

V&V MURI Overview

Caltech, October 2008

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Massachusetts Institute of Technology

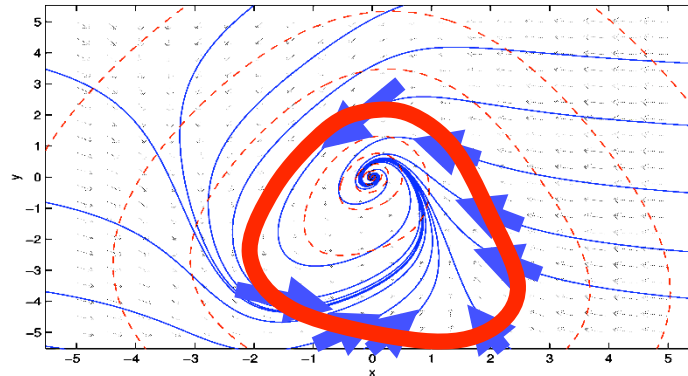


Goals

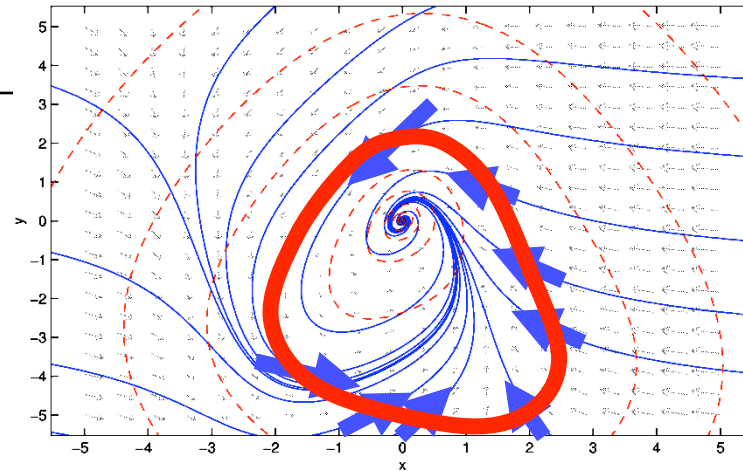
- Specification, design, and certification
- Coherent view and computational tools for assessment of performance and uncertainty
- Efficiency (both theoretical and practical)
- Continuous/discrete unification

$$\langle Q, \Sigma, \delta, S_0, F \rangle$$

$$\delta : Q \times \Sigma \rightarrow Q$$



$$\langle Q, \Sigma, \delta, S_0, F \rangle$$
$$\delta : Q \times \Sigma \rightarrow Q$$



- How to reason about dynamics?
- Reduction from transitions/dynamics to propositions
 - Vector fields to inequalities via Lyapunov/dissipation: LMIs, SOS
 - Automata to satisfiability: theorem proving, bounded model checking
- Systematize and unify transition from dynamics to algebra
- Develop suitable computational techniques

Personnel at MIT

□ Grad students

- Amir Ali Ahmadi



- Parikshit Shah



- Noah Stein (joint w/Prof. Asu Ozdaglar)



- Ozan Candogan

□ Postdocs

- Danielle Tarraf

(MIT -> Caltech -> now at Johns Hopkins)





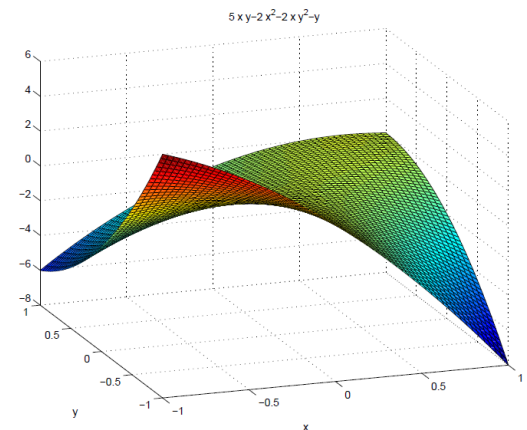
Topics

- Convex approaches to analysis, synthesis and decentralization
- Nash and correlated equilibria. Stochastic games
- Partial orders and decentralized control
- Non-monotonic Lyapunov functions
- SOS techniques and extensions

Adversaries and game theory

- Interesting per se, but also necessary to address robustness
- SOS techniques not just for optimization, but also for games

