



Prof. Neil Gershenfeld
Director

<http://cba.mit.edu/~neilg>

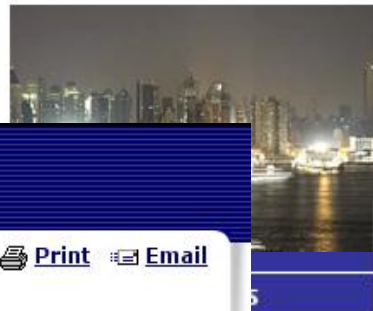
NSF CCR-0122419



Major power outage hits New York, other large cities

Thursday, August 14, 2003 Posted: 11:45 PM EDT (0345 GMT)
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NEW YORK
(CNN) -- Power began to flicker on late Thursday night.



Last Update: Wednesday, October 8, 2003.
0:37am (AEST)

[Print](#) [Email](#)

Major power failure blacks out Czech Republic

Tens of thousands of people were left without electric power in western parts of the Czech Republic, a spokesman for the local supplier ZSE says.

"We are investigating the reasons for the power failure suffered as a result," spokesman Miroslav Kučera said.



BBC NEWS UK EDITION

Last Updated: Monday, 29 September, 2003, 05:29 GMT 06:29 UK

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Blackout exposes Italy power crisis

Officials have warned of deficiencies in Italy's system, following a massive power cut that left most of the country in darkness.

on a power supply labouring Switzerland domino effect, which led to a failure across Italy in seconds.



Nothing was moving fast on Sunday

THE WORLD

This story is from our [news.com.au](#) network

Source: **AFP**

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Power restored in Scandinavia

From correspondents in Copenhagen

ELECTRICITY was restored to eastern Denmark and Sweden today, after a blackout that affected four million people in both countries, but experts warned that new power failures could occur because the causes remained unclear.

Power blackout traps 250,000 Tube travellers

By Catriona Davies and John Crowley

(Filed: 29/08/2003)

An estimated 250,000 commuters were evacuated from the London Underground last night after a National Grid failure caused a power cut across the south of the capital.

Hundreds of thousands of homes and businesses lost all electricity and most of the Underground network was brought to a sudden halt during the rush hour.

Transport for London said the power failure, which

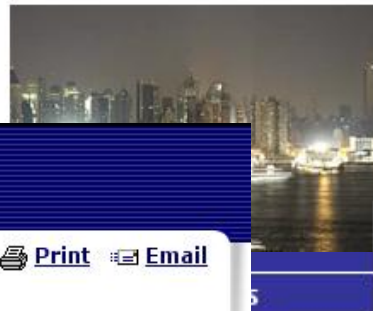




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*Avogadro-Scale Engineering:
Form and Function*

November 18, 19 2003
The Bartos Theater
Building E15

Tuesday, November 18th: Form

8:00-9:00 Breakfast & Registration

9:00-9:15 Introduction (video)
Neil Gershenfeld

9:15-9:30 Form
Joseph Jacobson

9:30-10:30 Foundations
Marvin Minsky: The History of Self-Reproduction
Charles Bennett (IBM): Brownian Computation
Elebeoba May (Sandia): Coding Theory and Protein Synthesis

10:30-11:00 Break

11:00-12:30 Research Talks (video)
Shuguang Zhang: Avogadro-Scale Molecular Self-Assembly in Biological Systems
Drew Endy: Genetic Design
Rafael Reif: Three-Dimensional Circuitry
Saul Griffith: Programmable Assembly
Larry Sass: Macroscale Self-Assembly

12:30-1:30 Lunch

1:30-2:00 Research Talks (video)
Ehud Shapiro (Weizmann Institute): Biomolecular Computers

2:00-4:00 Discussions and Demonstrations

4:00-5:00 Large-Scale Systems (video)
George Chiu: IBM's Blue Gene
Juha Kortelainen: UPM-Kymmene
Mel King, Amy Sun: Global Invention

Wednesday, November 19th: Function

8:00-9:00 Breakfast

9:00-9:15 Function (video)
Neil Gershenfeld

9:15-10:30 Research Talks
Rahul Sarpeshkar: Analog vs Digital
Ben Vigoda: Differential Belief Propagation
Ben Recht: Distributed Convex Optimization
Bill Butera: Virtual Self-Assembly
Isaac Chuang: Reliability is a Fungible Resource
Sebastian Seung: Reverse-Engineering the Brain

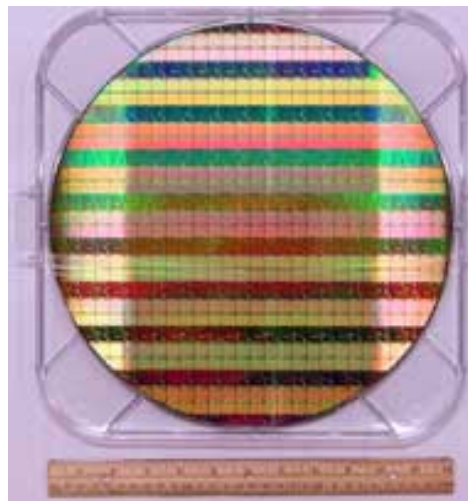
10:30-11:00 Break

11:00-12:30 Partner Presentations (video)
Jonathan Yedidia (MERL): Generalized Belief Propagation
Scott Kirkpatrick (Hebrew University): Computation Despite the Presence of Phase Transitions
Susan Coppersmith (University of Wisconsin): The Complexity of Physical Dynamics
Pablo Parrilo (ETH): Semidefinite Programs and Semialgebraic Relaxations
Martin Wainwright (Berkeley): Semidefinite Relaxations for Approximate Inference on Graphs with Cycles
Raff D'Andrea (Cornell): Distributed Control Systems
John Doyle (Caltech): Fragility and Complexity

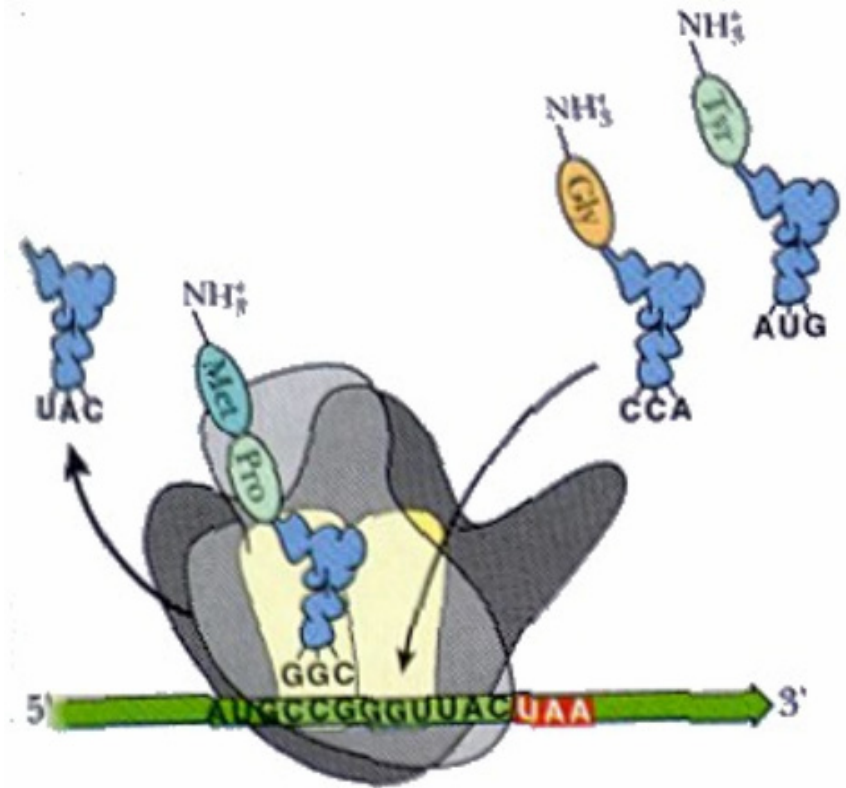
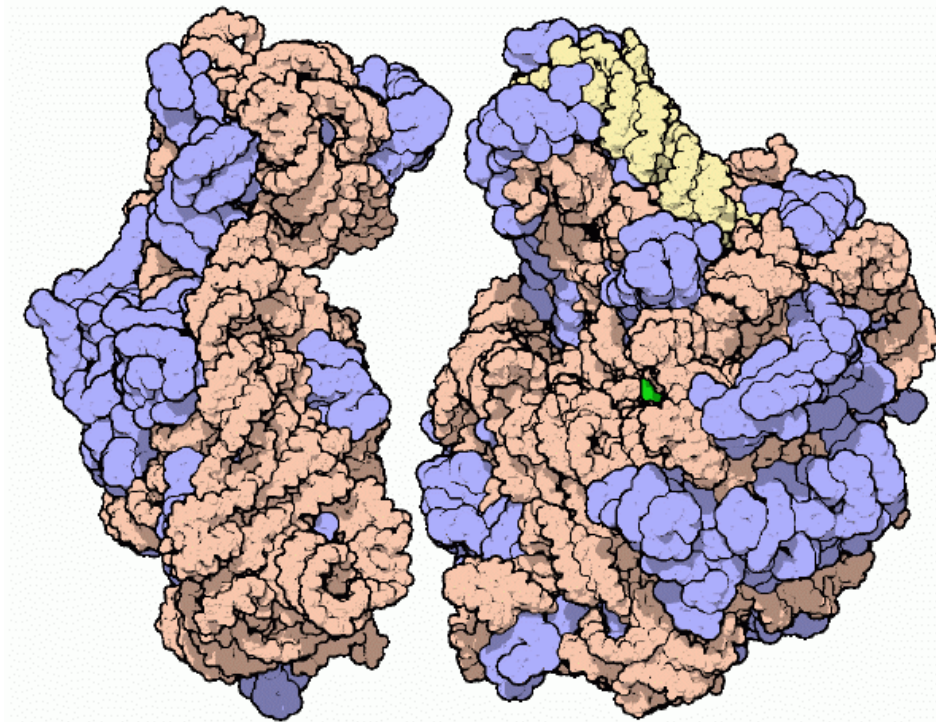
12:30-1:30 Lunch

1:30-3:30 Working Groups
Form: Fabricating Complexity
Function: Statistical-Mechanical Engineering
Foundations: Fundamental Limits and Uncertainty Relations
Formats: Description Languages and Designs Tools

State-of-the-Art Fabrication?

