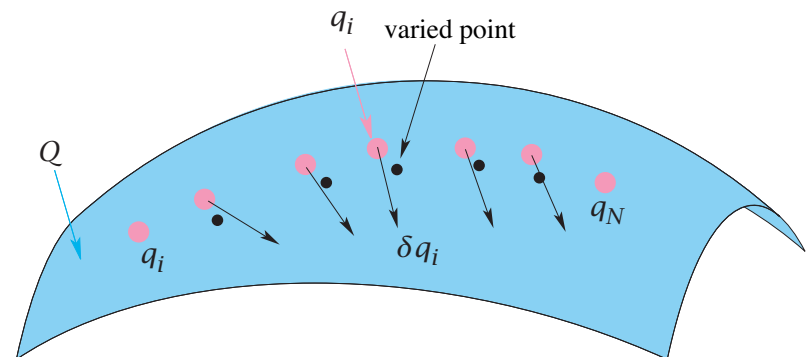
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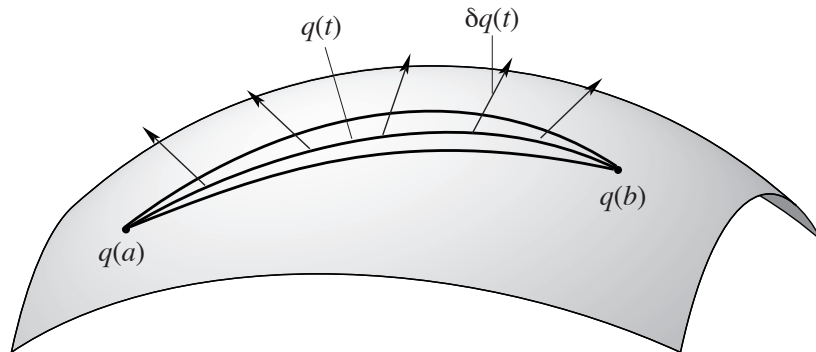
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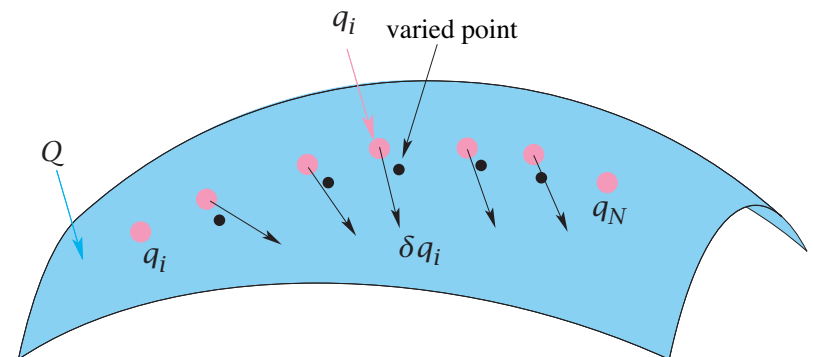
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Add forces to this formalism, such as control forces

Simple Example

- Let M be a positive definite symmetric n by n matrix and V be a given potential. Choose the Lagrangian:

$$L(q, \dot{q}) = \frac{1}{2} \dot{q}^T M \dot{q} - V(q).$$

- Discrete Lagrangian chosen by using the *rectangle rule* on the action integral together with a naive finite difference approximation of the velocity (more sophisticated quadrature rules give higher order accurate algorithms, such as SPARK).

$$L_d(q_0, q_1, h) = h \left[\frac{1}{2} \left(\frac{q_1 - q_0}{h} \right)^T M \left(\frac{q_1 - q_0}{h} \right) - V(q_0) \right]$$

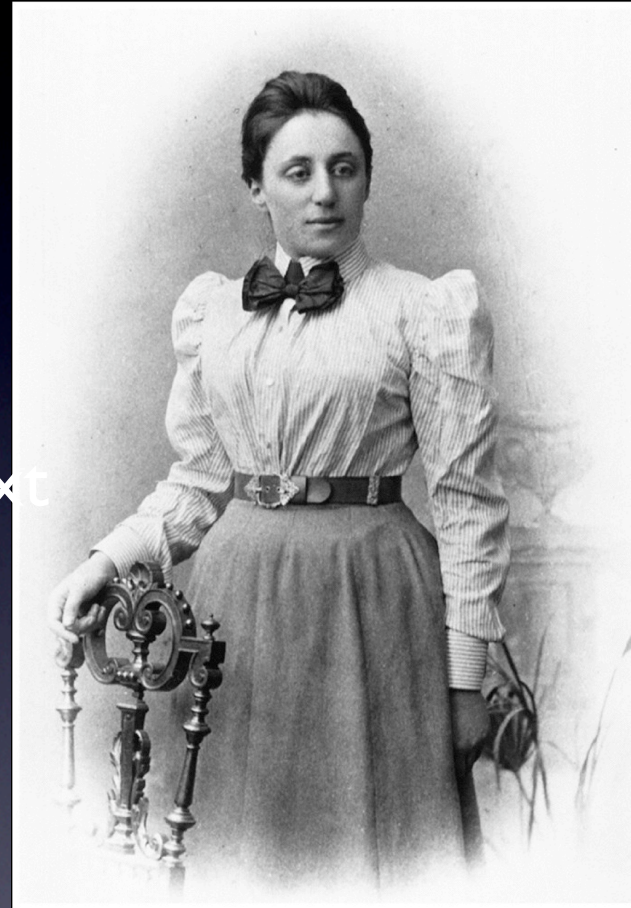
- Resulting DEL equations (the algorithm):

$$M \left(\frac{q_{k+1} - 2q_k + q_{k-1}}{h^2} \right) = -\nabla V(q_k)$$

Noether's theorem

A nice thing about the variational formulation is that such algorithms are naturally symplectic and results such as Noether's theorem remain valid.

The proofs of these things are basically the same as in the continuous theory.



Emmy Noether (1882–1935)

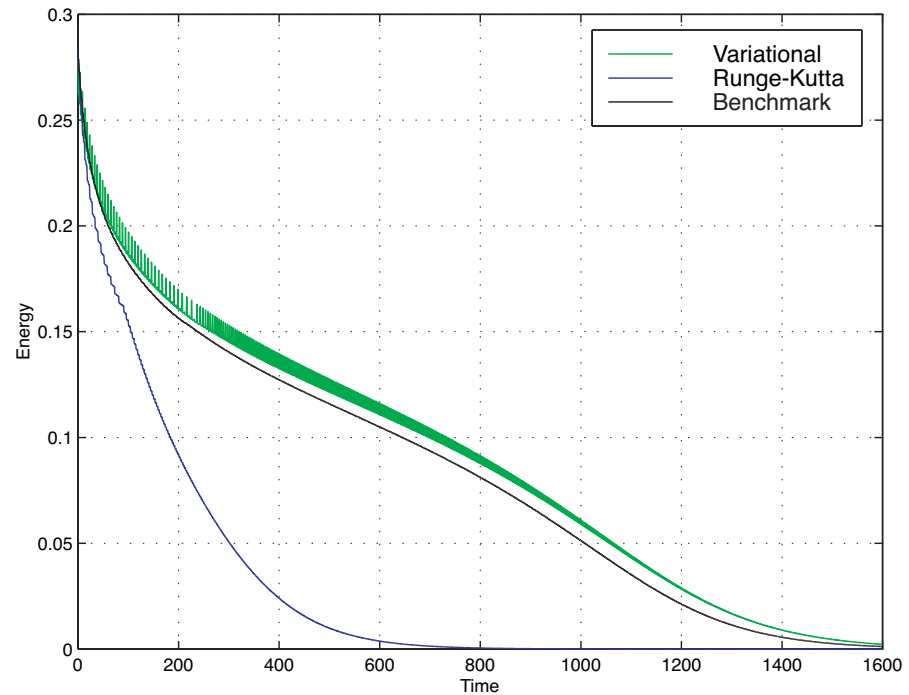
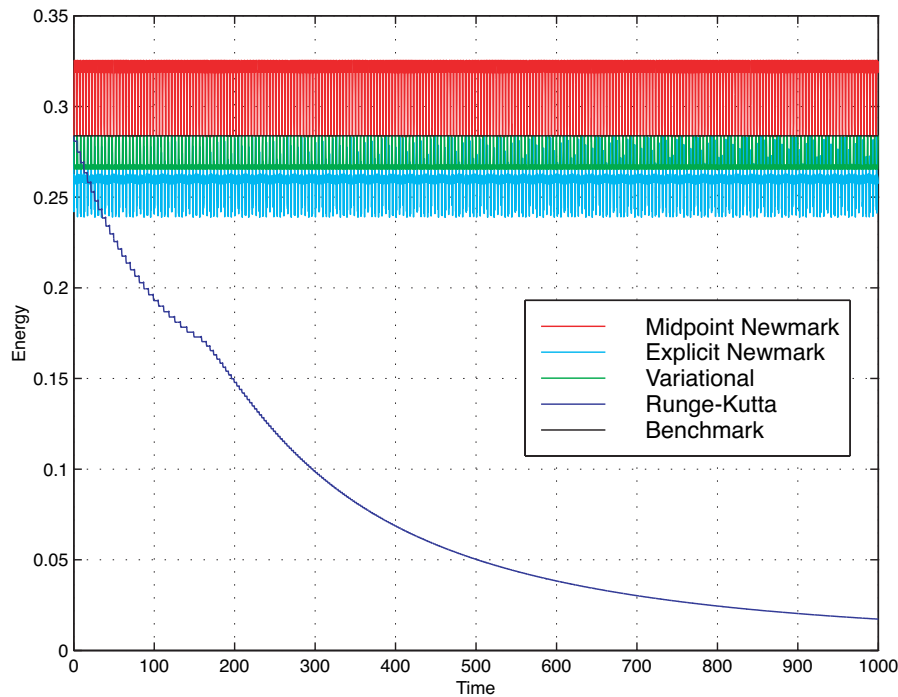
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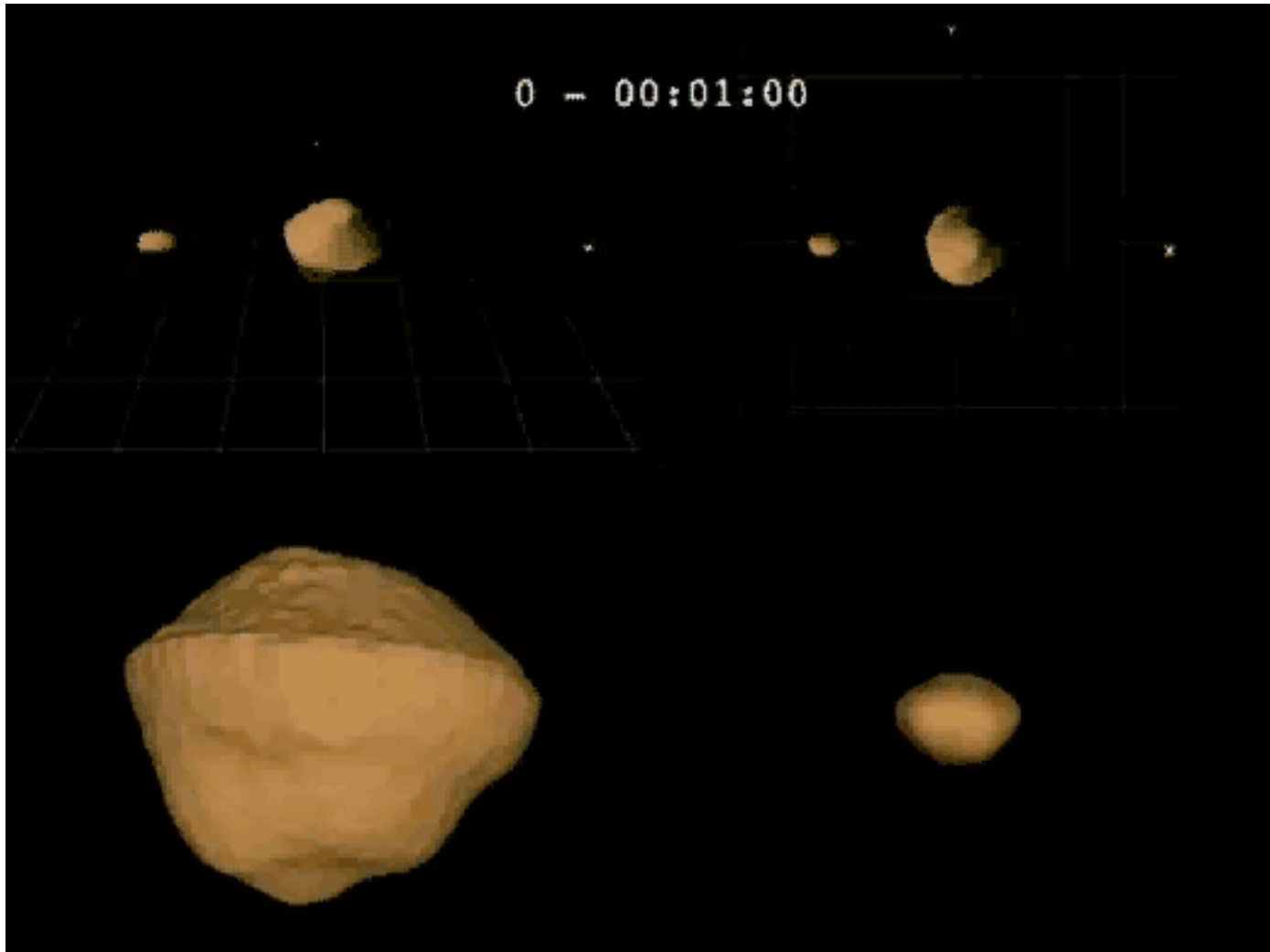
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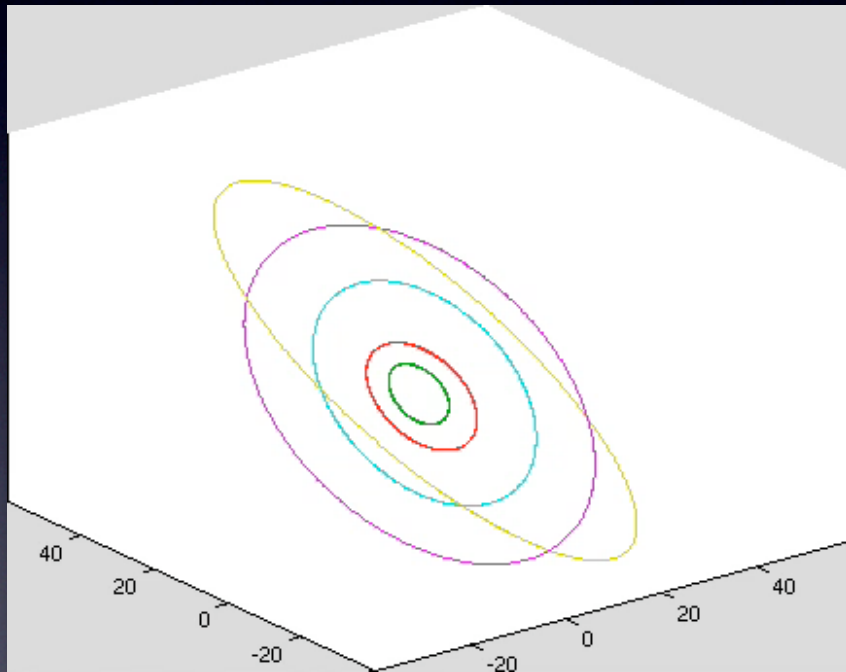
The Outer Solar System

250,000 years into the future

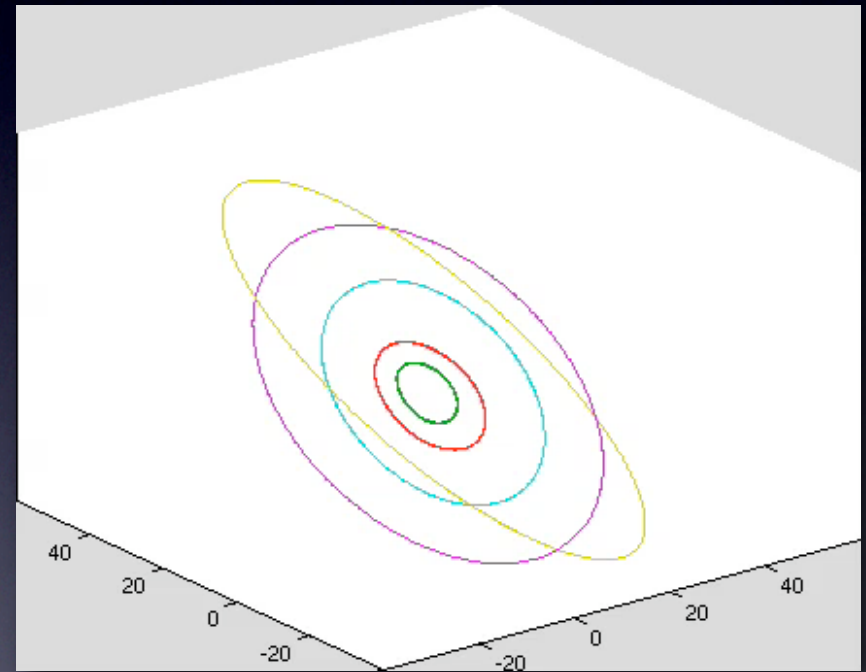
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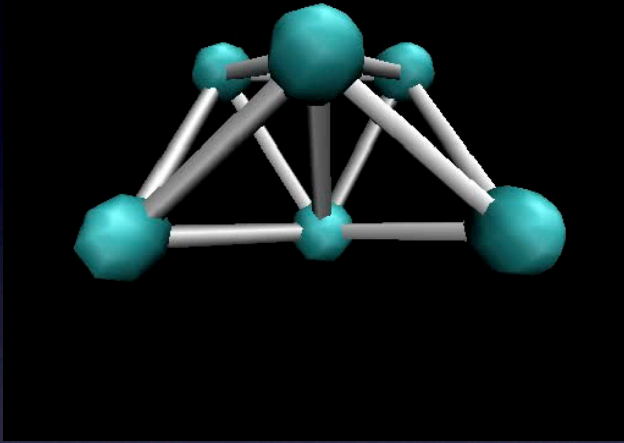
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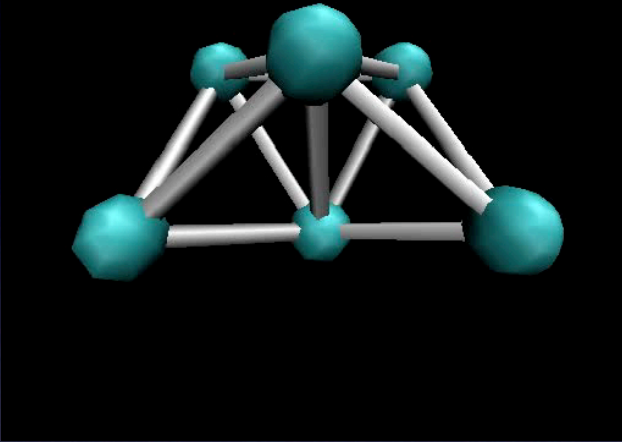
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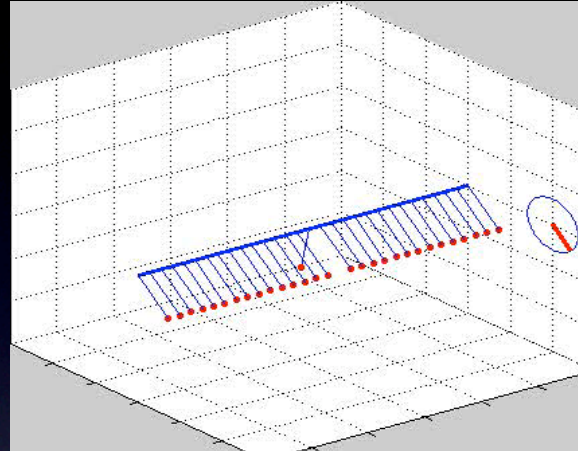
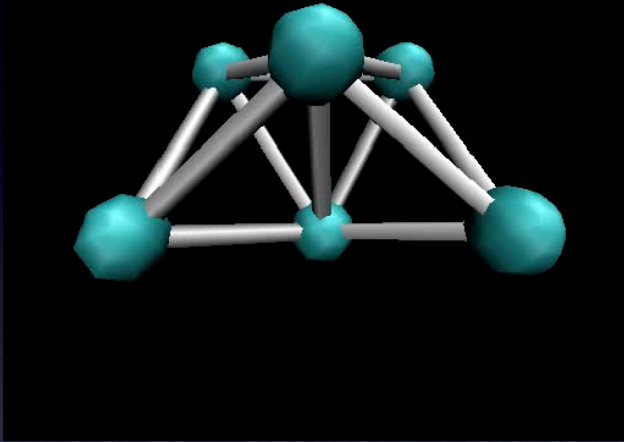


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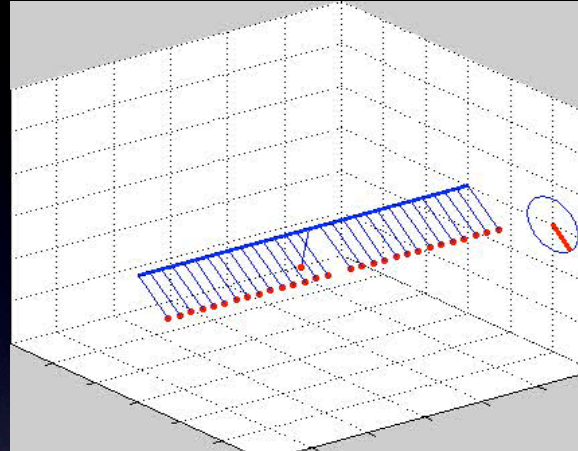
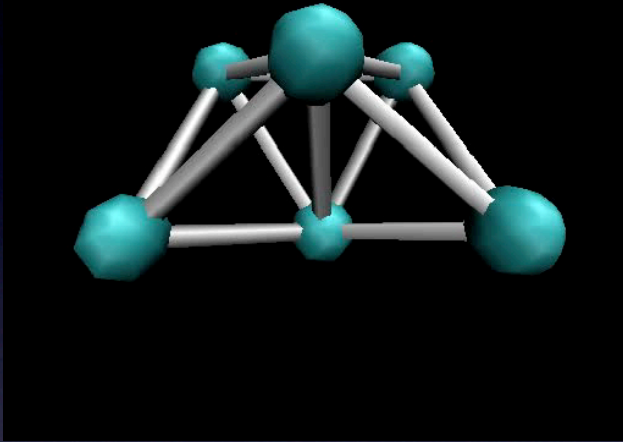
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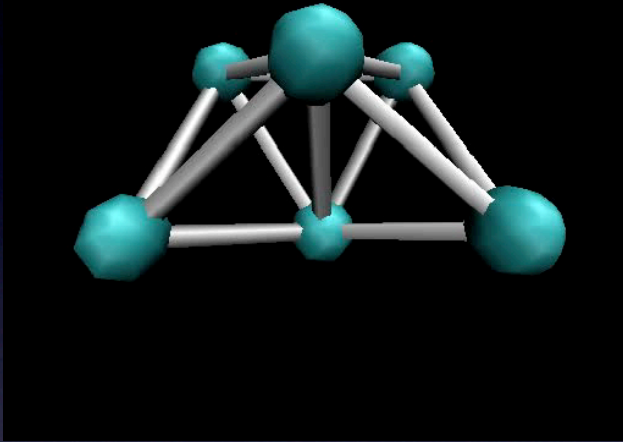
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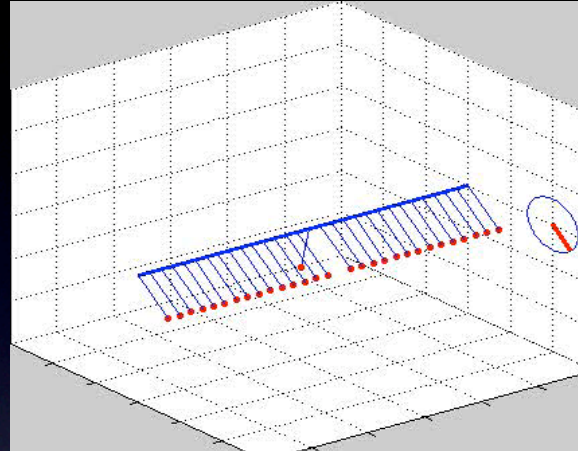
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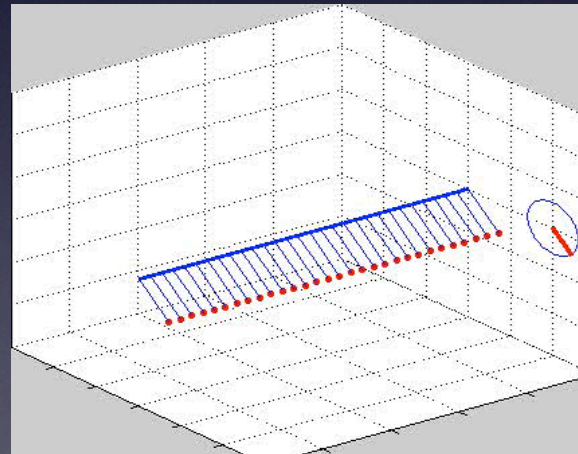
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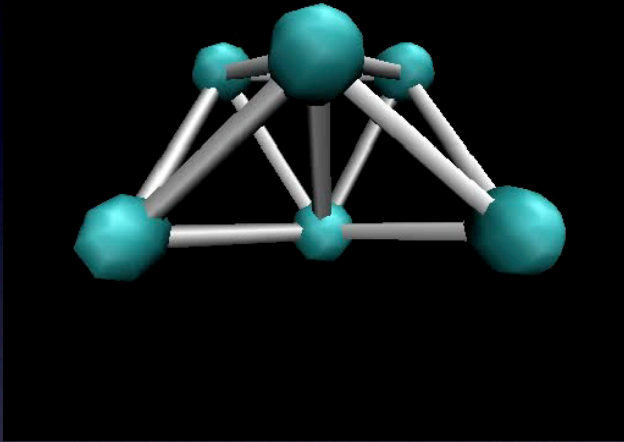
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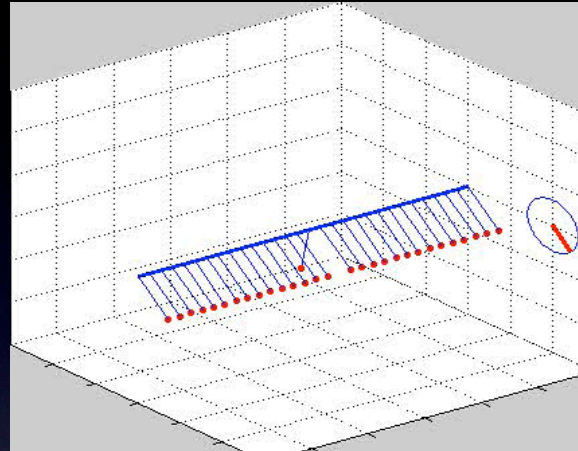
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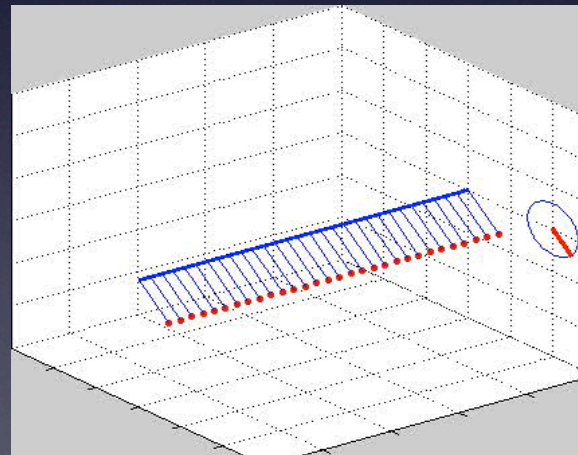
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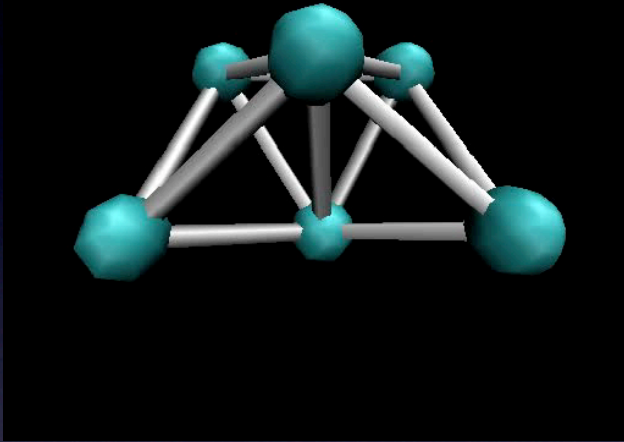


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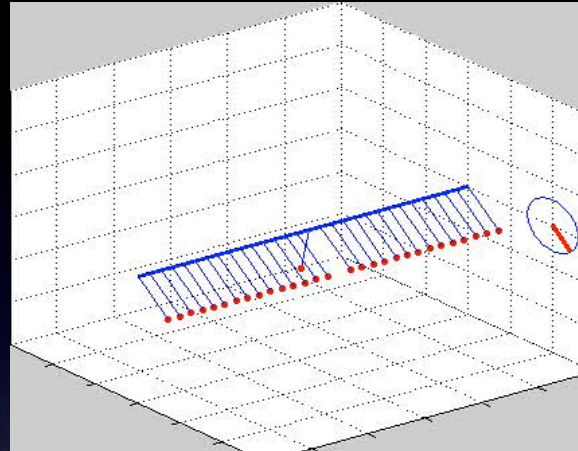


Structured perturbations induce flipping with low energy

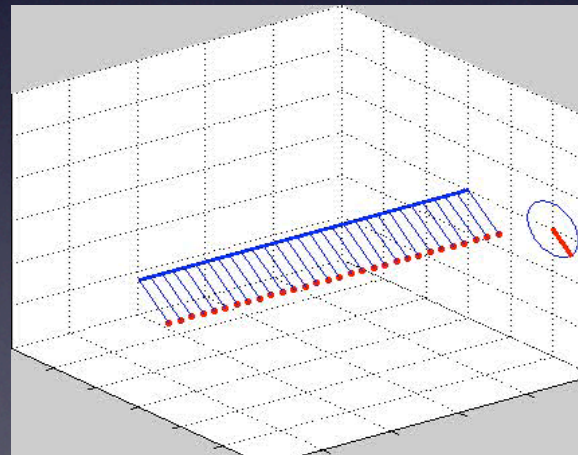
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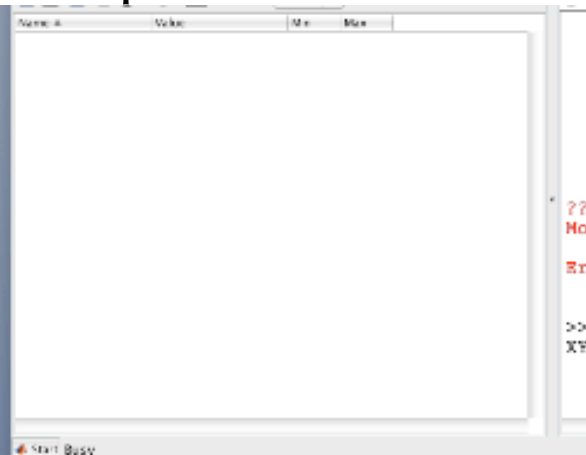
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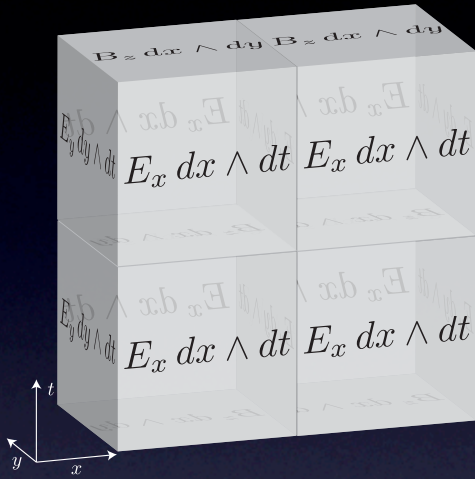


3v2
nection between the recent theory of stochastic variations
and the modern theory of geometric integration.

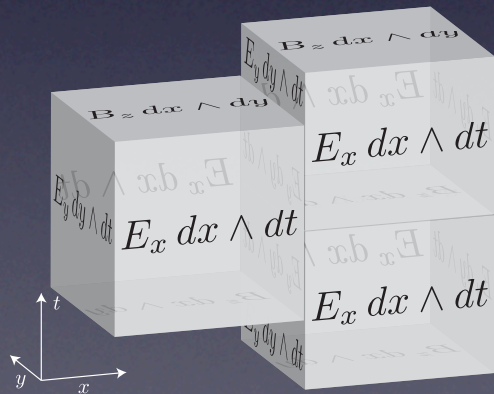
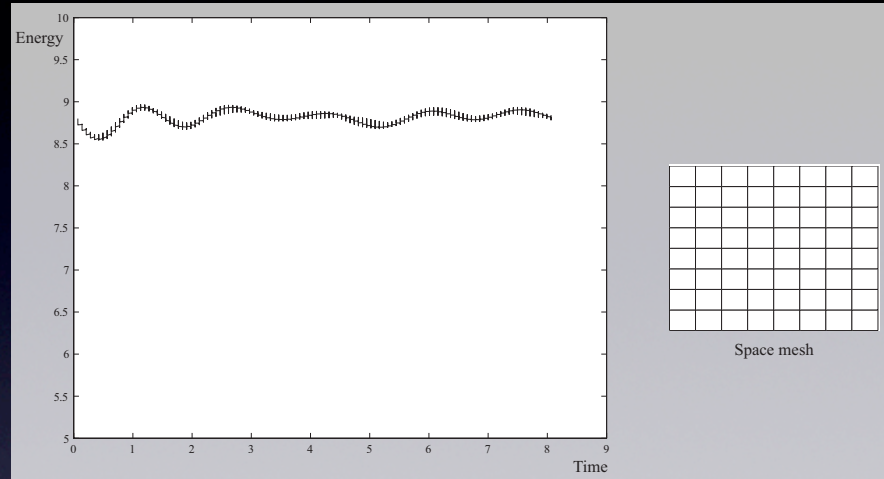


```
33 - d12=norm(x1(j,:),x2);  
34 - d13=norm(x13);  
35 - d23=norm(x23);  
36 -  
37 - com=(m1*x1(j,1:2)+m2*  
38 -  
39 - if (in_channell==1)  
40 -  
41 - out_orientation=
```

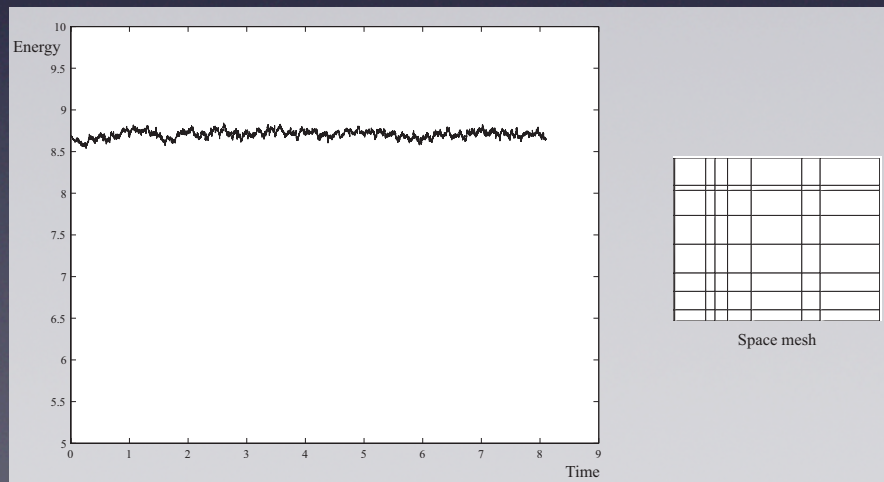
Discrete Mechanics also Applies to Field Theories, such as E and M



standard "synchronized" method



our new "asynchronous" method



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- Reduction for discrete mechanics is also troublesome; perhaps the Dirac setting helps there too.

Discrete Mechanics and Optimal Control (DMOC)

Sina Ober-Blöbaum, Oliver Junge, JM

Discrete Mechanics and Optimal Control (DMOC)

- DMOC recasts the problem in discrete time as

$$\text{Minimize } J_d(q_d, u_d) = \sum_{k=0}^{N-1} F_d(q_k, q_{k+1}, u_k, u_{k+1}),$$

subject to boundary conditions (prescribed or periodic), and the appropriate forced DEL equations of motion.

- This formulation is an equality constrained, nonlinear optimization problem that can be solved with sequential quadratic programming (SQP).

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- Now one has a discrete function of a string of configuration points together with constraints; the discrete equations together with any other constraints.
- Send the resulting system to an optimizer, such as SQP or a root finder together with a first guess at a solution.

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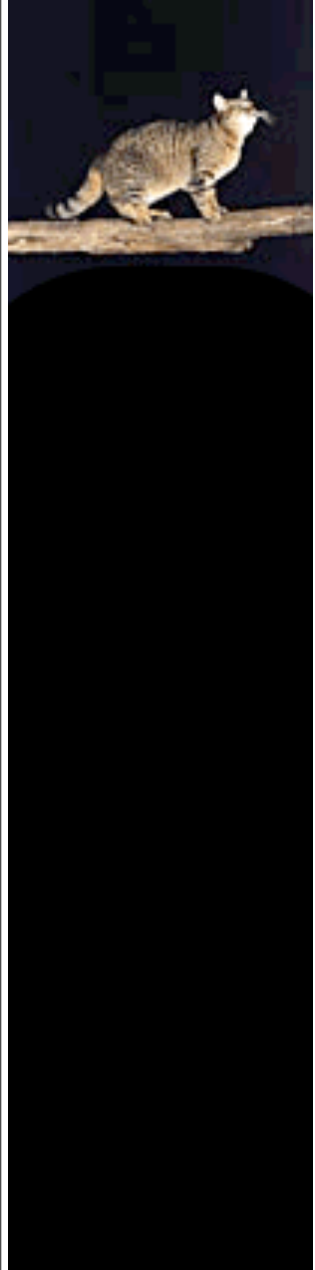
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- Some examples...