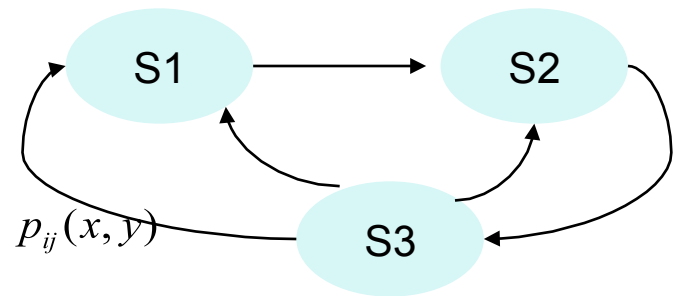
- Earlier results for semialgebraic games:
 - Two-player, zero-sum, polynomial payoffs
 - Optimal strategies and payoff computed via SOS
 - Extends (with changes) to multiplayer setting
- We can extend to *stochastic games*



N. Stein, A. Ozdaglar, P. Parrilo, "Separable and low-rank continuous games", *Int. Journal of Game Theory*, 2008.

Zero-sum stochastic continuous games

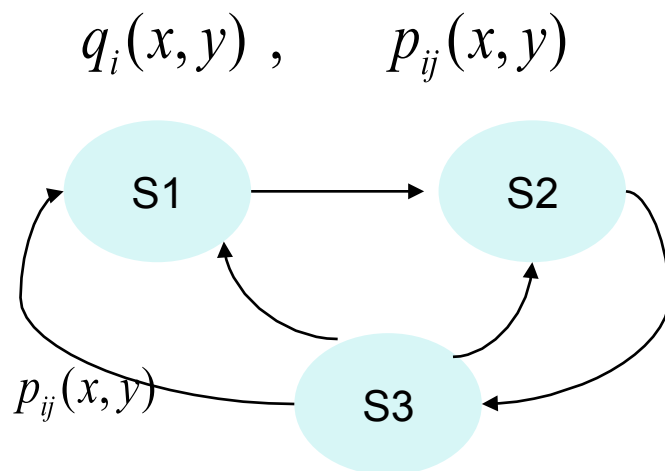
- Two competing players, state-dependent payoffs
- Discounted, infinite game



- Generalizes Markov Decision Processes (MDPs)
- Finite number of states, **continuous** actions
- Control action affects both immediate payoff and transition probabilities.
- Find **Shapley value** and optimal strategies

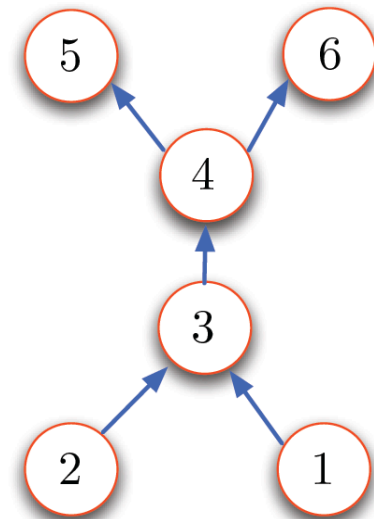
Stochastic continuous games

- single controller assumption yields convexity
- exploit explicit description of moment spaces
- convex optimization – SOS and SDP
- extend techniques from the static case



Partial orders and decentralized control

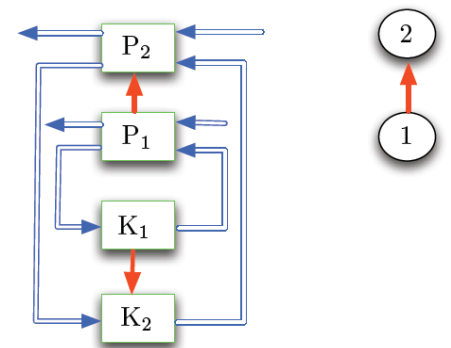
- What is a suitable mathematical language and tools to reason about *information flow*?
- Refined notions of causality: non-determinism, branching time, concurrency, n-D, etc.
- Abstract away continuous/discrete distinction
- What decision-making structures make analysis and synthesis possible?
- **Propose:** partially ordered sets (posets), incidence algebras, and Galois connections