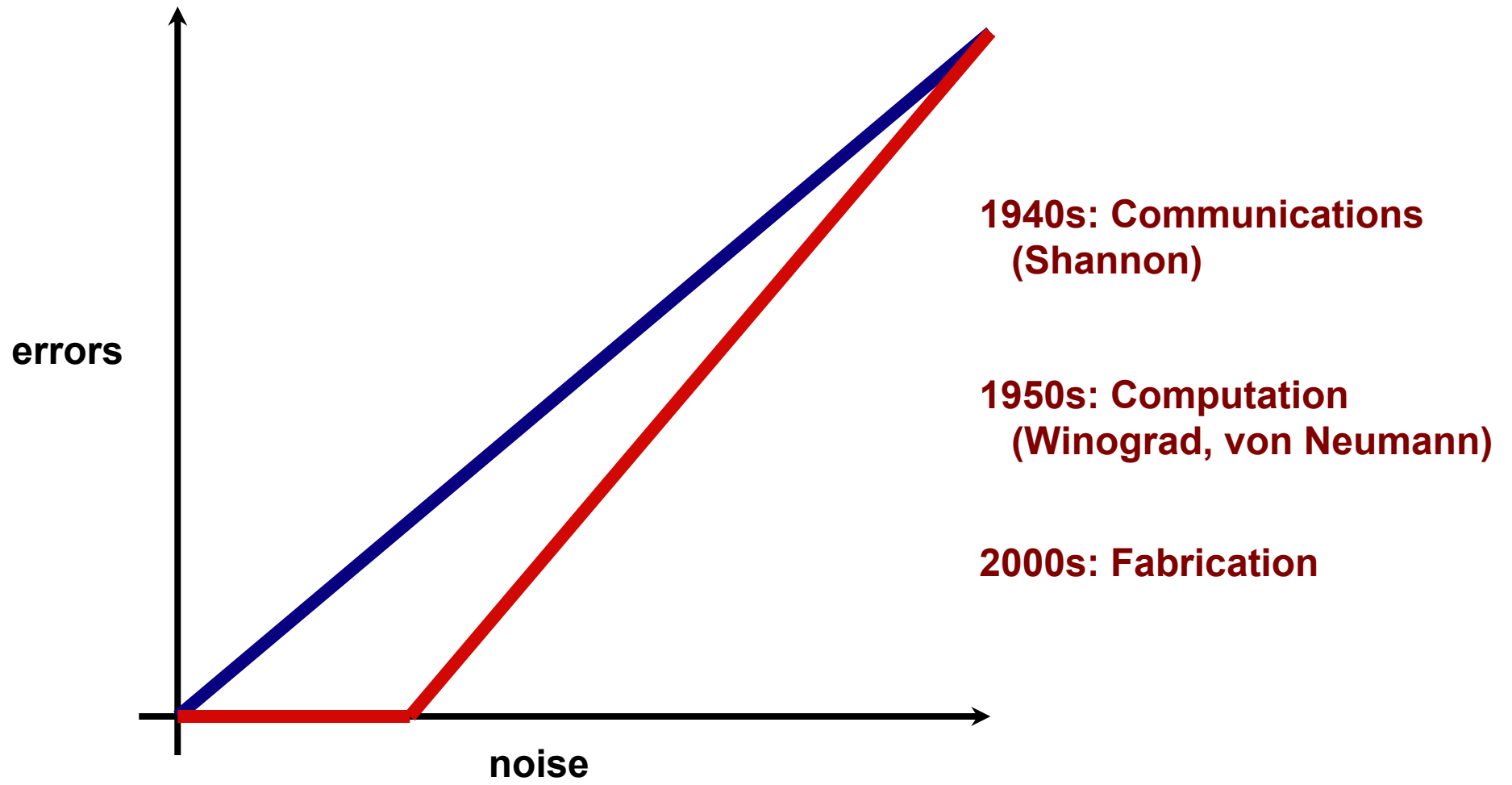


State-of-the-Art Fabrication!

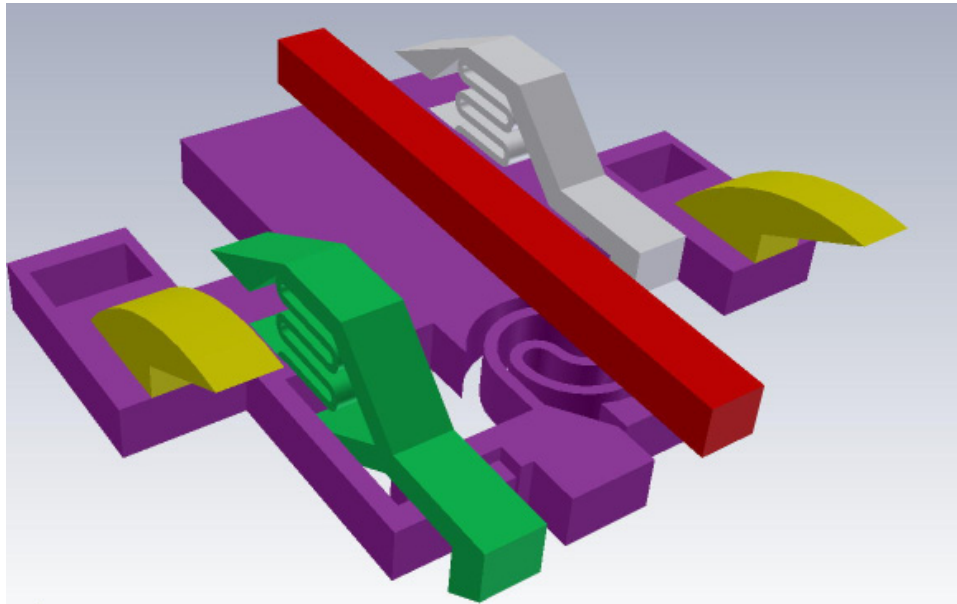


The Ribosome

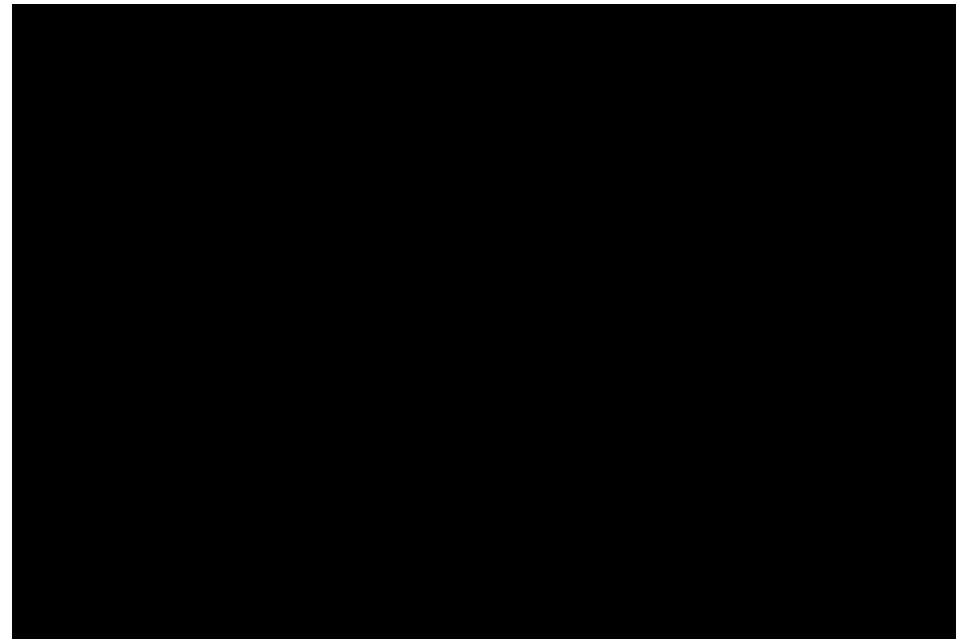
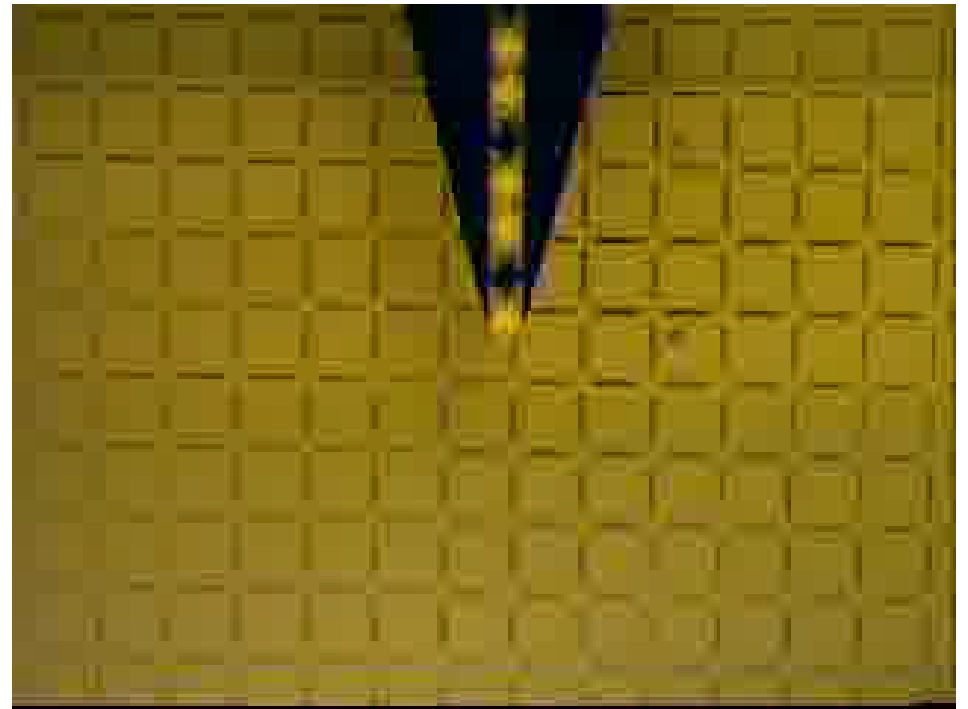
Thresholds

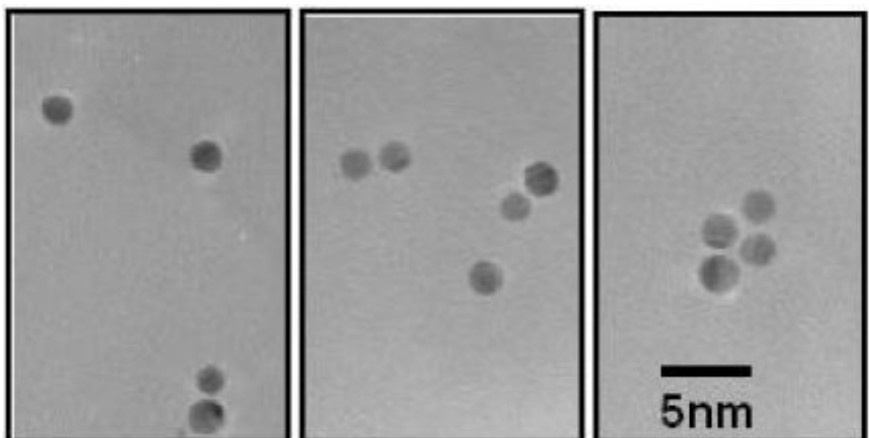


Logical Assembly



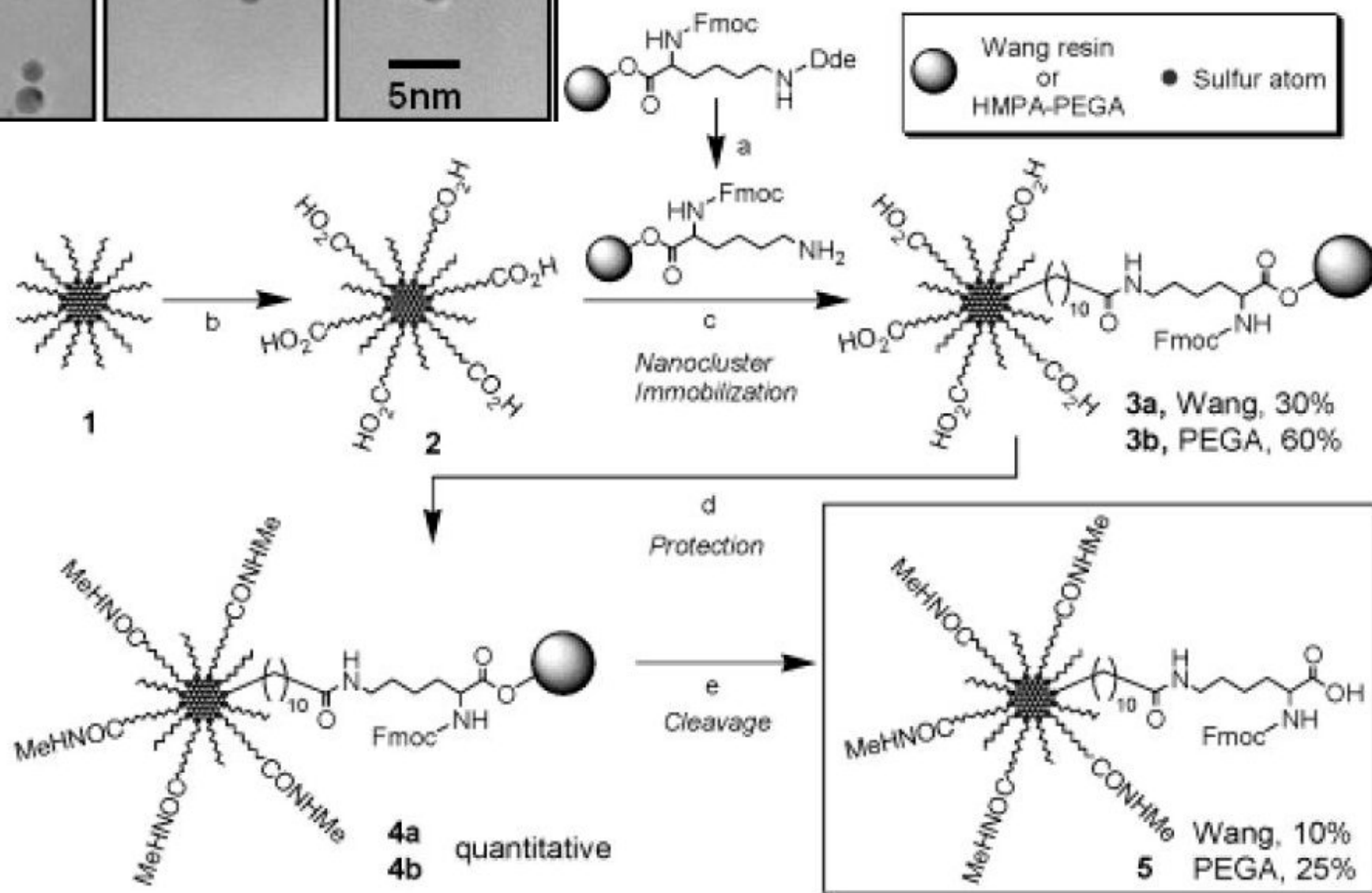
(Saul Griffith)