Falling Cats, Divers, Swimming

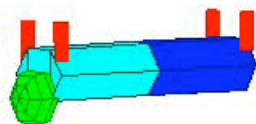
James Martin, Eva Kanso

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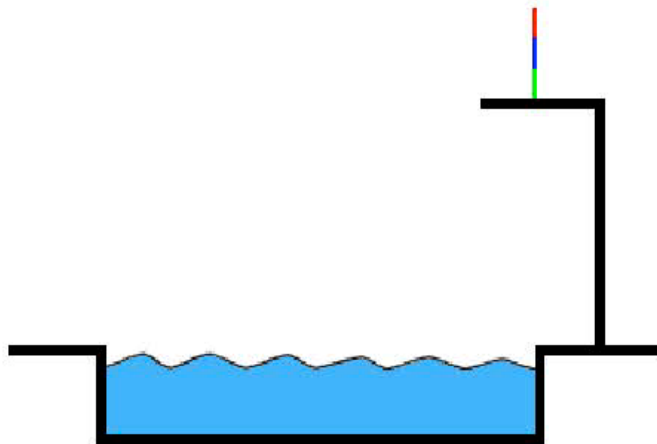
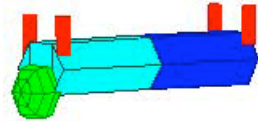
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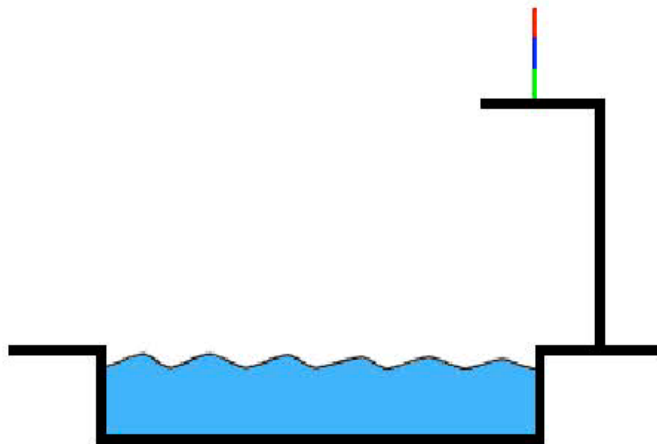
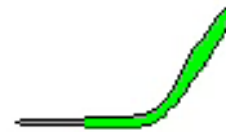
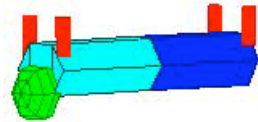
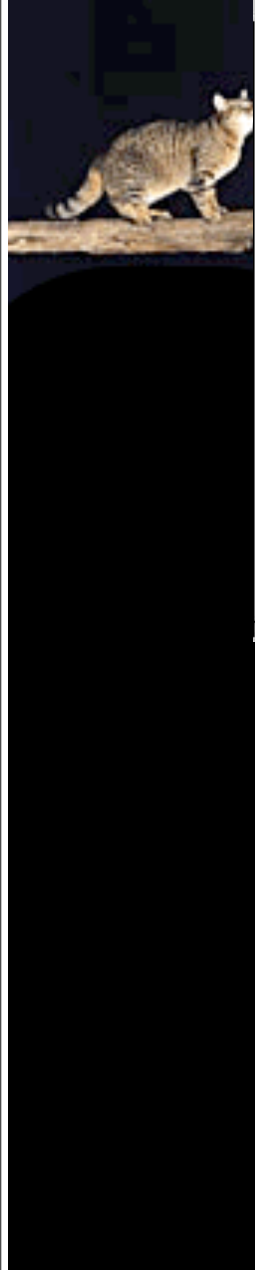
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Satellite Reorientation

Sigrid Leyendecker, Sina Ober-Blöbaum, Michael Ortiz, JM

Satellite Reorientation

Handling Constraints: **variational**
discrete null space method

- Easy formulation of discrete Lagrangian with **constant** mass matrix.
- Symplectic-momentum conserving.
- Exact constraint fulfillment.
- **Minimal** dimension of resulting system.
- Condition number independent of time step.

Unlike

- Lagrange multiplier method: **larger** dimension of system than necessary and conditioning problems.
- Generalized coordinates: higher **nonlinearity** difficult for large multibody systems.

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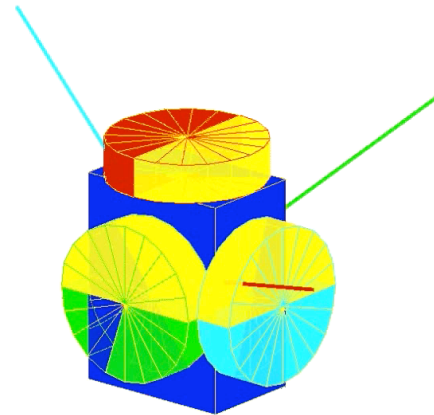
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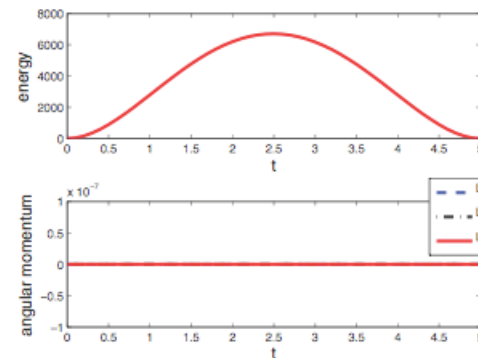
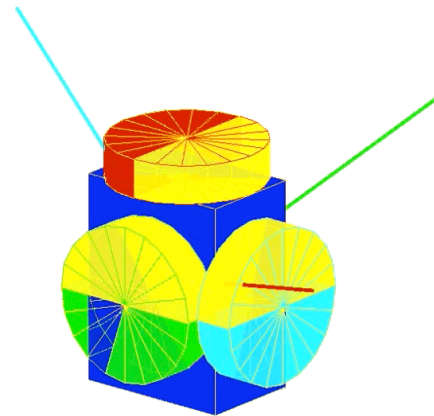
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Optimal Helicopter Flight

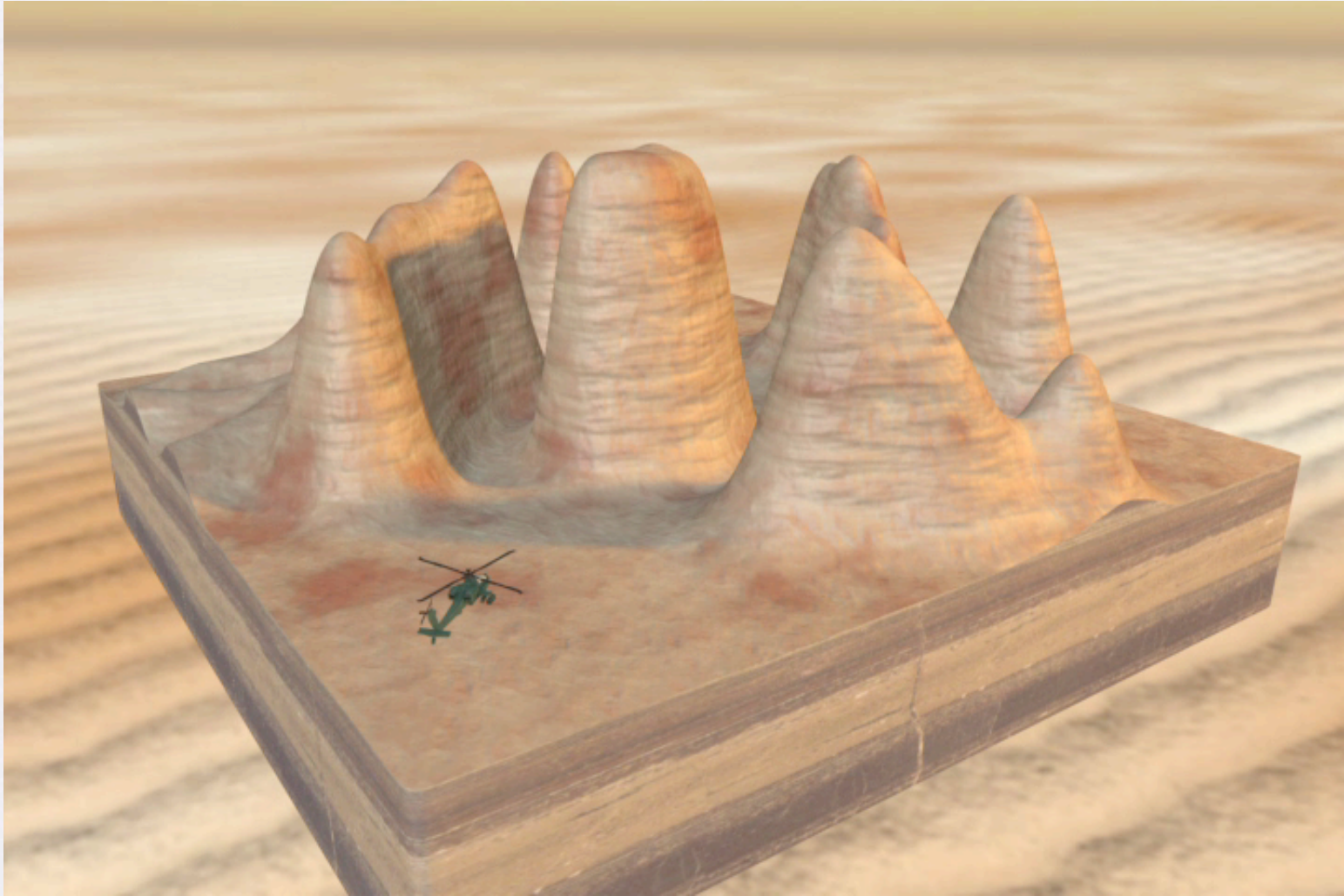
Marin Kobilarov

Optimal Helicopter Flight

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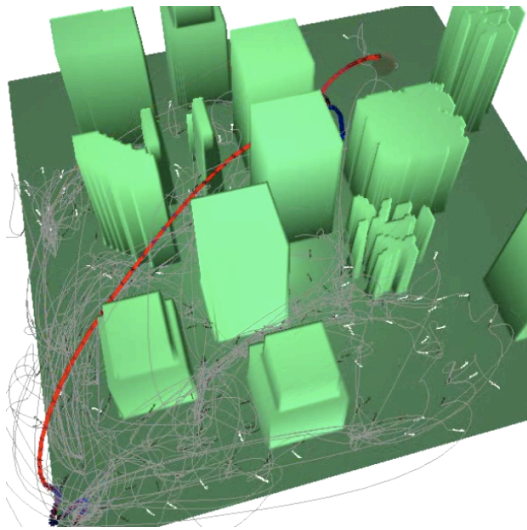
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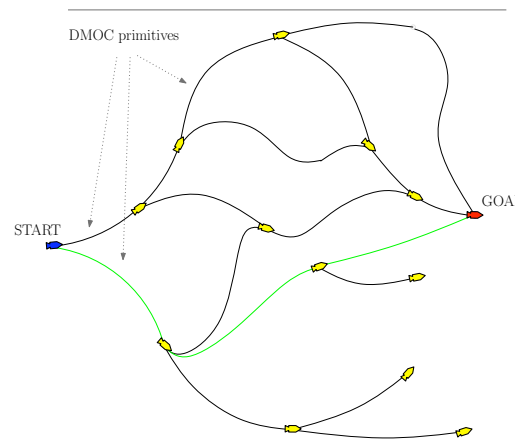
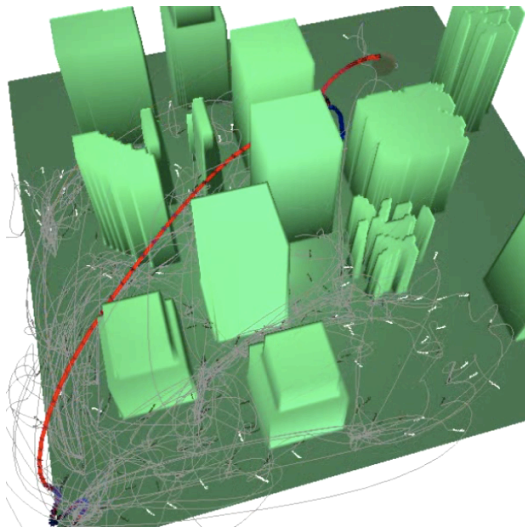


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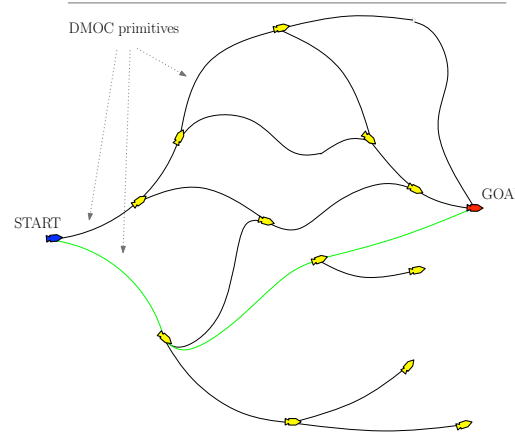
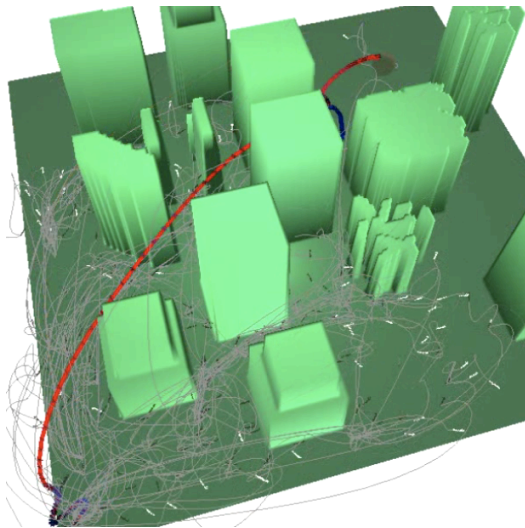


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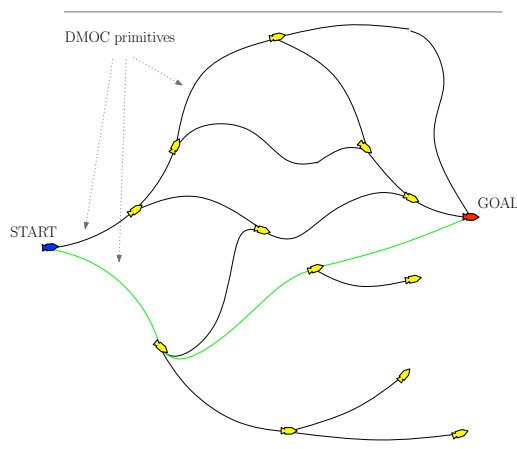
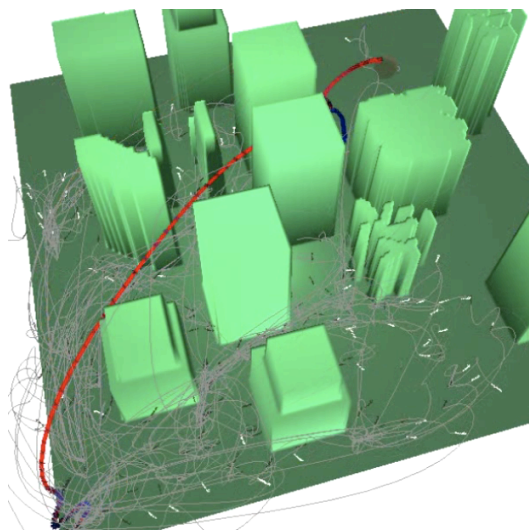


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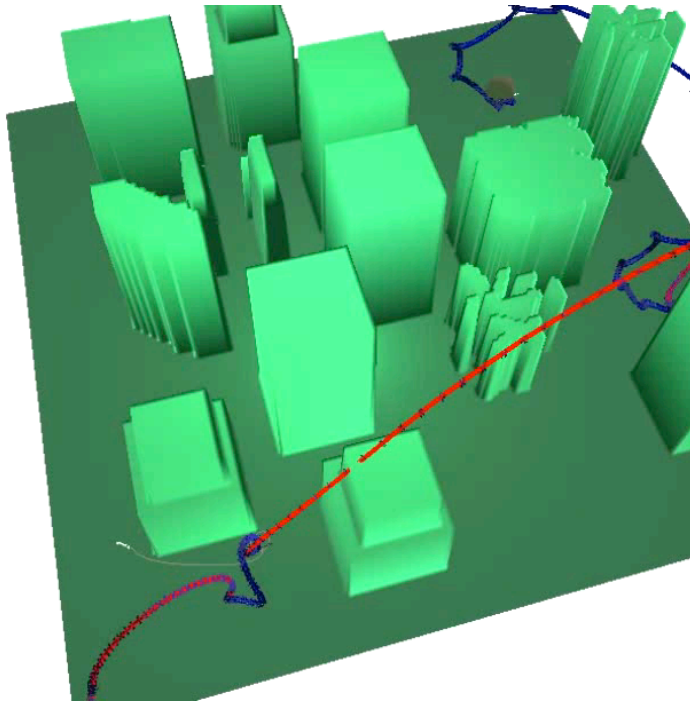
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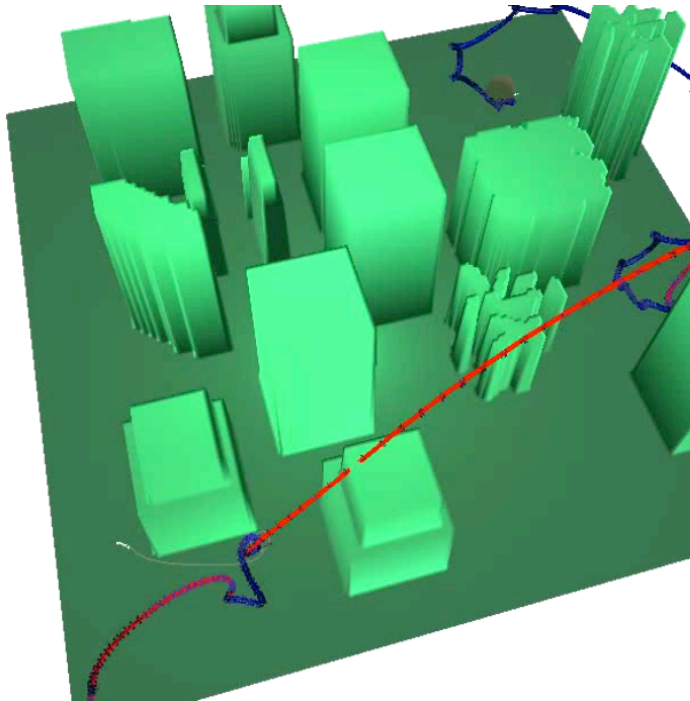
Future Directions: Combine with trend optimization techniques for charting efficient roadmaps. Make use of this technique in the surveillance problem.

Global Strategies using DMOC Primitives

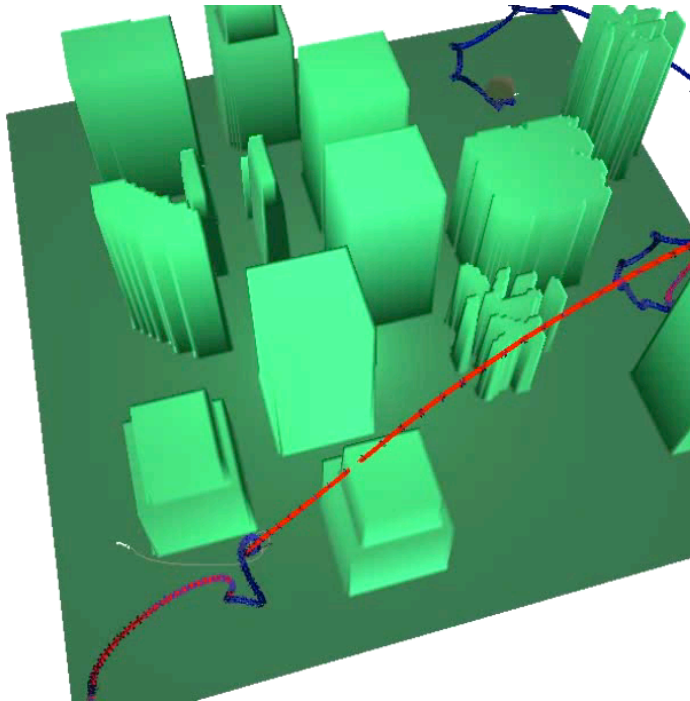
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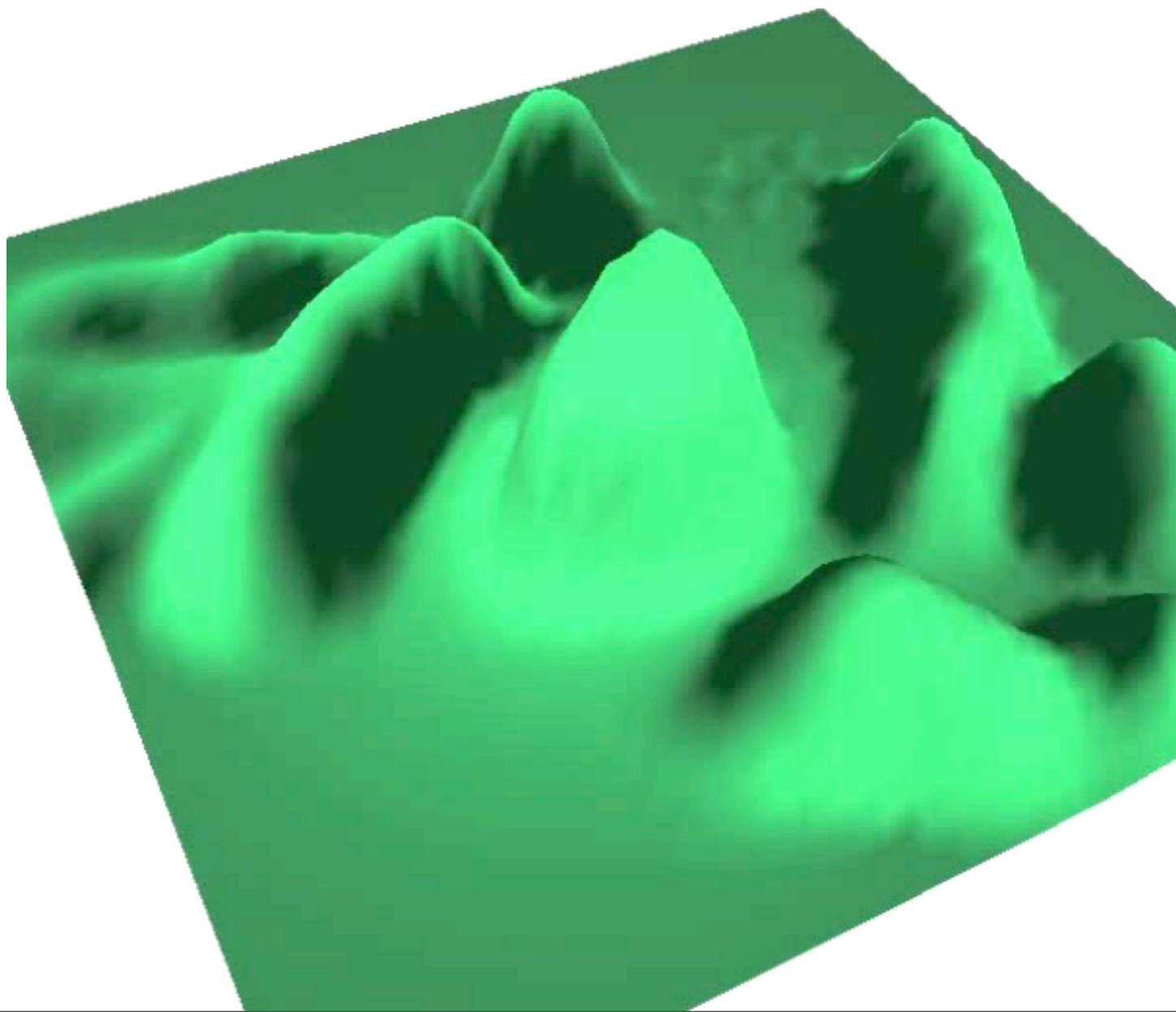


Global Strategies using DMOC Primitives



Roadmap, dynamic programming strategies for rapid search methods drawing from the DMOC primitives library for the component pieces. Dynamics is faithfully represented.

Another Examples



Multiscale Trend Optimization (MTO)

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MTO --- a technique developed for a self assembly problem (Philip DuToit and others).

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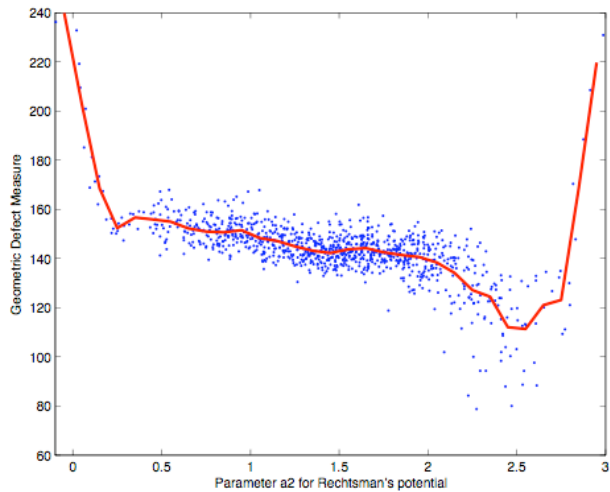
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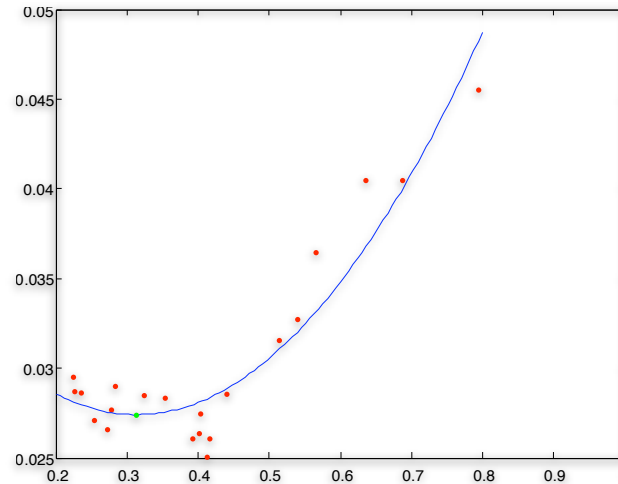
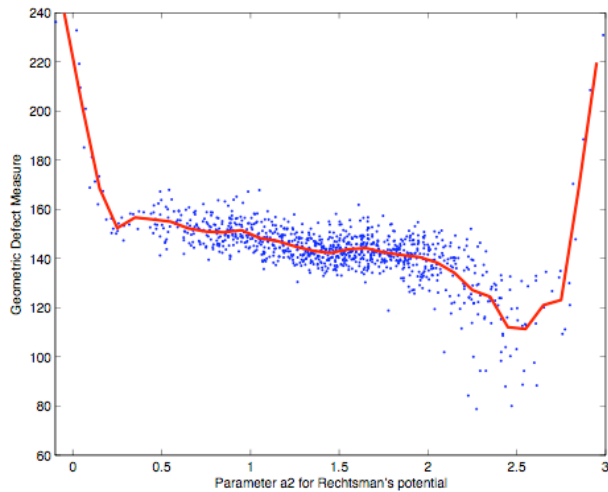


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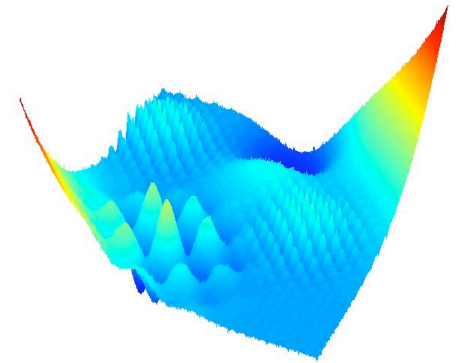
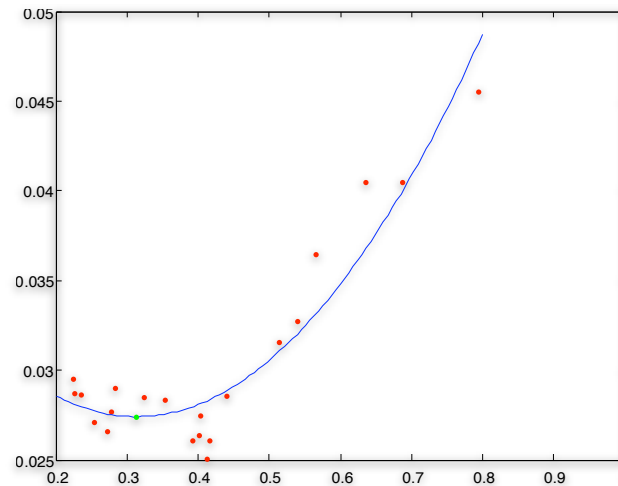
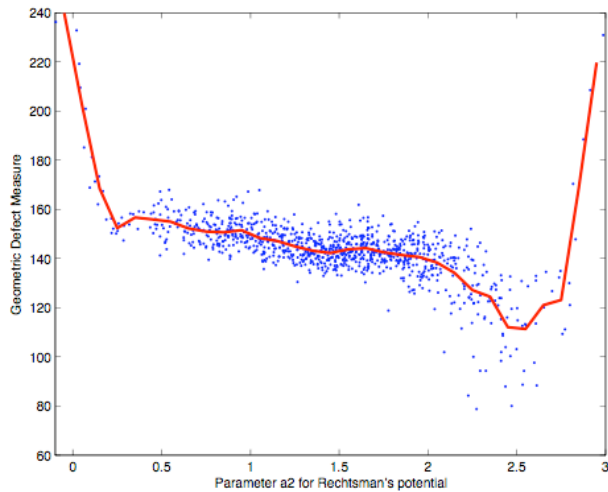


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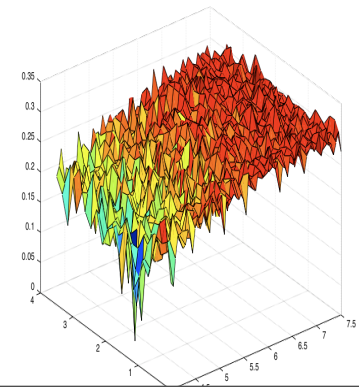
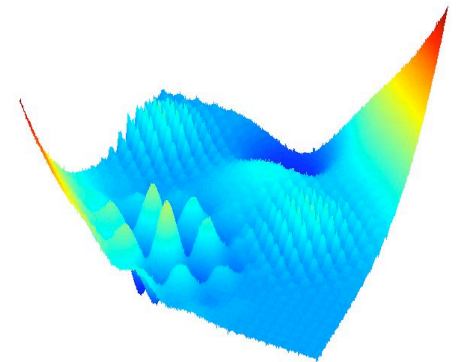
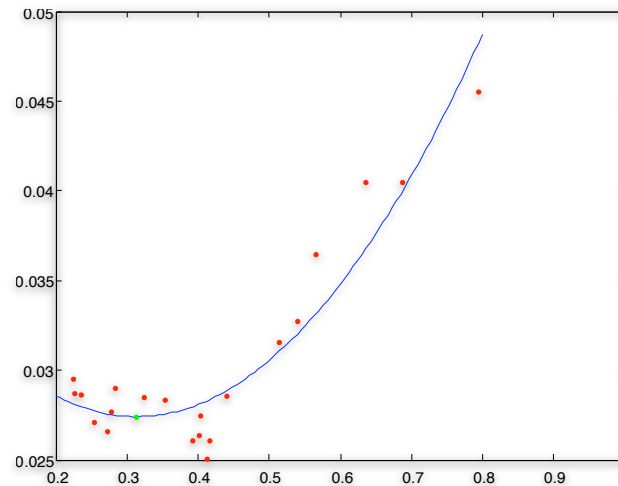
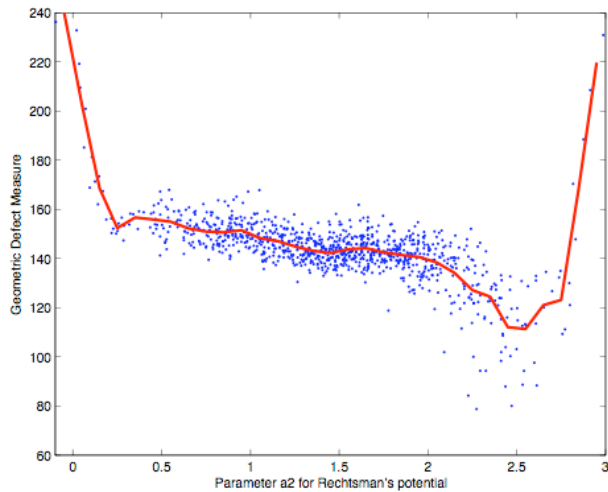


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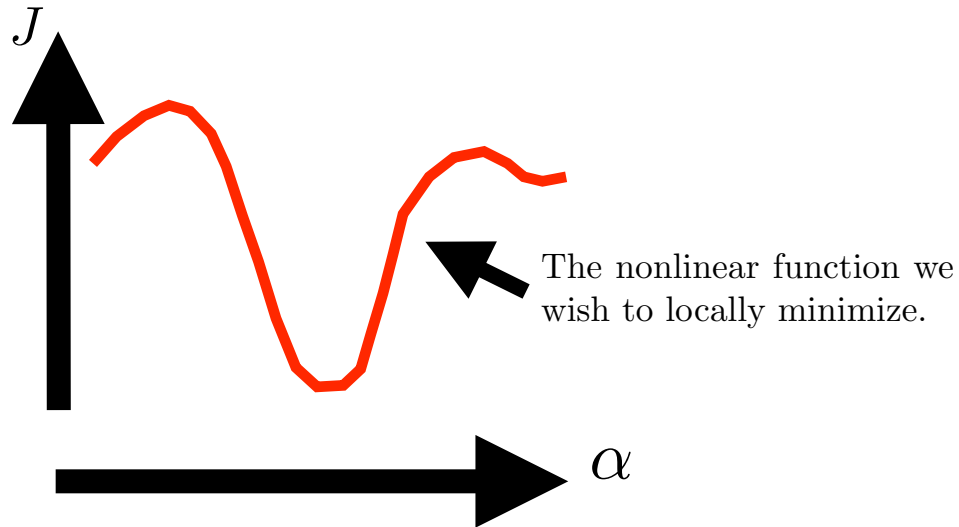
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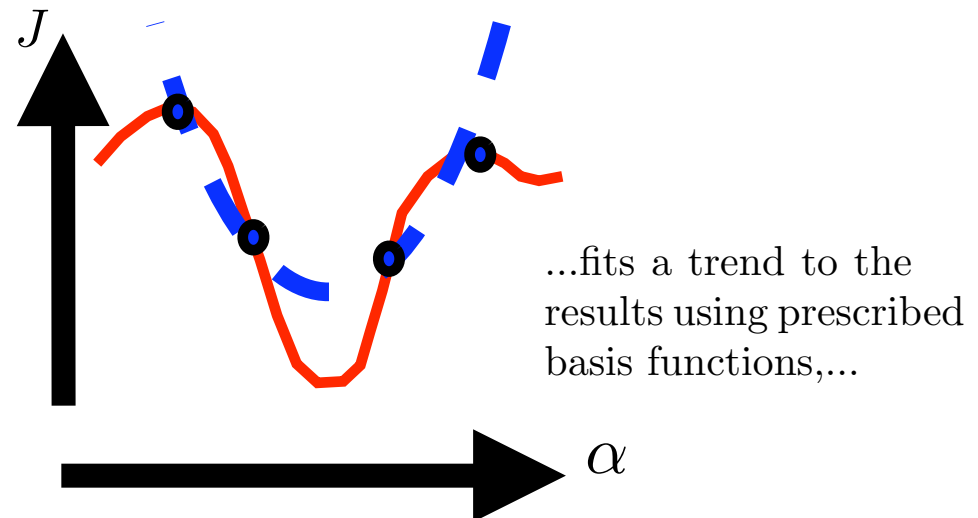
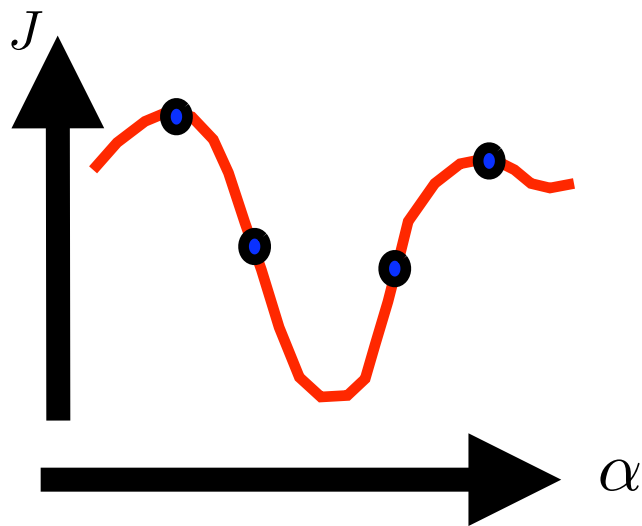


The Idea of MT Optimization

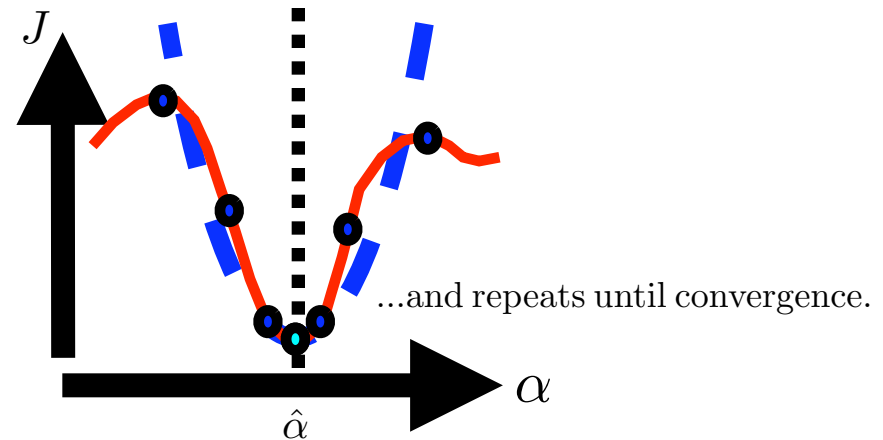
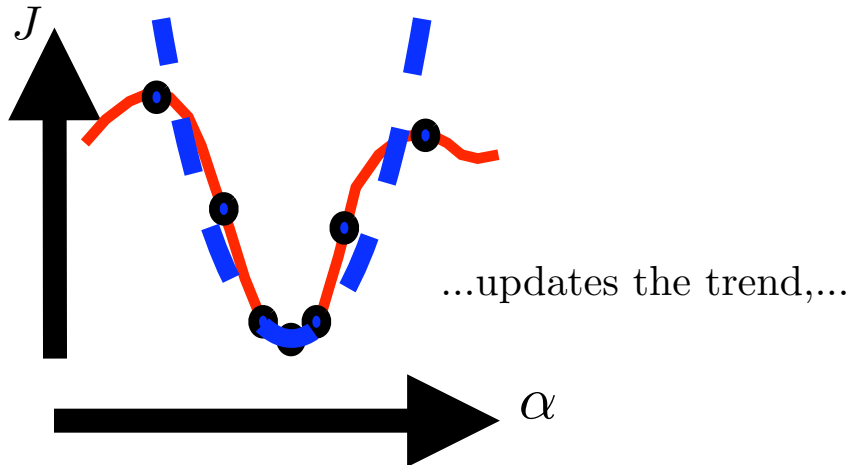
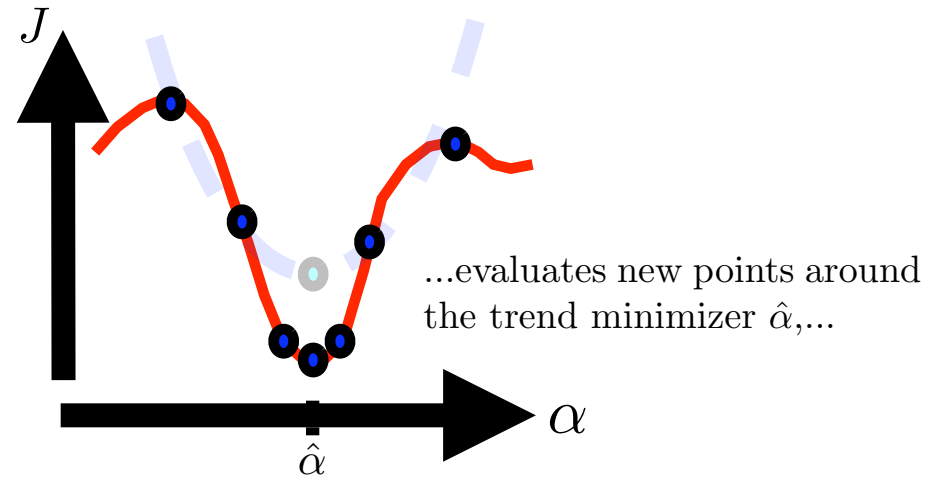
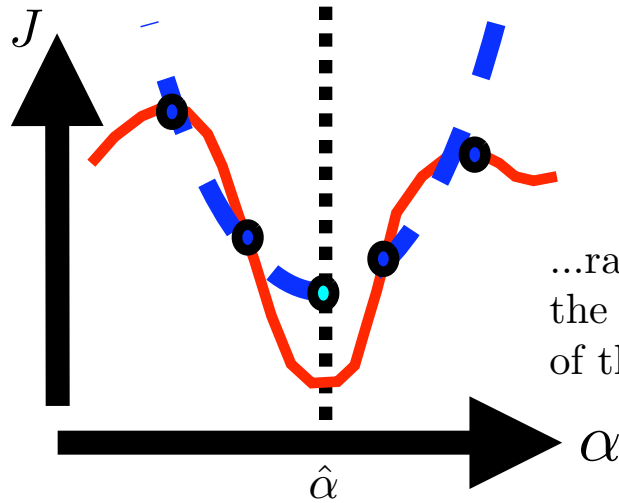


Evaluations of J given α are assumed to be expensive, and thus gradient based methods would be inefficient.