Posets and incidence algebras

Definition 1. A poset $\mathcal{P} = (P, \preceq)$ is a set P along with a binary relation \preceq which satisfies for all $a, b, c \in P$:

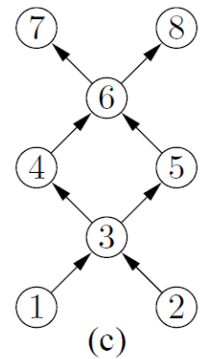
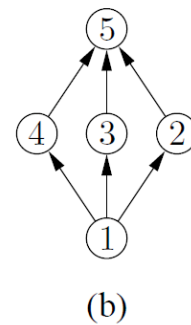
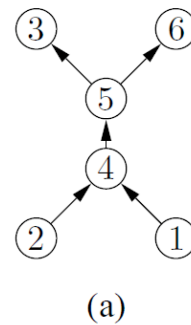
1. $a \preceq a$ (reflexivity)
2. $a \preceq b$ and $b \preceq a$ implies $a = b$ (antisymmetry)
3. $a \preceq b$ and $b \preceq c$ implies $a \preceq c$ (transitivity).



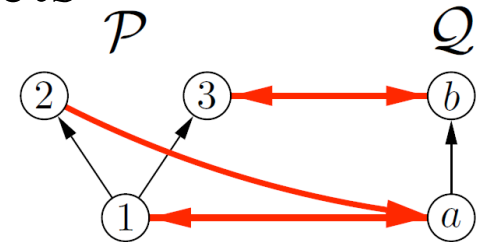
Definition 2. The set of functions $f : \mathcal{P} \times \mathcal{P} \rightarrow \mathbb{Q}$ with the property that $f(x, y) = 0$ whenever $x \not\preceq y$ is called the *incidence algebra* \mathcal{I} .

Posets and incidence algebras

- Posets can be used to model the spatial and/or temporal dependence among subsystems
- Incidence algebras describe order-preserving maps (e.g., for linearly ordered sets, lower triangular matrices)
- *Galois connections* can be used to describe order-preserving maps between *different* posets



$$\begin{bmatrix} * & * & * \\ 0 & * & 0 \\ 0 & 0 & * \end{bmatrix} \begin{bmatrix} * & * & * \\ 0 & * & 0 \\ 0 & 0 & * \end{bmatrix} = \begin{bmatrix} * & * & * \\ 0 & * & 0 \\ 0 & 0 & * \end{bmatrix}$$





Results:

- Unifies most of previous formulations (e.g., partially nested control)
- Poset framework automatically yields formulations that are *quadratically invariant*
- Thus, amenable to *convex optimization*
- Coordinate-free interpretation, via structural matrix algebras and the associated lattice of invariant subspaces
- Galois connections provide a natural way of modeling communications-constrained control