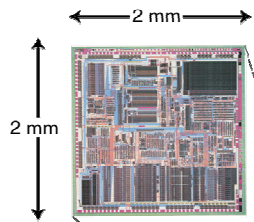




Monofunctionalized Nanoparticles

(K-M. Sung, D. Mosely, B. Peelle, S. Zhang, J. Jacobson)

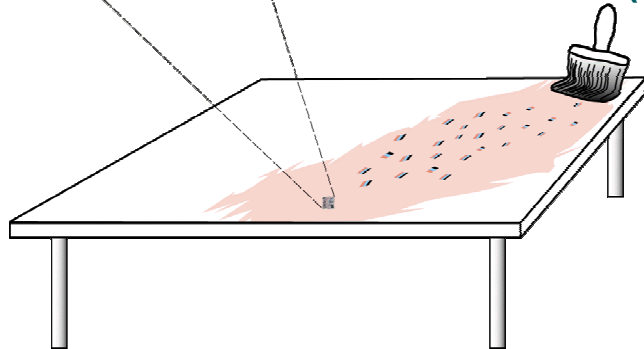




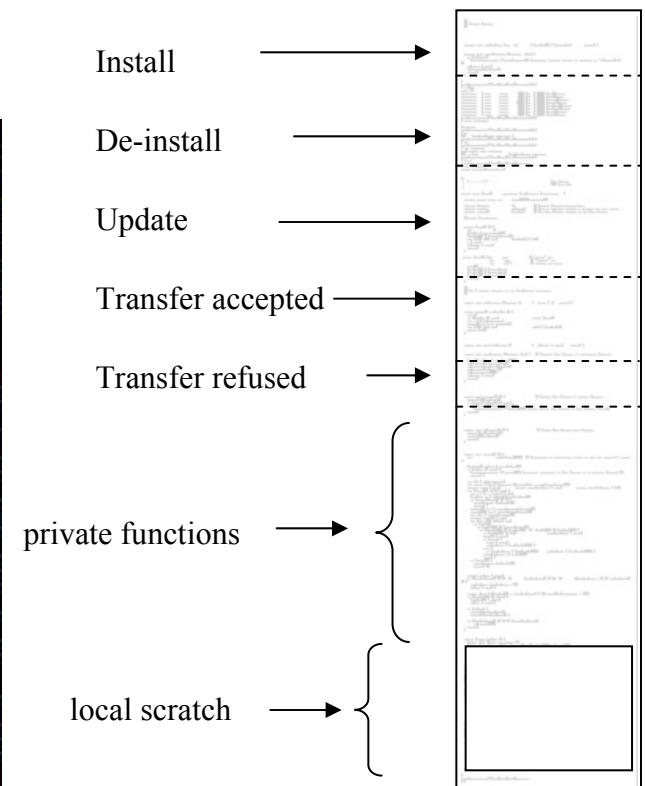
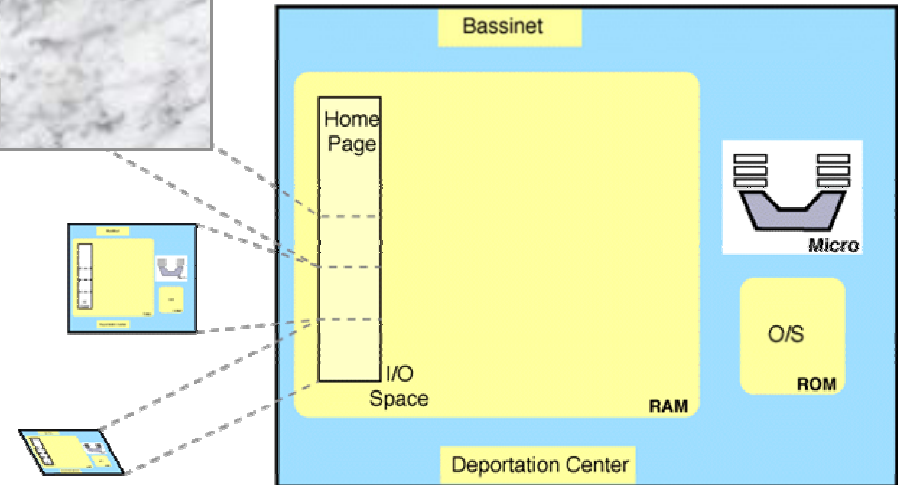
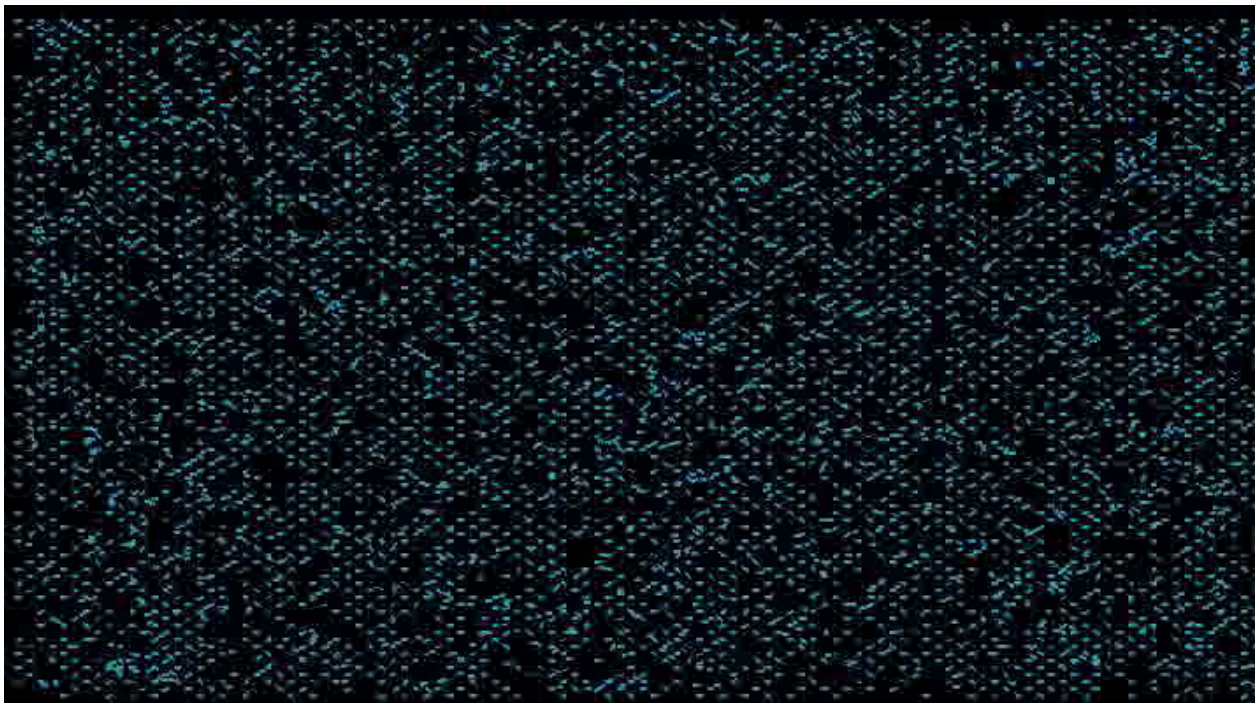
Paintable Computing

(Bill Butera)

- reliable
- fungible
- distributed

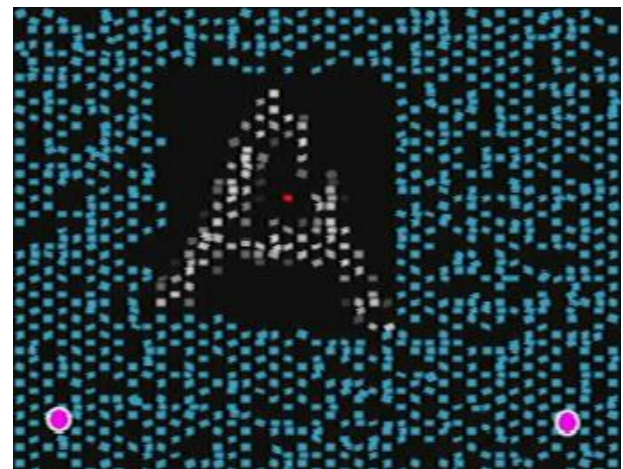
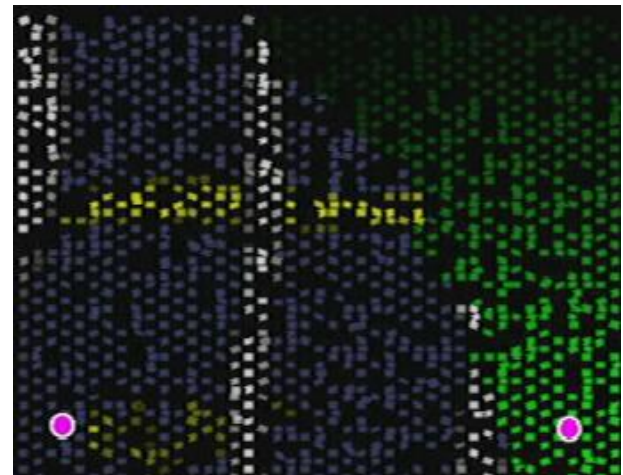
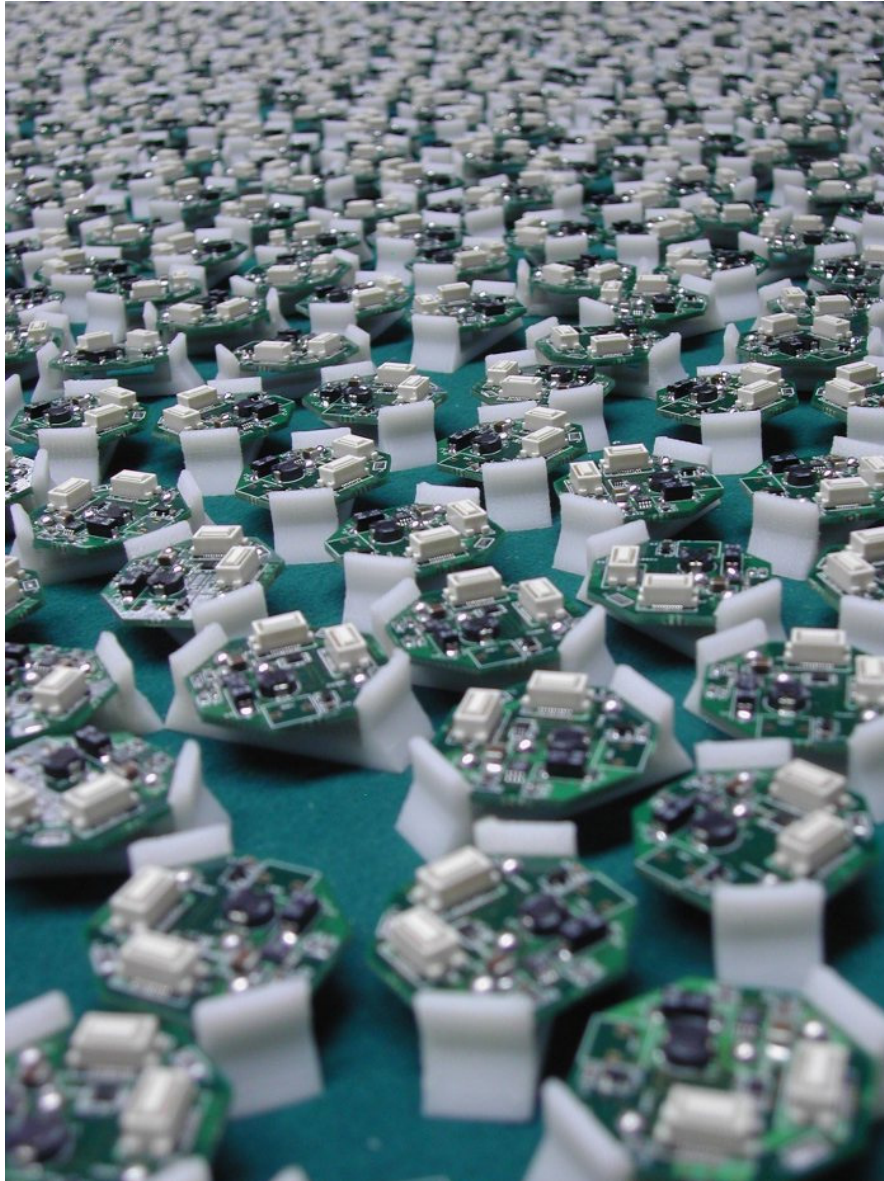