Good for situations in which J is noisy



The Idea of MT Optimization



Multiscale Trend Optimization—More

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Developed in the self assembly problem, useful for optimization when the cost function is multiscale, noisy, lots of local minima and expensive to evaluate.

We plan to use this tool in surveillance

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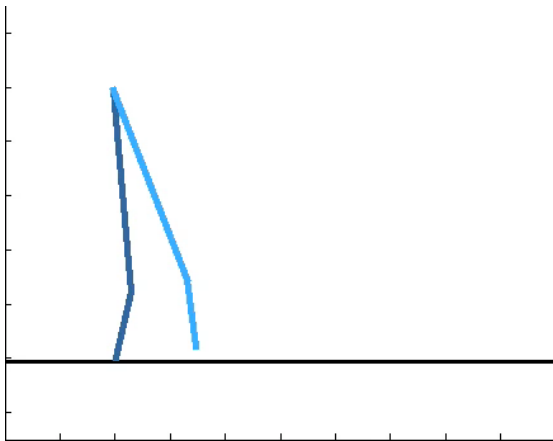
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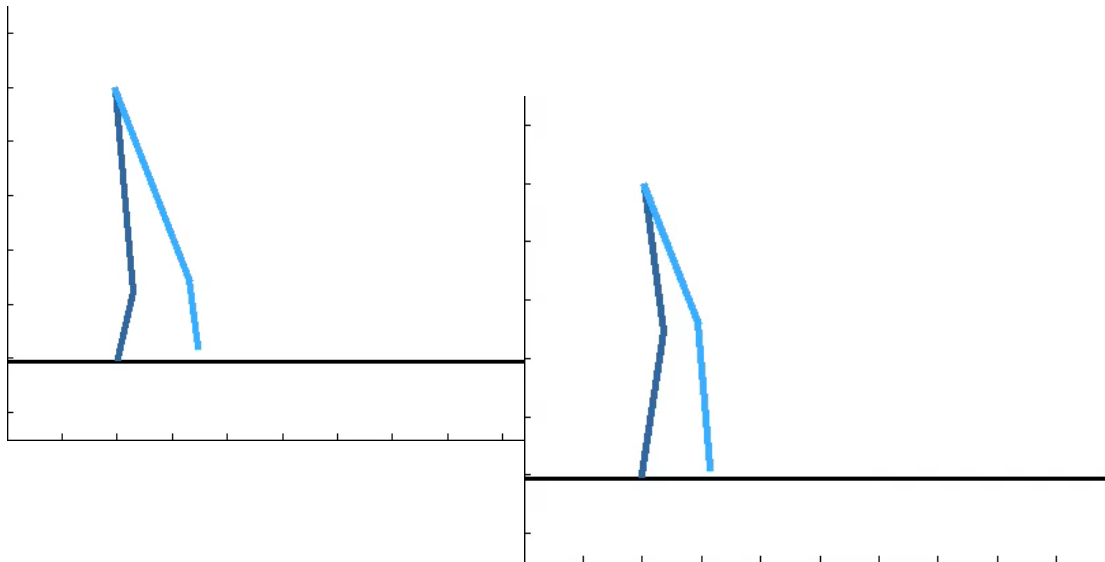
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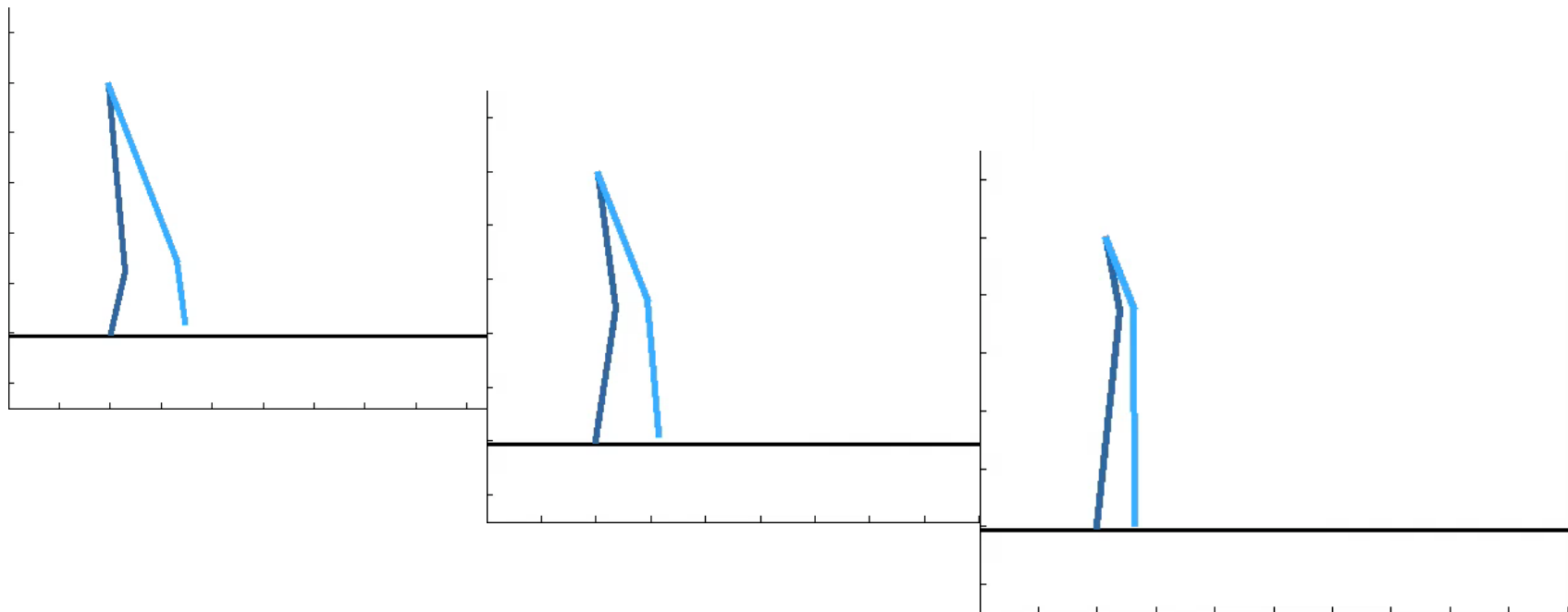
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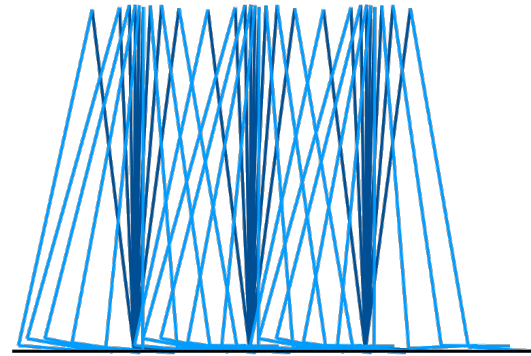
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Design of Dynamics

Example Systems to Optimize:

Bipedal Robots



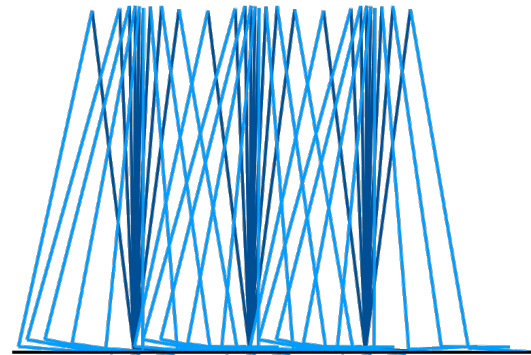
Design of Dynamics

Inner/Outer Loop Architecture

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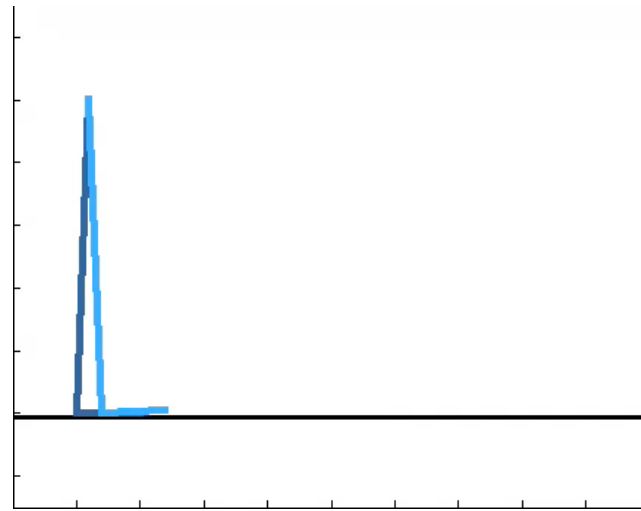


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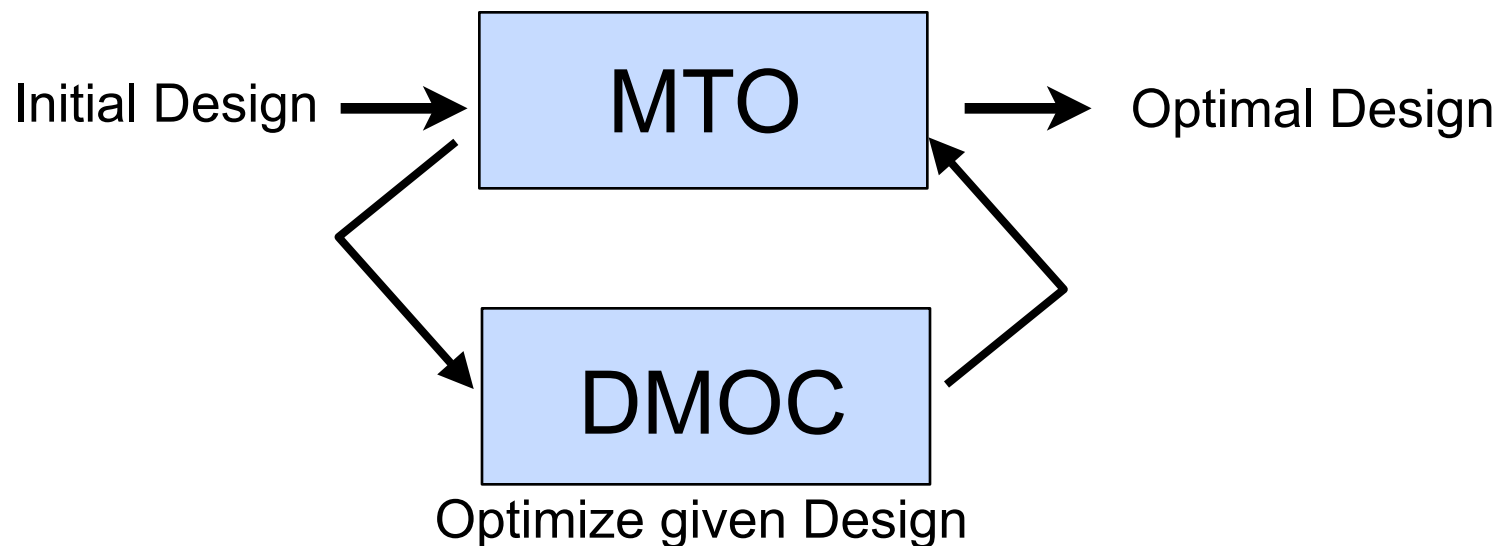
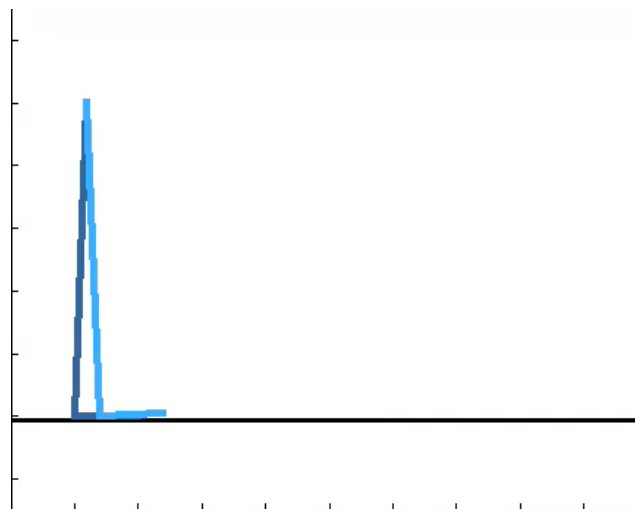


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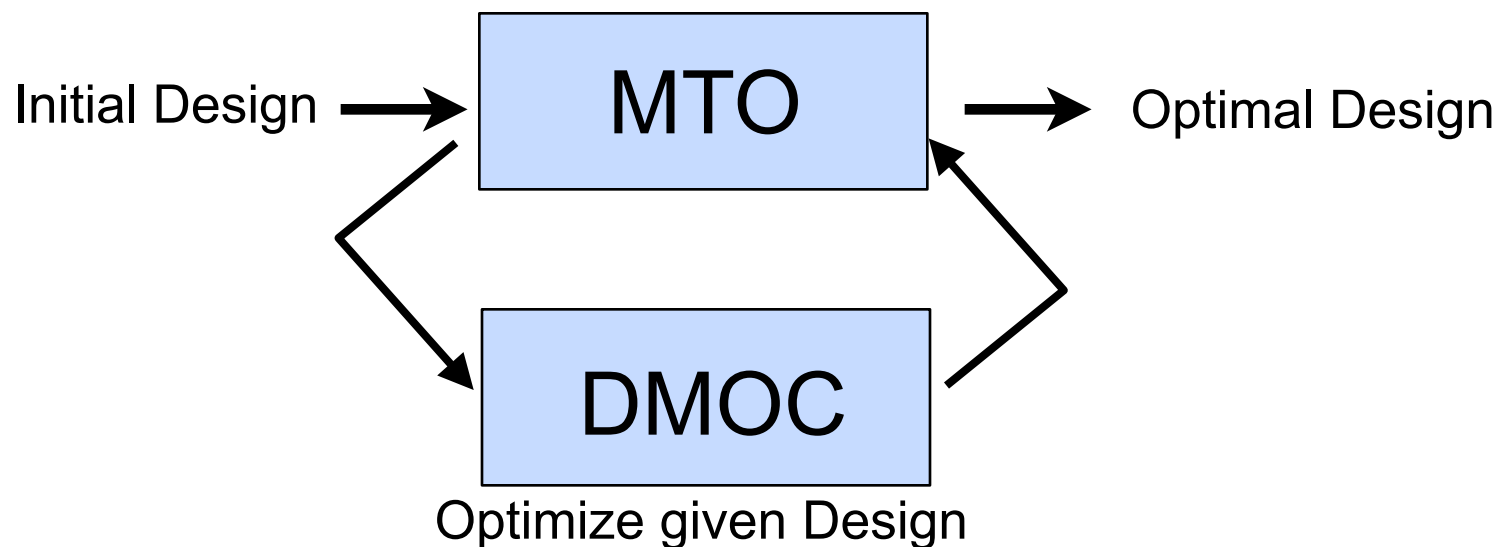
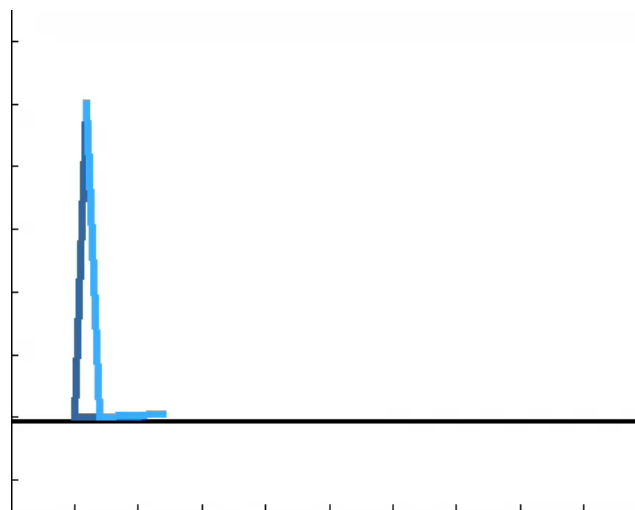


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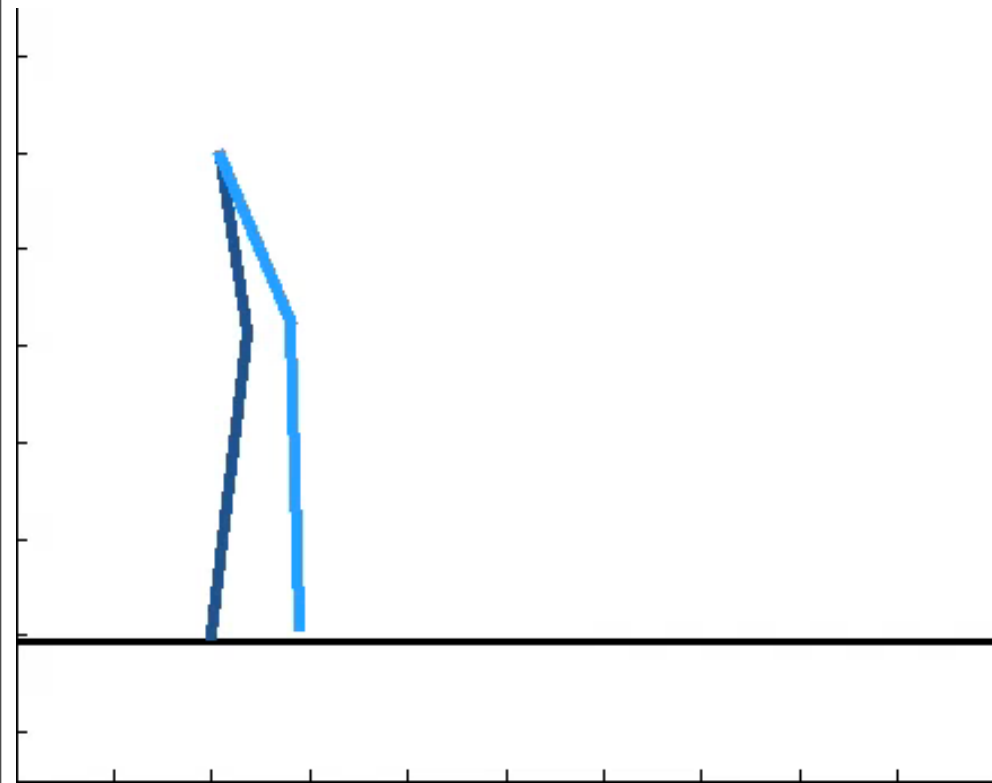
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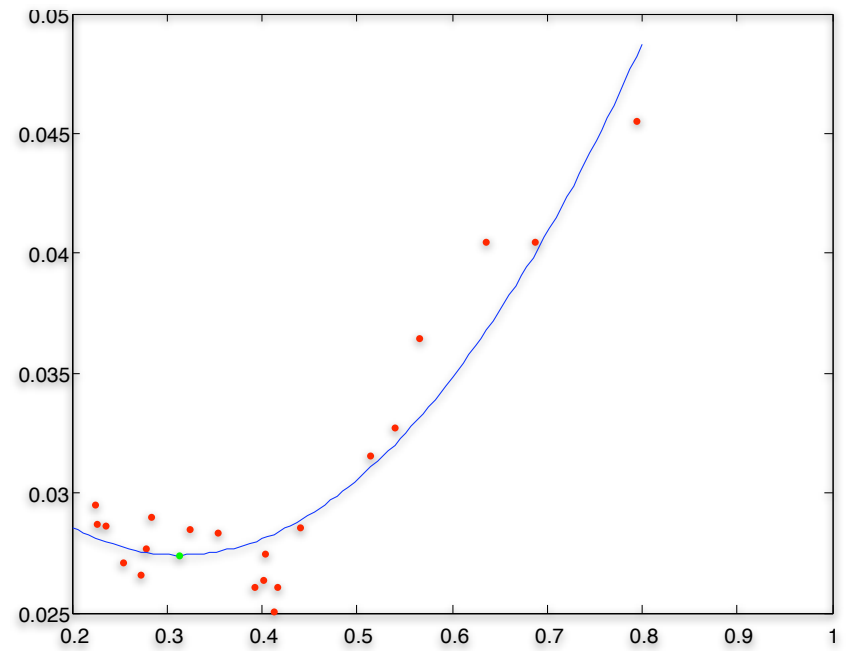
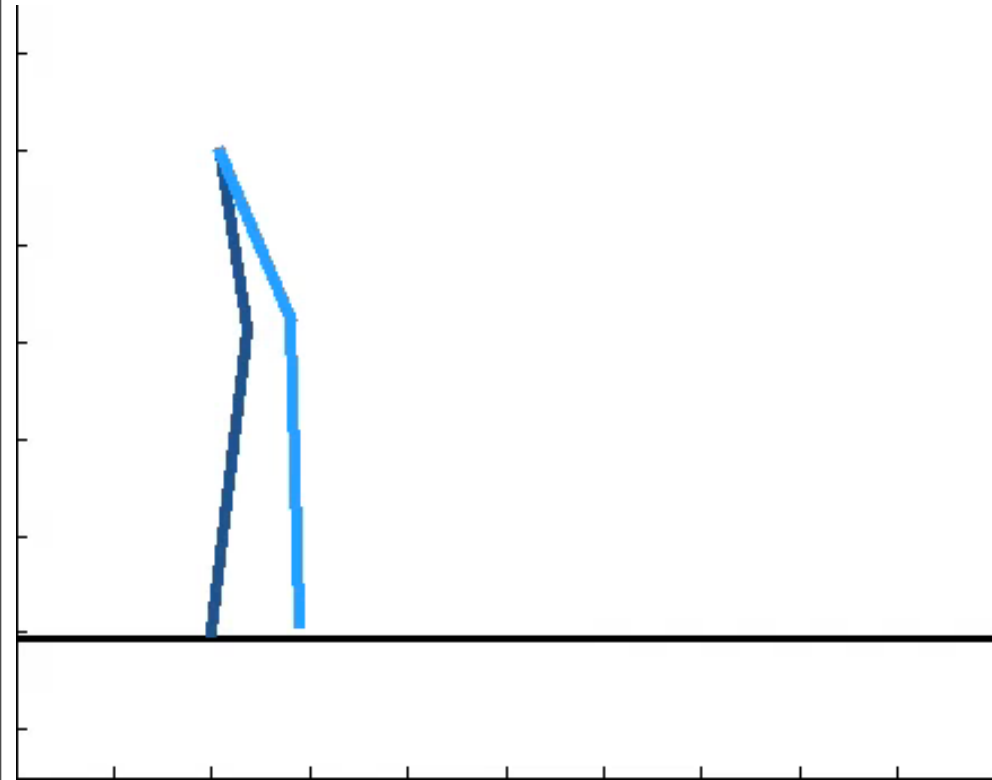
Future: Stochastic DMOC

Trend Optimization's minimizer

Trend Optimization's minimizer



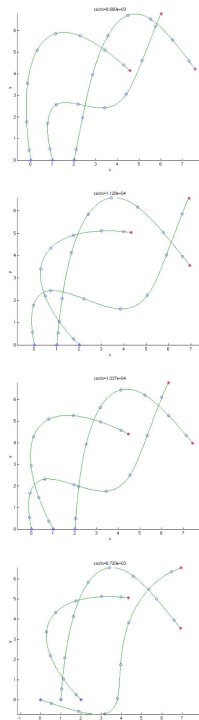
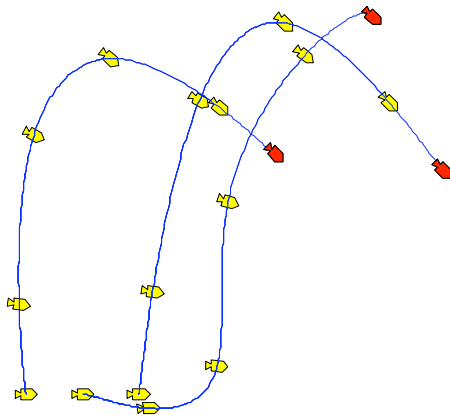
Trend Optimization's minimizer



Global solution for optimal control problems

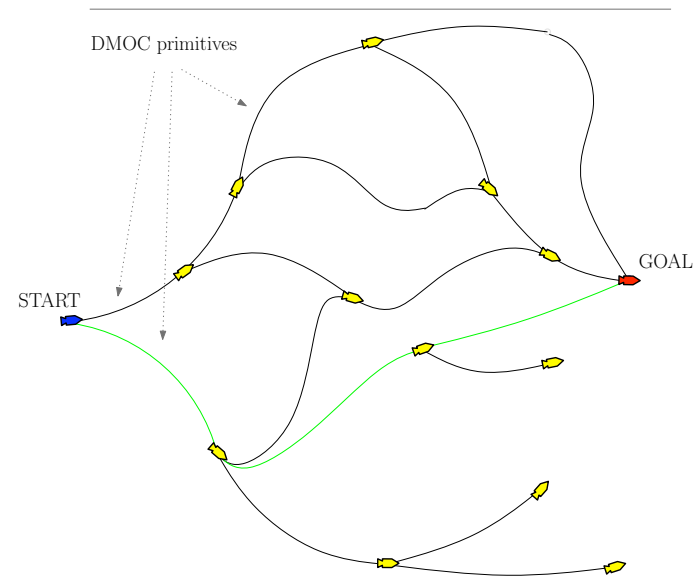
Formation of hovercraft

- ▶ relative arrangement on target manifold
- ▶ minimize control effort
- ▶ many local minima

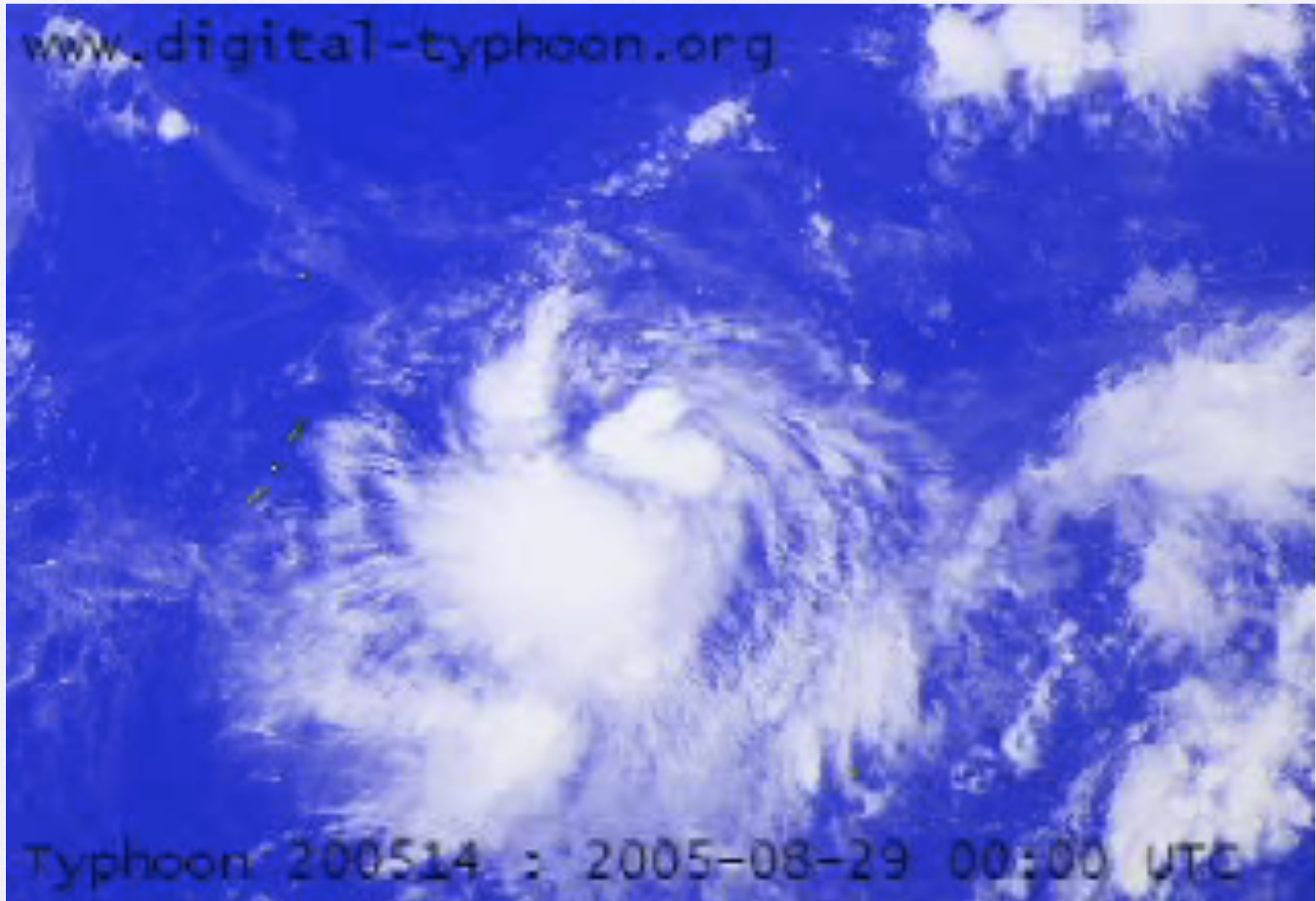


Sampling-based Roadmap

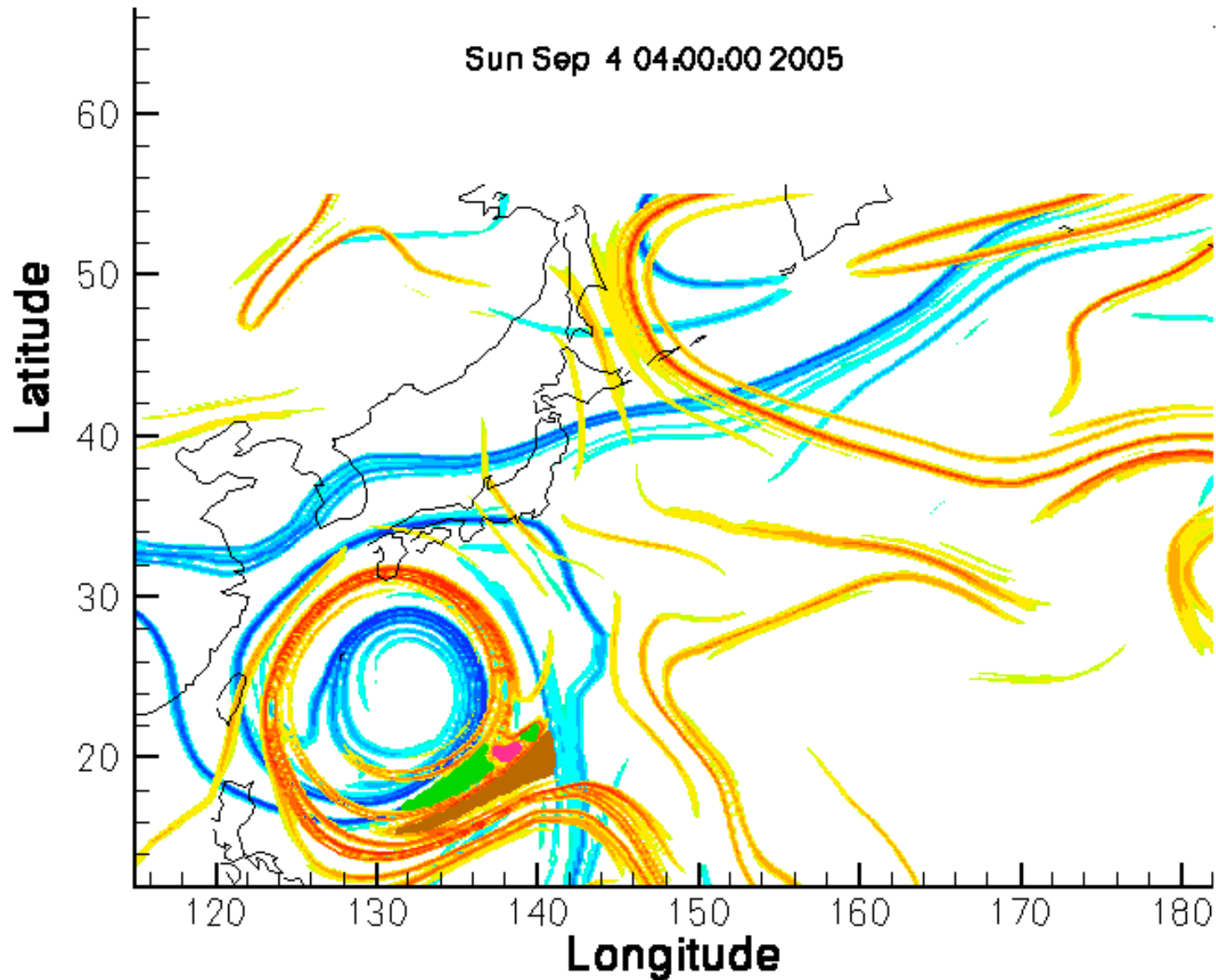
- ▶ graph of *DMOC primitives*
- ▶ dynamic programming
- ▶ global state space exploration
- ▶ near globally optimal solution



Hurricane Nabi (Philip DuToit)



LCS for Hurricane Nabi



Celestial Invariant Manifolds

(Koon, Lo, JM, Ross)

Celestial Invariant Manifolds

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- Invariant manifolds have been used, for example, to design spacecraft trajectories, such as the NASA [Genesis Discovery Mission](#): Aug, 2001 to Sept, 2004

Celestial Invariant Manifolds

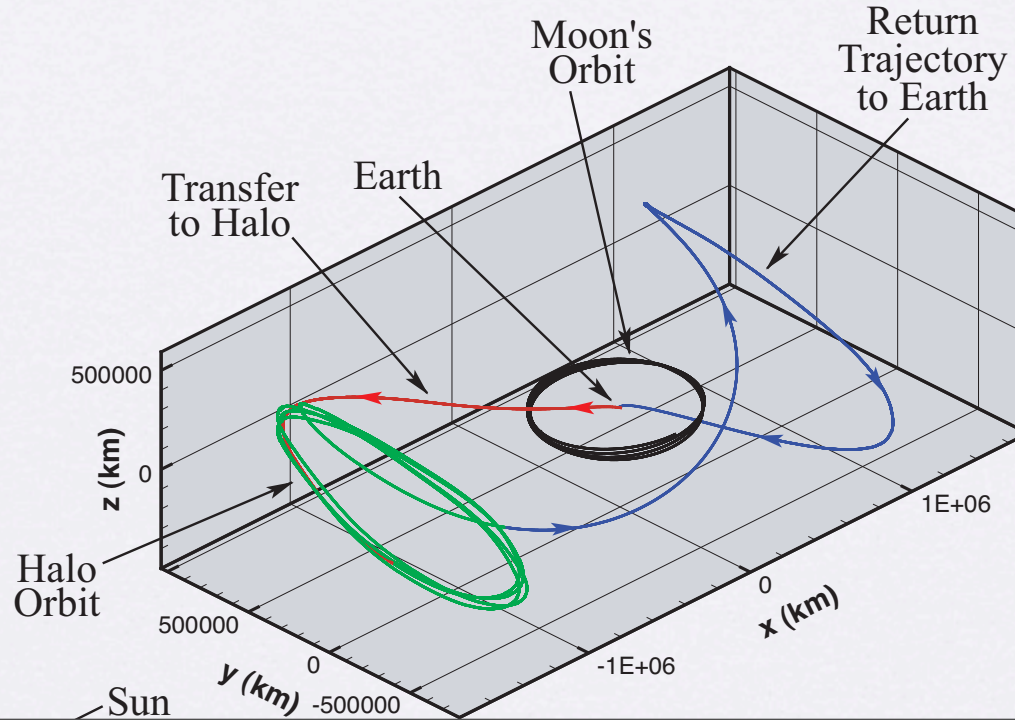
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- Invariant manifolds have been used, for example, to design spacecraft trajectories, such as the NASA [Genesis Discovery Mission](#): Aug, 2001 to Sept, 2004
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Celestial Invariant Manifolds