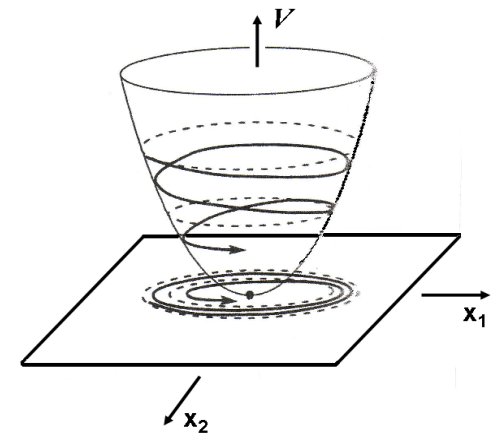
Non-monotonic Lyapunov functions

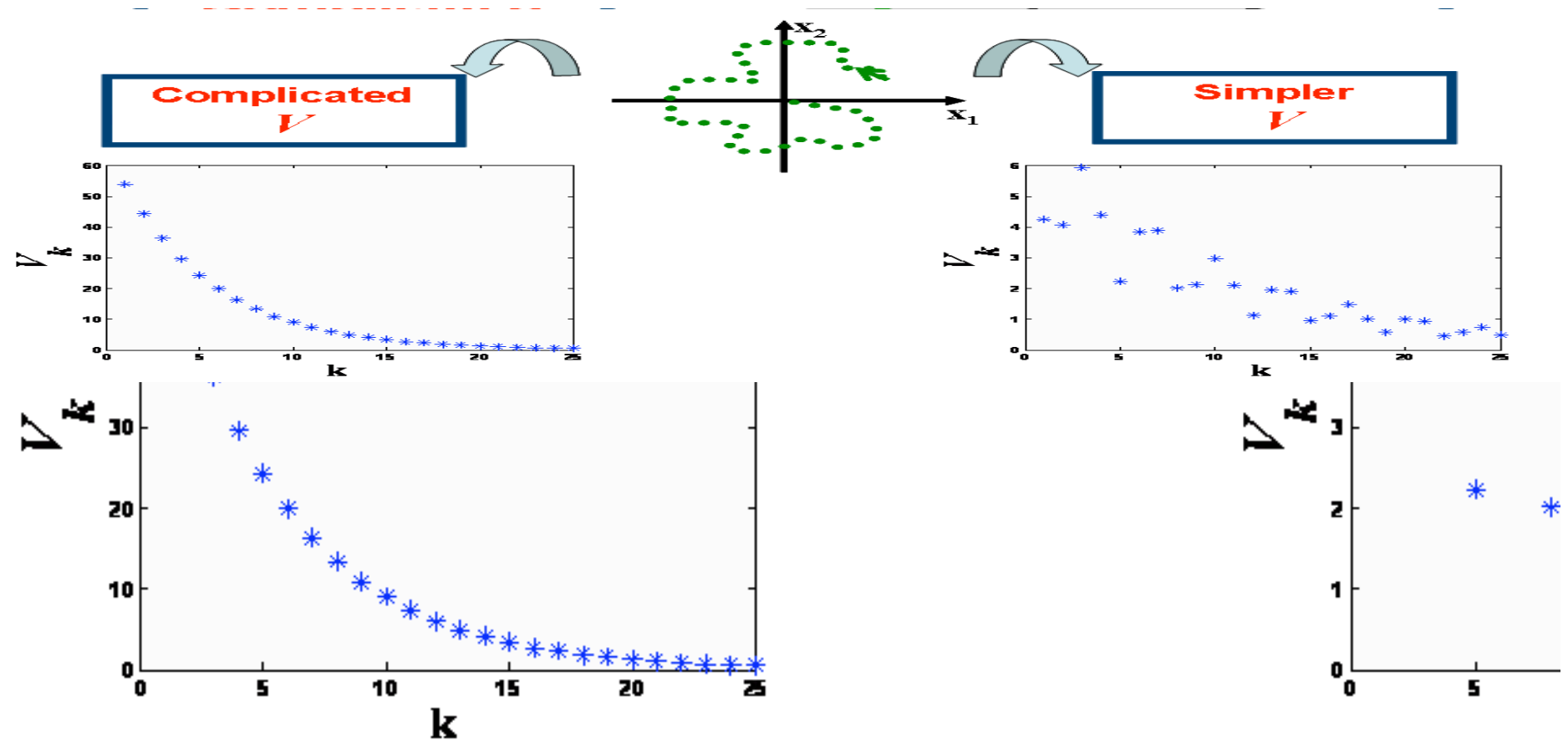
Lyapunov's direct method plays a central role in the analysis and control of dynamical systems

- Proving stability
- Synthesis via control Lyapunov functions
- Performance (e.g., rate of convergence analysis)
- Robustness and uncertainty

Why require a monotonic decrease?

A. A. Ahmadi and P.A. Parrilo "Non-monotonic Lyapunov Functions for Stability of Discrete Time Nonlinear and Switched Systems," CDC2008.





- **Simpler Lyapunov functions (e.g. polynomials of lower degree) can decrease in a non-monotonic fashion along trajectories**