Programming a Paintable Computer, W. Butera, Ph.D. thesis, MIT, 2001

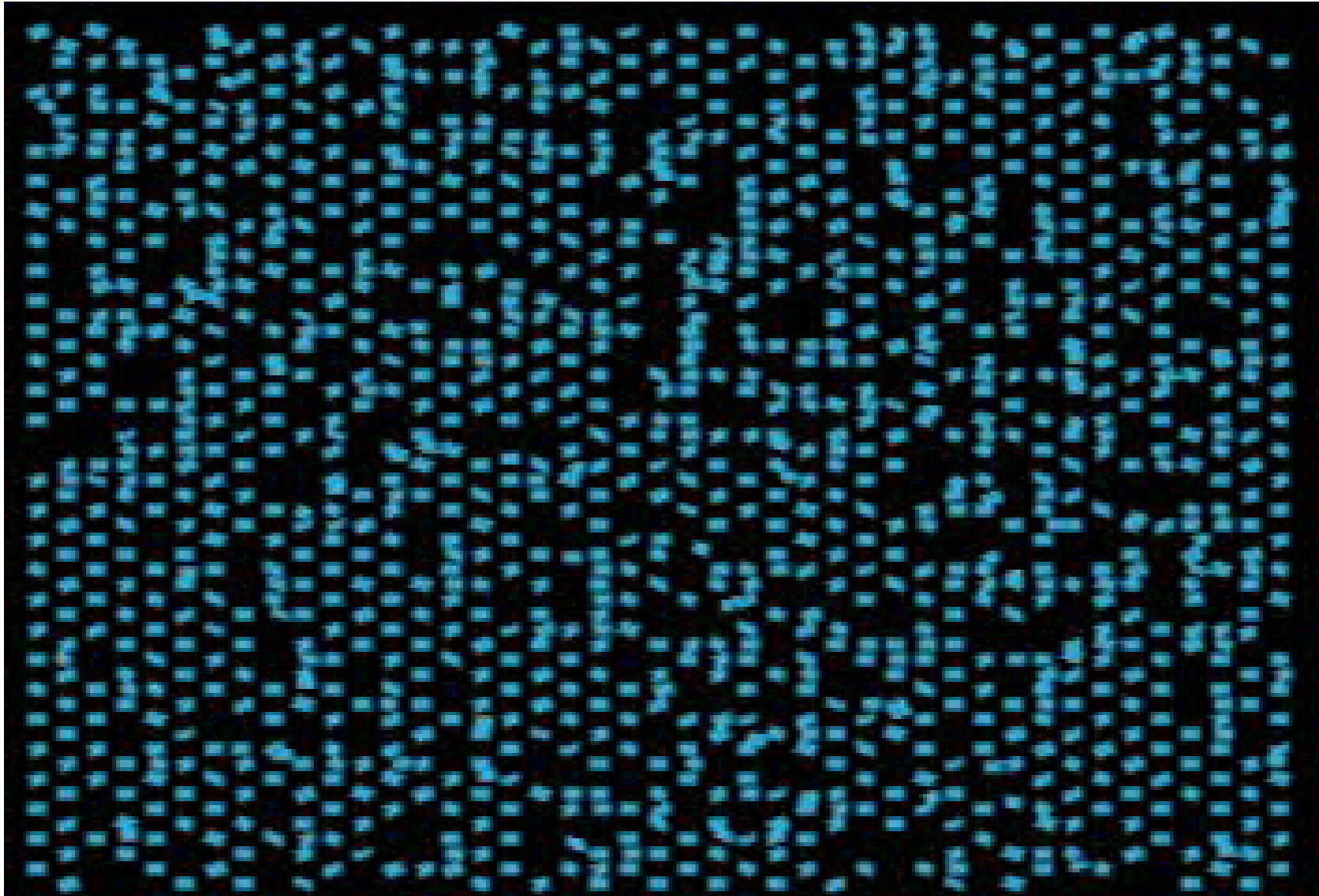


Paintable Computing

(Bill Butera)



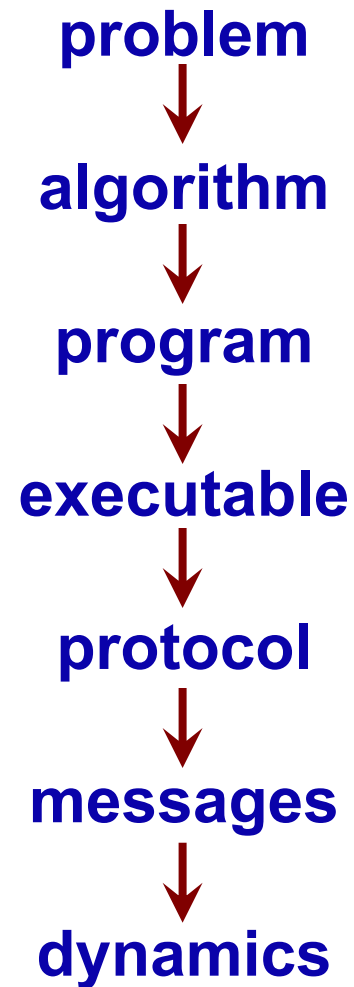
Statistical Displays



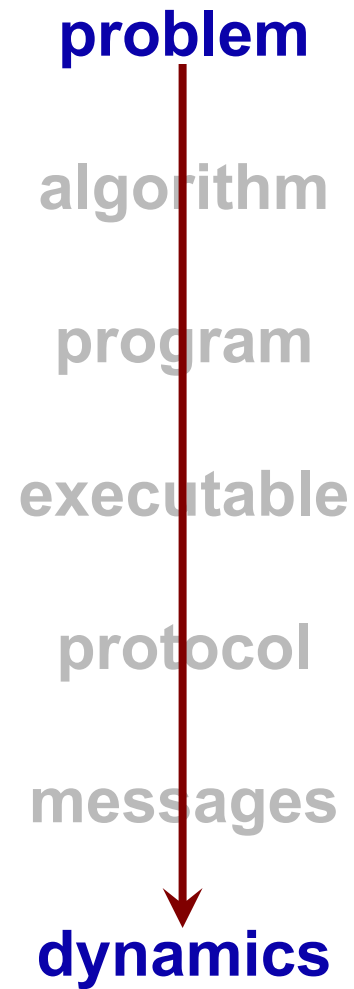
The Paintable Compiler

Ask Bill

Programming Distributed Systems



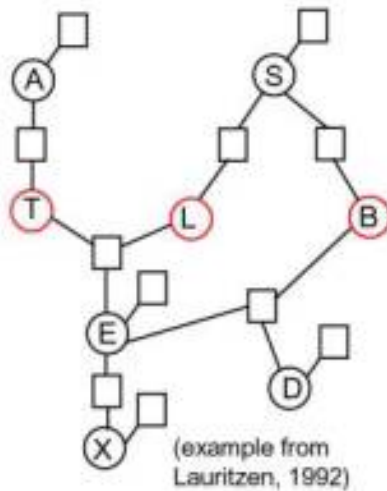
Graphical Message-Passing



Graphical Networks

Bayesian Networks

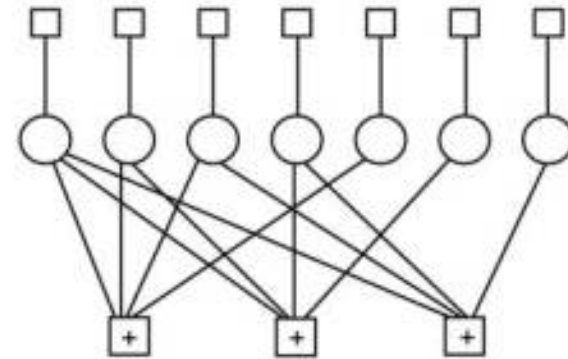
(Pearl, 1988)



Marginal Probabilities = "beliefs" about possible diagnoses

Error-correcting Codes

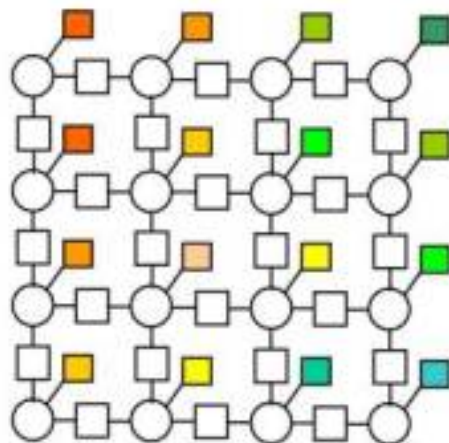
(Tanner, 1981
Gallager, 1963)



Marginal Probabilities = *A posteriori* bit probabilities

Computer Vision

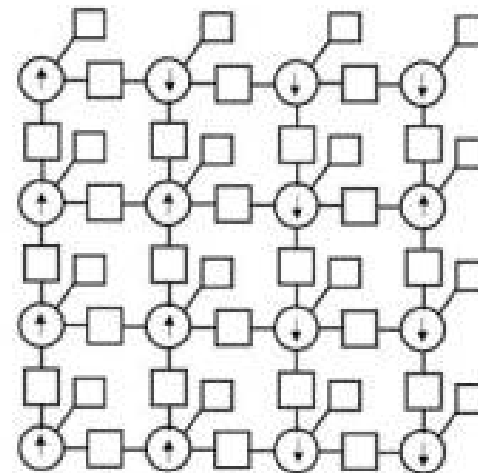
(Geman & Geman 1984)



Marginal Probabilities = "beliefs" about possible underlying scenes

Statistical Physics

(Ising 1925, Edwards & Anderson 1975)



