Halo Orbit Mission Correction Maneuvers Using Optimal Control

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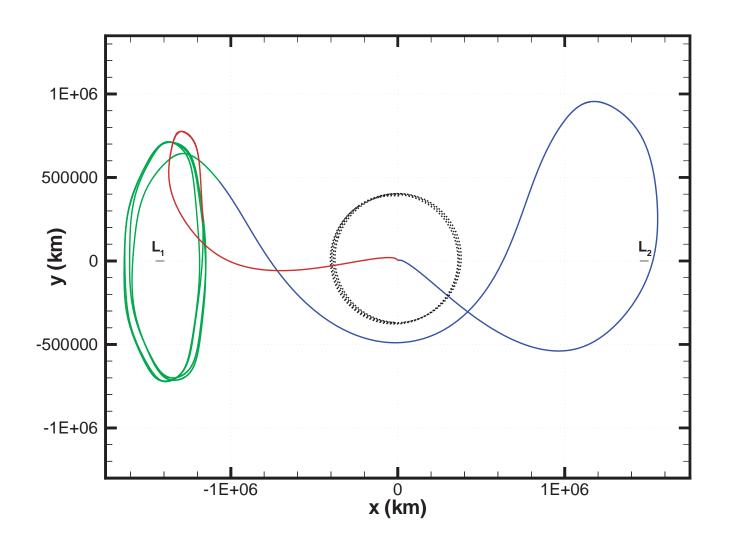
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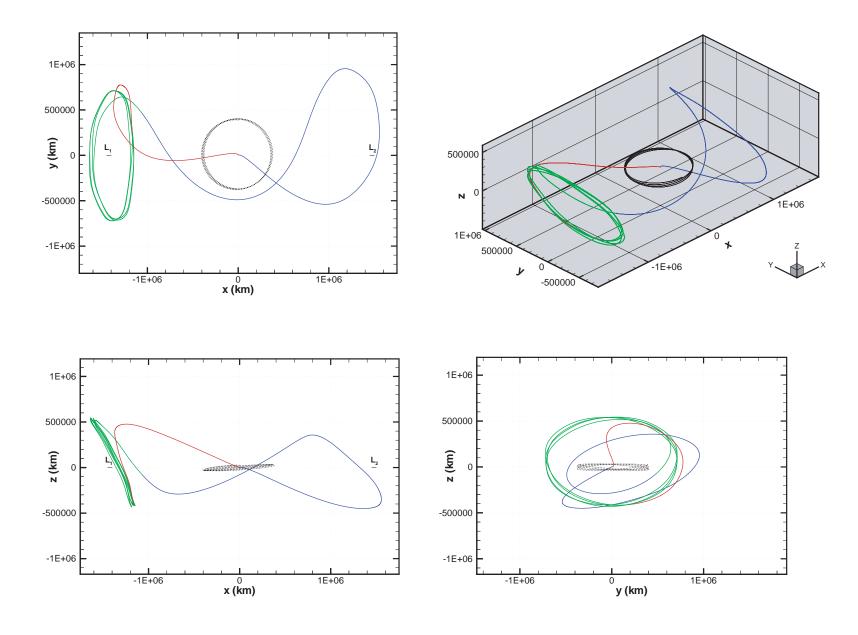
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■ Genesis Discovery Mission

- ► Solar wind sample return mission.
- ► Show Genesis **halo orbit**, the **transfer** and **return** trajectories in a rotating frame.