If you can find $V^1, V^2 : \mathbb{R}^n \rightarrow \mathbb{R}$

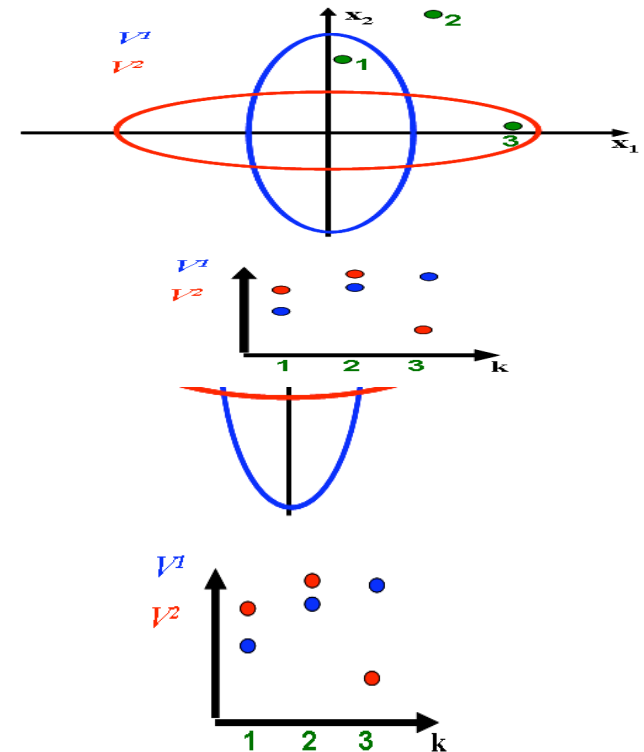
$$V^2 > 0, V^1 + V^2 > 0, V^1(0) + 2V^2(0) = 0,$$

such that

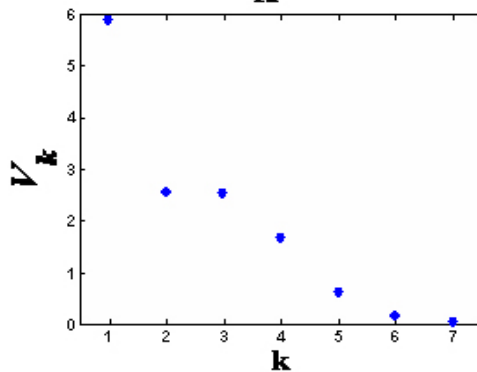
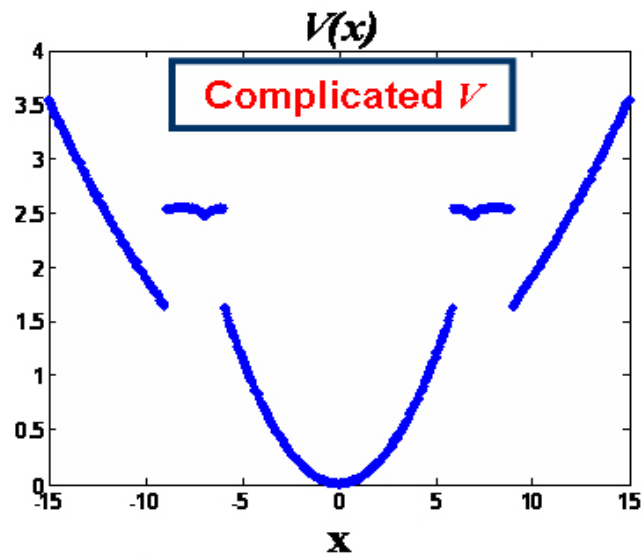
$$(V^2_{k+2} - V^2_k) + (V^1_{k+1} - V^1_k) < 0,$$

then $V^1 \rightarrow 0, V^2 \rightarrow 0$, which implies $x \rightarrow 0$.

- State space mapped to more than one Lyapunov function
- Improvements in different steps measured according different functions
- **Convex** parametrization, can use SOS to search for candidate functions
- Generally “simpler” (e.g., lower degree) than if monotonicity is required

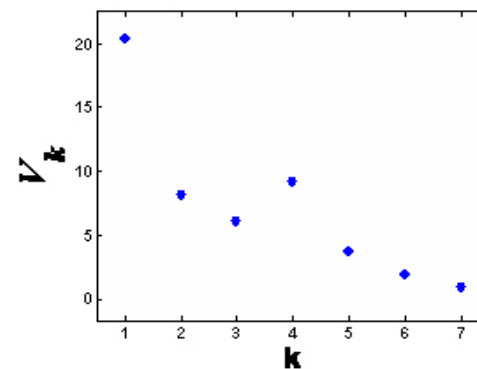
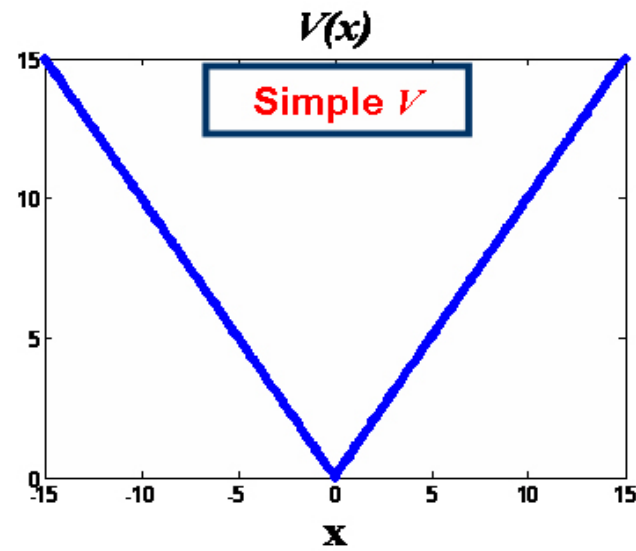