Marginal Probabilities = local magnetization

Semirings

(Ali and McEliece)

$$f(x_i) = \sum_{\sim x_i} \cdots \sum \prod_n f(\vec{x}_n) \quad \vec{x} = \arg \max_{x_1 \cdots x_N} \sum_n f_n(\vec{x}_n)$$

$$ab + ac = a(b + c)$$



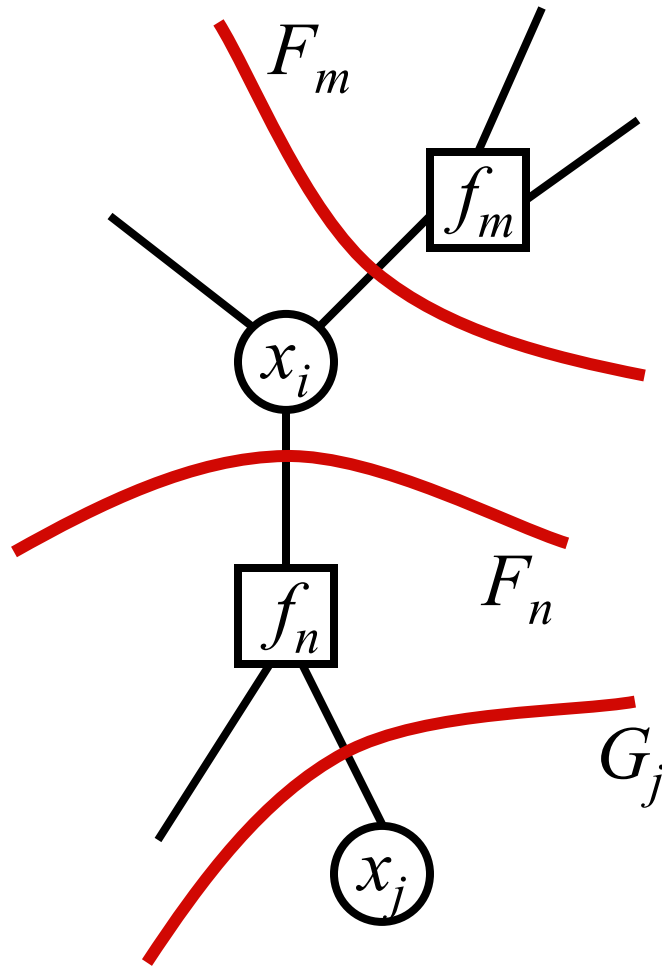
sum-product
(inference)

$$\max(a + b, a + c) = a + \max(b, c)$$



max-sum
(coding)

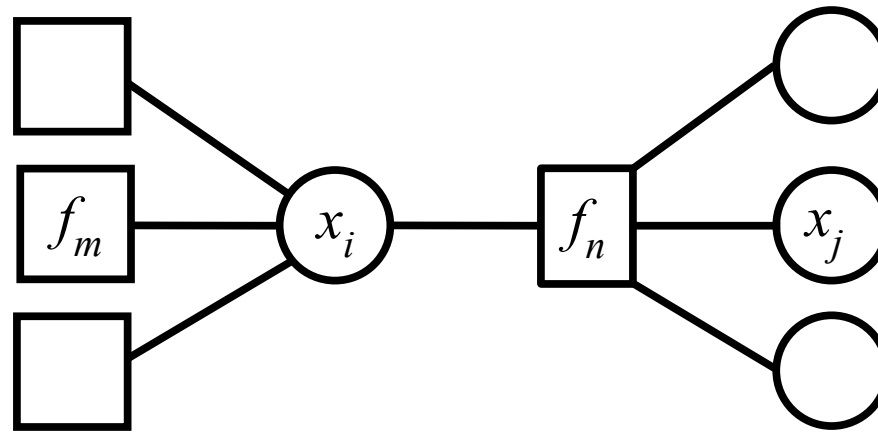
Recursion



$$\begin{aligned}
 f(x_i) &= \sum_{\vec{x} \setminus x_i} f(\vec{x}) \\
 &= \sum_{\vec{x} \setminus x_i} \prod_n F_n(x_i, \vec{X}_n) \\
 &= \prod_n \sum_{\vec{X}_n \setminus x_i} F_n(x_i, \vec{X}_n) \\
 &= \prod_n \sum_{\vec{X}_n \setminus x_i} f_n(\vec{x}_n) \prod_j G_j(x_j, \vec{X}_j) \\
 &= \prod_n \sum_{\vec{x}_n \setminus x_i} f_n(\vec{x}_n) \prod_j \sum_{\vec{X}_j \setminus x_j} G_j(x_j, \vec{X}_j) \\
 &= \dots
 \end{aligned}$$

Sum Product

Belief propagation, ..., (Loeliger, ...)



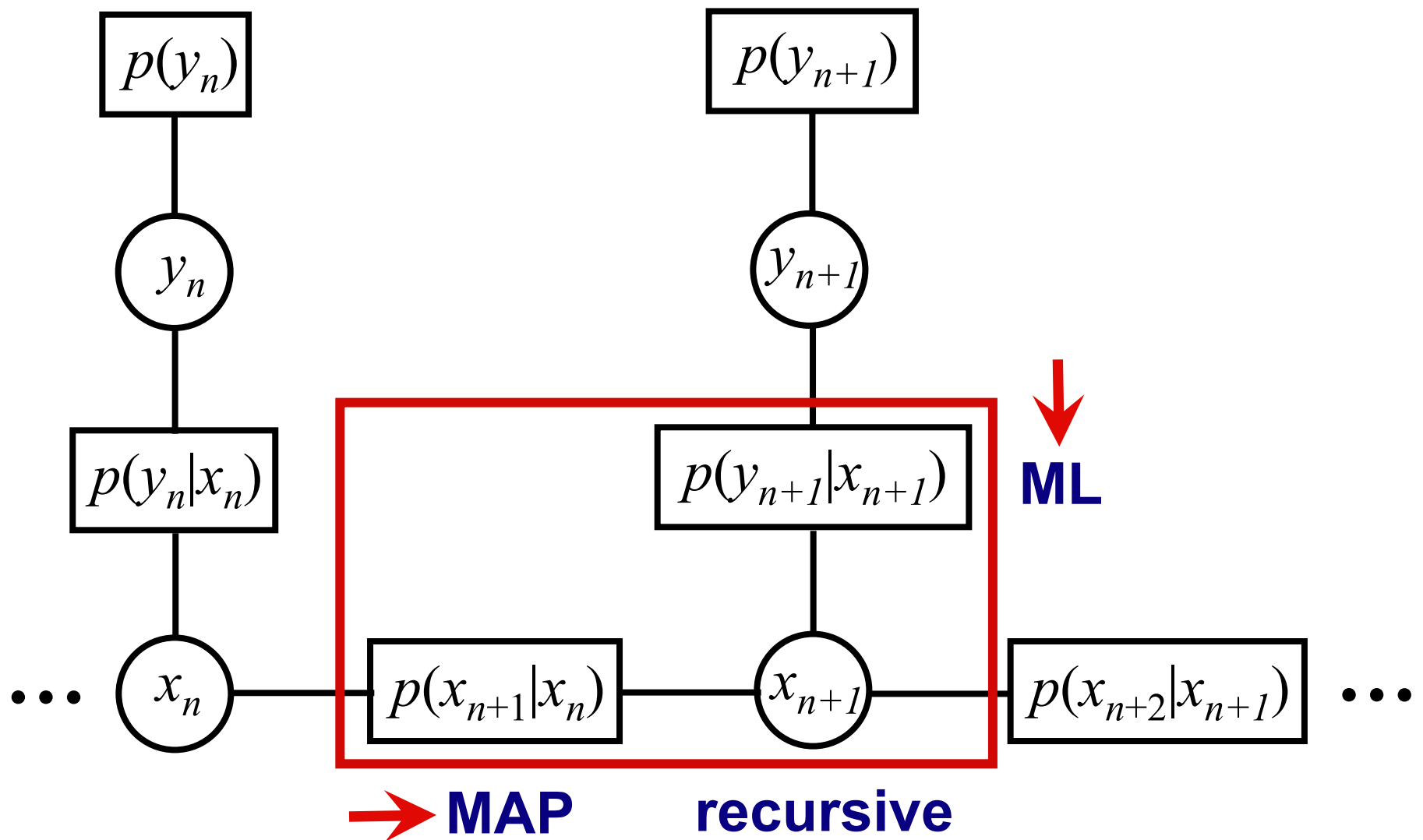
$$m_{x_i \rightarrow f_n}(x_i) = \prod_{f_m \in N(x_i) \setminus f_n} m_{f_m \rightarrow x_i}(x_i)$$

$$m_{f_n \rightarrow x_i}(x_i) = \sum_{\vec{x}_n \setminus x_i} f_n(\vec{x}_n) \prod_{x_j \in N(f_n) \setminus x_i} m_{x_j \rightarrow f_n}(x_j)$$

trees: exact

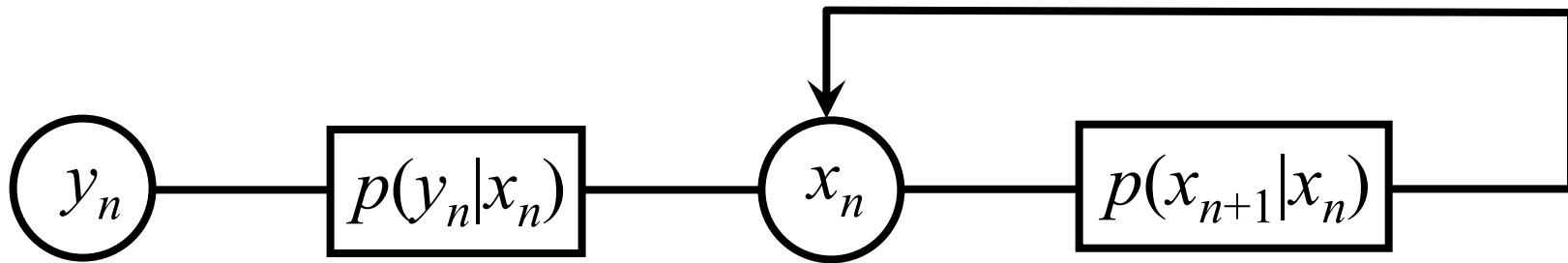
loops: approximations

Estimation

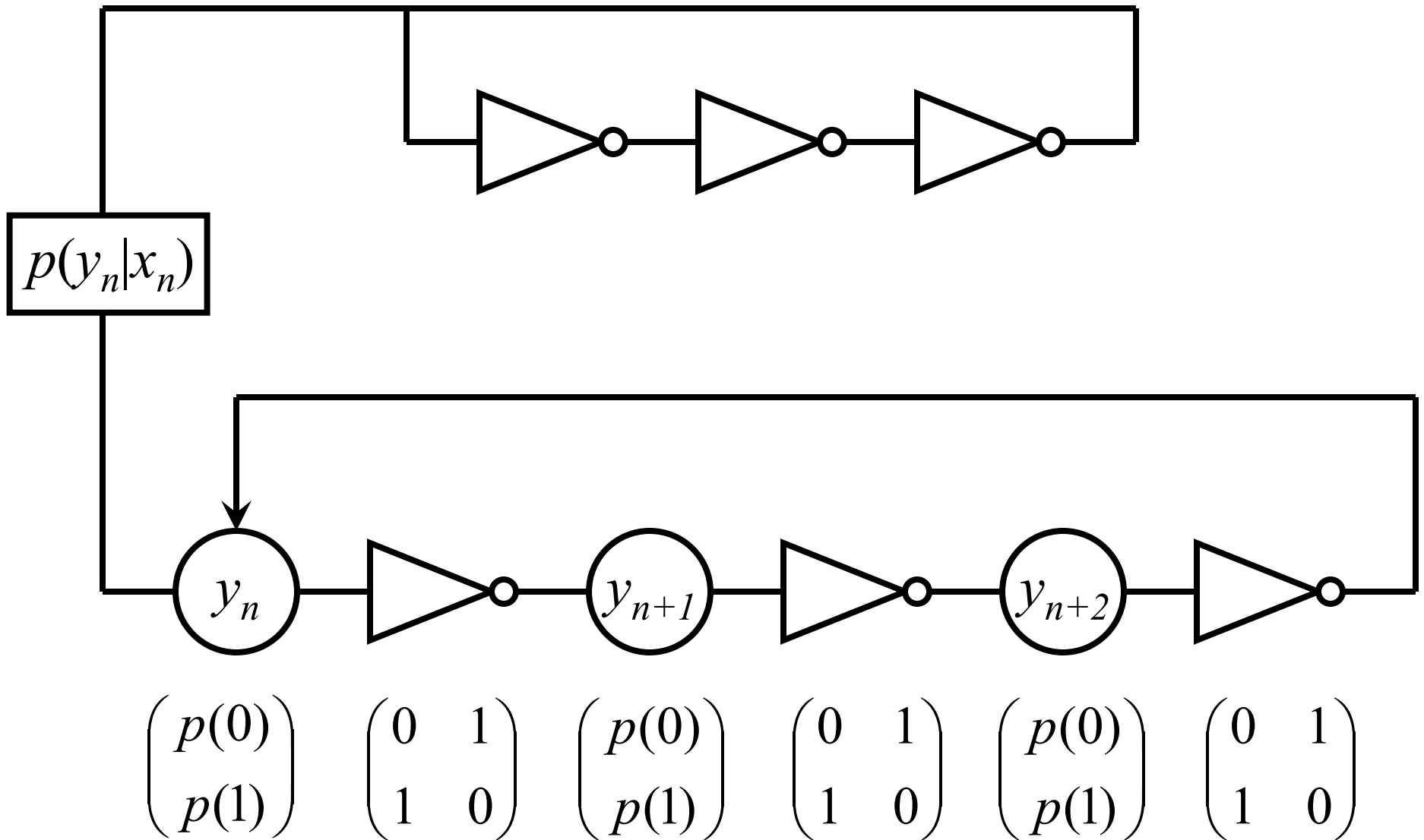


Feedback, Entrainment

(Ben Vigoda)