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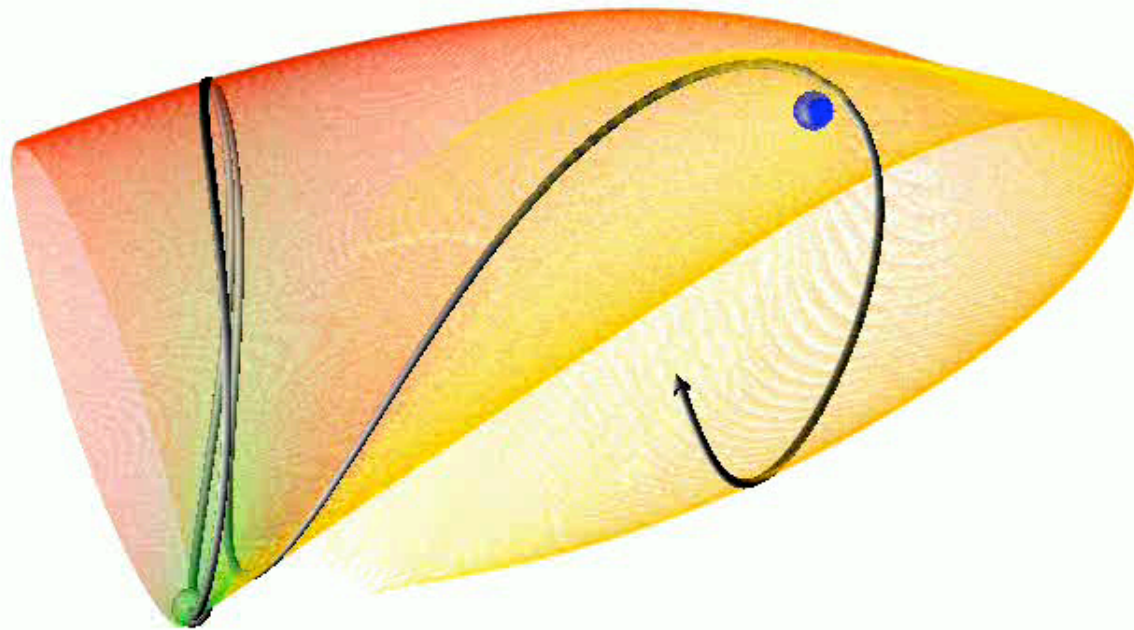
Free Ride (Dellnitz)

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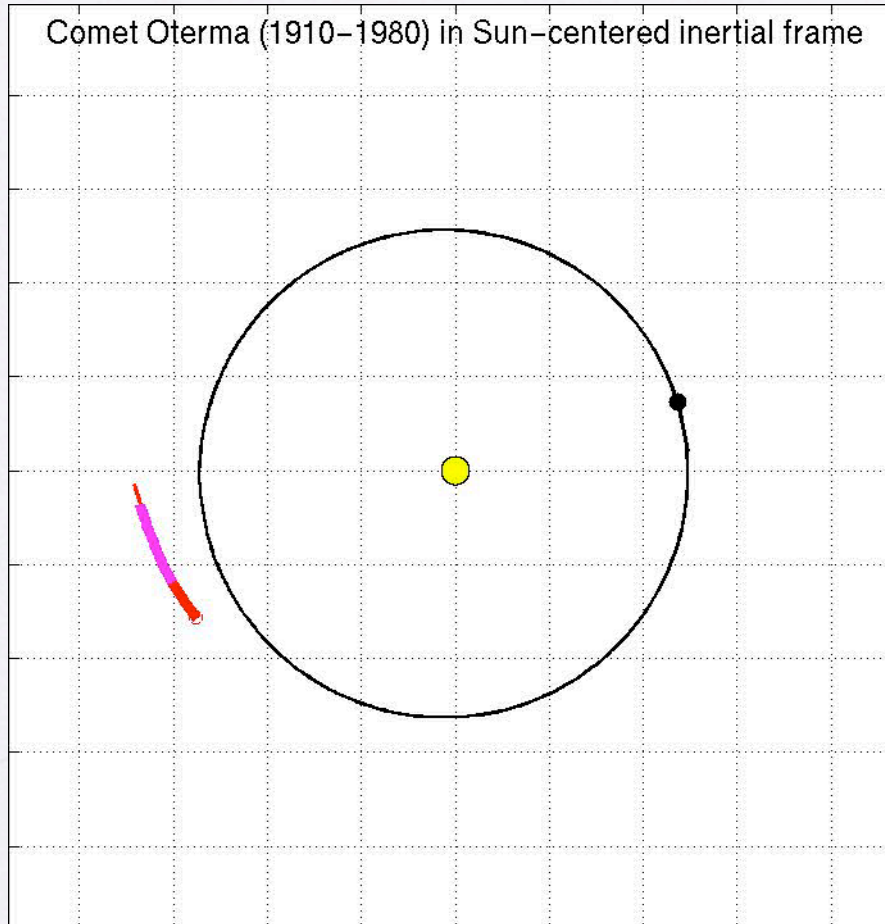
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Nature was there first (naturally)

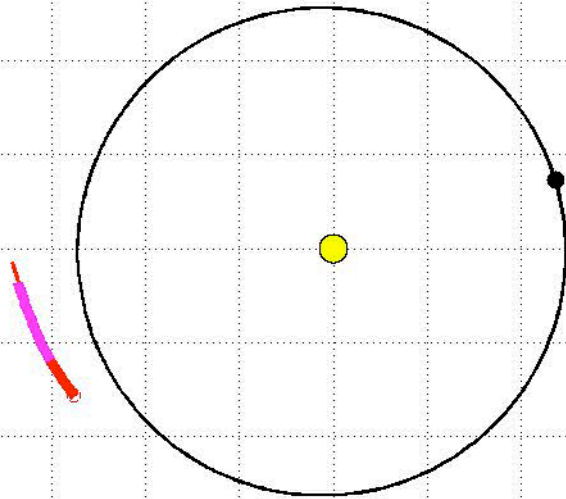
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Comet Oterma (1910–1980) in Sun-centered inertial frame

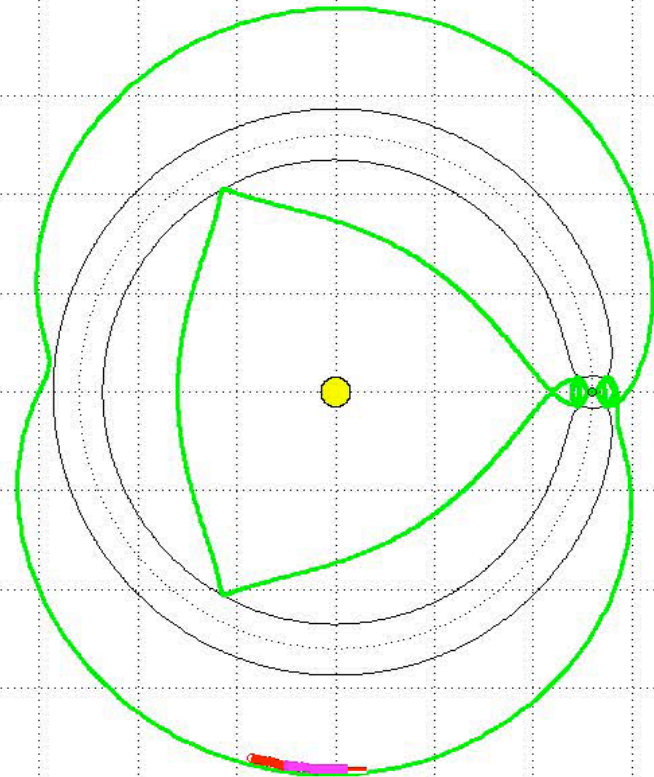


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Comet Oterma (1910–1980) in Sun–Jupiter rotating frame

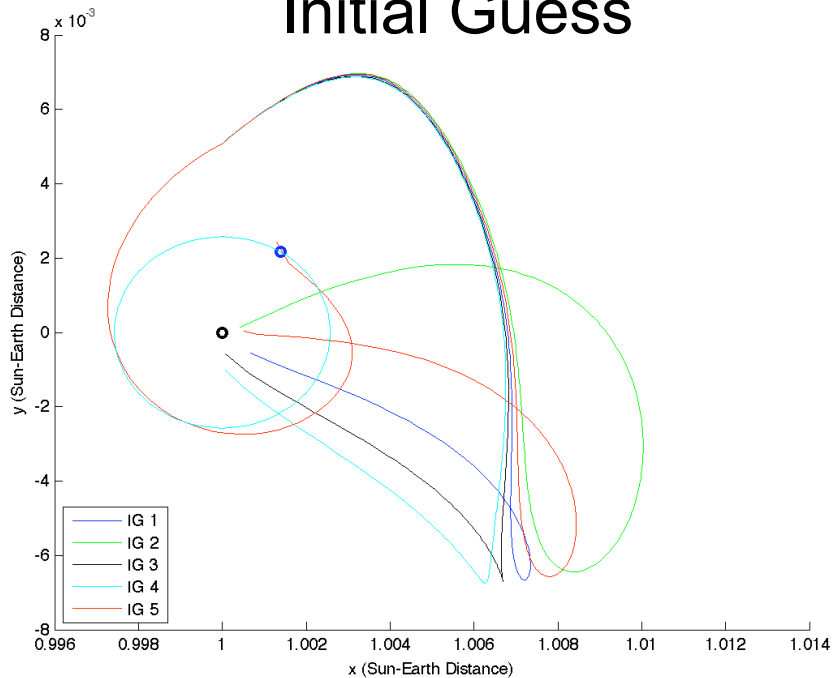


Here DMOC and LCS come together
(Ashley Moore, Evan Gawlick)

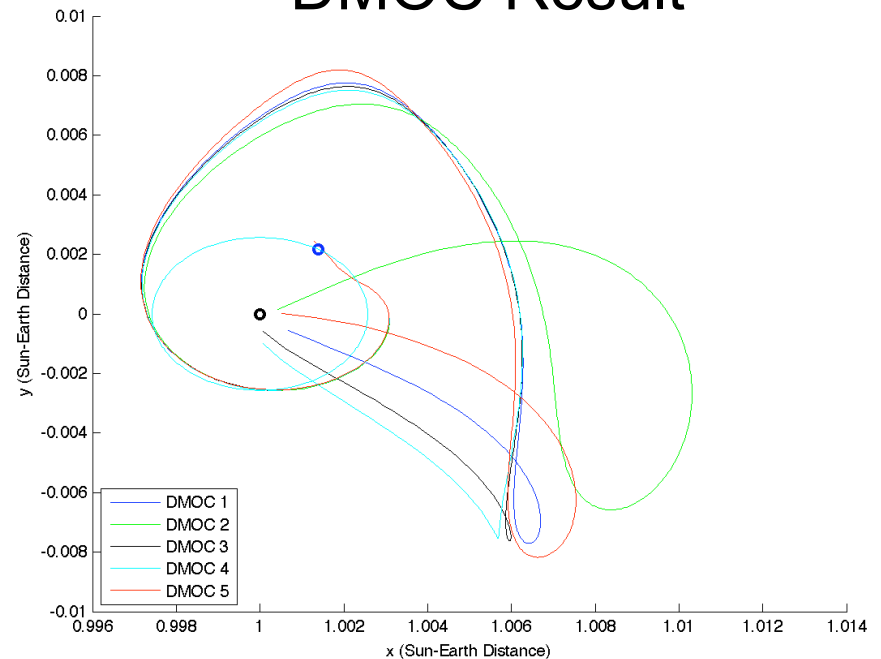
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Delta V (m/s)		
	Initial Guess	DMOC
case 1	175.8273	0.2331
case 2	178.5763	0.4452
case 3	172.7951	0.0672
case 4	171.3516	0.0902
case 5	177.8498	0.4386

Initial Guess



DMOC Result



Coherent Structures Everywhere

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- Hurricanes

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Coherent Structures Everywhere



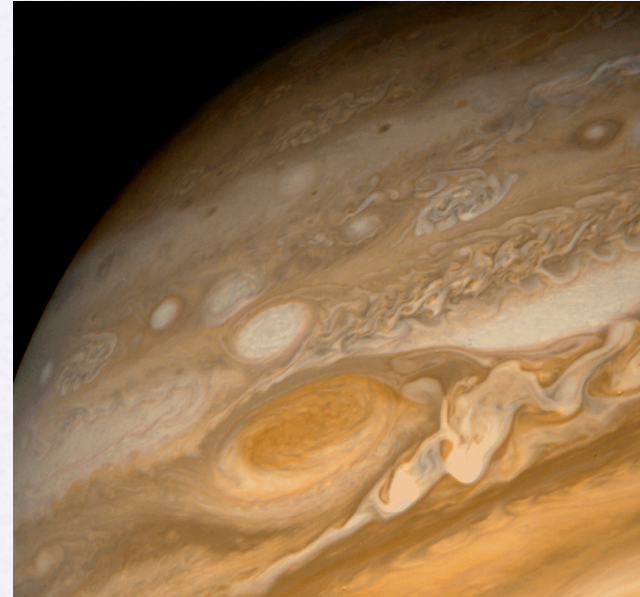
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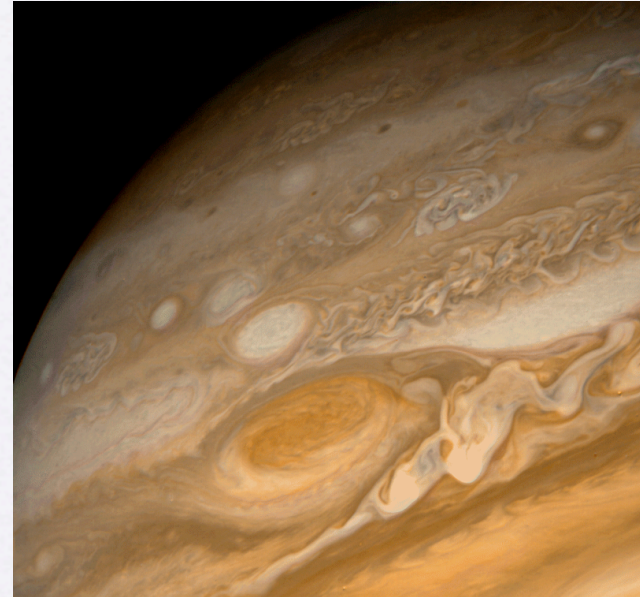


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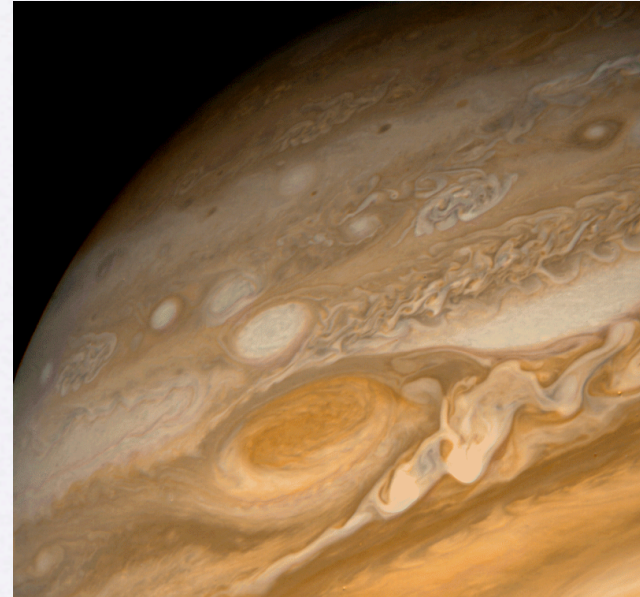


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- George Haller idea—use FTLE (Finite Time Liapunov Exponent Fields) and look for ridges—this was developed in the PhD Theses of Lekien, Shadden.

Invariant Manifolds: Standard View

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- Start with the simple pendulum—a swing!

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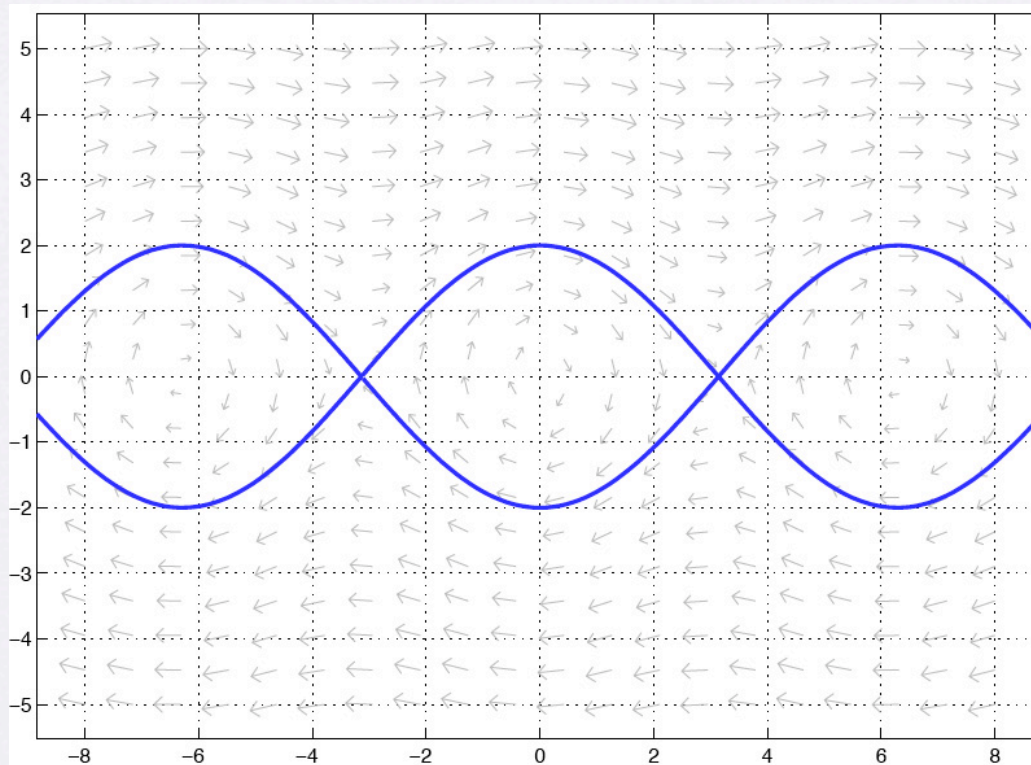
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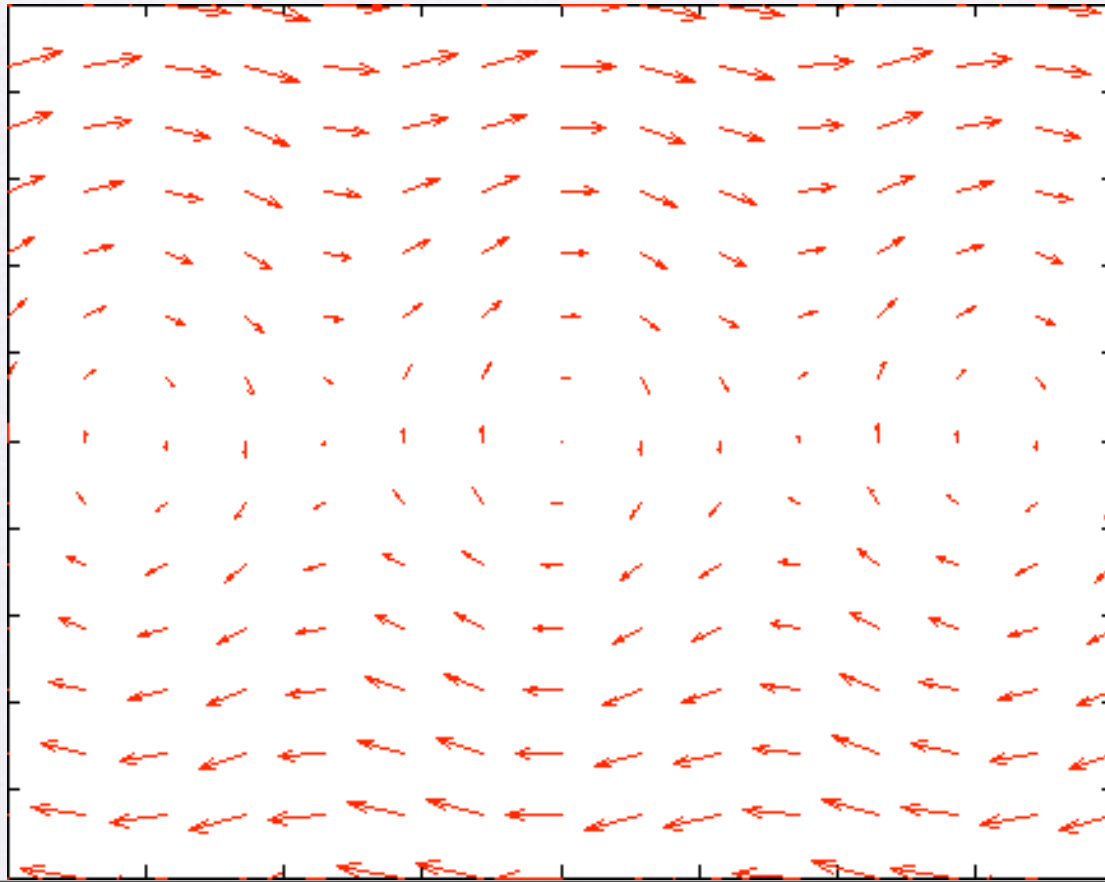
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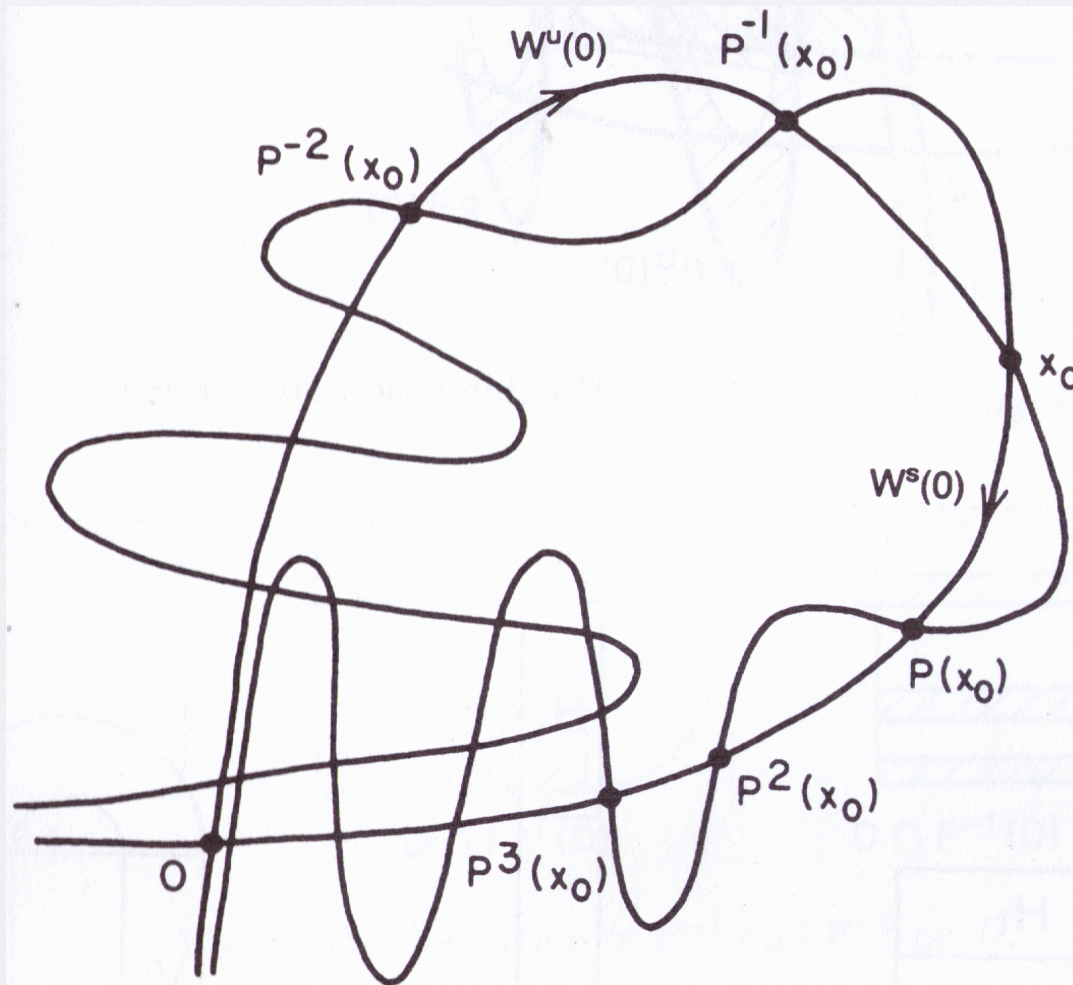
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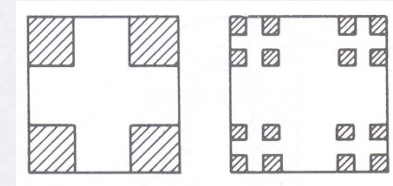
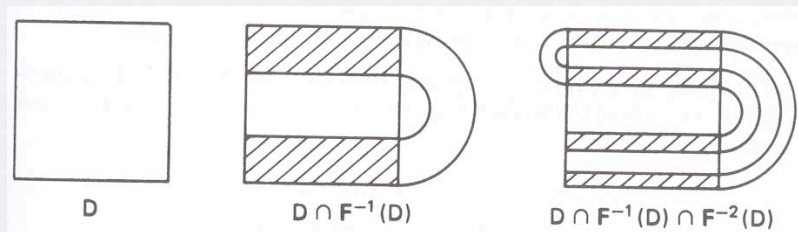
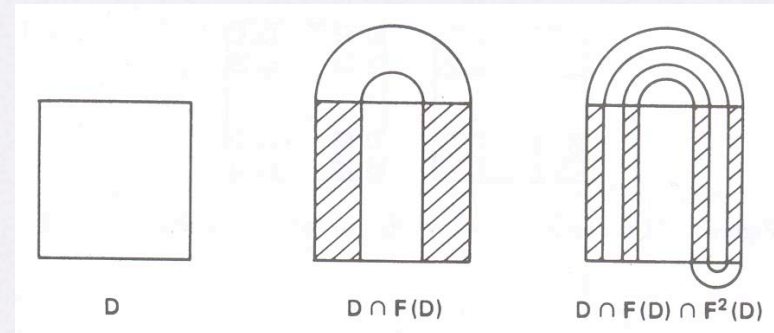
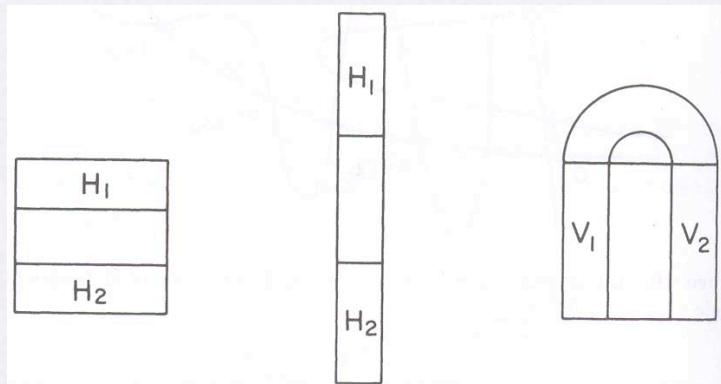
Smale Horseshoe

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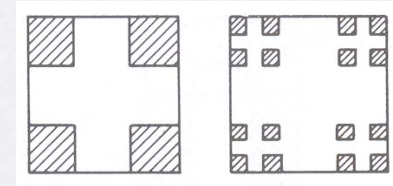
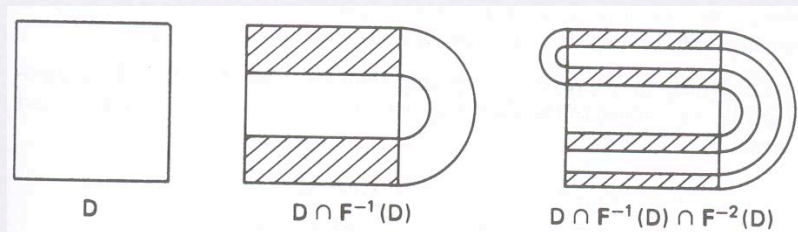
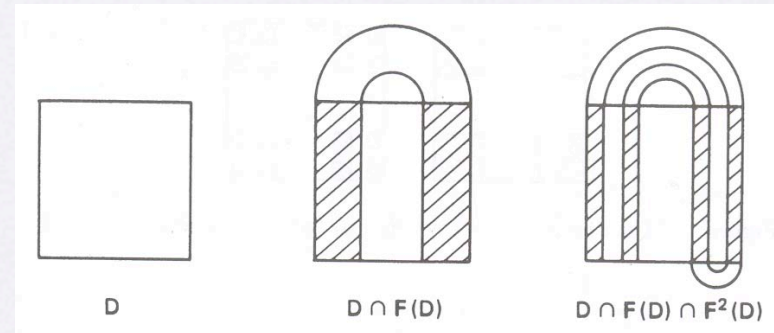
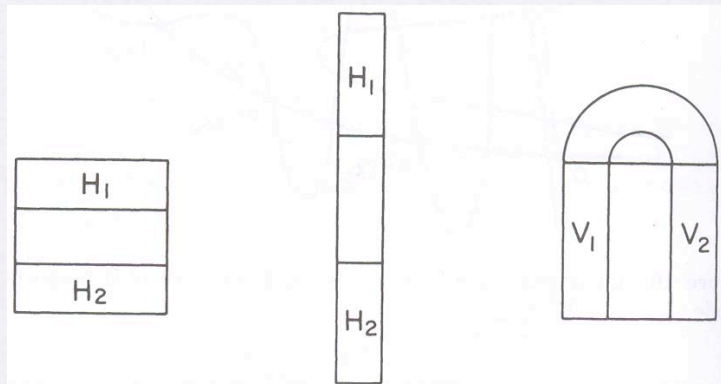
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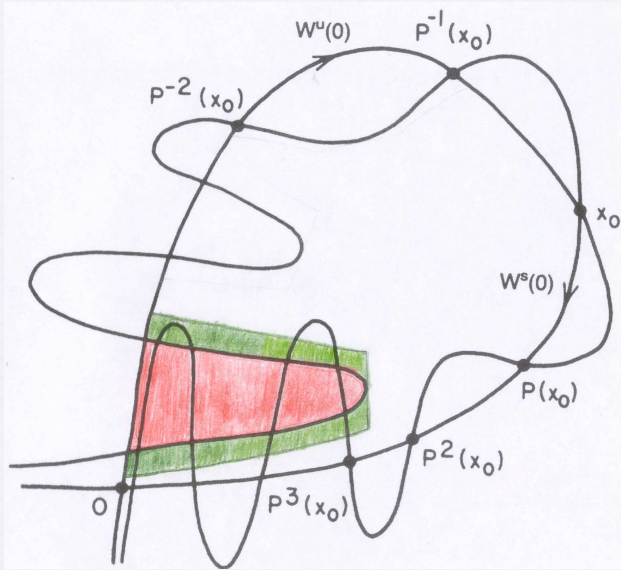
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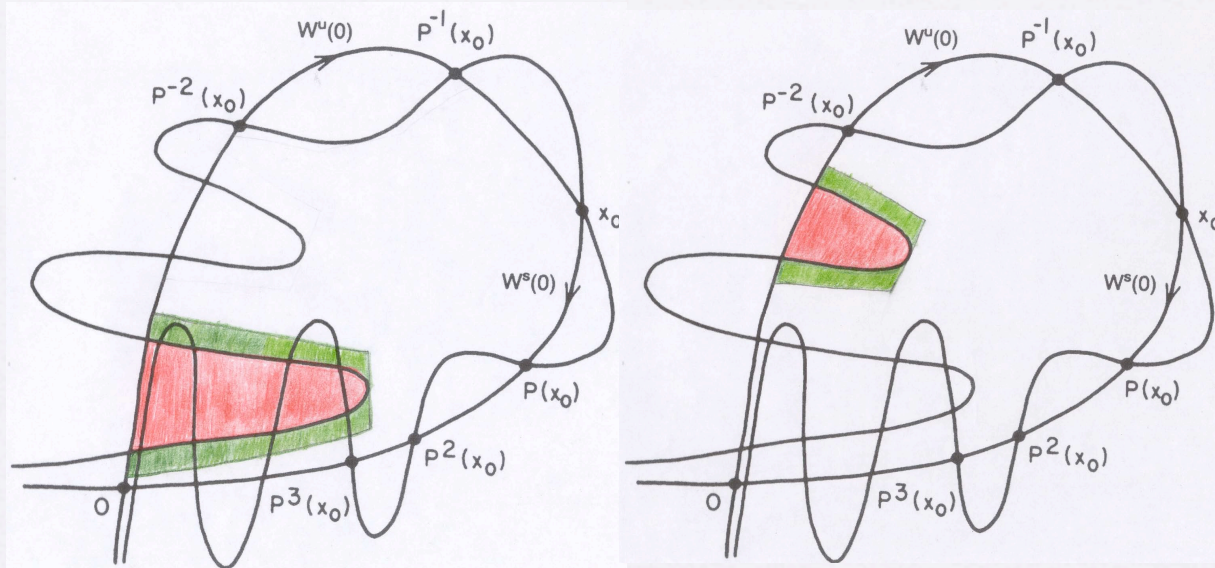
- Proved lots of nice things—eg, an invariant Cantor set.