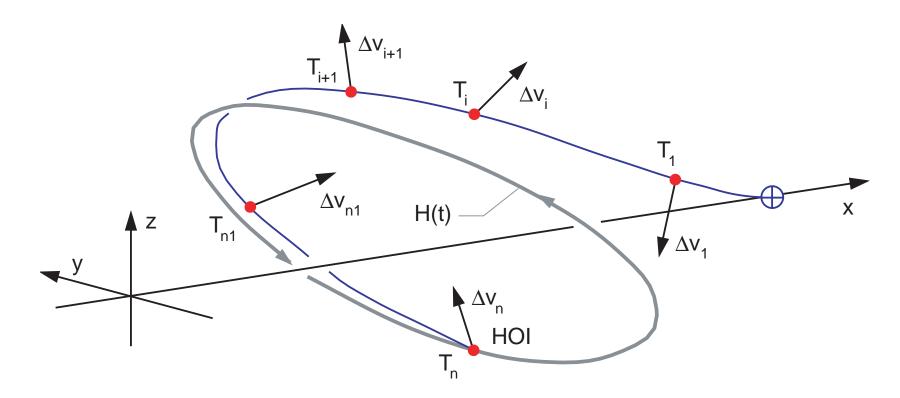


■ Genesis Discovery Mission



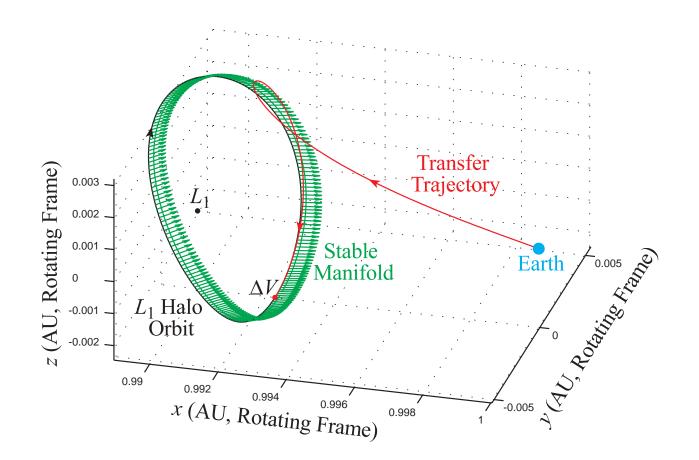
■ Trajectory Correction Maneuvers Problem (TCM)

- ▶ Before checkout completed, TCM1 is difficult and risky. Genesis prefers TCM1 at **2-7 days** after launch.
- ▶ Beyond **1** day, correction ΔV based on traditional linear analysis can become prohibitively high.
- The desire to delay TCM1 but to stay within ΔV budget drives us to use **nonlinear** approach.



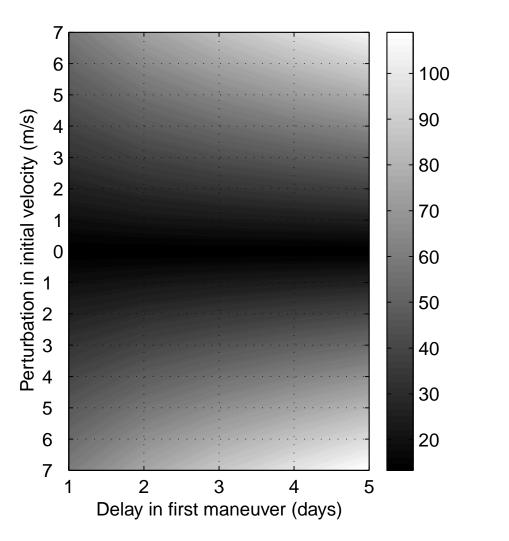
■ Merge Optimal Control with Dynamical Systems

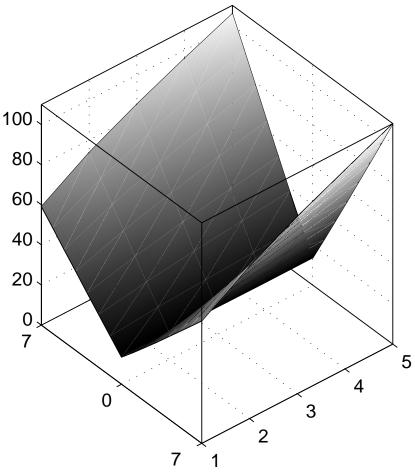
- ▶ 2 similar but different approaches were explored, based on merging **optimal control/dynamical systems**.
 - Halo Orbit Insertion: re-target halo orbit with original nominal trajectory as **first guess**.
 - Stable Manifold Insertion: target **stable manifold**.



■ Within Genesis ΔV Budget

▶ Obtain in both cases an optimal maneuver strategy, within Genesis ΔV budget of 150 m/s.







Two Main Ideas

► Theoretically, **optimal control** is a favorite approach in **trajectory generation**.

$$\max \int C, \quad \text{with} \quad \dot{x} = f(x, u).$$

- Resulting trajectories can be optimal in fuel consumption.
- ▶ But **numerically**, there exist many difficulties.
 - Existing numerical algorithms would not converge whenever underlying dynamics is sensitive.
- ► Tackle these from 2 fronts:
 - Explore "direct method" optimal control algorithms.
 - Merge optimal control with dynamical systems.