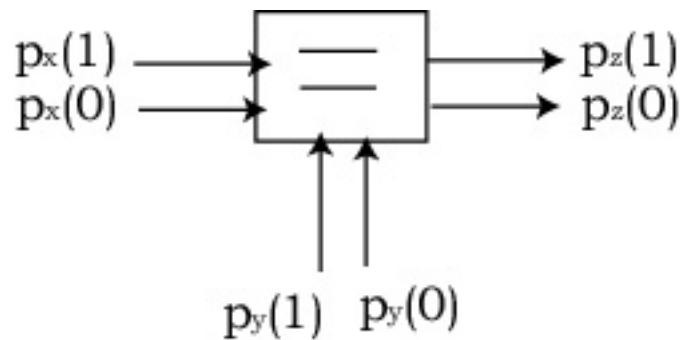
Phase-Locked Loop



Soft Gates

(Loeliger *et al.*, Ben Vigoda)

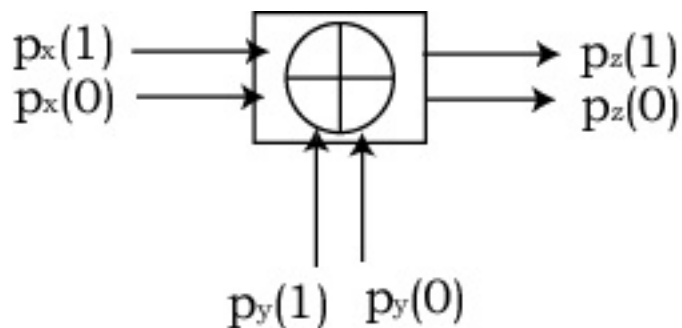
Soft equals



$$p_z(1) = p_x(1) p_y(1)$$

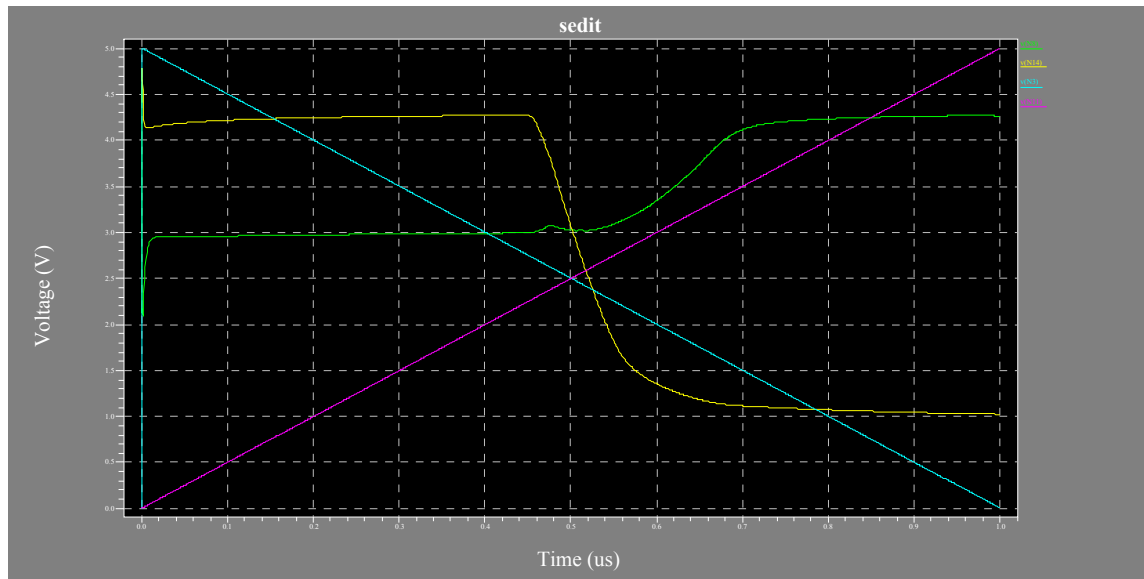
$$p_z(0) = p_x(0) p_y(0)$$

Soft XOR



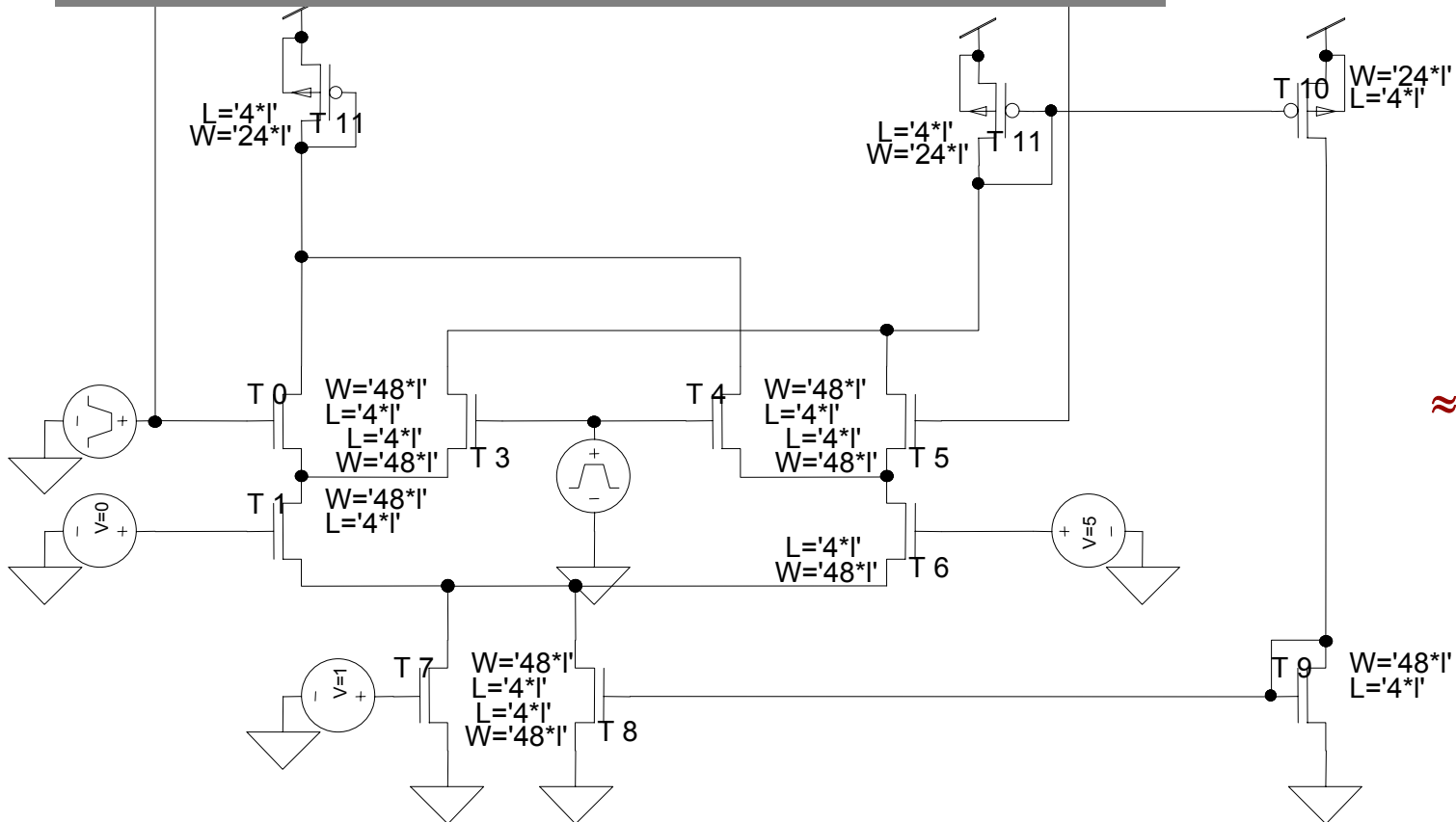
$$p_z(1) = p_x(0) p_y(1) + p_x(1) p_y(0)$$

$$p_z(0) = p_x(0) p_y(0) + p_x(1) p_y(1)$$

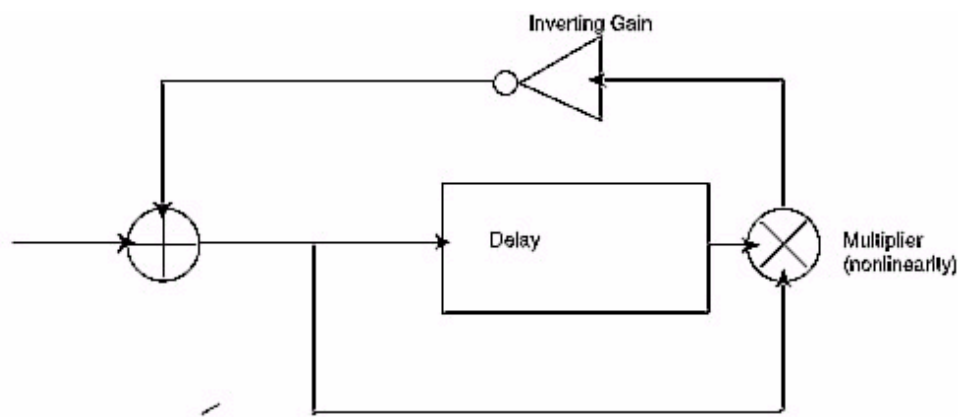


Soft Equals

(Ben Vigoda)