Smale Horseshoe in the Tangle

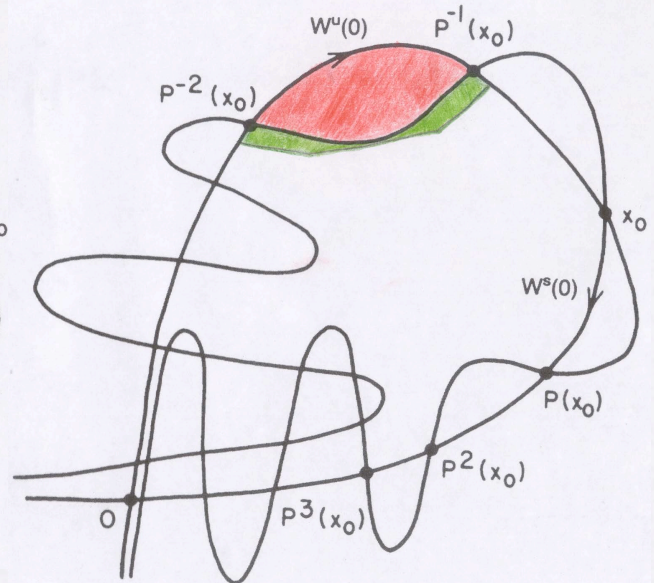
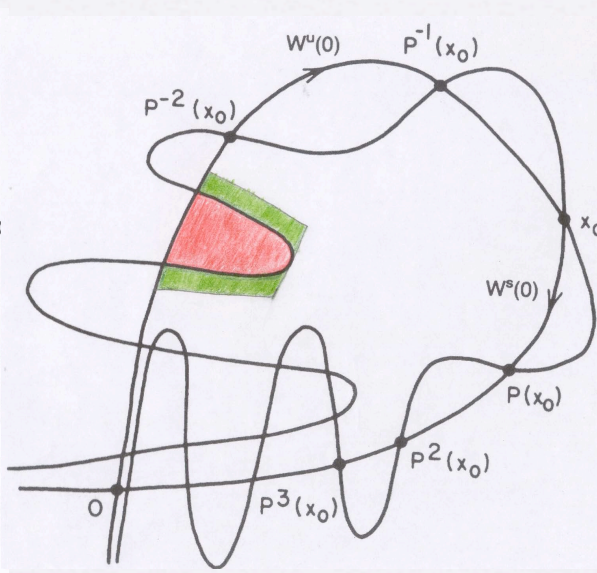
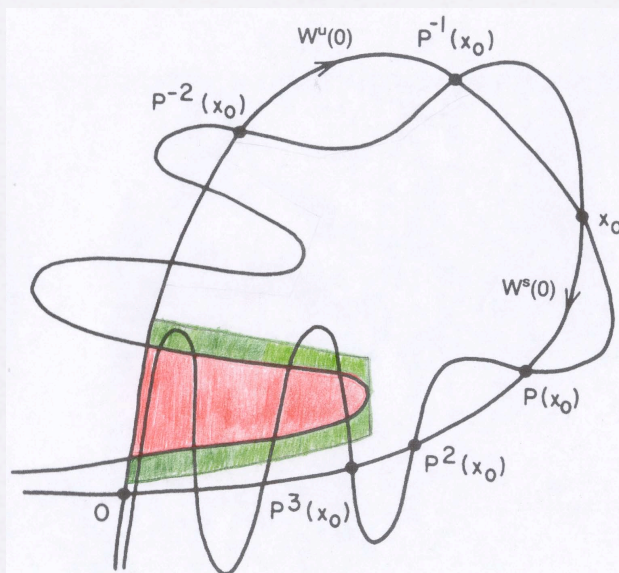
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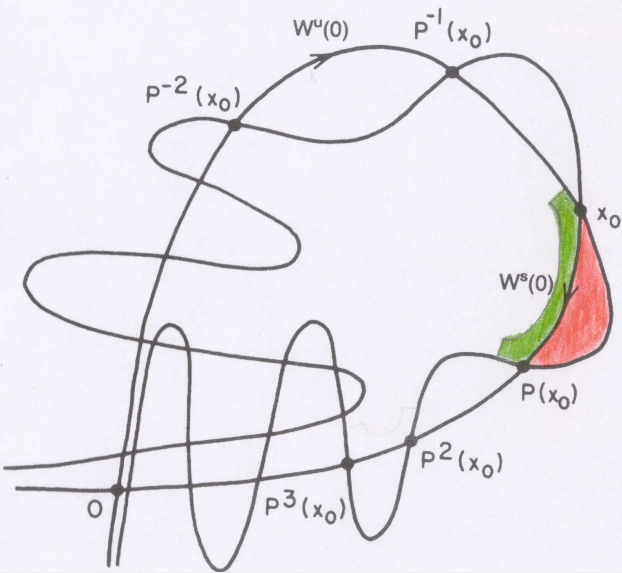
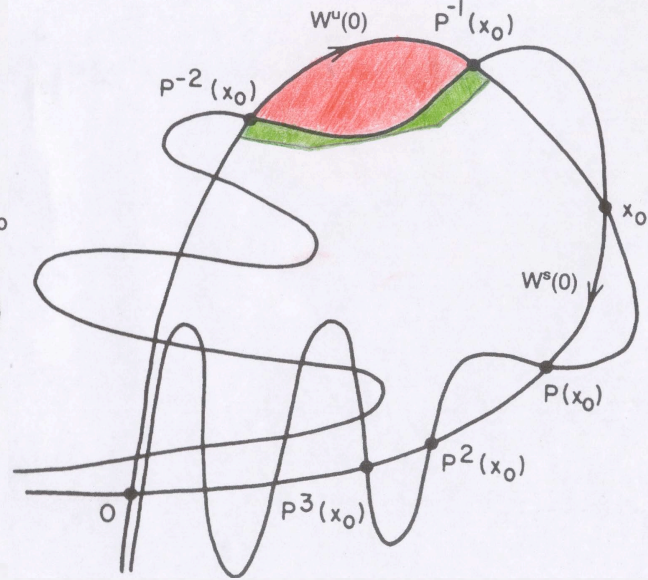
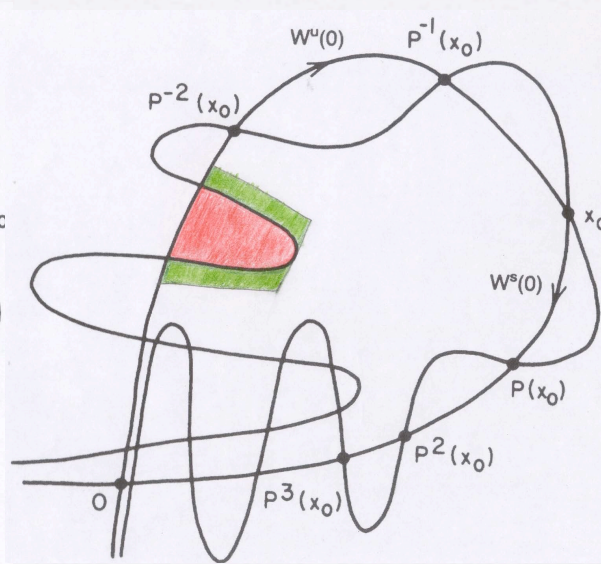
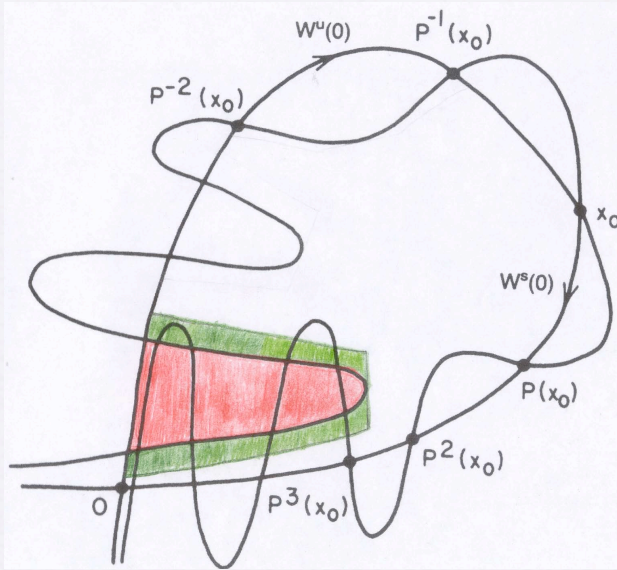
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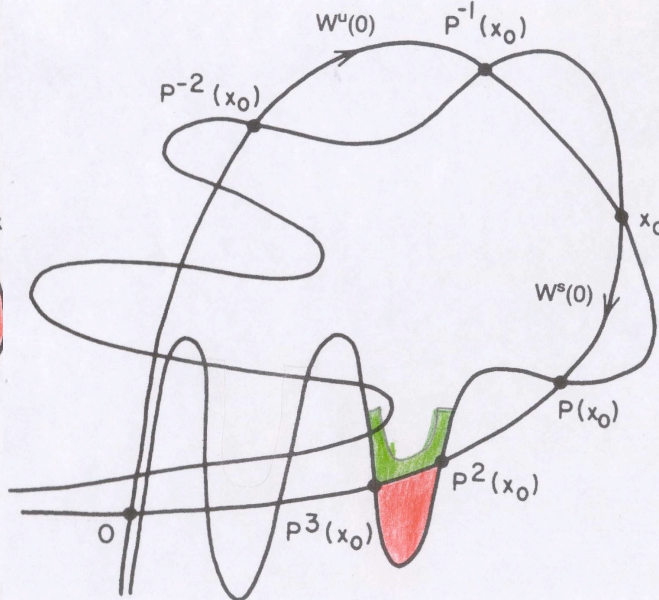
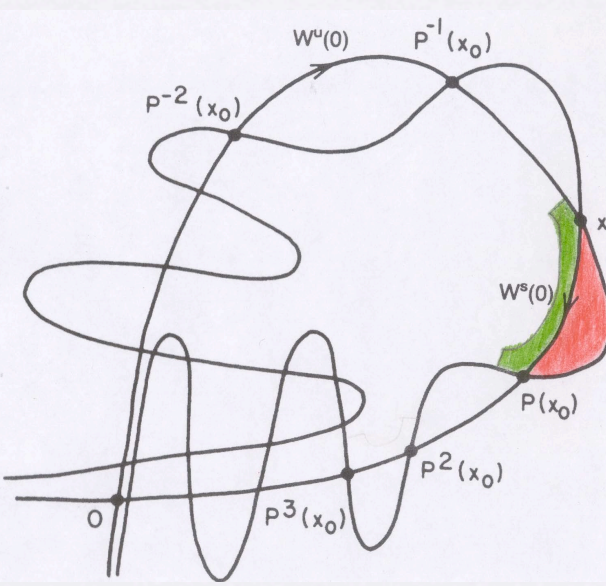
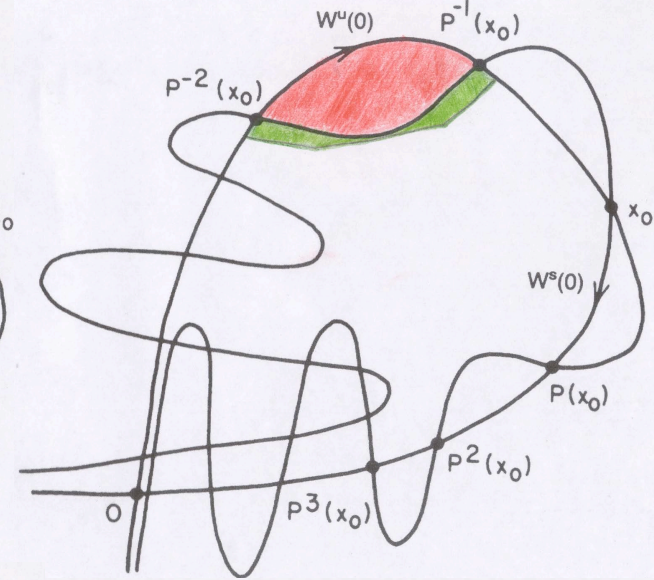
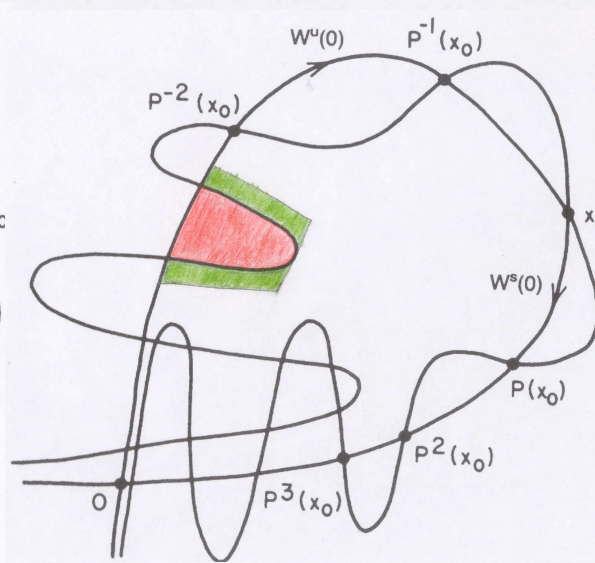
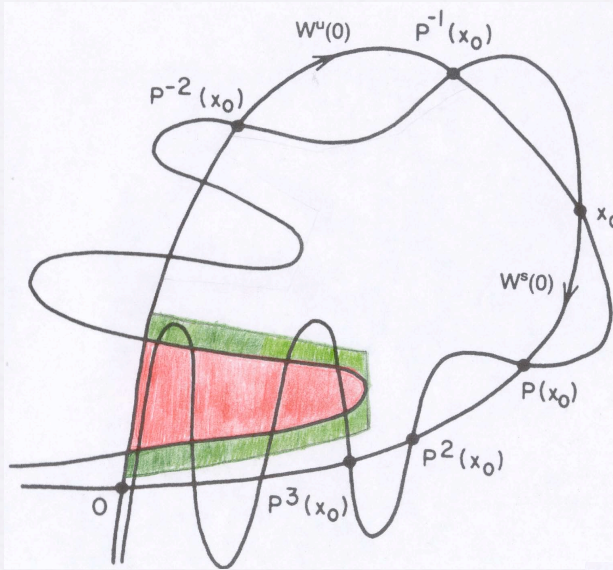
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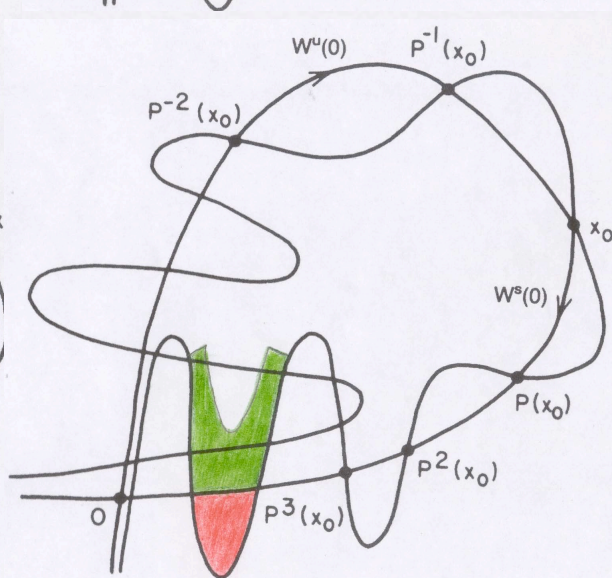
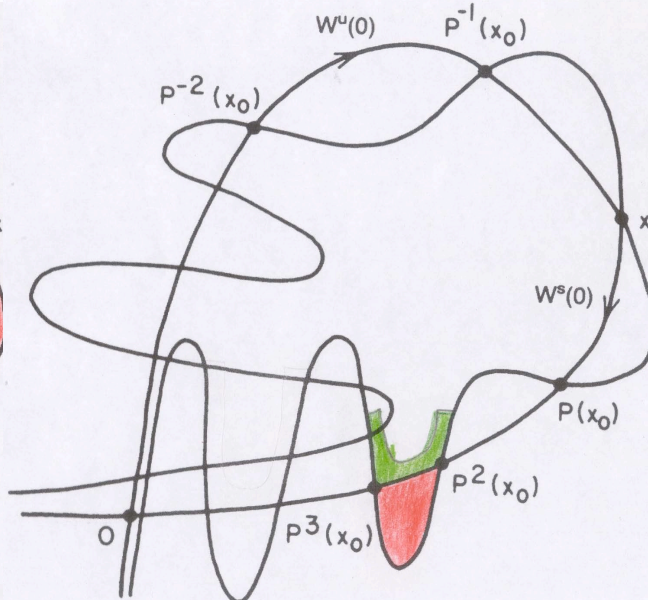
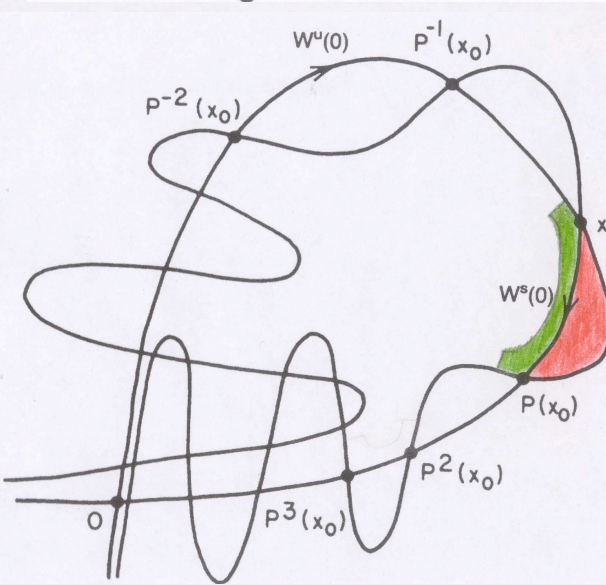
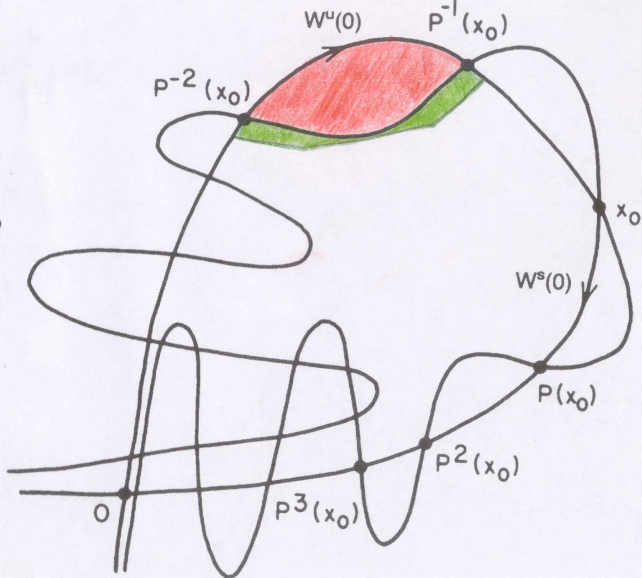
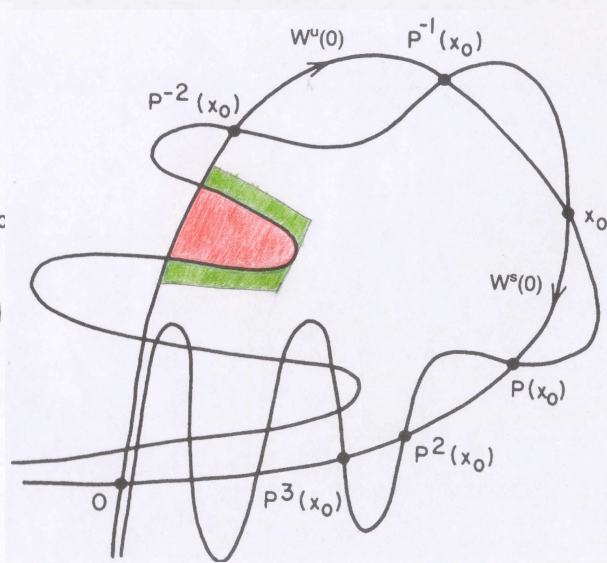
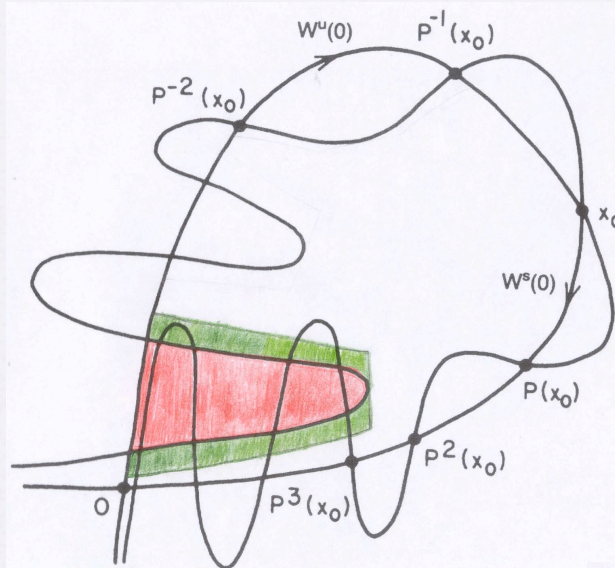
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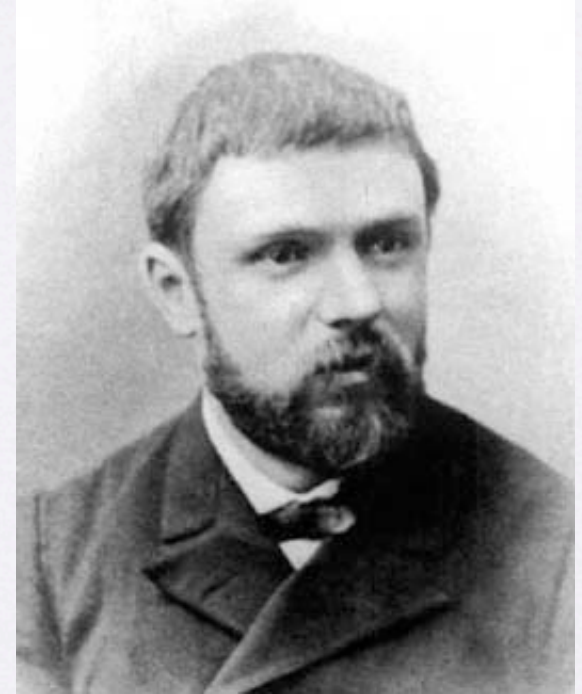
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Poincaré, one of the creators of modern dynamical systems, 1890

Lagrangian Coherent Structures

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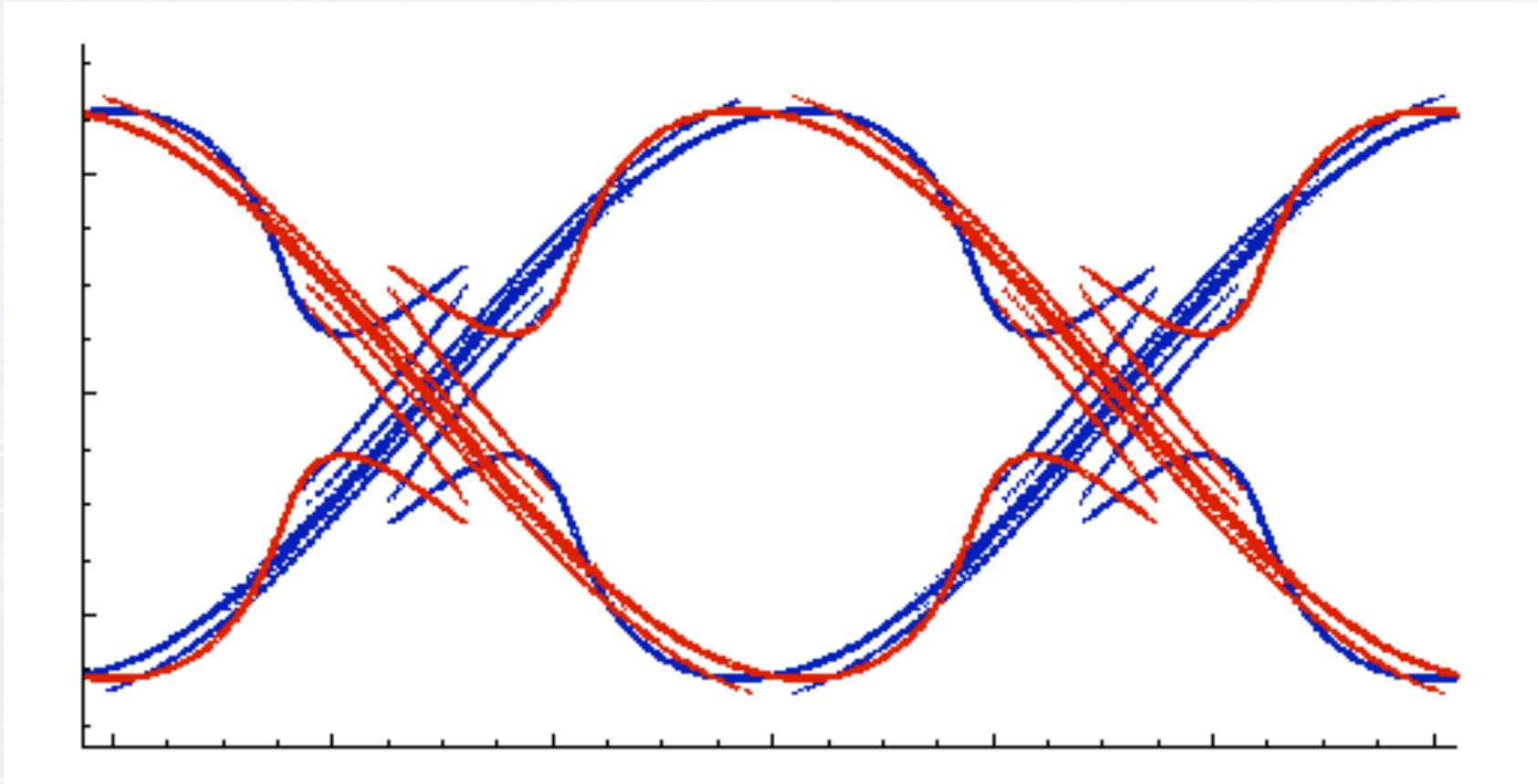
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Lagrangian Coherent Structures

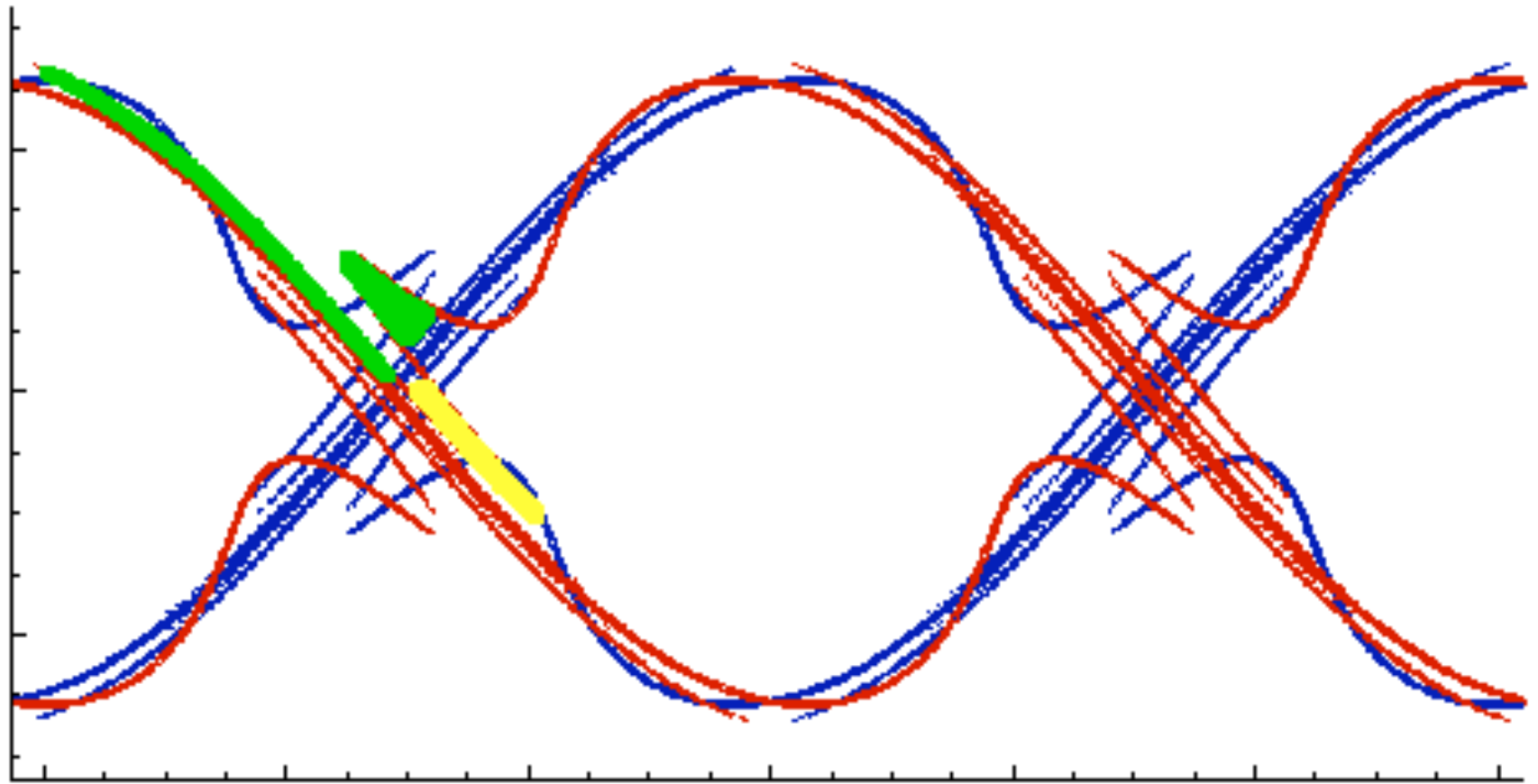
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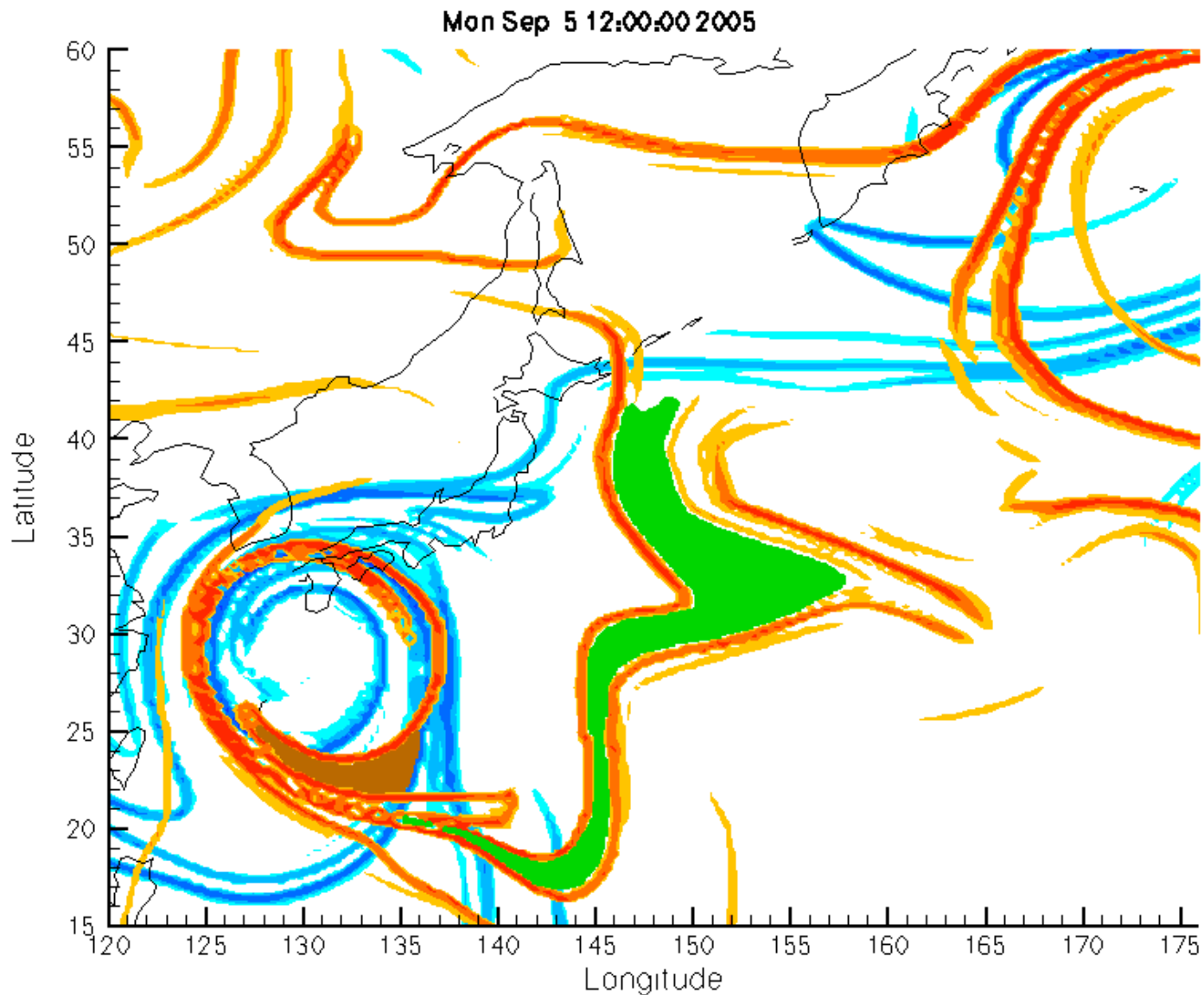
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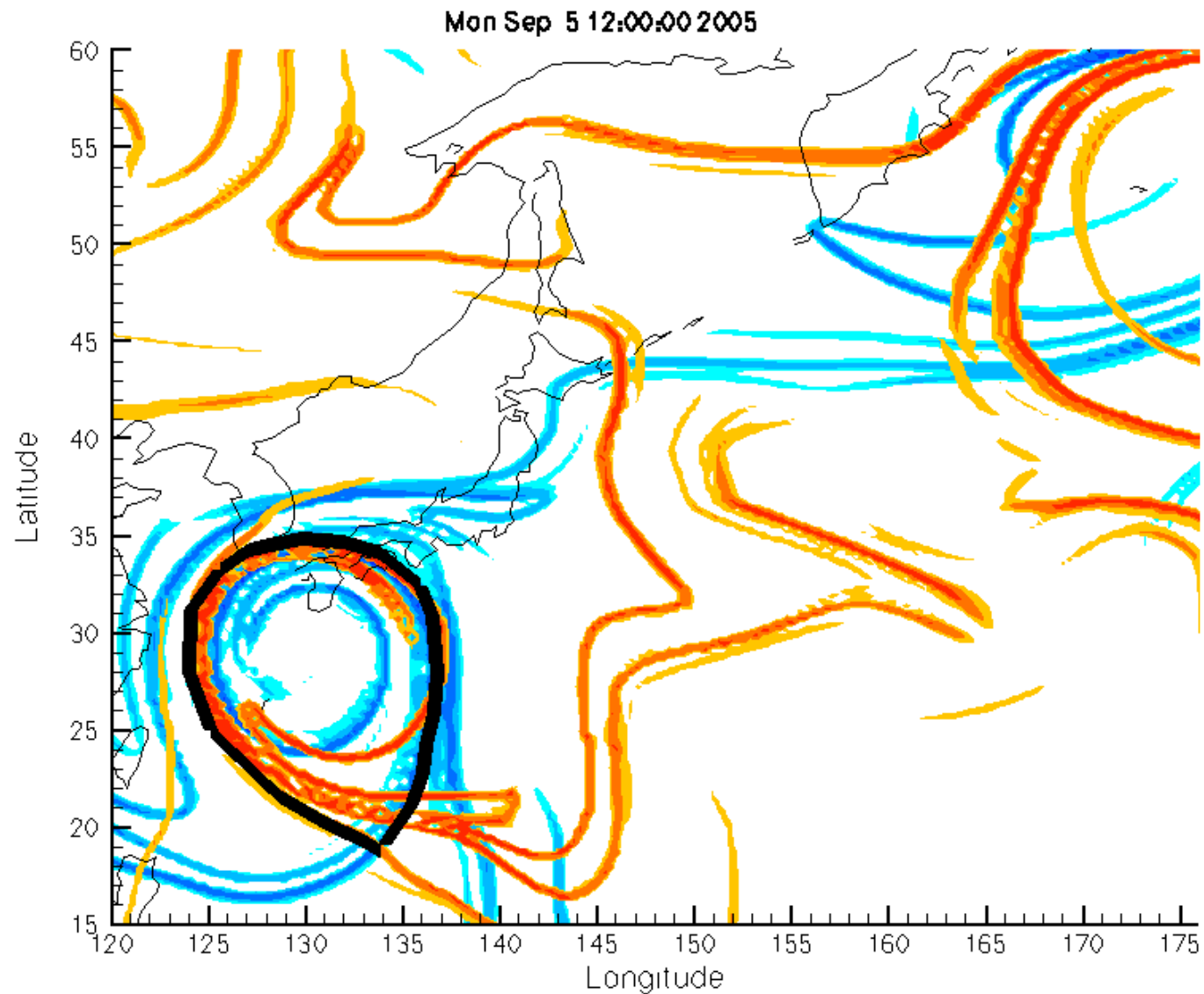
Look at lobes, mixing, dynamically



Back to Nabi

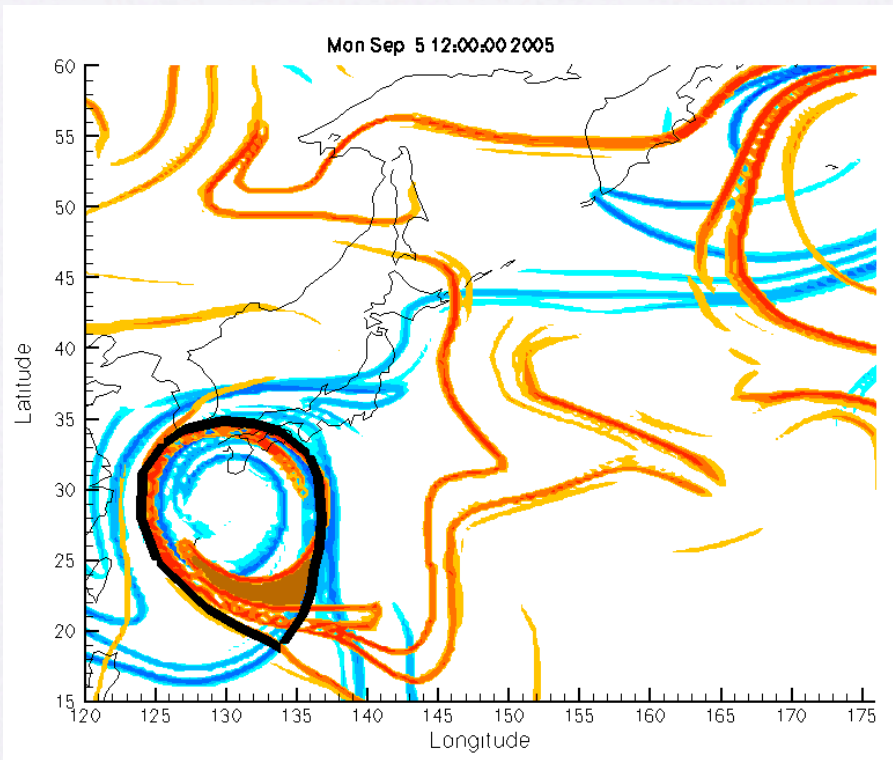


Nabi has horseshoes in it

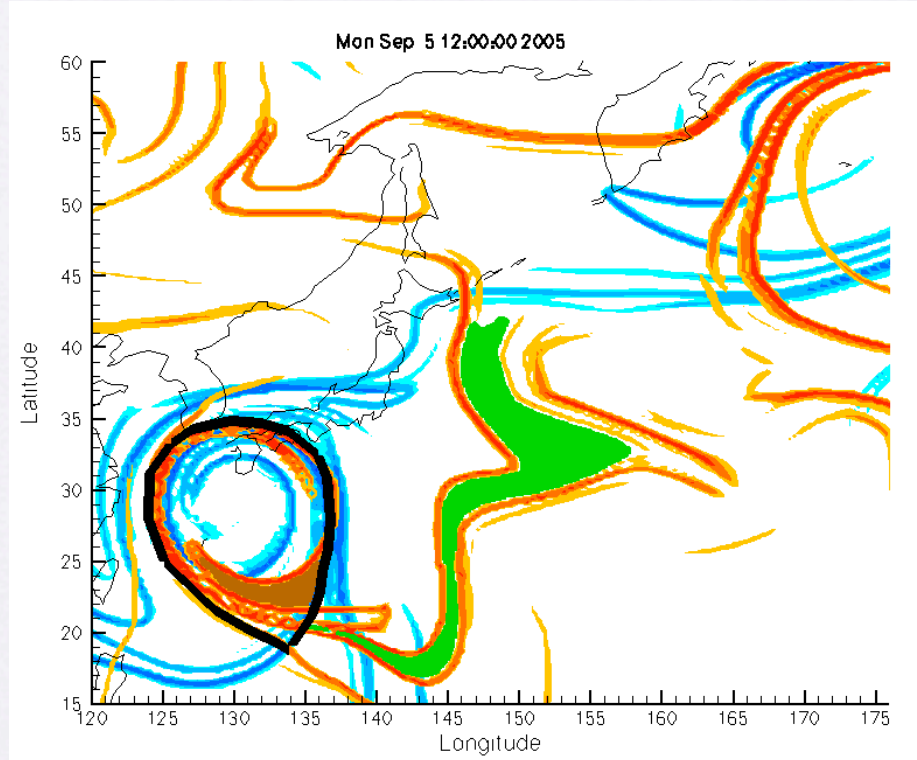
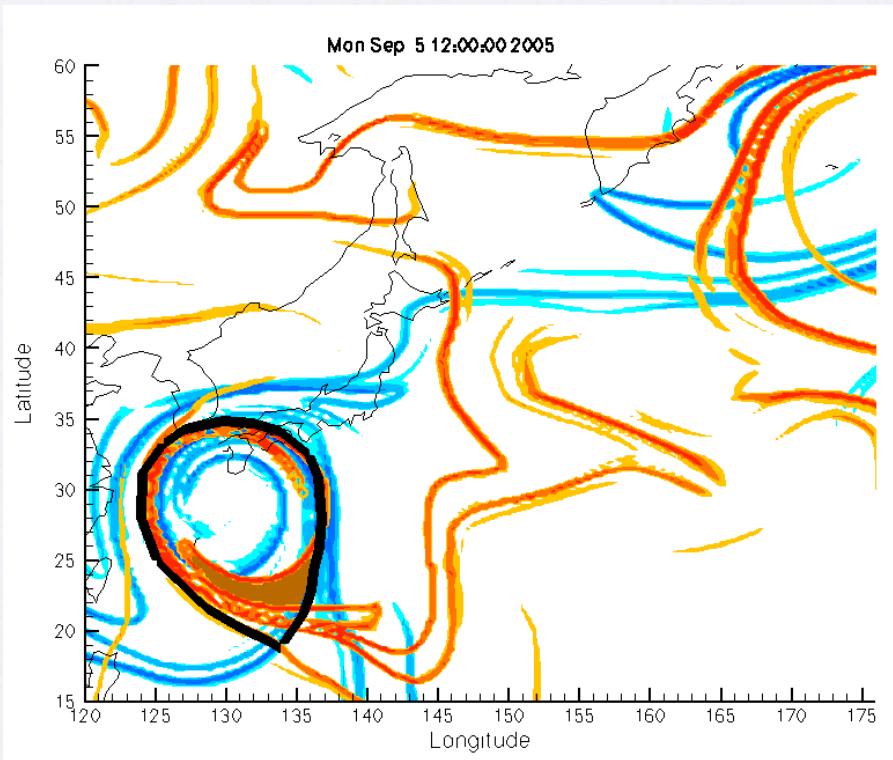