Standard Lyapunov fn.



$$V_{k+1} < V_k$$

Non-monotonic Lyapunov fn.



$$\tau(V_{k+2} - V_k) + (V_{k+1} - V_k) < 0 \quad \tau = 1.125$$

Related progress

- Guaranteed bounds on joint spectral radius via SOS (w/Ali Jadbabaie, UPenn)
- Code for SDP relaxations QP + Branch/Bound
 - Parallel, runs under MPI
 - Fully portable code (uses CSDP solver)
 - Written by Sha Hu (S.M. student)
- Ongoing work: SOS on lattices and semigroups (w/Rekha Thomas, UW)
Characterization of “theta bodies” of polynomial ideals ([arXiv:0809.3480](https://arxiv.org/abs/0809.3480))





Related outside developments

- Incorporation of SOS methods in HOL Light theorem prover (`hol.sosa`, John Harrison, Intel)
- Ongoing collaboration with Henry Cohn (Microsoft Research) on computation of bounds on density of lattice packings via SOS methods
- Sum of squares package for Macaulay 2 (`SOS.m2`), a software for commutative algebra and algebraic geometry (H. Peyrl, ETH Zurich)



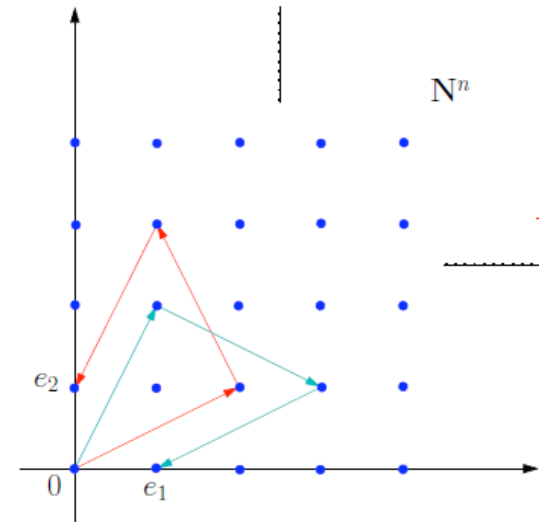
Where things are going

- Dynamics on string and graph grammars
- Sparsity and proofs (L1 and nuclear norms), connections to compressed sensing
- Structure, structure, structure: graphical models + BDDs
- Rewrite and extend SOSTOOLS. Python-based? Interface w/CVX?

Relaxations for reachability and word problems

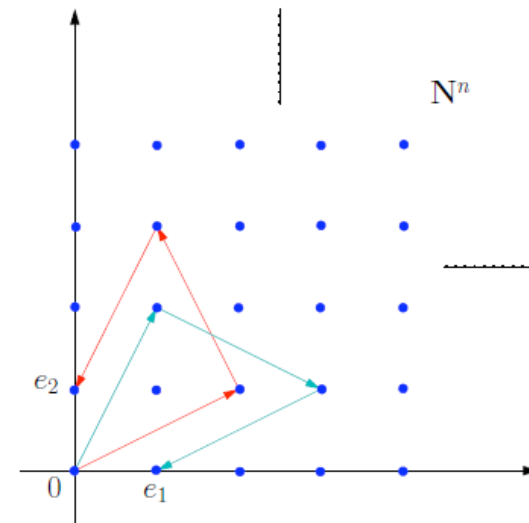
□ Goal: efficient tests

- Can we transition between two states, using only moves from a given finite set? (word problem for finite semi-Thue systems, generally undecidable)
- Direct applications to graph grammars, infinite graph reachability, Petri nets, etc.
- What are the obstructions to reachability?