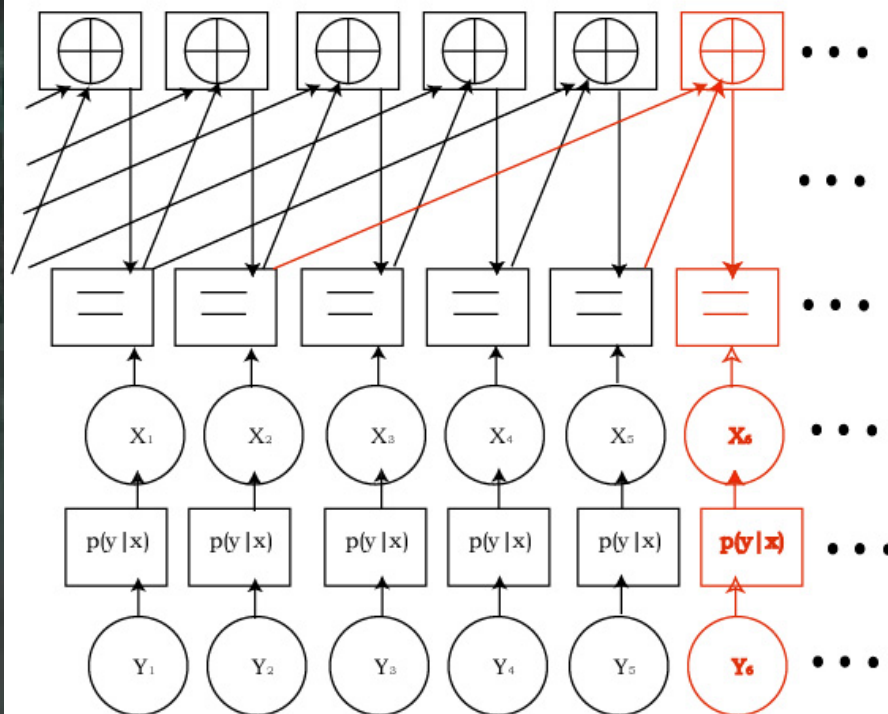
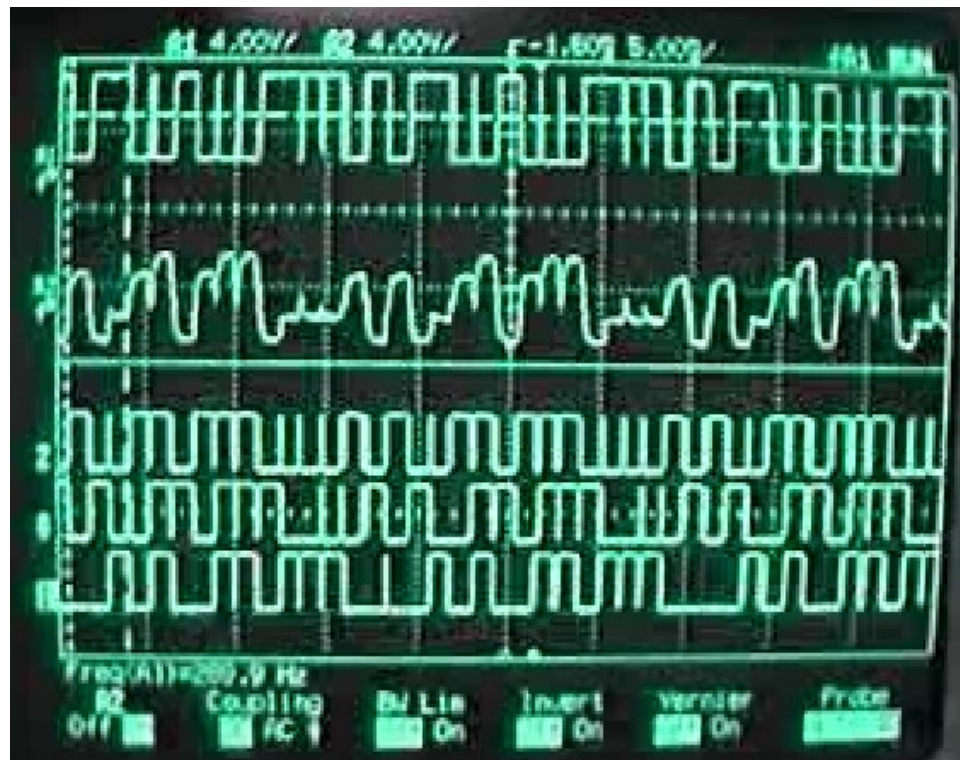


≈ Gilbert cell



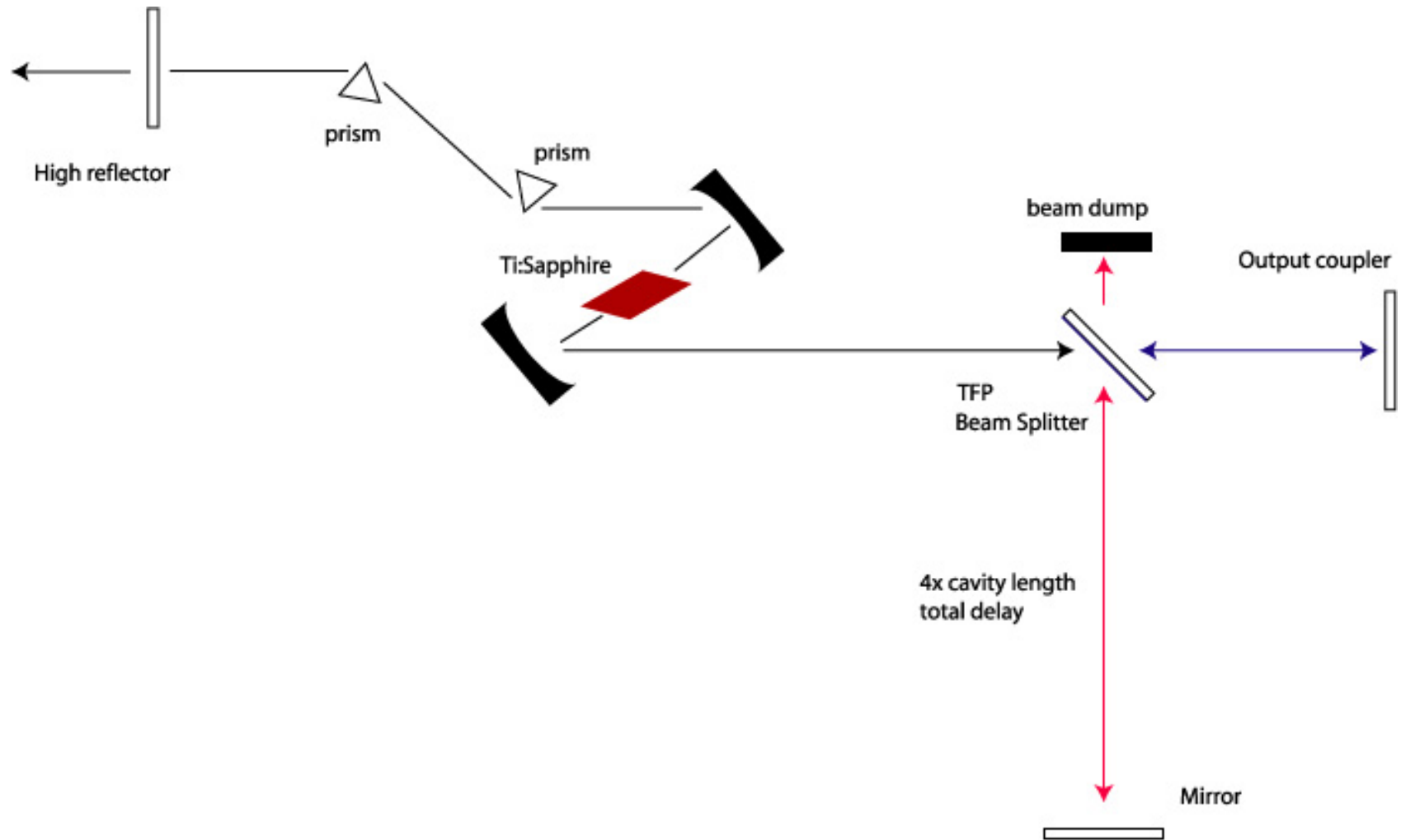
Noise-Locked Loops

(Ben Vigoda)



CDMA LFSR code acquisition

KLM NLL



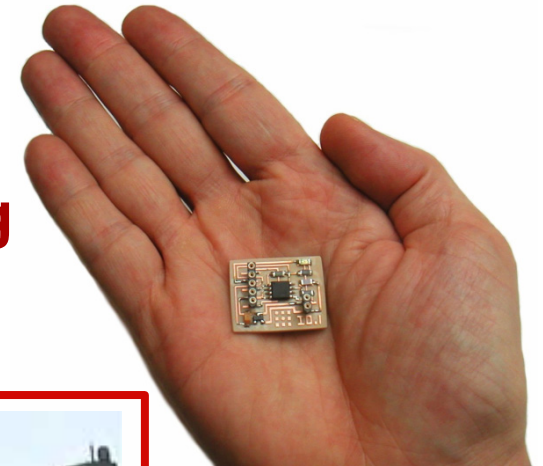
Internet 0 (I0)

(Raffi Krikorian, Danny Cohen, Doug Johnson)

- IP to leaf nodes
- peers don't need server
- physical identity
- compiled standards
- open standards
- big bits
- **end to end modulation**

IR	→	IRDA
RF	→	Bluetooth
powerline	→	Homeplug
multidrop	→	RS-485
RFID	→	EPC
bar codes	→	UPC
mag stripe	→	ANSI/ISO
telephone	→	V.92
telegraph	→	Morse Code

→ **interdevice
internetworking**



$$3 \times 10^8 \text{ m/s} / 100 \text{ m} = 3 \times 10^6 \text{ s}^{-1}$$



$$p(\vec{x}) = \frac{e^{-E(\vec{x})/kT}}{\sum_{\vec{x}} e^{-E(\vec{x})/kT}} = \frac{e^{-E(\vec{x})/kT}}{Z} = \frac{e^{-E(\vec{x})}}{Z}$$

$$F_{\text{Helmholtz}} = -\ln Z$$

Thermodynamics

$$b(\vec{x}) \sim p(\vec{x})$$

(Jonathan Yedidia)

$$F_{\text{Gibbs}} = U(b) - H(b)$$

$$= \sum_{\vec{x}} b(\vec{x}) E(\vec{x}) + \sum_{\vec{x}} b(\vec{x}) \log b(\vec{x})$$

$$= \sum_{\vec{x}} b(\vec{x}) (-) \log(p(\vec{x})Z) + \sum_{\vec{x}} b(\vec{x}) \log b(\vec{x})$$

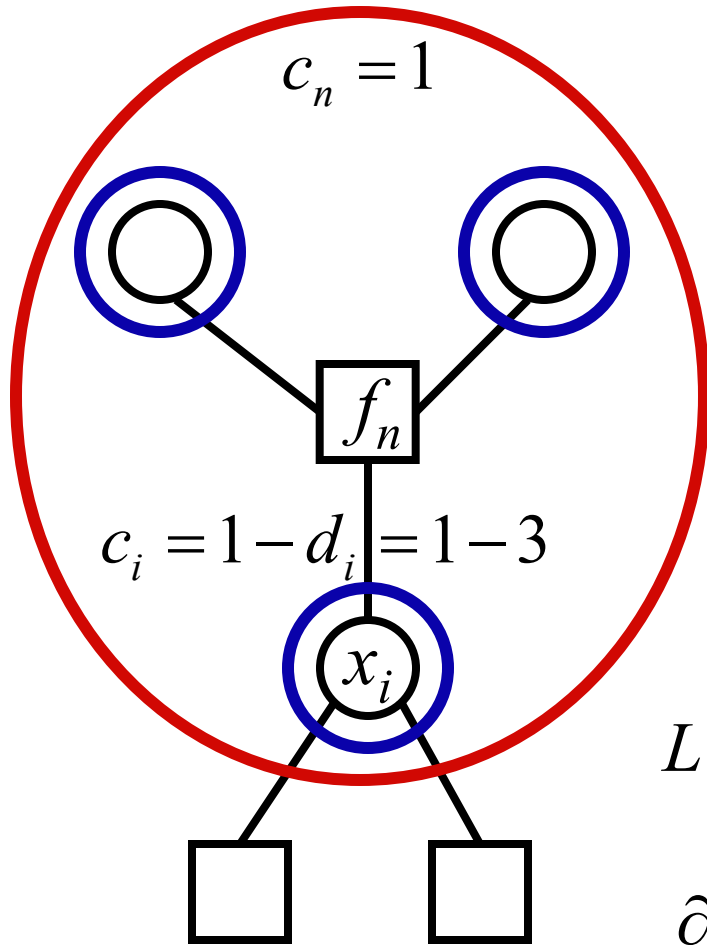
$$= -\sum_{\vec{x}} b(\vec{x}) \log Z - \sum_{\vec{x}} b(\vec{x}) \log p(\vec{x}) + \sum_{\vec{x}} b(\vec{x}) \log b(\vec{x})$$

$$= -\sum_{\vec{x}} \log Z + \sum_{\vec{x}} b(\vec{x}) \log \frac{b(\vec{x})}{p(\vec{x})}$$

$$= -\sum_{\vec{x}} \log Z + D(b \parallel p)$$

Bethe Approximation

(Jonathan Yedidia)



$$U \approx \sum_R c_R U_R(b_R) \quad H \approx \sum_R c_R H_R(b_R)$$

$$U_{\text{Bethe}} = \sum_n \sum_{\vec{x}_n} b_n(\vec{x}_n) \log f_n(\vec{x}_n)$$

$$H_{\text{Bethe}} = \sum_n \sum_{\vec{x}_n} b_n(\vec{x}_n) \log b_n(\vec{x}_n) - \sum_i (1 - d_i) \sum_{x_i} b_i(x_i) \log b_i(x_i)$$

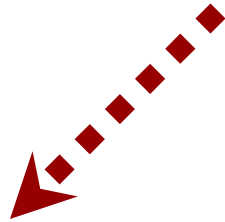
$$L = U - H + \sum_i \sum_n \lambda_{in} \left(b_i(x_i) - \sum_{\vec{x}_n \ni x_i} b_n(\vec{x}_n) \right)$$

$$\frac{\partial L}{\partial b_n} = 0 \Rightarrow b_n(\vec{x}_n) \propto f_n(\vec{x}_n) \prod_{x_i \in N(f_n)} e^{\lambda_{in}}$$

$$\lambda_{in} = \log m_{x_i \rightarrow f_n}(x_i)$$

***exponential family of
probability distributions***

- statistical mechanics
- inference
- optimization
- ...