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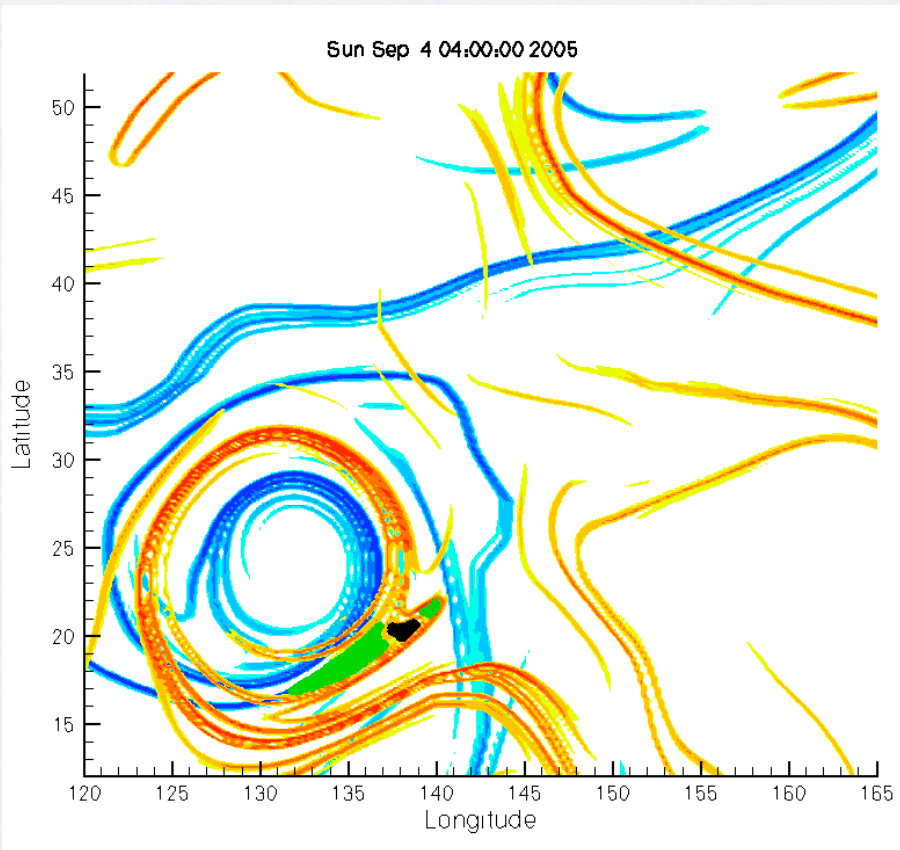


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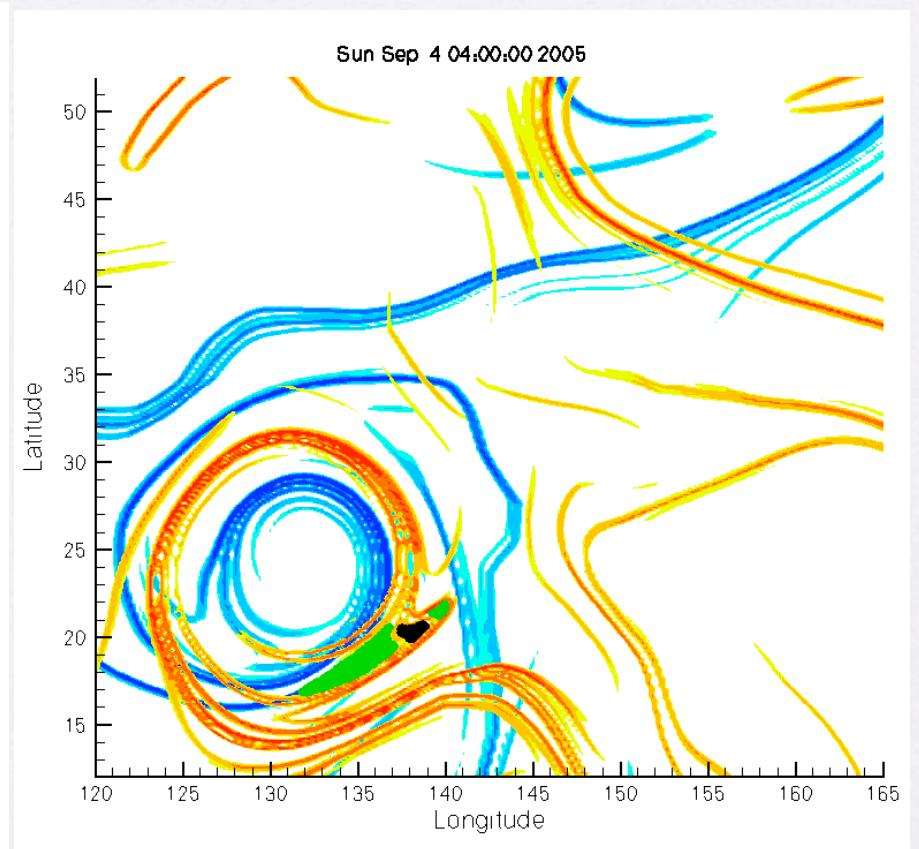
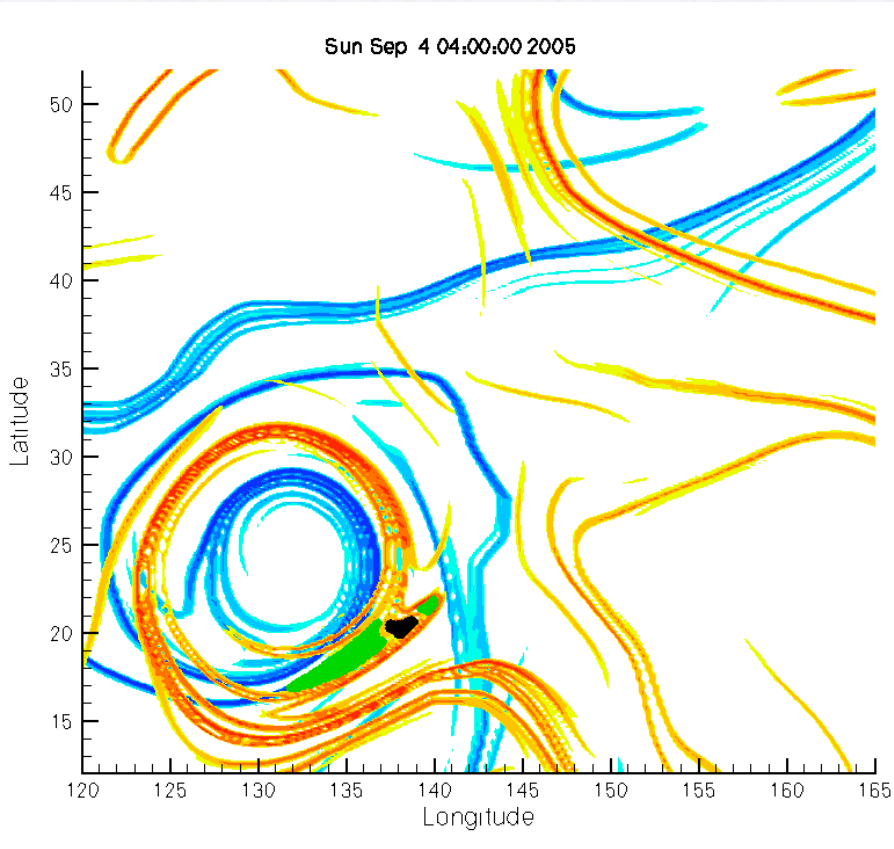


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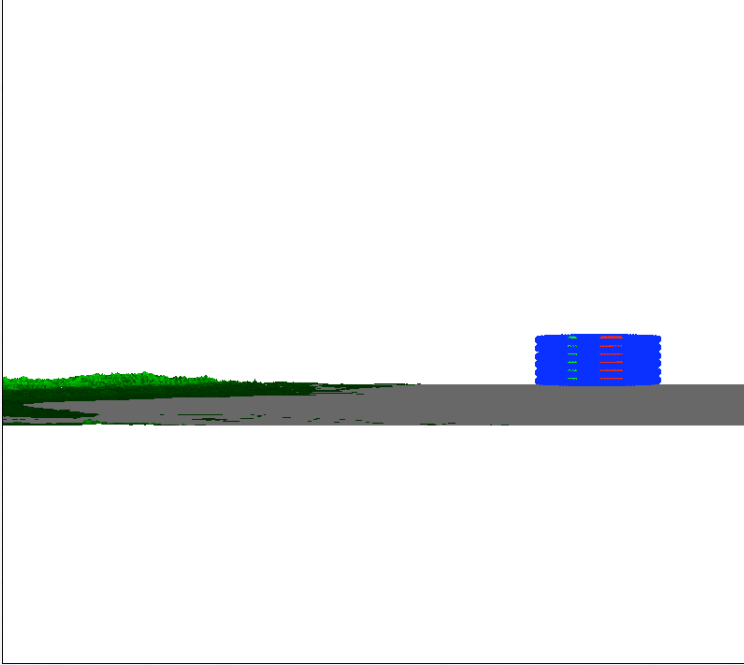


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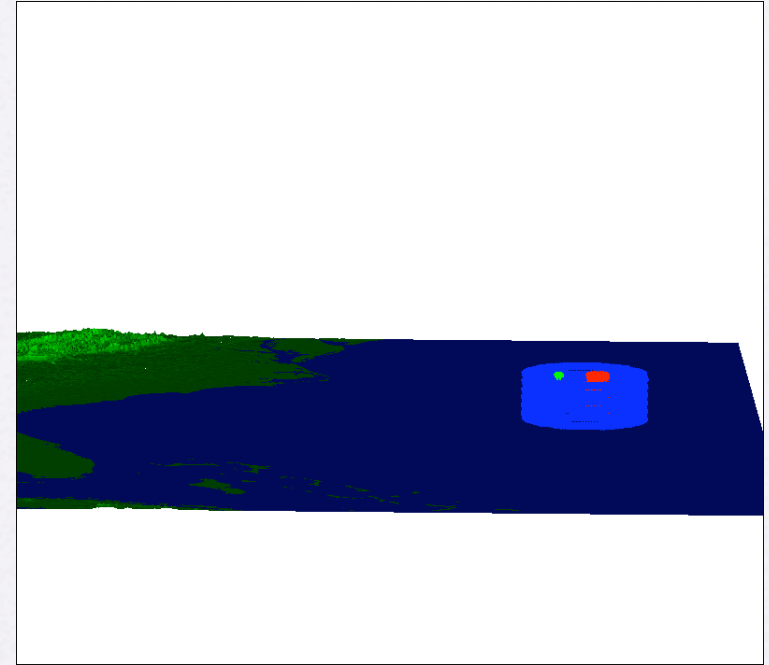
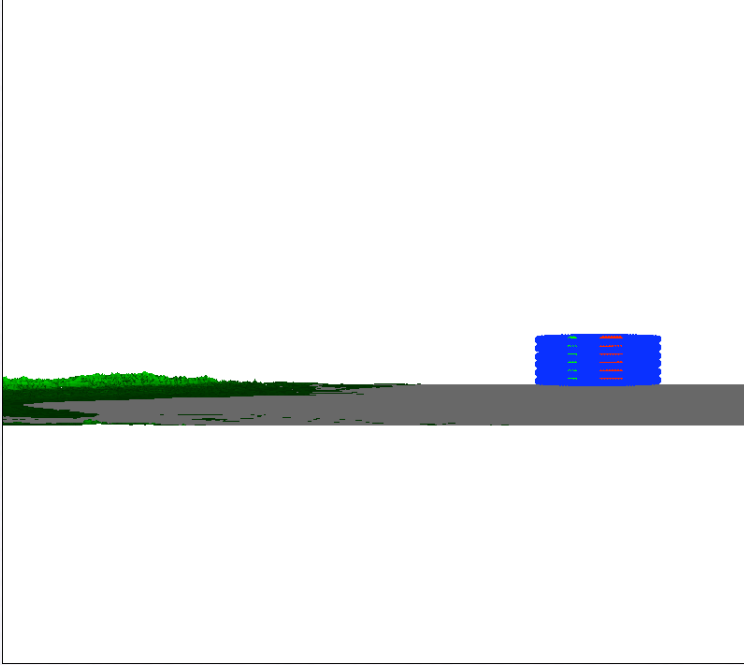


3D Structures

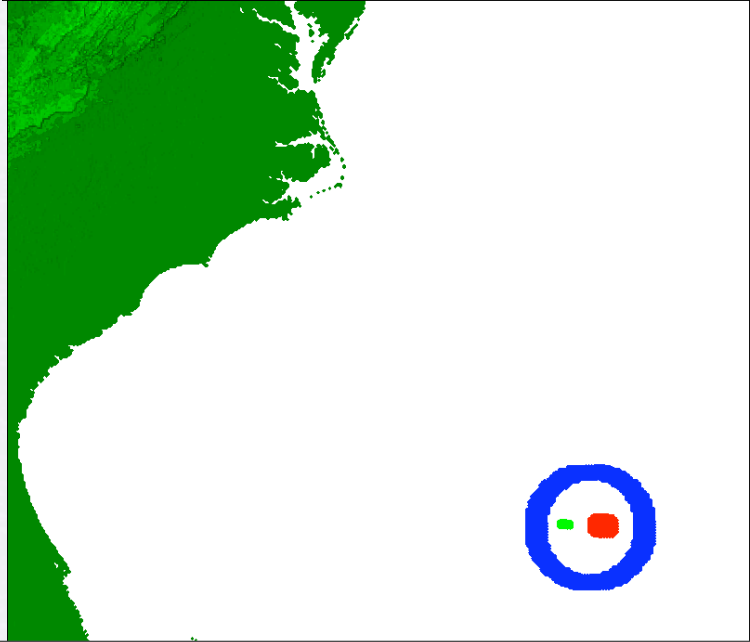
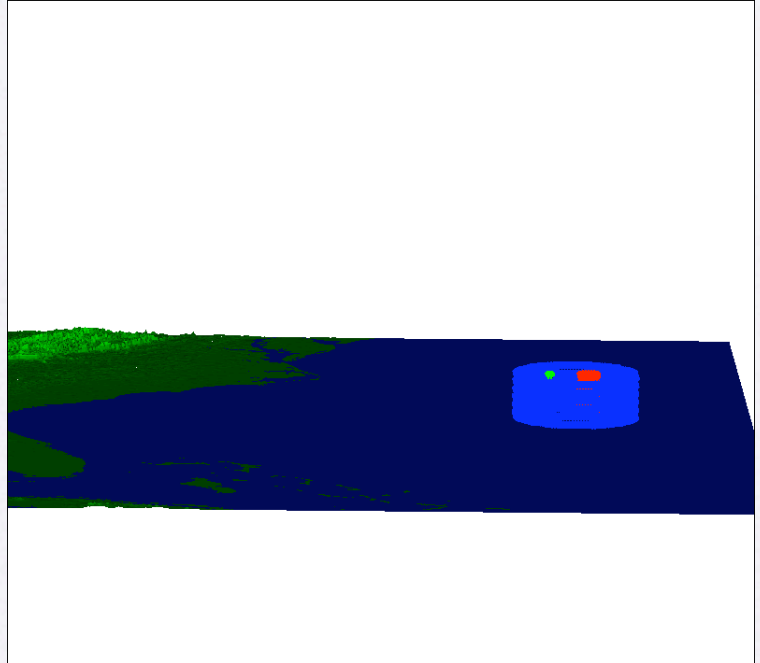
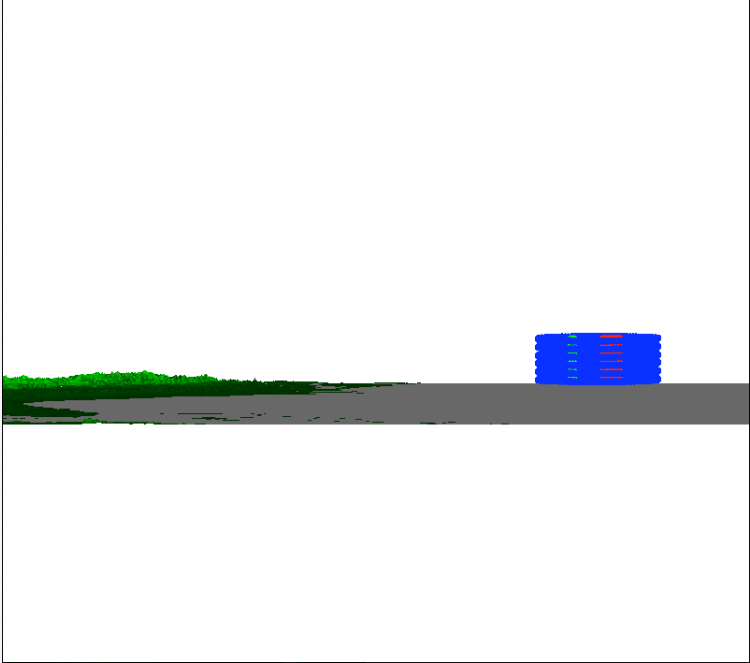
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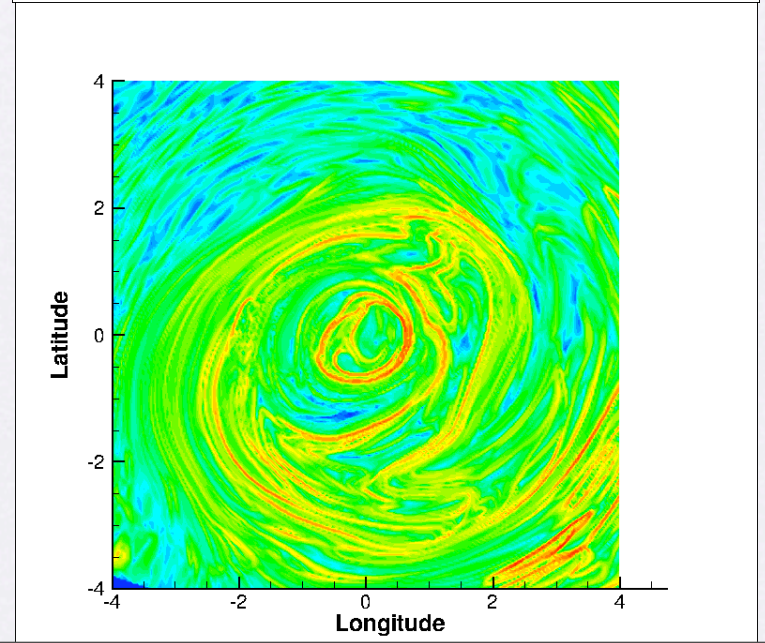
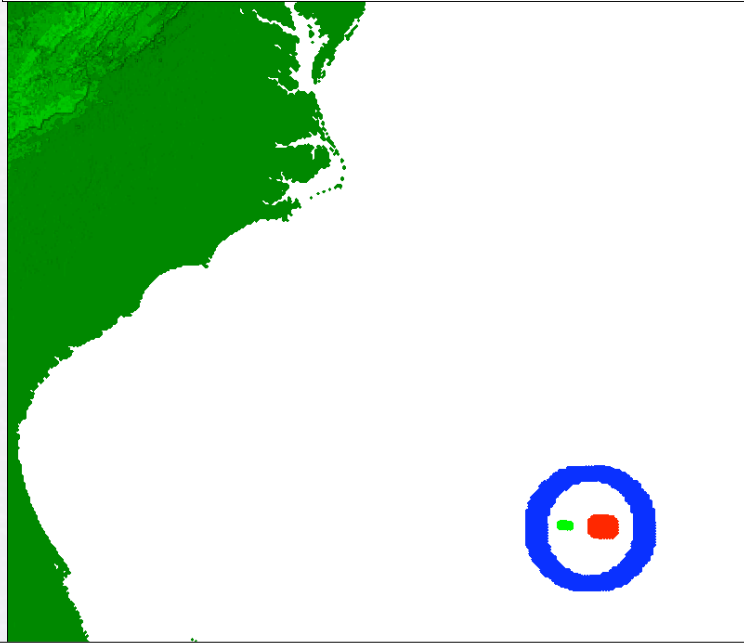
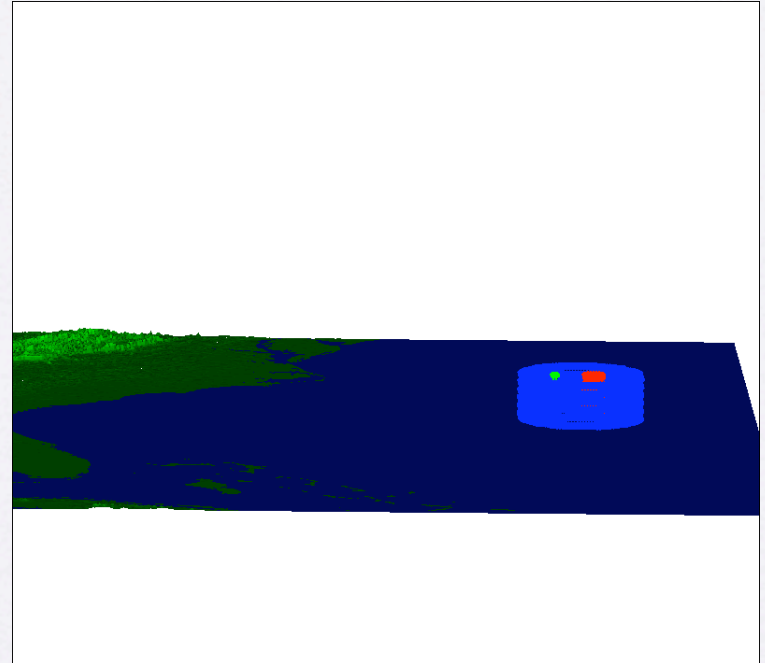
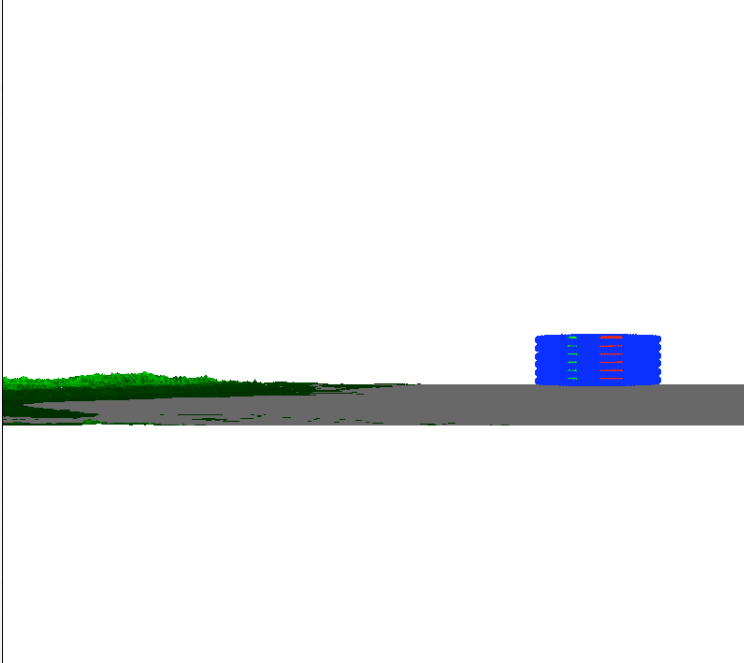
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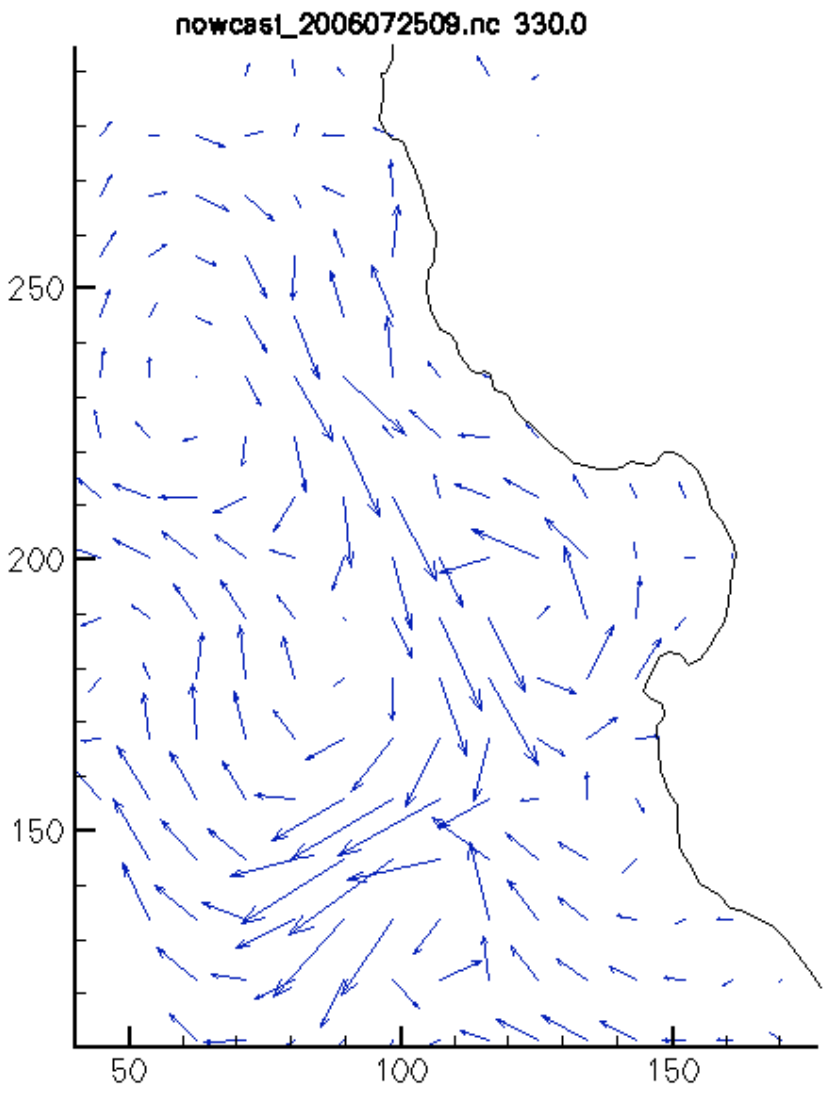
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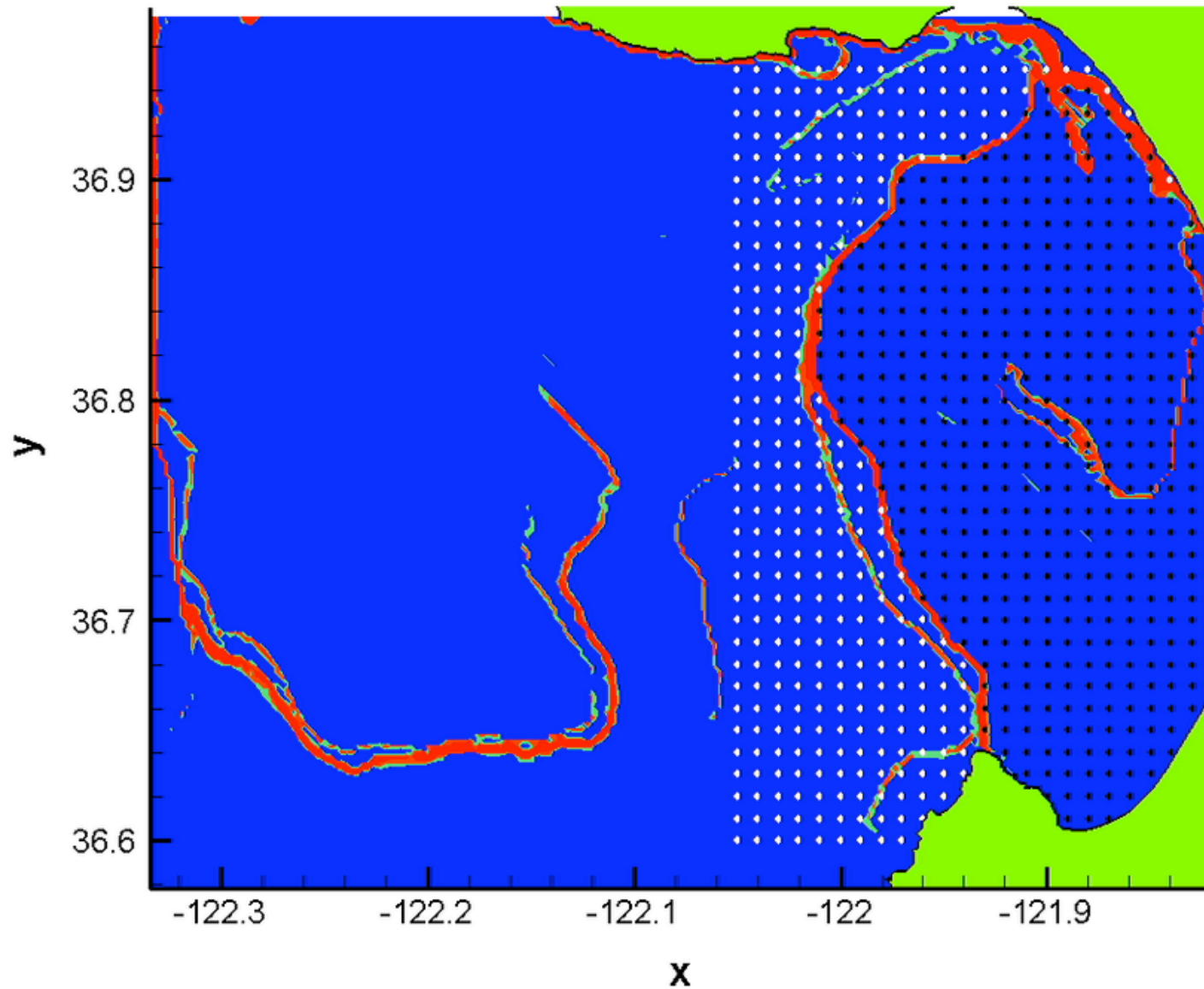
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- Clear example in ocean dynamics

Lagrangian Coherent Structures in Monterey bay



LCS in the Ocean



Other Uses of LCS

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- Drifter deployment strategies

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- Also important in AOSN and ASAP projects (Naomi Leonard, Steve Ramp, other oceanographers)

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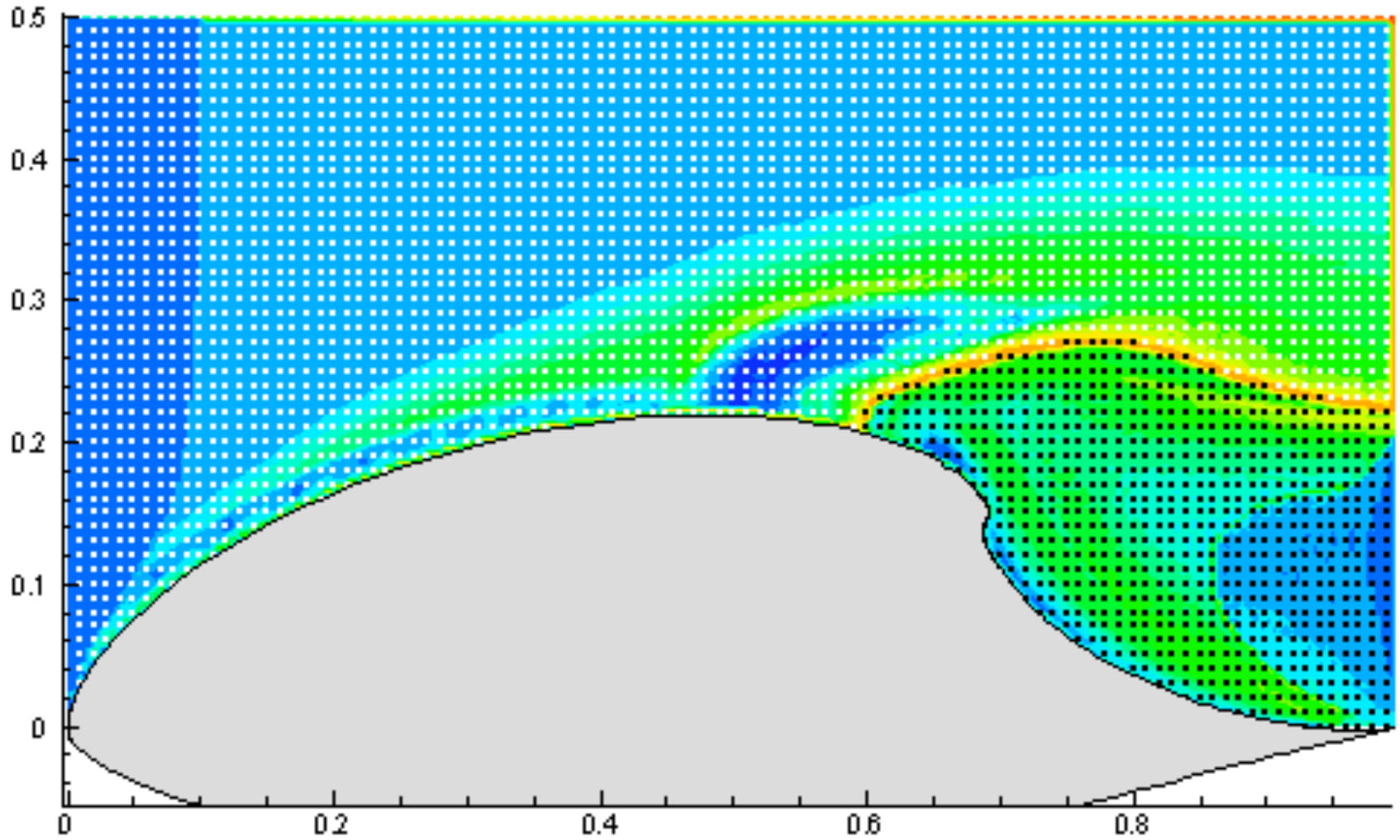
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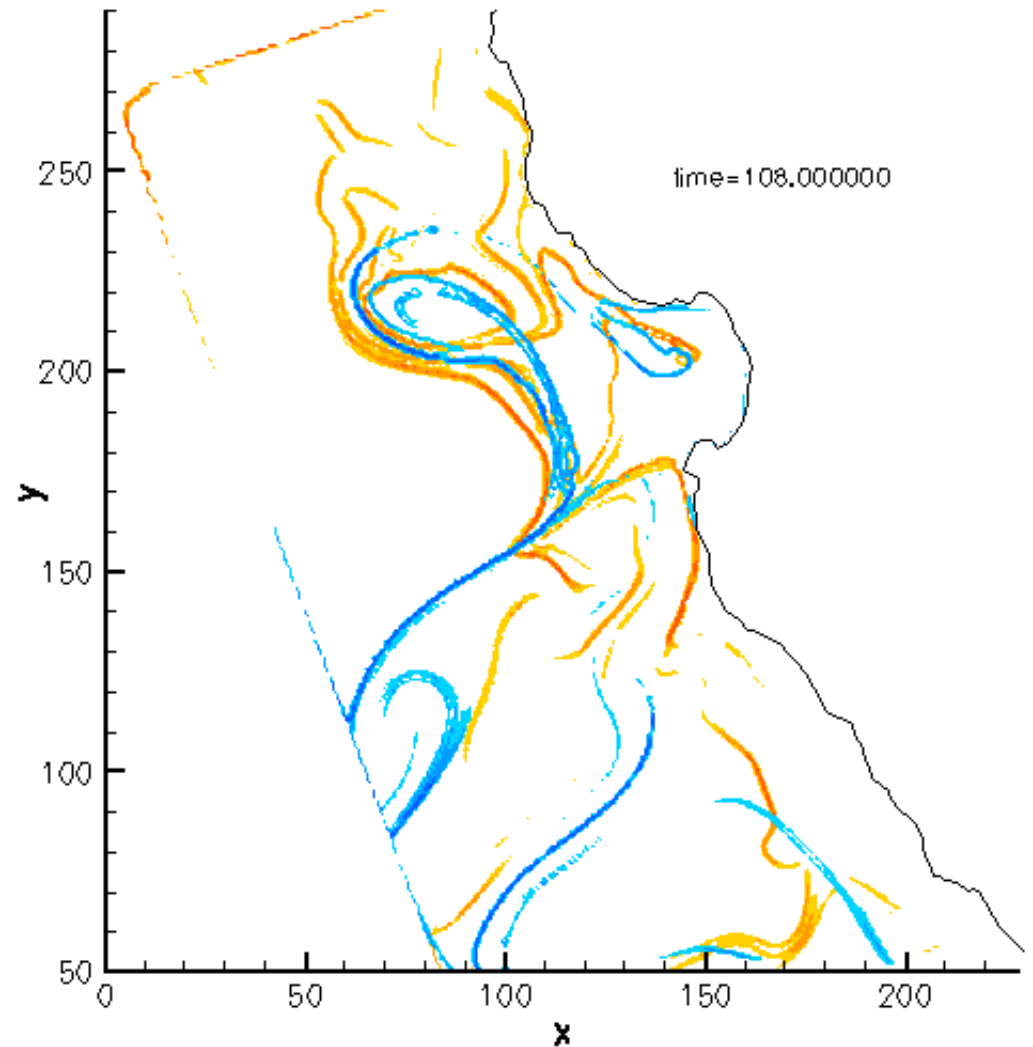
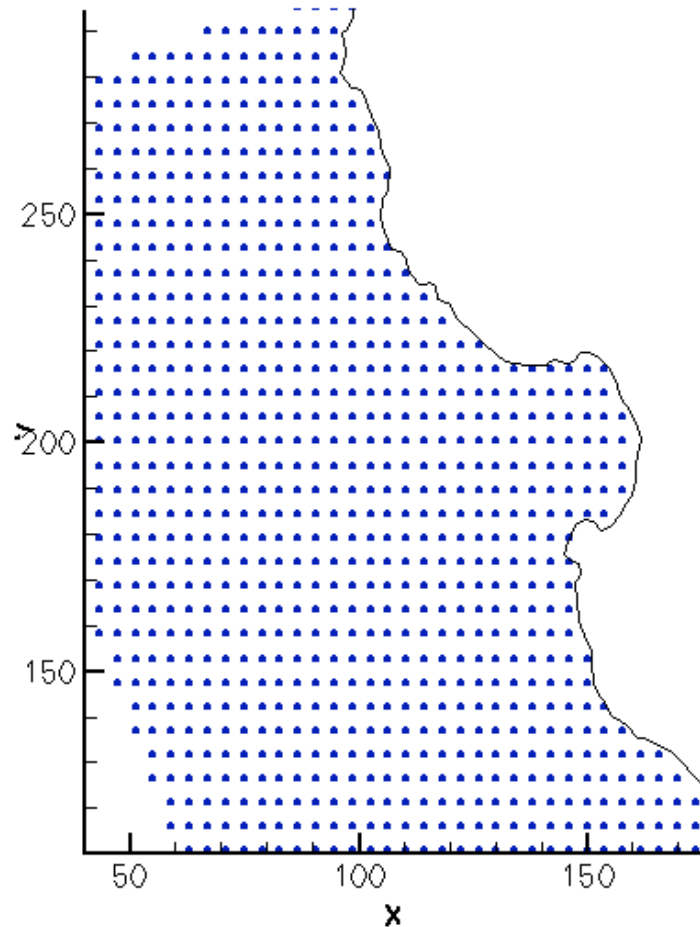
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LCS for flow over an Airfoil