Reachability and word problems

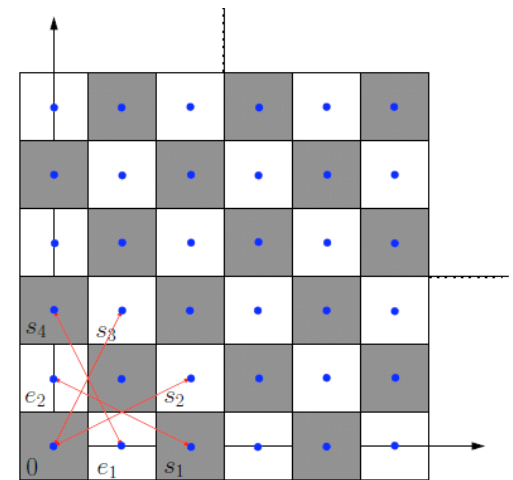
- String grammars: finite alphabet and production rules
- Relaxations: commutative and/or symmetric versions
- Algebraic reformulation in terms of ideal membership and nonnegativity (cf. Mayr-Meyer)
- Convexity enables duality-based considerations



Reachability and word problems

□ Results:

- Characterization in terms of polynomial identities and nonnegativity constraints
- Yields a hierarchy of linear programming (LP) conditions
- Zero-to-all reachability equivalent to finitely many point-to-point problems
- Progress towards higher-order relaxations, that do not rely on commutativity assumptions





Related resources

- Papers, tutorials, etc.
 - www.mit.edu/~parrilo
 - www.hot.caltech.edu/math.html

- Software: SOSTOOLS
 - www.mit.edu/~parrilo/sostools

Relaxations for reachability and word problems

Parrilo, Tarraf (MIT)

Goal: efficient tests

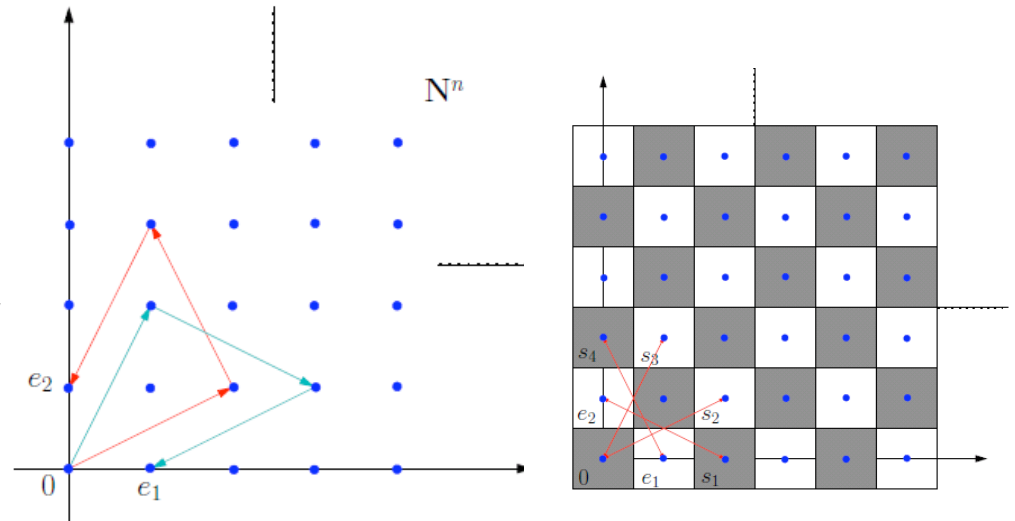
- Can we transition between two states, using only moves from a given finite set? (word problem for finite semi-Thue systems, generally undecidable)
- Direct applications to graph grammars, infinite graph reachability, Petri nets, etc.
- What are the obstructions to reachability?