***physically-inspired
distributed algorithms***

- information diffusion
and propagation
- gradient routing
- elastic averaging
- dissipative damping
- ...



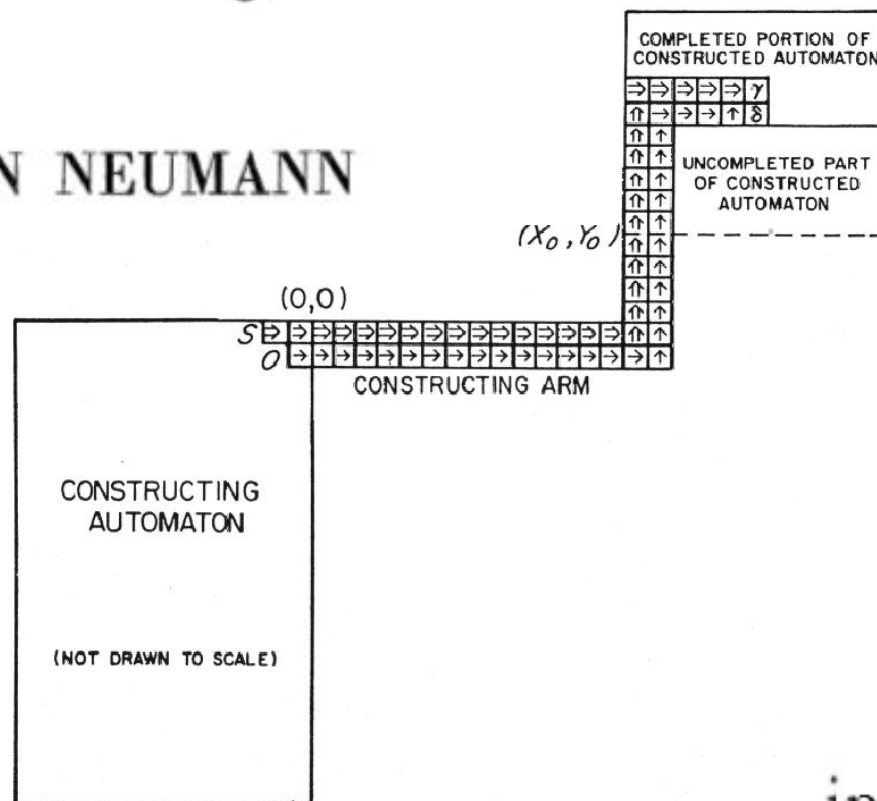
convex relaxations

- semidefinite programs
- interior point methods
- ...

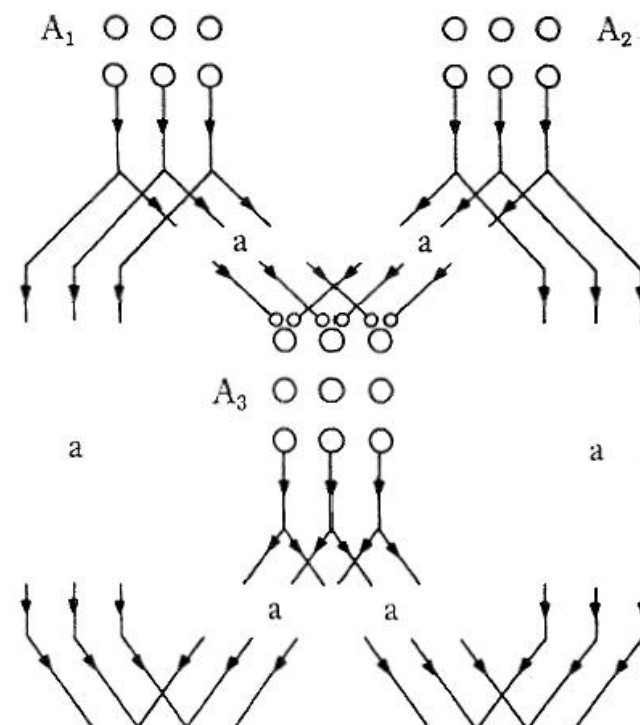
(Ben Recht)

Theory of Self-Reproducing Automata

JOHN VON NEUMANN



Fourth Lecture



Reliable Computation
in the Presence of Noise

THE ROLE OF HIGH AND OF
EXTREMELY HIGH
COMPLICATION

S. Winograd and J. D. Cowan

Graduate Study in Design and the Natural Sciences

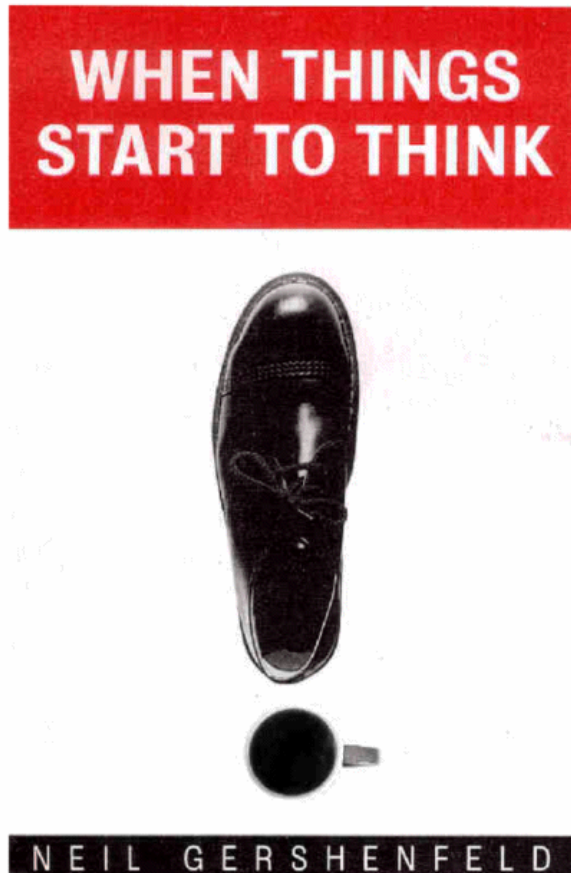
draft proposal: 6/23/04

Design and the Natural Sciences is a graduate academic program asking how the resources of natural systems can be used to embody functional designs in physical forms, and conversely how functional descriptions can be abstracted from physical forms. The goal is to bring the programmability of the digital world to the physical world, with applications ranging from fundamental scientific practice for studying computationally-universal physical systems, to engineering in a limit of thermodynamic complexity, to the personalization of fabrication rather than computation. To accomplish this, DNS provides training in the interdisciplinary research areas associated with MIT's Center for Bits and Atoms (CBA), bringing together faculty from across campus in departments including Physics, Chemistry, Biology, Mathematics, Computer Science, and Electrical and Mechanical Engineering, all working at the interface between logical and physical representations of information. DNS is part of the Media Arts and Sciences (MAS) program, which provides a broader context for studying the social as well as intellectual impact of emerging technologies on human expression.

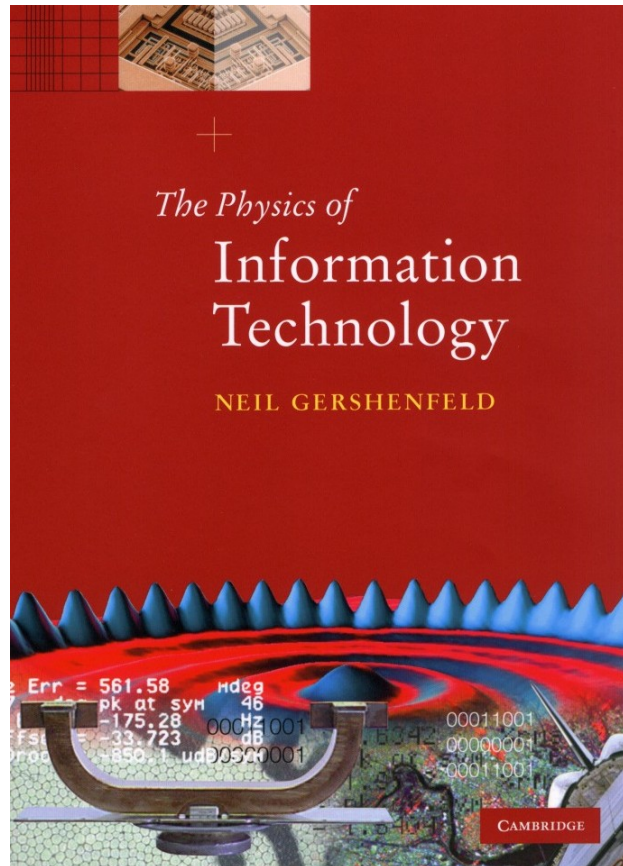
DNS teaches design practice in science, rather than scientific practice in design. Herbert Simon first articulated the goal of a "science of design", in *The Sciences of the Artificial*. This program sought to create desired artificial systems rather than describe existing natural ones, and was realized in the development of CAD and machine optimization, Artificial Intelligence and Artificial Life, and ultimately whole virtual digital worlds. *The Sciences of the Artificial* was itself a response to the growing dominance of physical science in engineering. The success of science in World War II was followed by the growth of engineering as a scientific rather than empirical discipline; a scientific approach to design was then seen as being needed to counter the rise of experimental studies in new areas such as condensed matter physics which emphasized observation over problem-solving skills.

DNS now seeks to transcend this historical division between the artificial and natural. Abstractions that isolate the process of design from underlying physical degrees of freedom are increasingly unsustainable, driven by the demands of fundamental physical scaling limits as well as:

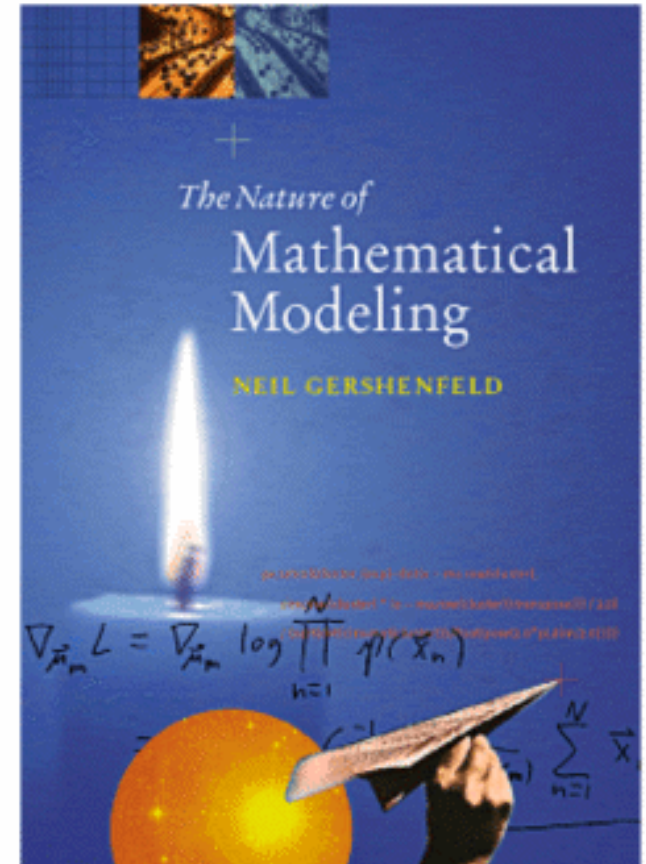
To Follow Up



Henry Holt and Company



Cambridge Series on Information and the Natural Sciences



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