Direct vs. Indirect Method

► Indirect Method: equations derived by Calculus of Variations or Pontryagin Maximum Principle.

$$\frac{d}{dt}\frac{\partial L}{\partial \dot{q}} = \frac{\partial L}{\partial q}$$
 where $L = C + \lambda(\dot{x} - f(x, u)).$

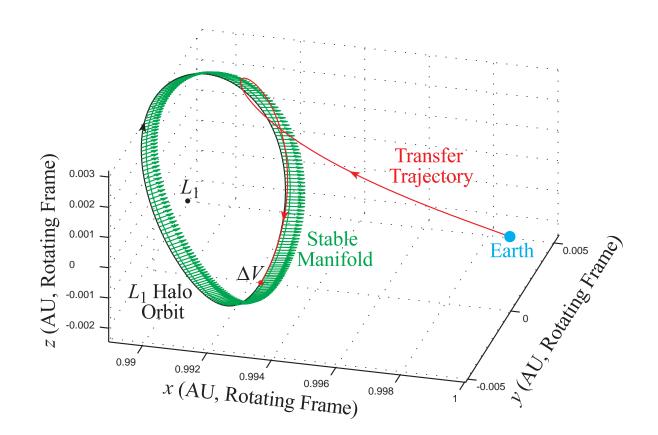
- ► Main drawbacks:
 - 2 point boundary value problem (numerically sensitive).
 - Need a good first guess. But it is difficult to guess λ .
- ▶ Direct Method:

$$\max \int C, \quad \text{with} \quad \dot{x} = f(x, u)$$

- approximated by a **discrete optimization** problem
- solved by **SQP** (sequential quadratic programming) software.
- ▶ Resulting algorithm avoids many difficulties and is very robust.

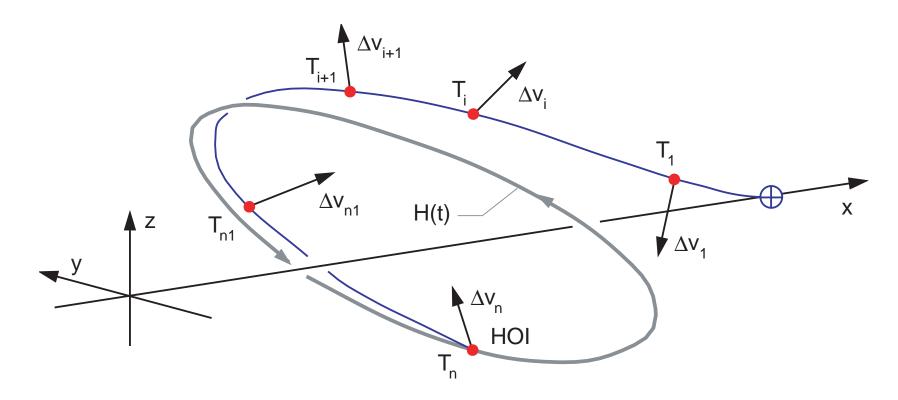
■ Merge Optimal Control with Dynamical Systems

- ► Optimal control techniques need to work together with dynamical systems tools.
 - Can help in constructing a superior **first guess**.
 - Suggest better formulation based on **geometry** of phase space.
 - Exploit **mechanical** nature of the problem.



■ Technical Details: HOI and MOI Techniques

- ▶ Both are **similar** once cast as optimal control problem.
 - **HOI**: final maneuver allowed at halo orbit at $T_{HOI} = t_{max}$.
 - MOI: final maneuver on stable manifold at $T_{MOI} < t_{max}$.
- ► Find maneuver times and sizes for an optimal trajectory starting near Earth and ending on the specified halo orbit such that **TCM1** is delayed by at least a prescribed amount.