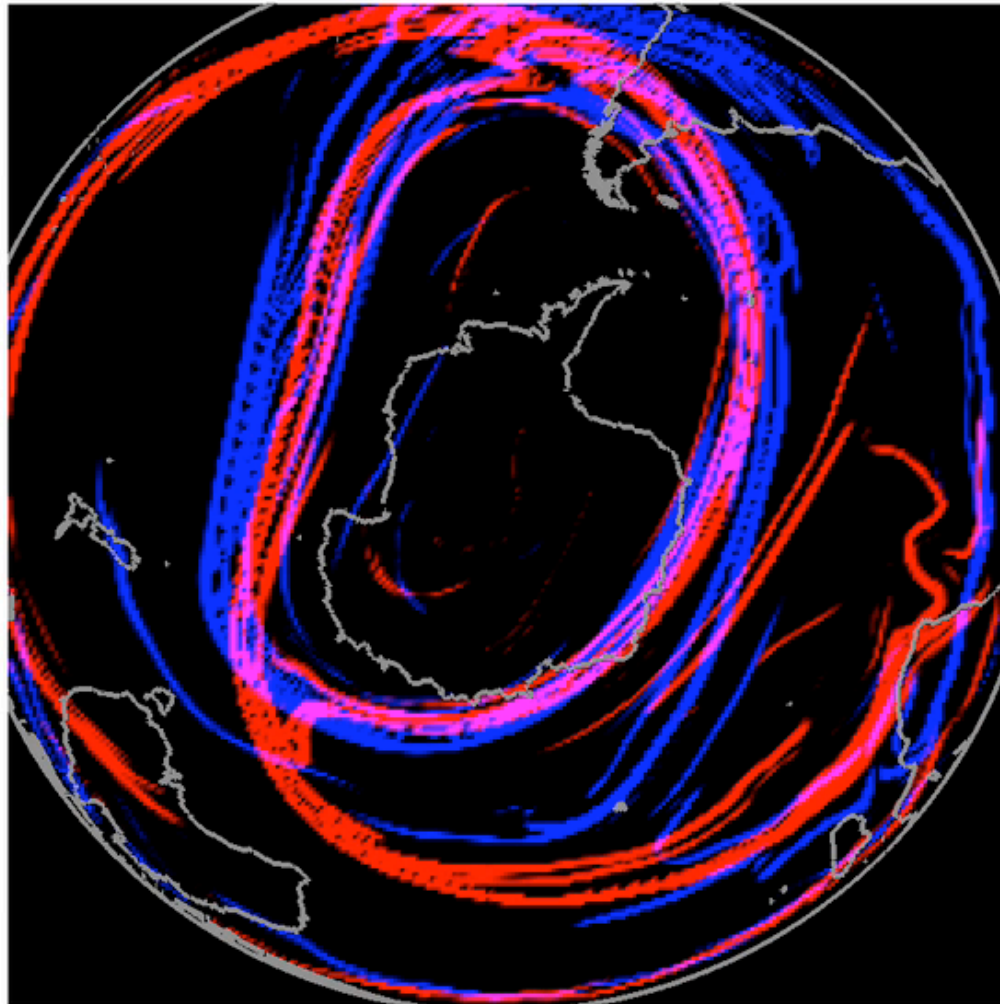


Two Types of LCS: Attracting and Repelling



LCS for Ozone Hole Breakup

09-09-2002 06:00



Thermohaline Circulation

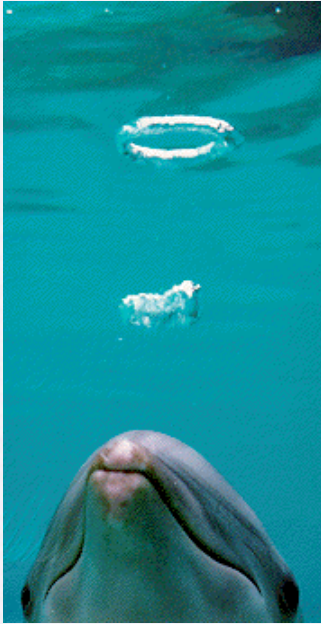
Ocean Circulation Conveyor Belt



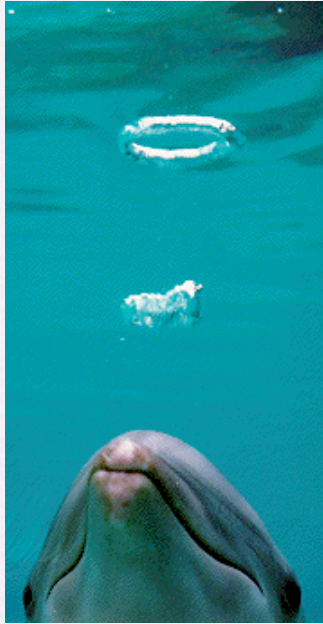
The ocean plays a major role in the distribution of the planet's heat through deep sea circulation. This simplified illustration shows this "conveyor belt" circulation which is driven by differences in heat and salinity. Records of past climate suggest that there is some chance that this circulation could be altered by the changes projected in many climate models, with impacts to climate throughout lands bordering the North Atlantic.

Vortex Rings

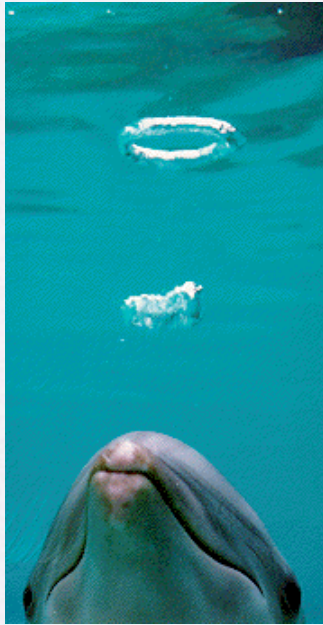
Vortex Rings



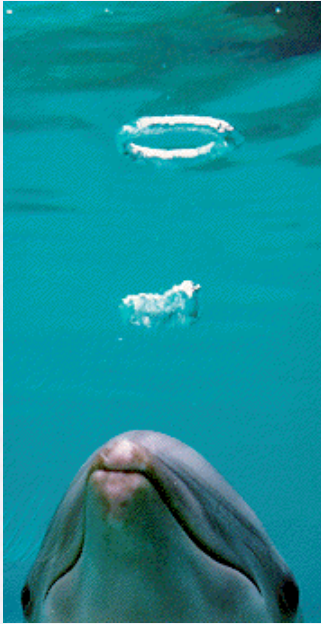
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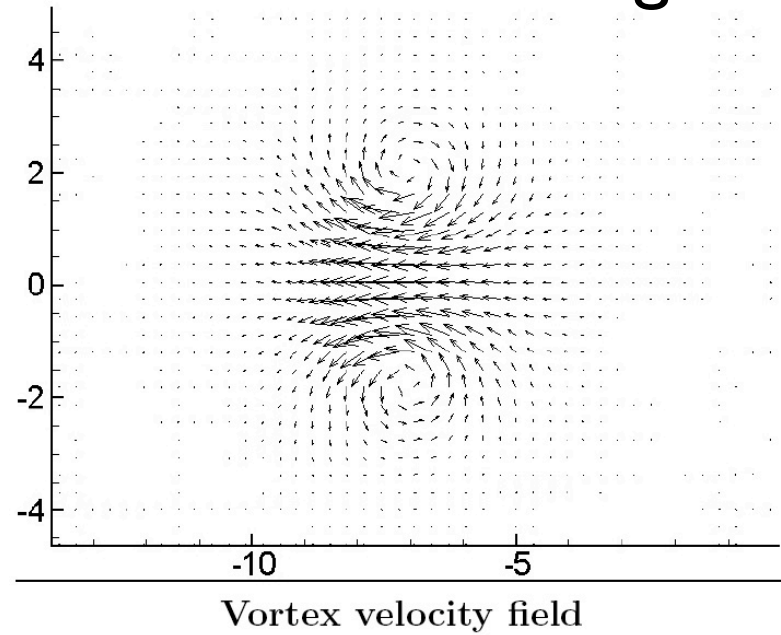
Vortex Rings



Laboratory Vortex Rings

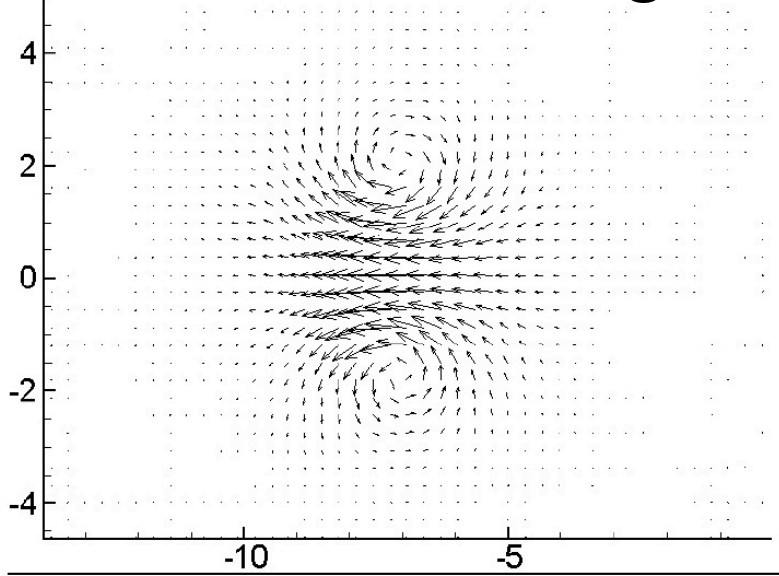


LCS for the vortex ring

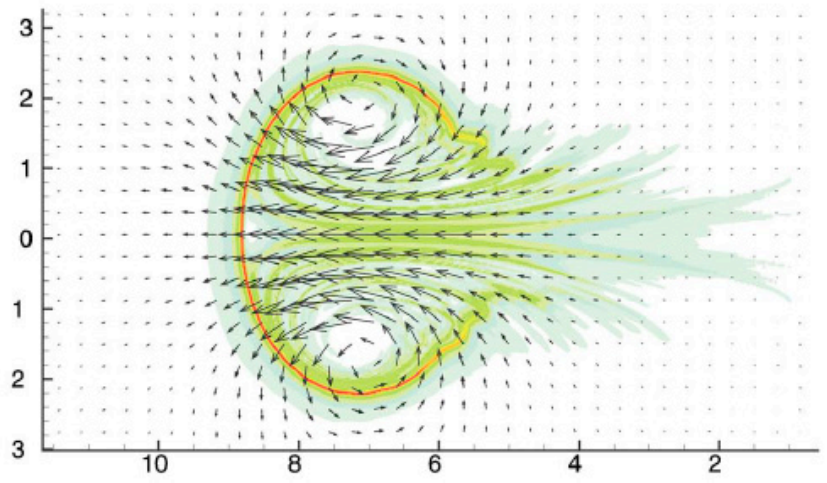


Shawn Shadden, Stanford

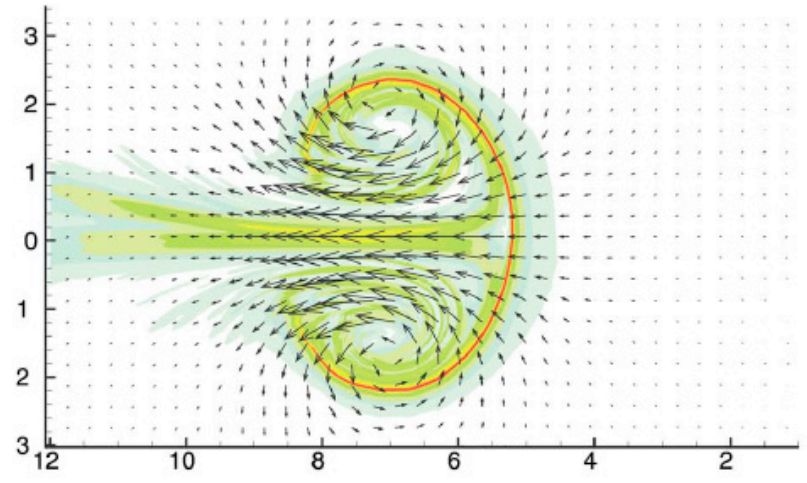
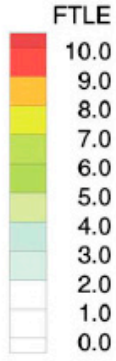
LCS for the vortex ring



Vortex velocity field



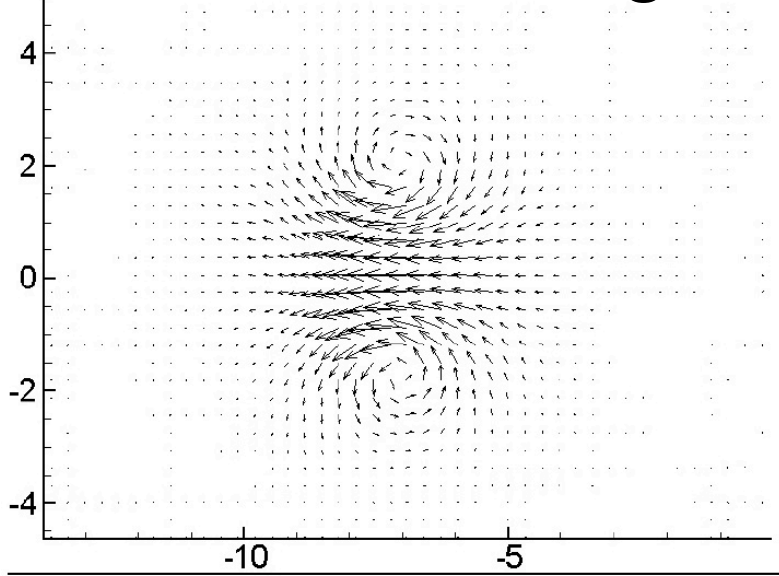
2 cm/s



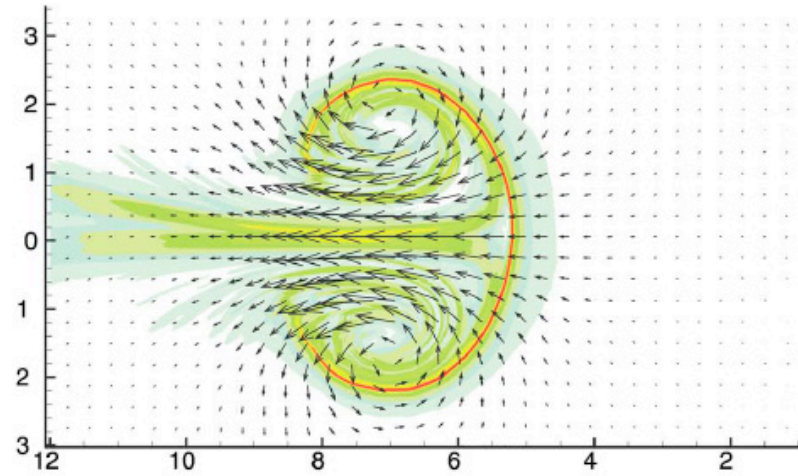
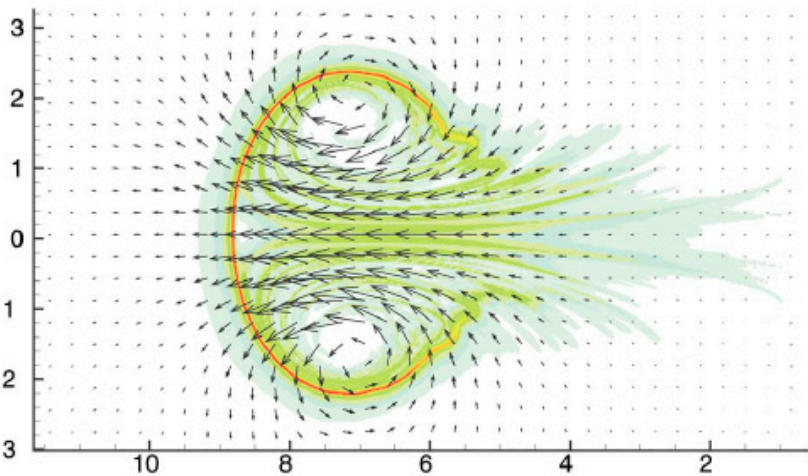
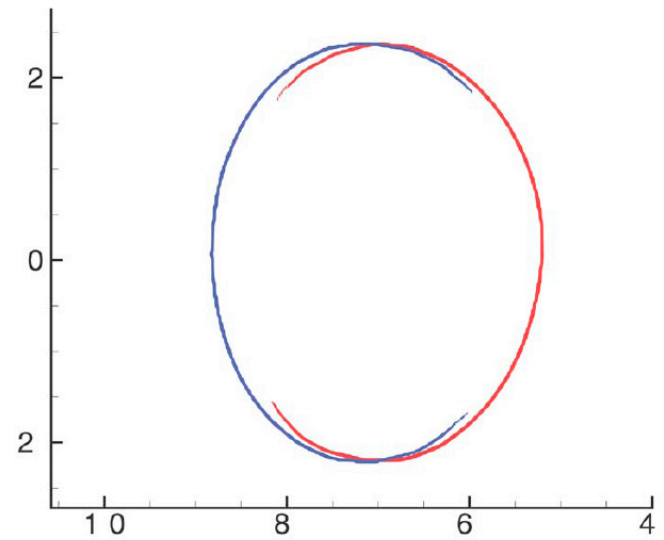
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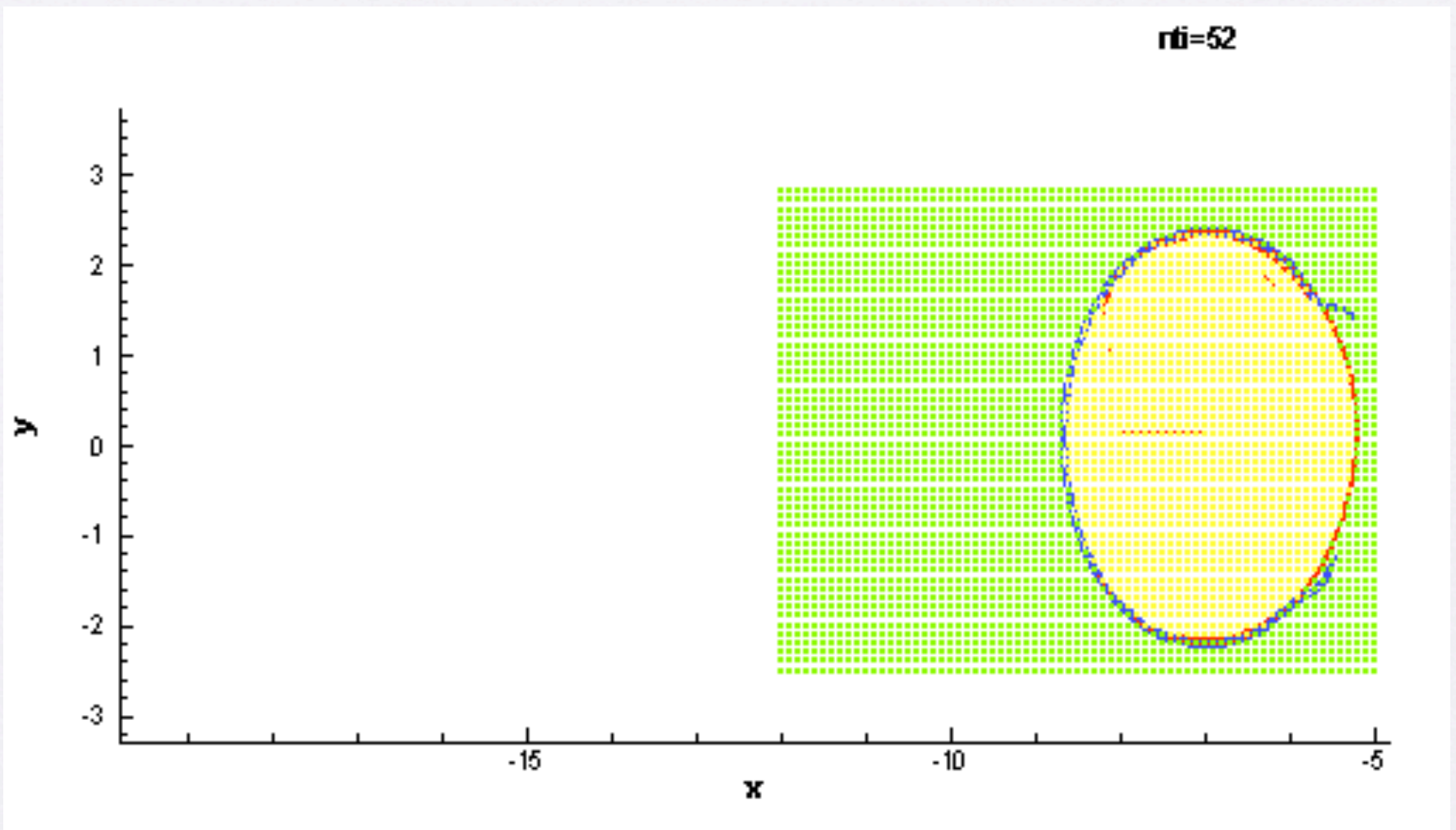
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LCS and Vortex Ring Boundaries

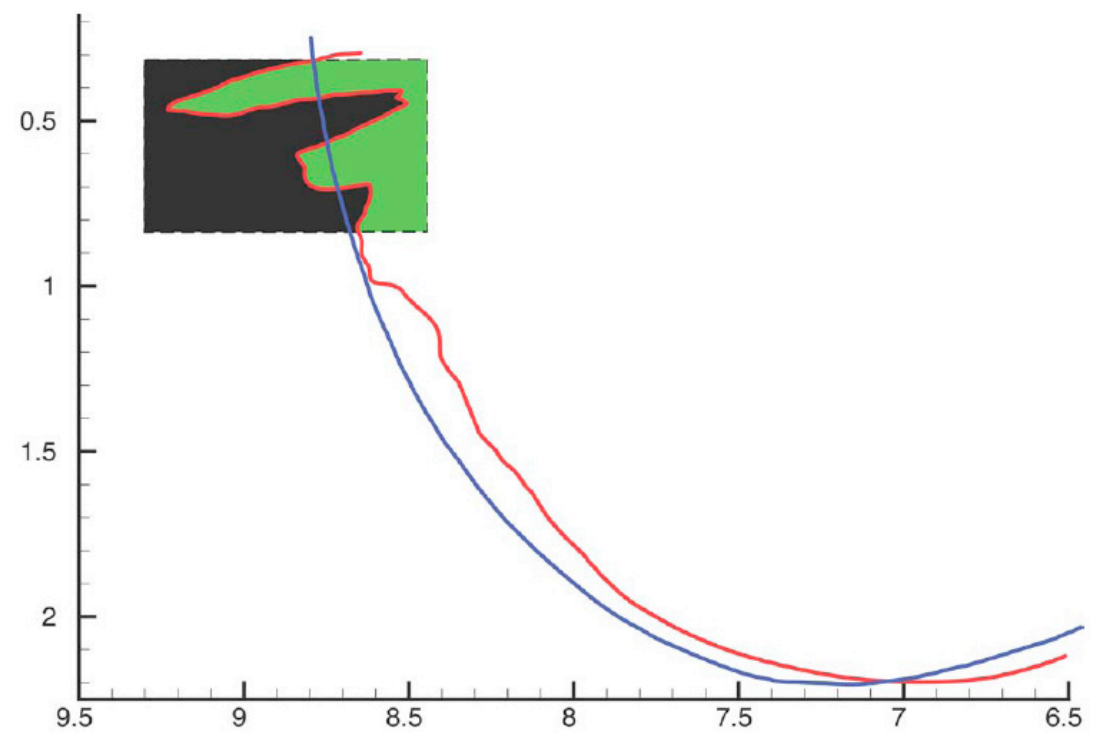
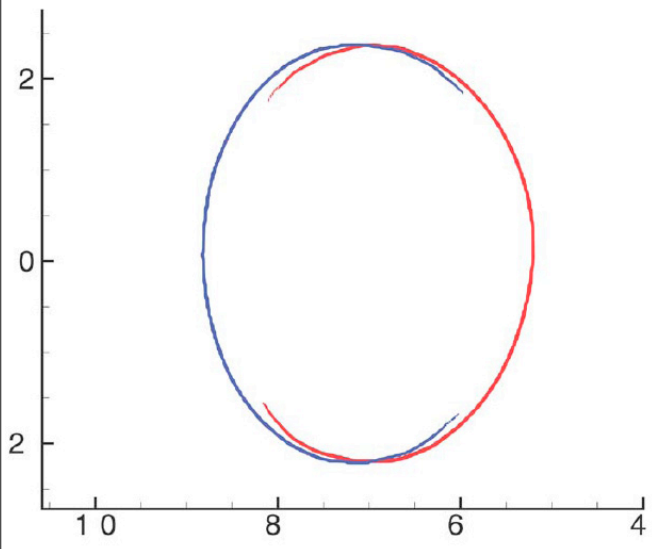
LCS gives much sharper boundaries than vorticity

LCS and Vortex Ring Boundaries

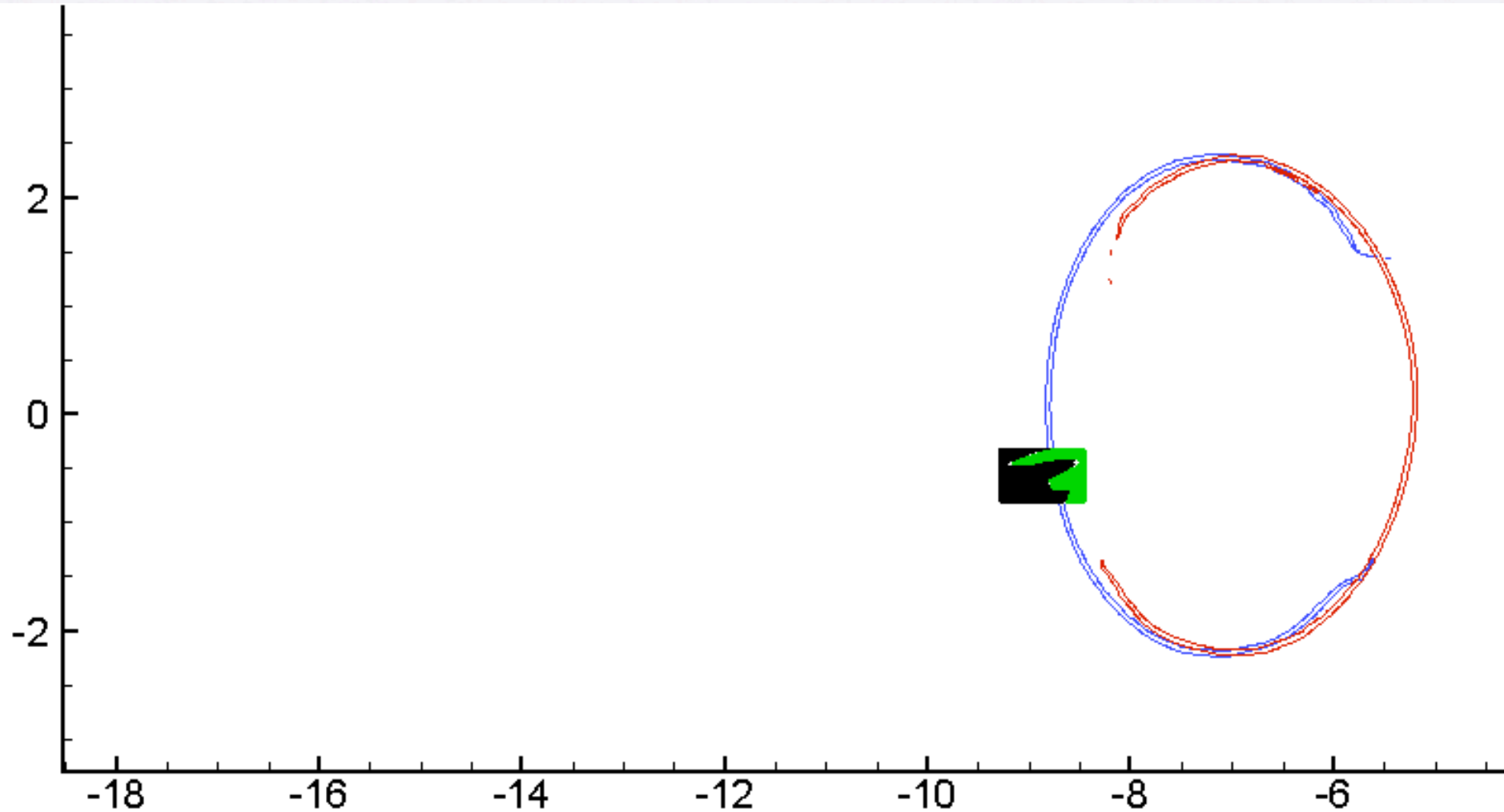


LCS gives much sharper boundaries than vorticity

Lobes in the vortex ring



Lobes, Mixing, Transport



Jellyfish

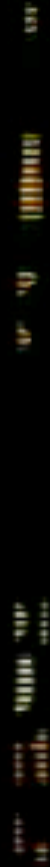
Jellyfish



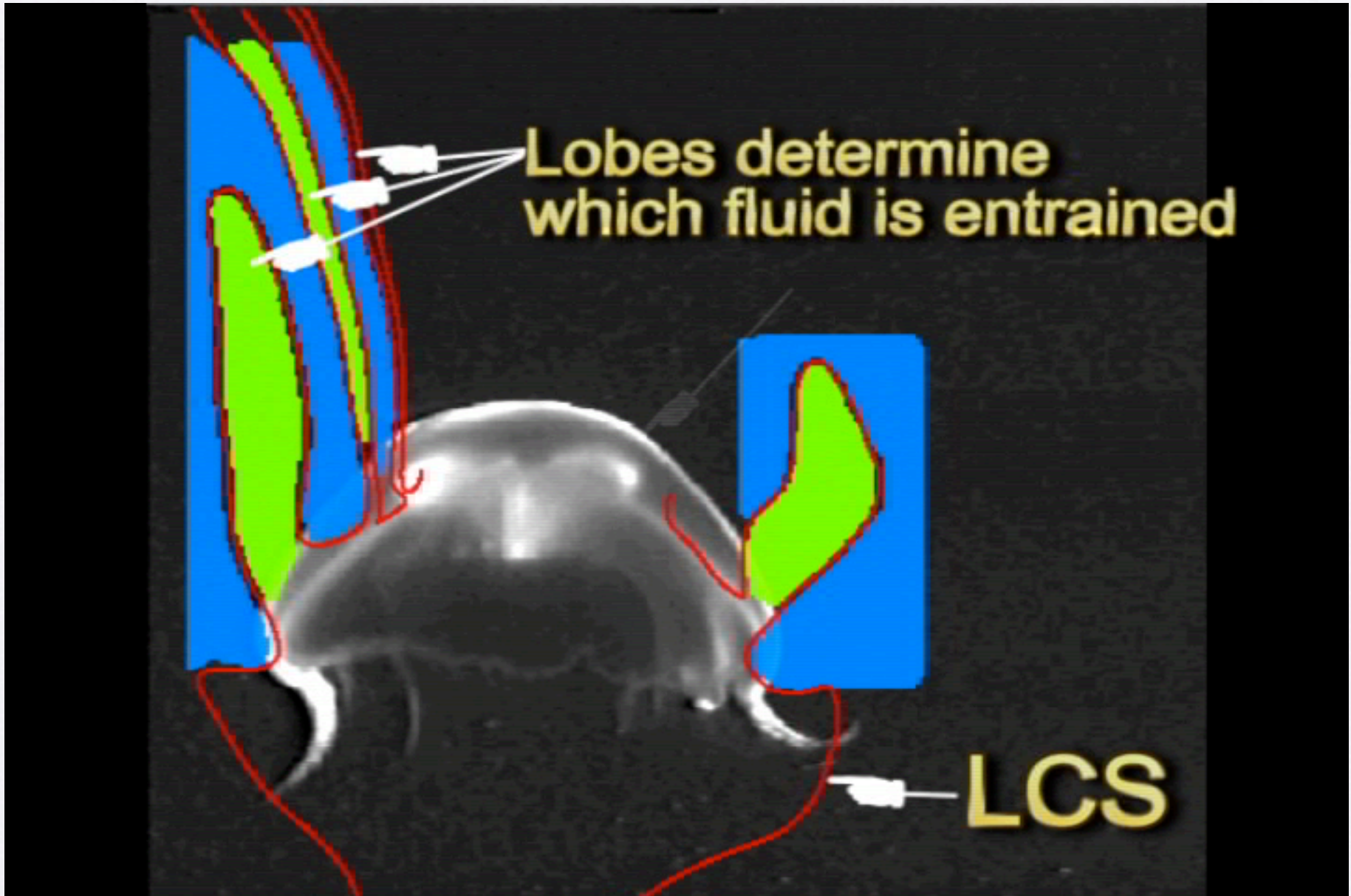
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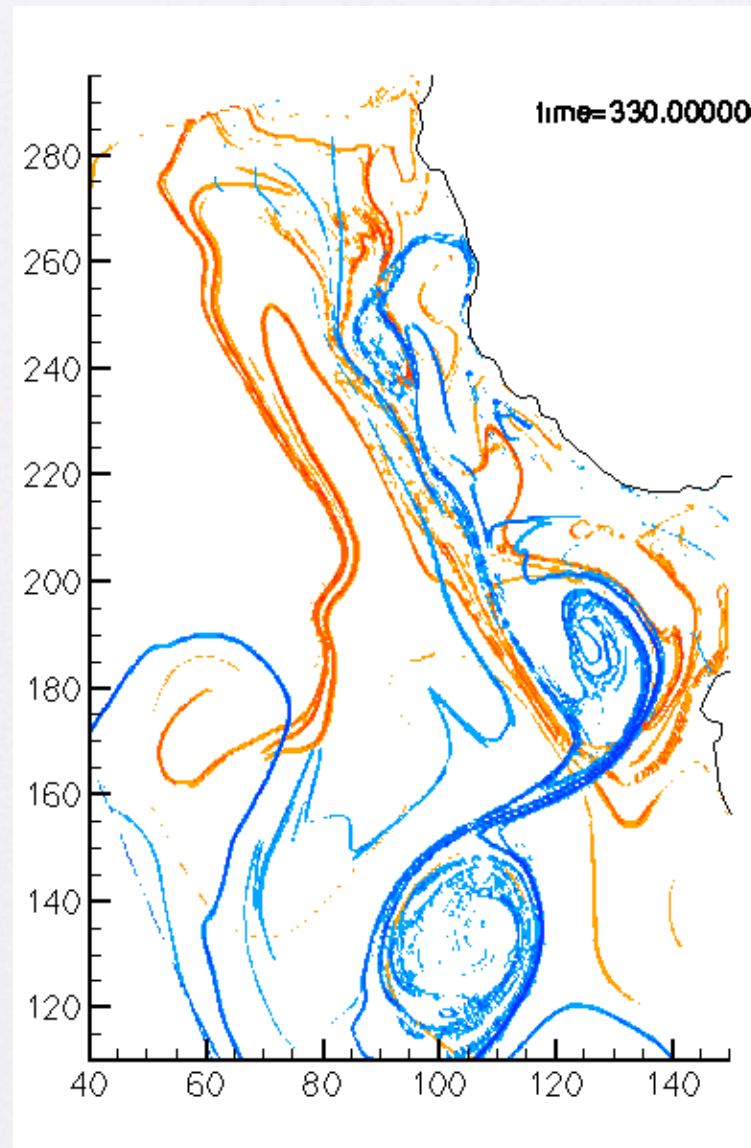
Vortex Rings and Jellyfish