Approach: symbolic-numeric

- Relaxations: commutative and/or symmetric versions
- Algebraic reformulation in terms of ideal membership and nonnegativity
- Convexity enables duality-based considerations

Results to date

- Characterization in terms of polynomial identities and nonnegativity constraints
- Yields a hierarchy of linear programming (LP) conditions
- Zero-to-all reachability equivalent to finitely many point-to-point problems
- Progress towards higher-order relaxations, that do not rely on commutativity assumptions



D. Tarraf and P.A. Parrilo "Commutative relaxations of word problems," submitted to CDC2007.

Analysis via Non-monotonic Lyapunov Functions

Ahmadi, Parrilo (MIT)

Goal: stability and performance

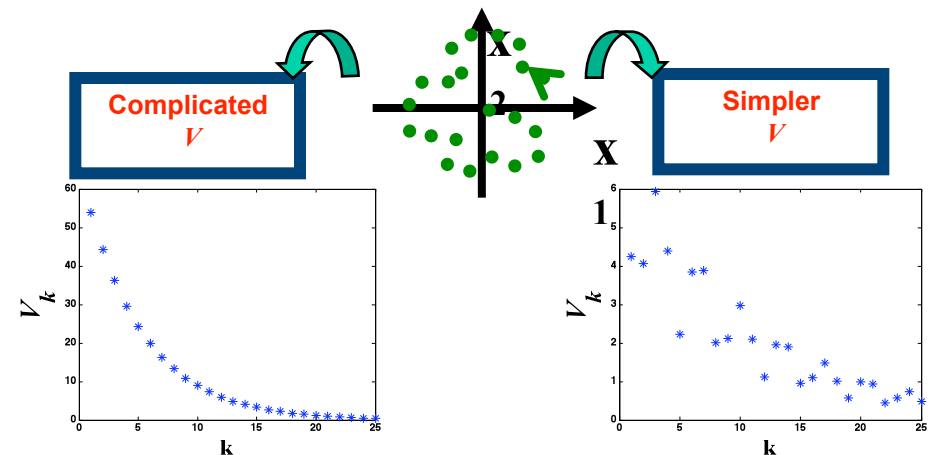
- Traditional Lyapunov-based analysis relies on monotone invariants (e.g., energy)
- This often forces descriptions requiring high algebraic complexity
- Is it possible to relax the monotonicity assumption?

Approach: convexity-based

- Require nonnegativity of linear combinations of time derivatives
- Algebraic reformulation in terms of polynomial nonnegativity
- Yields tractable conditions, verifiable by convex optimization

Results to date

- Convexity-based conditions, checkable by SOS/semidefinite programming
- Easy to apply, more powerful than standard conditions
- Connections with other techniques (e.g., vector Lyapunov functions)
- Many extensions to discrete /continuous/hybrid/switched, etc.



A. A. Ahmadi and P.A. Parrilo "Non-monotonic Lyapunov Functions for Stability of Discrete Time Nonlinear and Switched Systems," to appear, CDC2008.

Partial orders and decentralized control

Shah, Parrilo, (MIT)

Goal: understand information flow

- A new framework to reason about information flow in terms of partially ordered sets (posets).
- What are the structures amenable to decentralized control design?

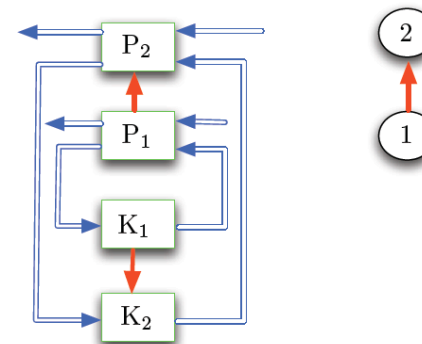
Approach: incidence algebras

- Posets and incidence algebras
- Abstract flow of information, generalize notions of causality
- Yields convexity of the underlying control problems. Relations with quadratic invariance.

$$\begin{bmatrix} * & * & * \\ 0 & * & 0 \\ 0 & 0 & * \end{bmatrix} \begin{bmatrix} * & * & * \\ 0 & * & 0 \\ 0 & 0 & * \end{bmatrix} = \begin{bmatrix} * & * & * \\ 0 & * & 0 \\ 0 & 0 & * \end{bmatrix}$$

Results to date

- Generalizes sequential and partially nested structures (e.g., leader-follower)
- Convex characterization of poset-preserving controllers, via Youla
- Captures the right level of abstraction, rich algebraic and combinatorial tools
- Extensions to more complicated situations, via Galois connections



P. Shah and P.A. Parrilo "A partial order approach to decentralized control," to appear, CDC2008.