■ Technical Details: Halo Orbit Insertion

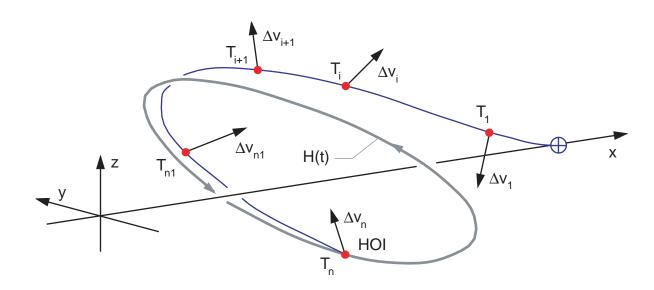
▶ Use Circular Restricted Three Body Problem as model

$$\dot{\mathbf{x}} = \mathbf{f}(t, \mathbf{x}).$$

- ► To deal with **discontinuous** impulsive controls, equations solved simultaneously between 2 maneuvers.
 - Position **continuity** constraints at each maneuver,

$$\mathbf{x}_{i}^{p}(T_{i}) = \mathbf{x}_{i+1}^{p}(T_{i}), \quad i = 1, 2, ..., n-1.$$

• Final position is on halo orbit, $\mathbf{x}_n^p(T_n) = \mathbf{x}_H^p(T_n)$.



■ Technical Details: Halo Orbit Insertion

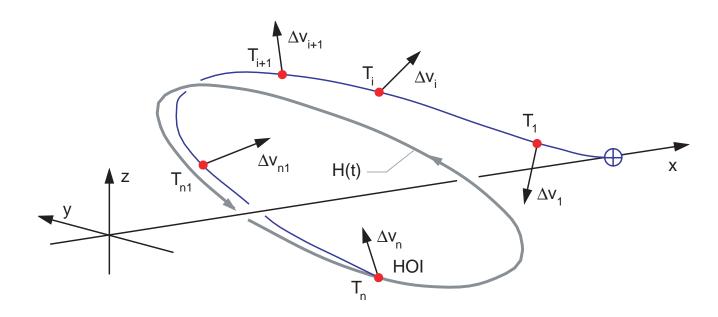
- ▶ TCM1 delayed by at least a prescribed amount: $T_1 \ge TCM1_{min}$.
- \triangleright With cost function as some measure of control $\triangle V's$

$$\Delta \mathbf{v}_i = \mathbf{x}_{i+1}^v(T_i) - \mathbf{x}_i^v(T_i), \qquad \Delta \mathbf{v}_n = \mathbf{x}_H^v(T_n) - \mathbf{x}_n^v(T_n),$$

optimization problem becomes

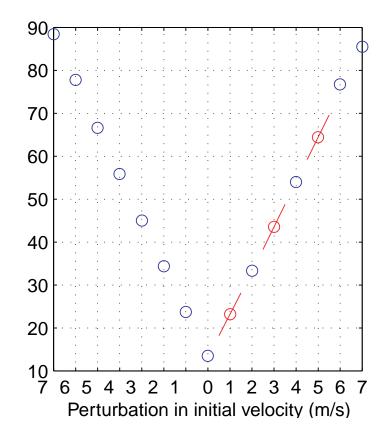
$$\min_{T_i, \mathbf{x}_i, \Delta \mathbf{v}_i} C(\Delta \mathbf{v}_i),$$

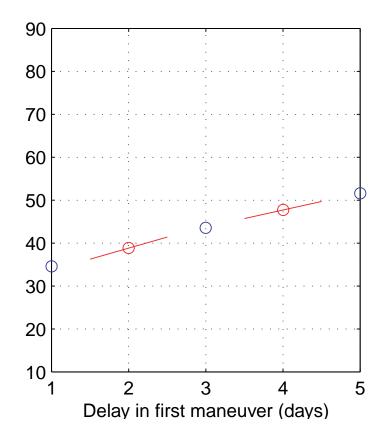
subject to constraints given above.



■ Technical Details: Software COOPT

- ► COOPT based on **direct method**.
 - provides **optimal solution** with nominal trajectory as first guess.
 - provides estimations of how different launch velocity errors and delays in TCM1 affect the changes in control ΔV .





■ Conclusions and Future Work

- ▶ Have used optimal control for halo orbit correction maneuvers.
- ► COOPT or similar software (**direct method**) and method of **optimal control/dynamical systems** can be used for many future missions.
 - Petit Grand Tour and Shoot the Moon.
 - Formation flight near halo orbit or for earthbound satellites.