Jellyfish one more time

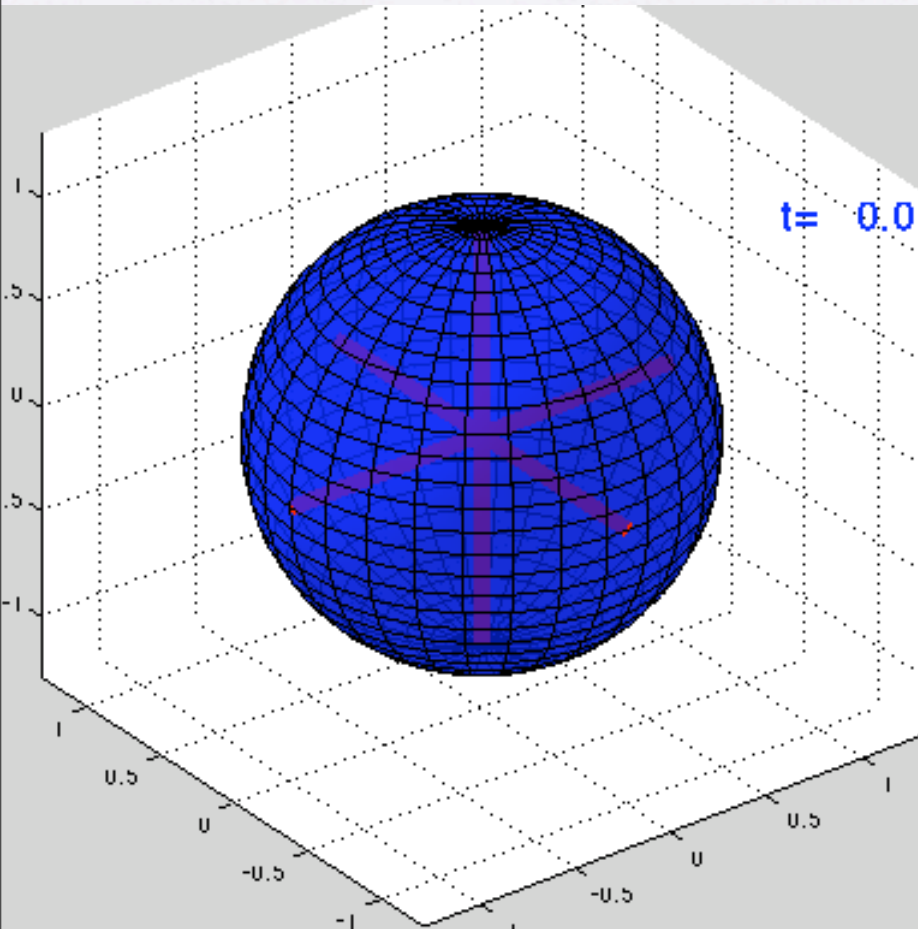


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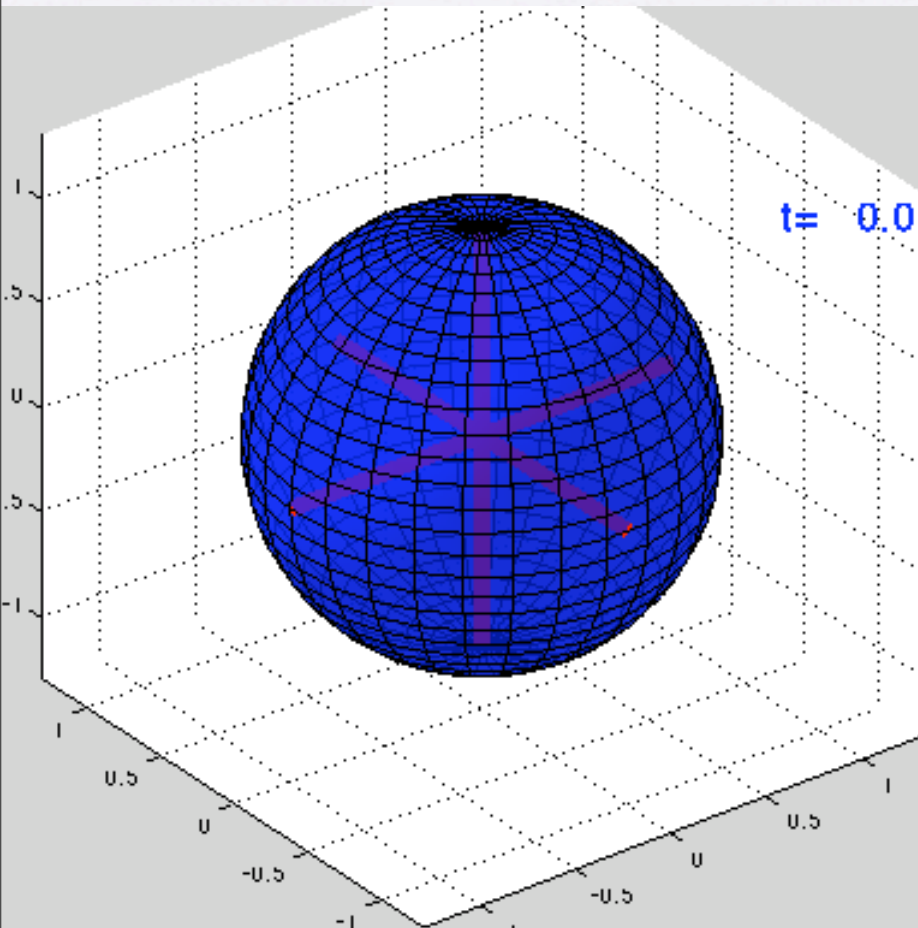


3D LCS-Meddies

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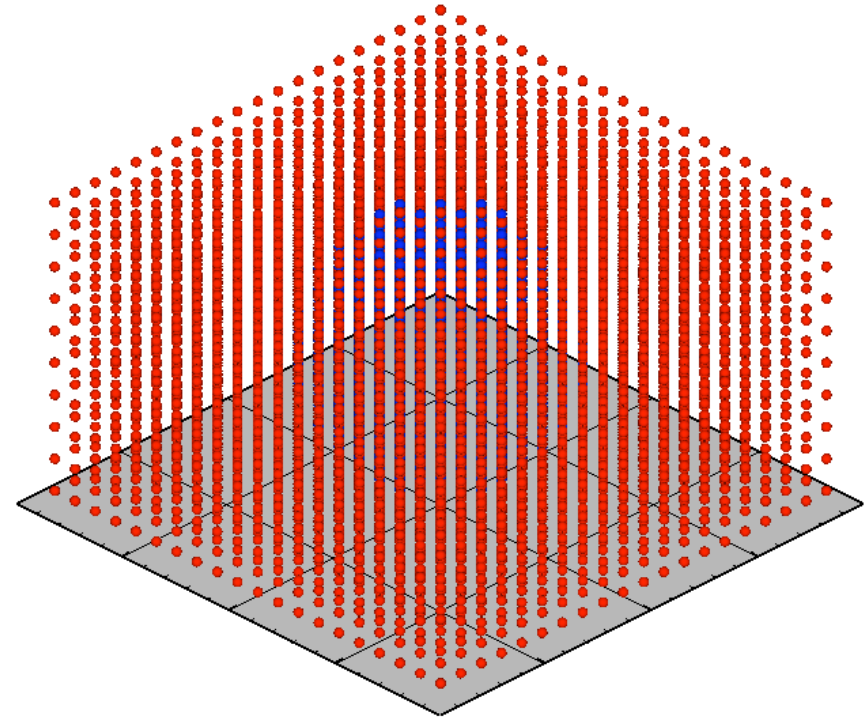
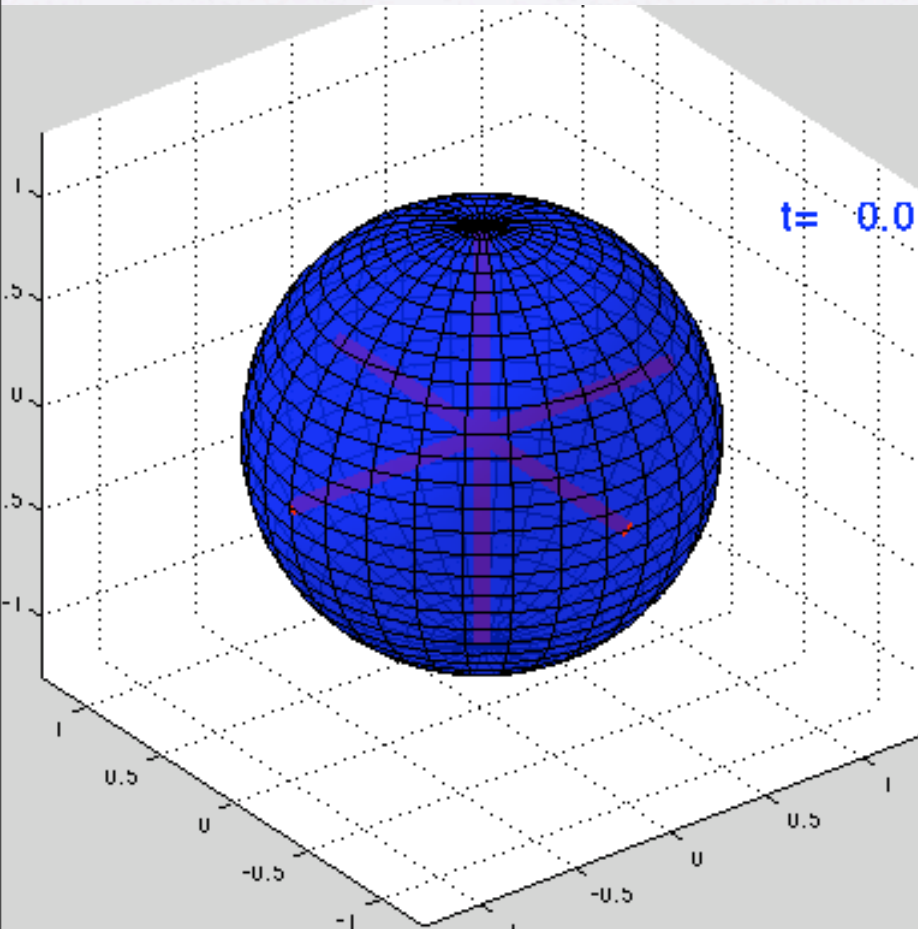


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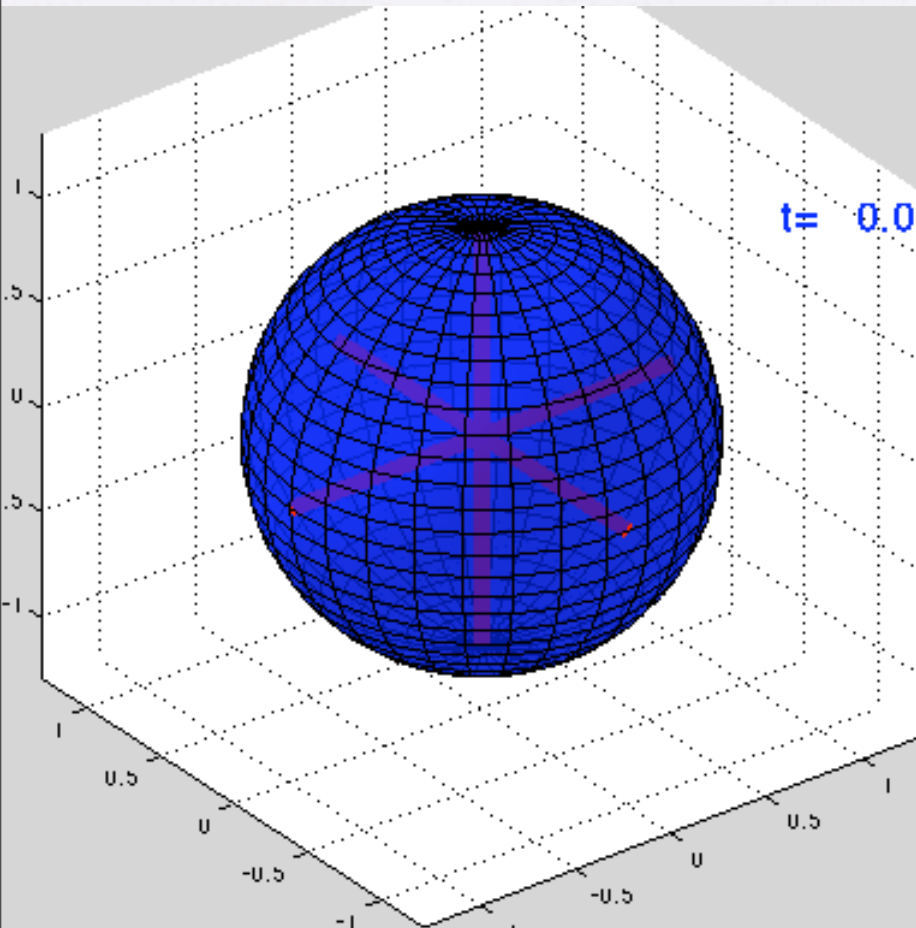
Ellipsoid of vorticity

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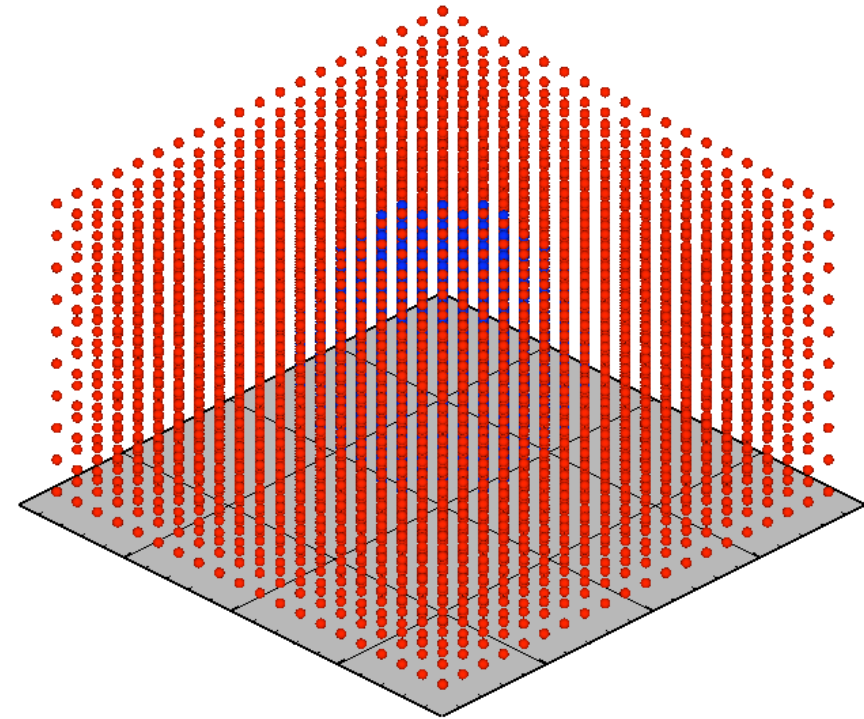


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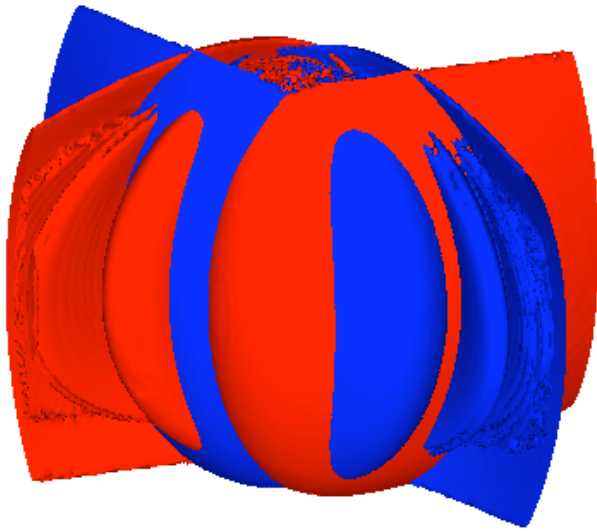
Particle trajectories

3D LCS

- Mediterranean Salt Lenses in the Atlantic

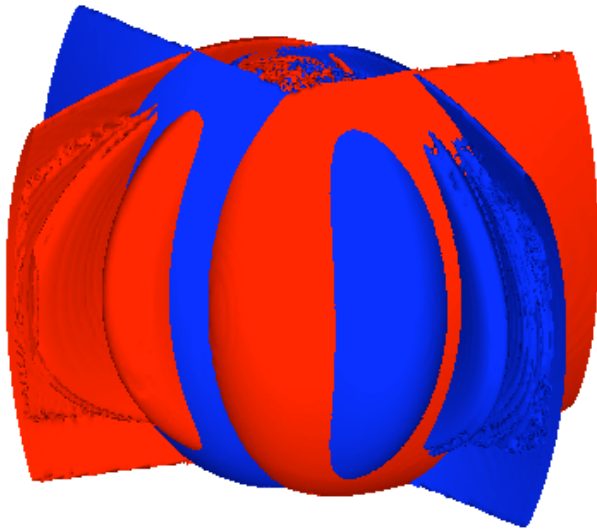
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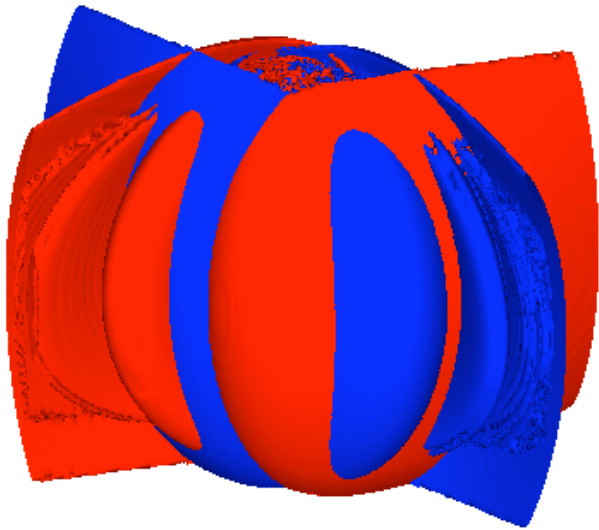
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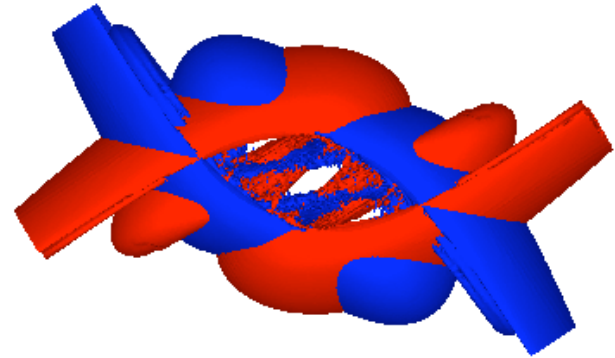
Side view

3D LCS

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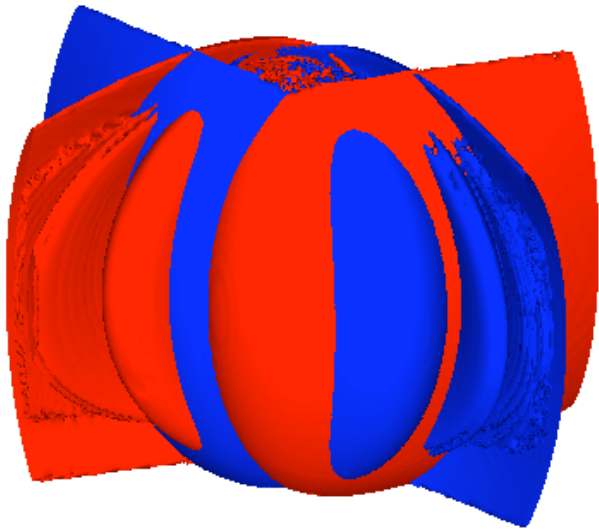


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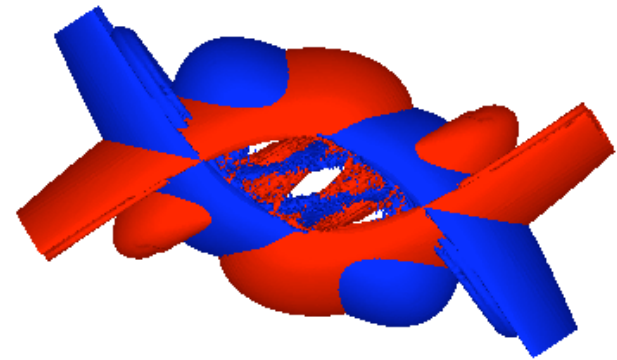


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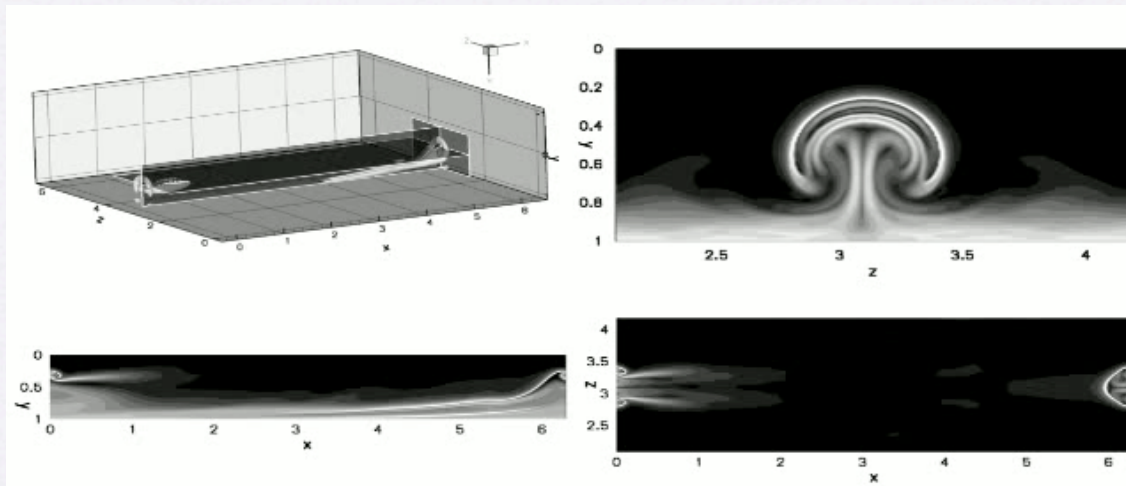


Top view

Hairpin vortices in near wall turbulent flow

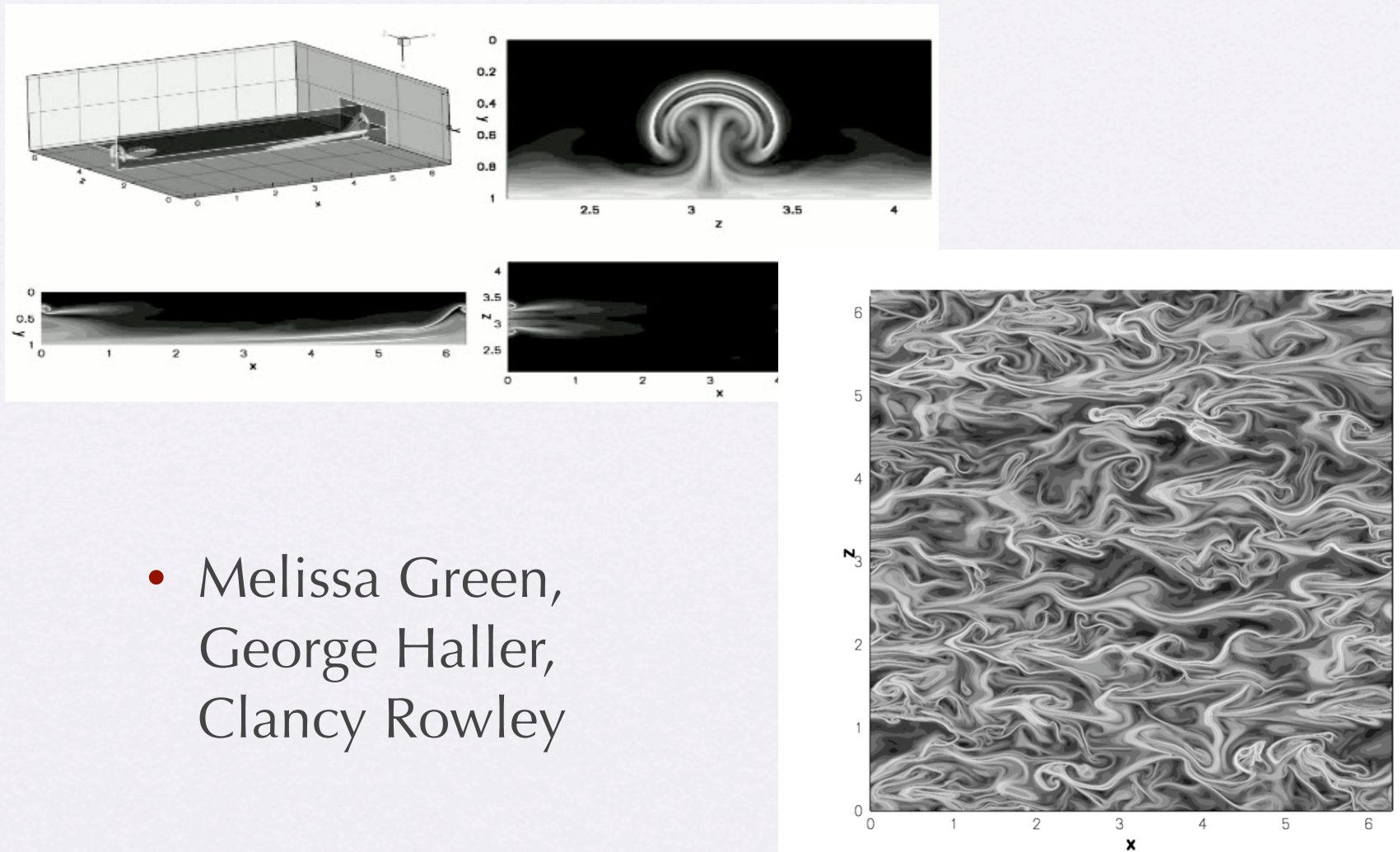
- Melissa Green,
George Haller,
Clancy Rowley

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A Word on Computing LCS

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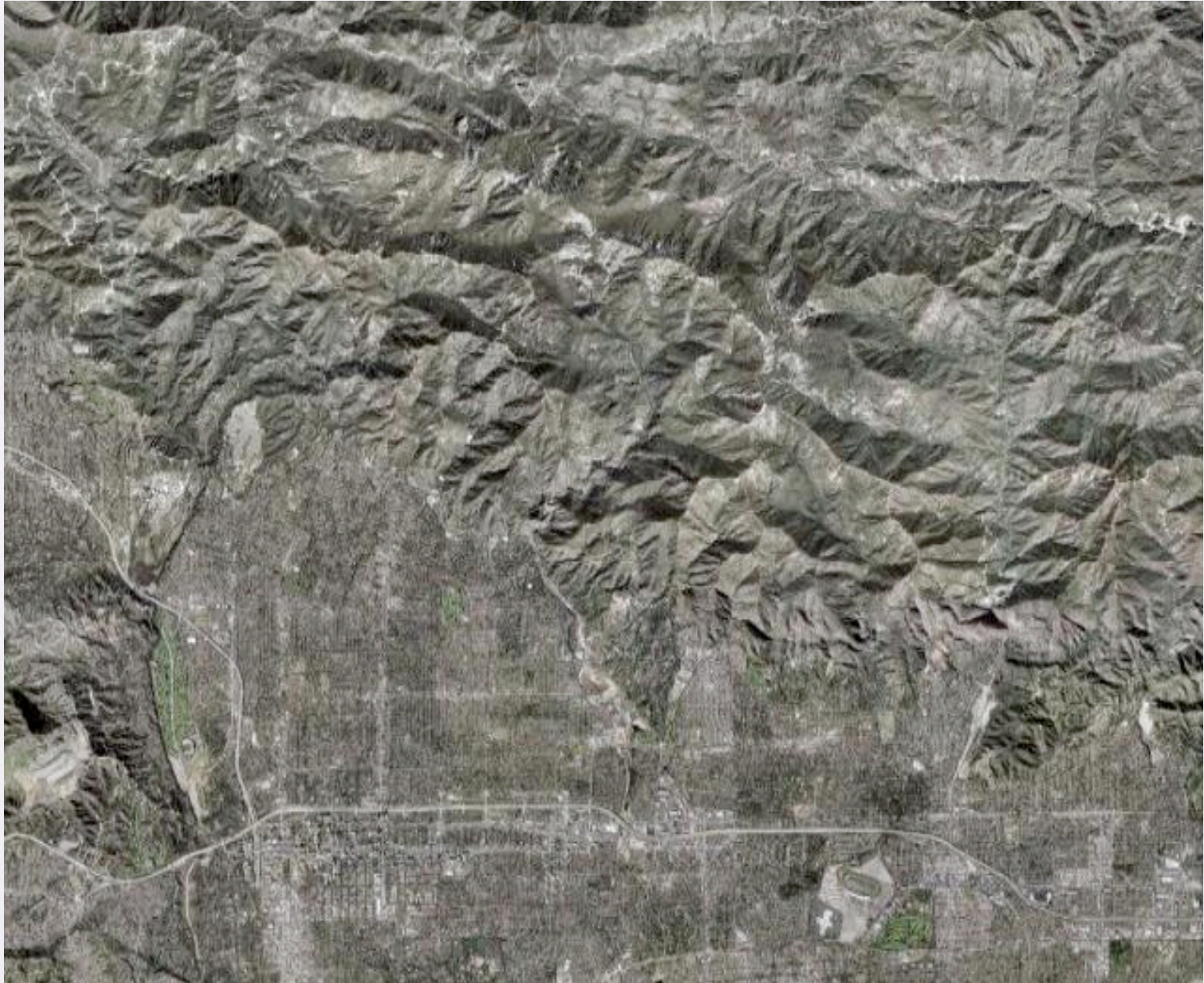
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- Computations in 2d can be done on a laptop, but in 3d it requires a hefty computer.

Ridges can be complicated



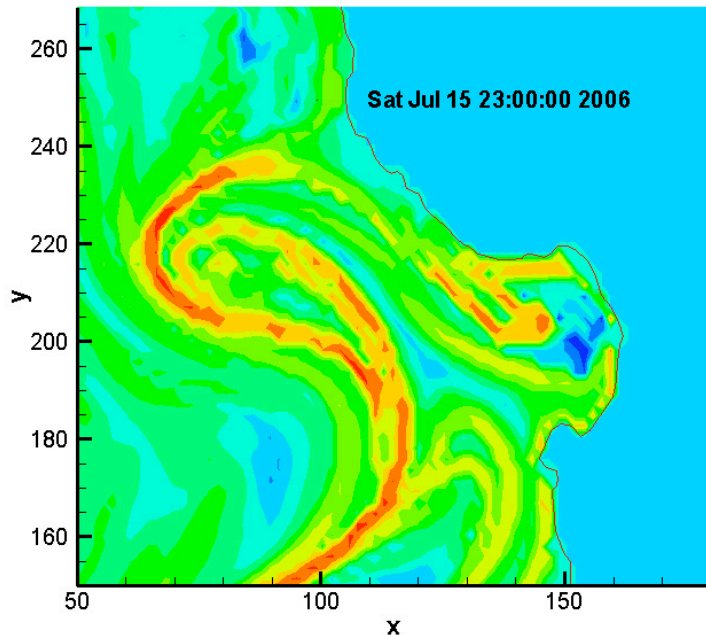
Robustness against uncertainty

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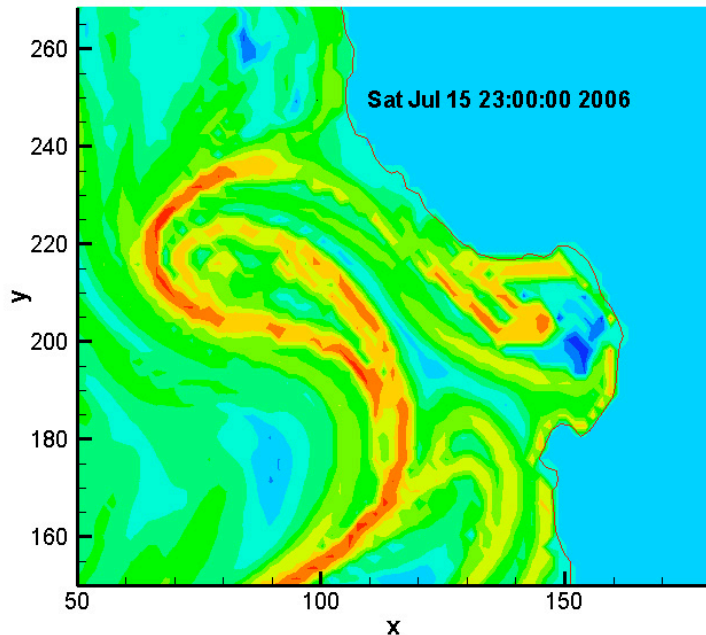
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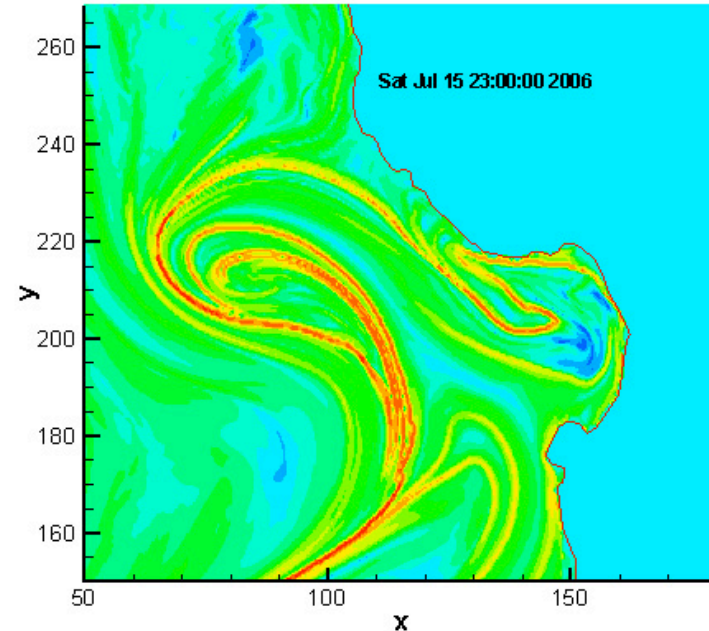
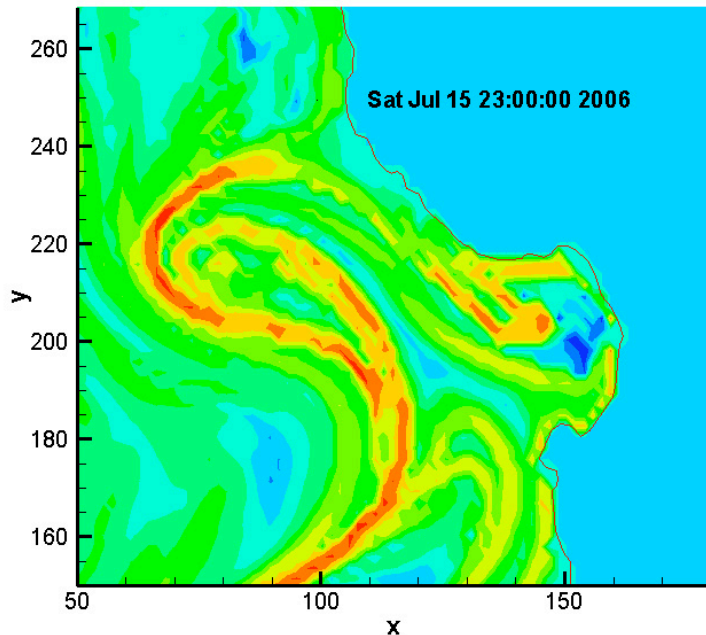
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Attracting LCS low res

Robustness against uncertainty

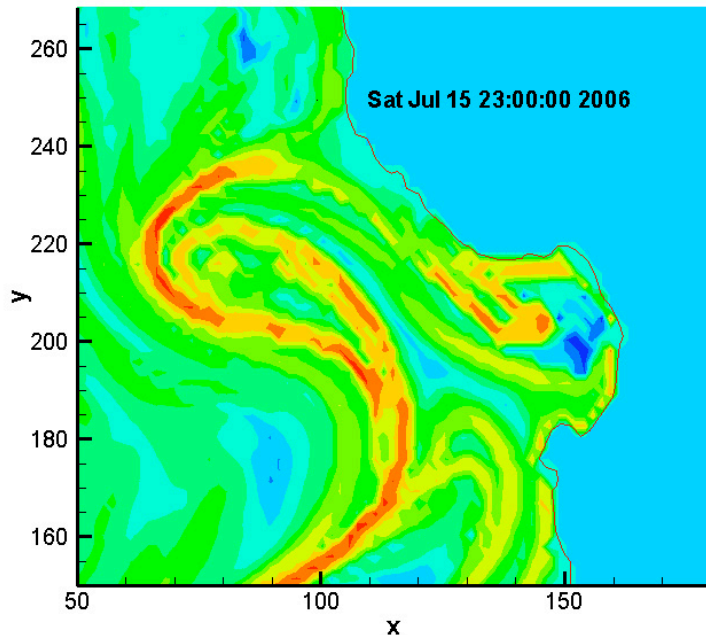
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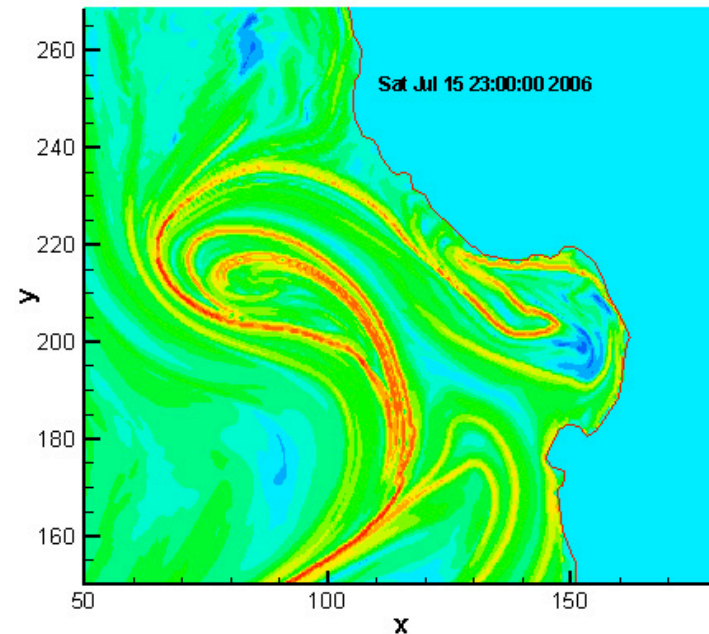
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Attracting LCS low res



Attracting LCS high res

Cardiovascular Applications

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- Emerging field of virtual surgery-Charlie Taylor, Stanford

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